## Question 13.2

In this problem you can simulate a simplified airport security system at a busy airport. Passengers arrive according to a Poisson distribution with  $\lambda 1 = 5$  per minute (i.e., mean interarrival rate  $\equiv 1 = 0.2$  minutes) to the ID/boarding-pass check queue, where there are several servers who each have exponential service time with mean rate  $\equiv 2 = 0.75$  minutes. [Hint: model them as one block that has more than one resource.] After that, the passengers are assigned to the shortest of the several personal-check queues, where they go through the personal scanner (time is uniformly distributed between 0.5 minutes and 1 minute). Use the Arena software (PC users) or Python with SimPy (PC or Mac users) to build a simulation of the system, and then vary the number of ID/boarding-pass checkers and personal-check queues to determine how many are needed to keep average wait times below 15 minutes. [If you're using SimPy, or if you have access to a non-student version of Arena, you can use  $\lambda 1 = 50$  to simulate a busier airport.]

To simulate an airport security checkpoint and determine how many servers are needed to keep average wait times under 15 minutes.

## The simulation:

Passengers arrive to the ID check queue based on a Poisson distribution with average 5 per minute. The ID check servers process passengers at a rate of 0.75 minutes on average. After ID check, passengers go to the shortest of multiple security check queues. Security scanning takes a random uniform time of 0.5 to 1 minute. The simulation tests different numbers of ID and security servers. It runs multiple times and calculates the average wait time. What was achieved:

I built a SimPy model to simulate the passenger arrival and two queues. The code loops through different combinations of server counts. It prints out the average wait time for each scenario. The optimal number of servers to keep wait times under 15 minutes was determined. In summary, a discrete event simulation modeled the airport queues and tested different resource levels to see how it impacted average passenger wait times. The goal was to find the right amount of servers to keep delays acceptable.

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In [23]: # Import necessary modules
  import simpy # SimPy simulation library
  import random # Python's built-in random module

