

# Barracoders Hackathon

## Rules/Guidelines

Made 07.22.2024

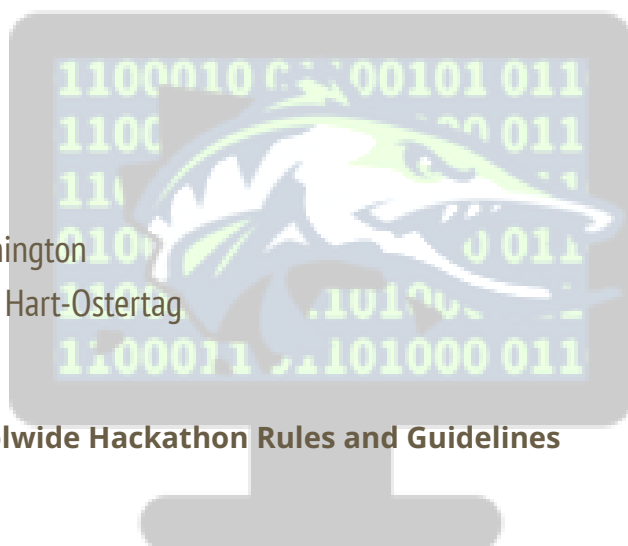
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Barracoders Club

Room: 4007

President: Joshua Worthington

Club Sponsor: Ms. Kelly Hart-Ostertag



### [School Name] Schoolwide Hackathon Rules and Guidelines

#### 1. General Rules

##### 1. Eligibility:

- The hackathon is open to any student attending Beachside Highschool and has no Referrals.

##### 2. Team Composition:

- Teams may consist of 2 to 6 members.
- Participants may join only one team.

##### 3. Registration:

- Teams must register by February 11th .
- Registration includes Signing up through a google form and signing the agreement to the terms and regulations.

#### 4. **Event Conduct:**

- Participants must adhere to the school's code of conduct and respect all event staff and fellow participants.
- Any form of harassment, discrimination, or unethical behavior will not be tolerated.

#### 5. **Project Requirements:**

- All projects must be original and created during the hackathon.
- Projects should focus on the given prompt and should not include content that is offensive or inappropriate.
- Prompt will be sent out on February 18th at 4:10 pm

#### 6. **Tools and Resources:**

- Participants are allowed to use w3schools, creative commons works, and are responsible for any necessary licenses or permissions.
- External code libraries and resources are permitted as long as they are appropriately cited.

#### 7. **Submission Guidelines:**

- Projects must be submitted by February 25th by 4:00pm.
- Submission includes Powerpoint Presentation, Source Code hosting on a hosting site (i.e. Glitch, Replit).
- Teams must provide a brief project description and project name.

## 2. **Judging Criteria**

#### 1. **Innovation:**

- Originality and creativity of the idea or solution.

#### 2. **Functionality:**

- Technical feasibility and functionality of the project.

#### 3. **Design and Usability:**

- User interface design and overall user experience.

#### 4. **Presentation:**

- Clarity and effectiveness of the project presentation and demonstration.

#### 5. **Impact:**

- Potential real-world impact and relevance of the project.

### 3. Code of Conduct

1. **Respect:**
  - Treat all participants, judges, and mentors with respect and courtesy.
2. **Collaboration:**
  - Foster a collaborative environment and support fellow participants.
3. **Integrity:**
  - Maintain honesty in all aspects of the competition, including originality and teamwork.
  - Plagiarism will not be allowed and will be reprimanded
4. **Compliance:**
  - Follow all event rules and guidelines, including those related to use of technology and resources.

### 4. Disqualification

1. **Reasons for Disqualification:**
  - Violation of event rules or code of conduct.
  - Plagiarism or use of unauthorized resources.
  - Submission of inappropriate or offensive content.
  - Submission of Malware
2. **Process:**
  - Any disqualification decision will be made by the judging panel or event organizers.
  - Teams will be notified of disqualification and given an opportunity to appeal if applicable.

### 5. Intellectual Property

1. **Ownership:**
  - Participants retain ownership of their projects and intellectual property.
  - By participating, participants grant Beachside Highschool and the Barracoders Club the right to use and showcase their projects for promotional and educational purposes.
2. **Attribution:**
  - Proper attribution must be given for any third-party resources used in the project.

## 6. Health and Safety

### 1. Health Guidelines:

- Follow any applicable health and safety guidelines, including those related to COVID-19 or other health concerns.

### 2. Emergency Procedures:

- Familiarize yourself with emergency procedures and contact information for the event location.

## 7. Contact Information

- For any questions or concerns regarding the rules and guidelines, please contact:
  - **Event Coordinator:** Joshua Worthington
  - **Email:** joshuatw423@gmail.com
  - **Phone Number:** 904-808-2749

