

**Date Submitted:** 09/24/19**Task 00:** Execute provided codeYoutube Link: <https://www.youtube.com/watch?v=Omlmqvm73Zw>

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**Task 01:**Youtube Link: [https://www.youtube.com/watch?v=jui3c\\_4R82Y](https://www.youtube.com/watch?v=jui3c_4R82Y)

Modified Schematic (if applicable):

N/A

Modified Code:

```
#include <stdint.h>
#include <stdbool.h>
#include "inc/hw_types.h"
#include "inc/hw_memmap.h"
#include "driverlib/sysctl.h"
#include "driverlib/gpio.h"
int main(void)
{
    uint8_t ui8LED = 2;
    SysCtlClockSet(SYSCTL_SYSDIV_4|SYSCTL_USE_PLL|SYSCTL_XTAL_16MHZ|SYSCTL_OSC_M
AIN);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);
    GPIOPinTypeGPIOOutput(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3);
    while(1)
    {
        // Turn on the LED
        GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3, ui8LED);
        // Delay for a bit
        SysCtlDelay(8000000);
        // Cycle through Red, Green and Blue LEDs
        if (ui8LED == 8) {ui8LED = 2;} else {ui8LED = ui8LED*2;}
    }
}
```

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**Task 02a:**Youtube Link: [https://www.youtube.com/watch?v=TE\\_021Jlkcl](https://www.youtube.com/watch?v=TE_021Jlkcl)

Modified Schematic (if applicable):

N/A

Modified Code:

```
#include <stdint.h>
#include <stdbool.h>
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/sysctl.h"
#include "driverlib/gpio.h"

uint8_t ui8PinData=4;
uint8_t RGB_BGR=0;
uint8_t count=0;

int main(void)
{
    SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_XTAL_16MHZ|SYSCTL_OSC_MAIN);

    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);
    GPIOPinTypeGPIOOutput(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3);

    while(1)
    {
        //Change color, and turn off to get ready to blink to next color
        GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3, ui8PinData);
        SysCtlDelay(8000000);
        GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3, 0x00);
        SysCtlDelay(8000000);

        //If still going through BGR sequence, go here
        if (count < 2)
        {
            //red = 2, blue = 4, green = 8
            //this will do blue, green, red; 4, 8, 2
            if(ui8PinData==4)
                ui8PinData=8; //green
            else if (ui8PinData==8)
                ui8PinData=2; //red
            count++;
        }

        //Else, if finished with BGR sequence, go here for the RBG sequence
        else if (count > 1)
        {
            //this will do red, green, blue; 2, 8, 4
            if(count == 2)
```

**Grading scheme:** 30% Coding, 30% Documentation, 40% Execution/Video.

```
        ui8PinData=2; //red
    else if (count == 3)
        ui8PinData=8; //green
    else
        ui8PinData=4; //blue

    count++;

        //Reset everything once the sequence is over
    if (count > 5)
    {
        count = 0;
    }
}
}
```

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**Task 02b:**

Youtube Link: <https://www.youtube.com/watch?v=whZbuqhJbxw>

Modified Schematic (if applicable):  
N/A

Modified Code:

```
#include <stdint.h>
#include <stdbool.h>
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/sysctl.h"
#include "driverlib/gpio.h"

uint8_t ui8PinData=4;
uint8_t RGB_BGR=0;
uint8_t count=0;

//function prototype(s)
void blink(uint8_t);
void delay(void);

int main(void)
{
    SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_XTAL_16MHZ|SYSCTL_OSC_MAIN);

    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);
    GPIOPinTypeGPIOOutput(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3);

    //red = 2, blue = 4, green = 8
    while(1)
    {
        ui8PinData=2; //Red
        blink(ui8PinData);
        delay();

        ui8PinData=8; //Green
        blink(ui8PinData);
        delay();

        ui8PinData=4; //Blue
        blink(ui8PinData);
        delay();

        ui8PinData=10; //Yellow
        blink(ui8PinData);
        delay();
    }
}
```

```
    ui8PinData=6; //Purple
    blink(ui8PinData);
    delay();

    ui8PinData=12; //Cyan
    blink(ui8PinData);
    delay();

    ui8PinData=14; //White
    blink(ui8PinData);
    delay();
}

//Blinks to specific color with delay
void blink(uint8_t ui8PinData)
{
    GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3, ui8PinData);
    SysCtlDelay(8000000);
}

//Turns off LED with delay
void delay(void)
{
    GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3, 0x00);
    SysCtlDelay(8000000);
}
-----
```