# Set constants for the simulation
  numCheckers = 35 # smallest number of boarding-pass checkers
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numScanners = 35 # smallest number of scanners
arrRate = 50 # arrival rate (passengers per minute)
#checkRate is set to 0.75, which means that, on average, it takes 0.75 minut
checkRate = 0.75 # boarding-pass check rate (minutes per passenger)
#minScan = 0.5: This line sets minScan to 0.5. This value represents the min
minScan = 0.5 # scanner minimum time for uniform distribution
#maxScan = 1.0: This line sets maxScan to 1.0. This value represents the max
maxScan = 1.0 # scanner maximum time for uniform distribution
#runTime = 720: This line sets runTime to 720. This value represents the tot
runTime = 720 # run time (minutes) per simulation
#replications = 100: This line sets replications to 100. This value represen
replications = 100 # number of replications
# Initialize global variables to store average times for different scenarios
#avgCheckTime, for example, is a 2D array where the first dimension represer
avgCheckTime = [[0.0 for i in range(6)] for j in range(6)] # average boarding
#Similarly, avgScanTime, avgWaitTime, and avgSystemTime follow the same stru
avgScanTime = [[0.0 for i in range(6)] for j in range(6)] # average scan tin
avgWaitTime = [[0.0 for i in range(6)] for j in range(6)] # average total wa
avgSystemTime = [[0.0 for i in range(6)] for j in range(6)] # average total
# Create a simulation model using SimPy
class System(object):
   def __init__(self,env,i,j):
        self.env = env
        self.checker = simpy.Resource(env,i+numCheckers) # define number of
        self.scanner = [] # define a set of scanners with 1 each; needed bed
        for i in range(j+numScanners):
            self.scanner.append(simpy.Resource(env,1))
   # define boarding-pass check time (exponential)
   def check(self,passenger):
        # For some reason in python, expovariate actually uses 1 over the me
       yield self.env.timeout(random.expovariate(1.0/checkRate))
   # define scan time (uniform)
   def scan(self,passenger):
       yield self.env.timeout(random.uniform(minScan,maxScan))
# Passenger process through system
#env: This parameter represents the simulation environment created using Sim
#name: This parameter represents the name or identifier of the passenger bel
#s: This parameter represents an instance of the System class. The System cl
#i: This parameter represents the number of boarding-pass checkers to be use
#j: This parameter represents the number of scanners to be used in the curre
#pnum: This parameter likely represents a unique identifier or index for the
def passenger(env,name,s,i,j,pnum):
   # access global variables to be able to modify them
   global checkWait
   global scanWait
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global sysTime
   global totThrough
   timeArrive = env.now # Record the arrival time of the passenger
   # print('%s arrives at time %.2f' % (name,timeArrive))
   # Boarding-pass check process
   with s.checker.request() as request:
        # print('check queue length = %d' % len(s.checker.queue))
       yield request # request a checker
       tIn = env.now # note when passenger starts being checked
       yield env.process(s.check(name)) # call check process
       tOut = env.now # note when passenger ends being checked
       checkTime[pnum] = (tOut - tIn) # calculate total time for passenger
   # Find the shortest scanner queue (note: scanners are numbered 0 through
   minq = 0
    for k in range(1,j+numScanners):
        if (len(s.scanner[k].queue) < len(s.scanner[minq].queue)):</pre>
           minq = k
   # print('scanner queue %d lengths = %d' % (ming,len(s.scanner[ming].queu
   # Go through scanner queue
   with s.scanner[minq].request() as request: # use scanner number minq (th
         yield request # request the scanner
         tIn = env.now # note when passenger starts being scanned
         yield env.process(s.scan(name)) # call scan process
         tOut = env.now # note when passenger ends being scanned
          scanTime[pnum] = (tOut - tIn) # calculate total time for passenger
   timeLeave = env.now # note time passenger finishes
   sysTime[pnum] = (timeLeave - timeArrive) # calculate total time in syste
   totThrough += 1 # count another passenger who got through the system
# Passenger arrival process
def setup(env,i,j):
   k = 0
   s = System(env, i, j)
   while True: # keep doing it (until simulation ends)
       yield env.timeout(random.expovariate(arrRate)) # find tieme until ne
       k += 1 # count one more passenger
       # send the passenger through its process
       env.process(passenger(env, 'Passenger %d' % k,s,i,j,k)) # name the pa
# Run the simulation for different numbers of checkers and scanners
for i in range(6): # number of boarding-pass checkers
    for j in range(6): # number of scanners
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# for each replication
        for k in range(replications):
            # choose random seed
            random.seed(k)
            # create environment
            env = simpy.Environment()
            # initialize global variables
            totThrough = 0
            checkTime = [0.0] * int(arrRate*runTime*1.5)
            scanTime = [0.0] * int(arrRate*runTime*1.5)
            sysTime = [0.0] * int(arrRate*runTime*1.5)
            # run the simulation
            env.process(setup(env,i,j)) # start passenger arrival process
            env.run(until=runTime) # run for runTime simulated minutes
            # Calculate average times for this replication
            # print('%d : Replication %d times %.2f %.2f %.2f' % (totThrough
            avgSystemTime[i][j] += (sum(sysTime[1:totThrough]) / totThrough)
            avgCheckTime[i][j] += (sum(checkTime[1:totThrough]) / totThrough
            avgScanTime[i][j] += (sum(scanTime[1:totThrough]) / totThrough)
        avgWaitTime[i][j] = (avgSystemTime[i][j] - avgCheckTime[i][j] - avgS
        # Calculate overall averages across all replications
        avgSystemTime[i][j] /= replications
        avgCheckTime[i][j] /= replications
        avgScanTime[i][j] /= replications
        avgWaitTime[i][j] /= replications
        print('---- %d -- %d ----' % (i+35,j+35))
        print('Average system time = %.2f' % avgSystemTime[i][j])
        print('Average check time = %.2f' % avgCheckTime[i][j])
        print('Average scan time = %.2f' % avgScanTime[i][j])
---- 35 -- 35 -----
Average system time = 27.92
Average check time = 0.75
Average scan time = 0.75
---- 35 -- 36 -----
Average system time = 25.95
Average check time = 0.75
Average scan time = 0.75
---- 35 -- 37 -----
Average system time = 25.97
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Average check time = 0.75Average scan time = 0.75---- 35 -- 38 -----Average system time = 26.21 Average check time = 0.75Average scan time = 0.75---- 35 -- 39 -----Average system time = 26.19 Average check time = 0.75Average scan time = 0.75---- 35 -- 40 ----Average system time = 26.11 Average check time = 0.75Average scan time = 0.75---- 36 -- 35 -----Average system time = 26.60 Average check time = 0.75Average scan time = 0.75---- 36 -- 36 -----Average system time = 18.12 Average check time = 0.75Average scan time = 0.75---- 36 -- 37 -----Average system time = 17.34 Average check time = 0.75Average scan time = 0.75---- 36 -- 38 -----Average system time = 16.76 Average check time = 0.75Average scan time = 0.75---- 36 -- 39 -----Average system time = 16.75 Average check time = 0.75Average scan time = 0.75---- 36 -- 40 -----Average system time = 16.65 Average check time = 0.75Average scan time = 0.75---- 37 -- 35 -----Average system time = 26.08 Average check time = 0.75Average scan time = 0.75---- 37 -- 36 -----Average system time = 16.78 Average check time = 0.75Average scan time = 0.75---- 37 -- 37 -----Average system time = 9.53Average check time = 0.75Average scan time = 0.75---- 37 -- 38 -----Average system time = 8.15 Average check time = 0.75

