London, United Kingdom, EN3 7LY

Professional Profile

Cisco software engineer with over two years' industry experience in C++ and Python, looking for a new challenge.

Core Competencies

Software Engineering | Embedded Systems | Network Programming | Video & Audio Processing | Presentations

Key Technical Skills

Languages: C++ | C | Python | JavaScript General: Git | Docker | Linux | Android

Work Experience

Sep '18-Present: Software Engineer at Cisco | London, United Kingdom

Software Engineer III (May '20-Present) | Software Engineer II (Sep '18-Apr '20)

Mobile: +44 7568 360 258

Email: baron.khan@live.co.uk

- ♦ Developing the Cisco Meeting Server; coding in C++ and Python; feature development, bug fixes & testing.
- Responsible for the maintenance of the Meeting Server's MP4 recording and RTMP streaming components.
 Lead architect and developer for the latest SIP-based recording and streaming components for version 3.0.
- Working with the following protocols: SIP, SDP, RTP, RTMP; tools include: Git, Docker, Wireshark, Jenkins.
- Regularly present engaging talks and demonstrations; presented during several company hackathon events.
- Innovations include live meeting subtitles; a recording recovery tool; anonymity mode and background blur.

Apr '17-Sep '17: Software Engineering Intern at Cisco | London, United Kingdom

- Worked on the Cisco Webex Board (formerly the Spark Board); added voice recognition interface framework.
- Contributed several bug fixes for the Cisco Webex Board Android-based user interface; added new unit tests.
- Transferred to the Cisco Meeting Server team; created video and audio analysis tool for media & layout tests.
- ♦ Actively coded in C, C++, Python, and Java; regularly utilised Git, Jam & Docker; gave several presentations.

Jul '16-Sep '16: Programming Intern at NaturalMotion | Oxford, United Kingdom

- ◆ Coded in C++ for the AAA mobile game, Clumsy Ninja (on iOS/Android); used Visual Studio & TortoiseSVN.
- Contributed to the Winter 2016 update for Clumsy Ninja, adding bug fixes and creating new in-game events.
- Created the Clumsy Ninja Event Tool; program for easily creating new events for Clumsy Ninja; coded in C#.
- Member of the winning team in the company's 2016 hackathon; created a VR experience with Unreal Engine.

Education and Qualifications

MEng 4YFT: Imperial College London – Electronic and Information Engineering (2014-2018)

♦ 1st Class Honours Degree; integrated master's degree with computing focus

Undergraduate Teaching Assistant: C++ Software Engineering (2016-2017)

3 A Levels: The Latymer School – Mathematics (A*), Physics (A), Chemistry (A) (2013) 9 GCSEs: St John's Senior School – A* in English and Maths (7 A*s and 2 As) (2011)

Coursera: Cloud Computing | Natural Language Processing | Neural Networks & Deep Learning

Business: Economics (A at AS Level) | Accounting (Imperial) | Management (Imperial Horizons)

Personal Projects

- ♦ N.O.E.L (July 2020): Bluetooth remote-control hexapod running on an Arduino Nano, programmed in C++.
- GitGudCommit.com (May '18-Feb '19): Suite of tools written in C++ and JavaScript for improving the quality
 of Git repositories; includes a Git client hook and a web application utilising WebAssembly, jQuery & Node.js.
- ♦ Life at Sea (Jun '17-Aug '18): Android/iOS game with realistic physics; features TCP networking multiplayer.
- ♦ Voice Commands with WordNet (Oct '17-Jun '18): 1st class final year project; a Java library for easily adding voice commands to applications and games using NLP; works entirely offline; created Android demo.
- ♦ Pascal Room Automation Assistant (Jul-Sep '17): A Raspberry Pi bot resembling an Amazon Echo device; provides small talk and voice-control of lights and fans; created Android app; written in Python & Java.
- Resize (Apr-Aug '14): Fast-paced arcade game on Android/iOS devices; features online high-score board.

Other Details

Interests Include: Miscellaneous: Portfolios: Mobile Games Development | Console Gaming | Football Languages: English (native) | Full, Clean Driving License github.com/BaronKhan | tiny.cc/BaronKhanApps

References are available on request