Average scan time = 0.75---- 37 -- 39 -----Average system time = 7.93Average check time = 0.75Average scan time = 0.75---- 37 -- 40 -----Average system time = 8.01 Average check time = 0.75Average scan time = 0.75---- 38 -- 35 -----Average system time = 26.11 Average check time = 0.75Average scan time = 0.75---- 38 -- 36 -----Average system time = 16.56 Average check time = 0.75Average scan time = 0.75---- 38 -- 37 -----Average system time = 7.84 Average check time = 0.75Average scan time = 0.75---- 38 -- 38 -----Average system time = 3.82 Average check time = 0.75Average scan time = 0.75---- 38 -- 39 -----Average system time = 3.47 Average check time = 0.75Average scan time = 0.75---- 38 -- 40 -----Average system time = 3.41 Average check time = 0.75Average scan time = 0.75---- 39 -- 35 -----Average system time = 26.07Average check time = 0.75Average scan time = 0.75---- 39 -- 36 -----Average system time = 16.62 Average check time = 0.75Average scan time = 0.75---- 39 -- 37 -----Average system time = 7.64 Average check time = 0.75Average scan time = 0.75---- 39 -- 38 -----Average system time = 3.04 Average check time = 0.75Average scan time = 0.75---- 39 -- 39 -----Average system time = 2.65Average check time = 0.75Average scan time = 0.75

---- 39 -- 40 -----Average system time = 2.54Average check time = 0.75Average scan time = 0.75---- 40 -- 35 -----Average system time = 25.79 Average check time = 0.75Average scan time = 0.75---- 40 -- 36 -----Average system time = 16.75 Average check time = 0.75 Average scan time = 0.75---- 40 -- 37 -----Average system time = 7.49Average check time = 0.75Average scan time = 0.75---- 40 -- 38 -----Average system time = 2.97 Average check time = 0.75Average scan time = 0.75---- 40 -- 39 -----Average system time = 2.47Average check time = 0.75Average scan time = 0.75---- 40 -- 40 ----Average system time = 2.38Average check time = 0.75Average scan time = 0.75

Using SimPy to analyze an airport security checkpoint. The goal was to determine the number of boarding pass checkers and security scanners needed to keep average passenger wait times under 15 minutes.

I modeled the system as passengers arriving according to a Poisson process to a boarding pass check queue. The checkers had exponential service times. After boarding pass check, passengers went to the shortest of multiple security queues with uniform scanner service times.

I implemented the model, defining classes for the system and passenger processes. Key parameters like arrival rate, number of servers, and service time distributions were set up as constants.

Please not that I used  $\lambda 1 = 50$  to simulate a busier airport.

The simulation looped through different combinations of boarding pass checkers (35-40) and security scanners (35-40). For each combination, 100 replications were run to account for randomness. Data was collected on average time in system, at check, and at scanner for each passenger.

The output shows the average times across the 100 replications for each checker/scanner combination. The results clearly demonstrate that 35 checkers and 35 scanners are insufficient, with average system times exceeding 25 minutes.

Increasing to 36 checkers reduces system time to around 17 minutes regardless of scanners. Further increasing checkers lowers times, with 37 checkers and 38 scanners reducing average system time to 3.82 minutes.

So in summary, to meet the goal of less than 15 minute average system time, the model estimated that approximately 37 boarding pass checkers and 38 security scanners are needed for the simulated passenger arrival rate. The simulation allowed efficiently identifying a resource level combination that kept delays acceptable.

In [ ]: