

# Discussion Week 4

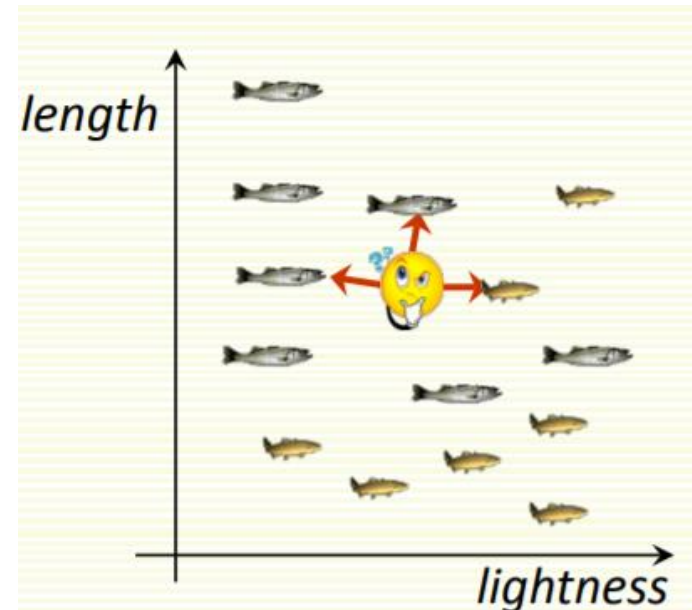
# Overview

- KNN
- Similarity Metrics
- Classification Evaluation

KNN

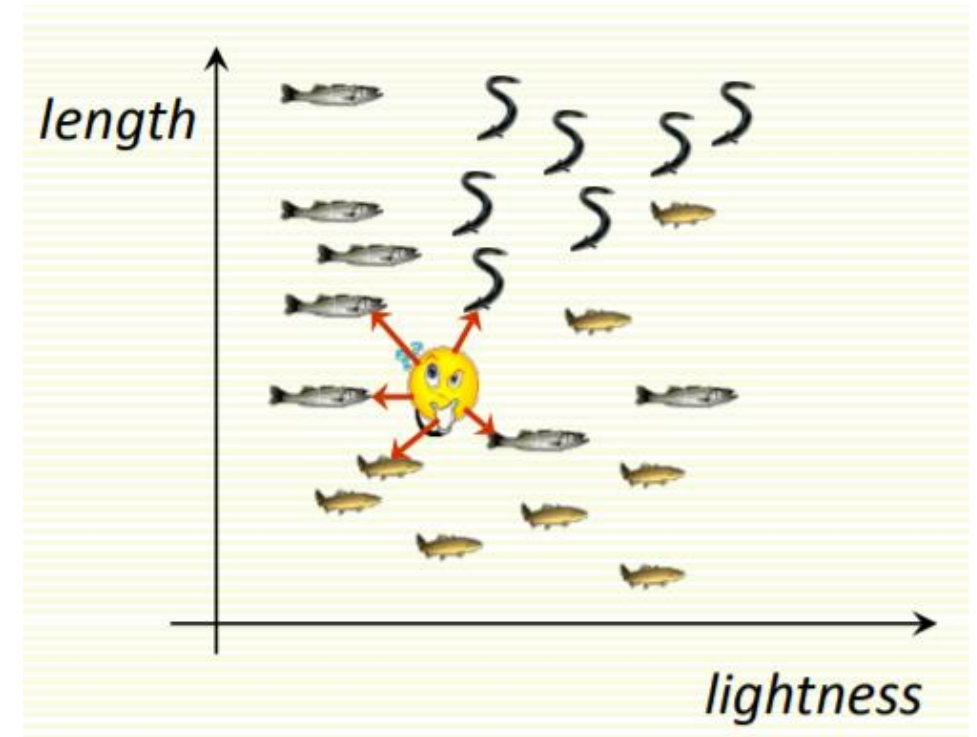
# KNN Algorithm

- classify an unknown example with the most common class among  $k$  closest examples
  - “tell me who your neighbors are, and I’ll tell you who you are”
- Example
  - $k = 3$
  - 2 sea bass, 1 salmon
  - Classify as sea bass



# KNN: Multiple Classes

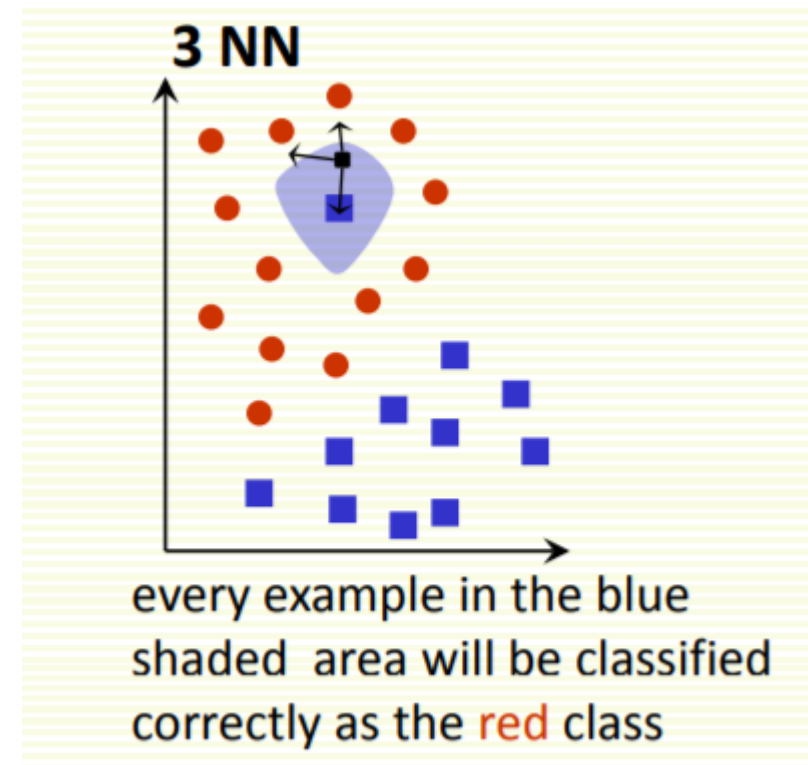
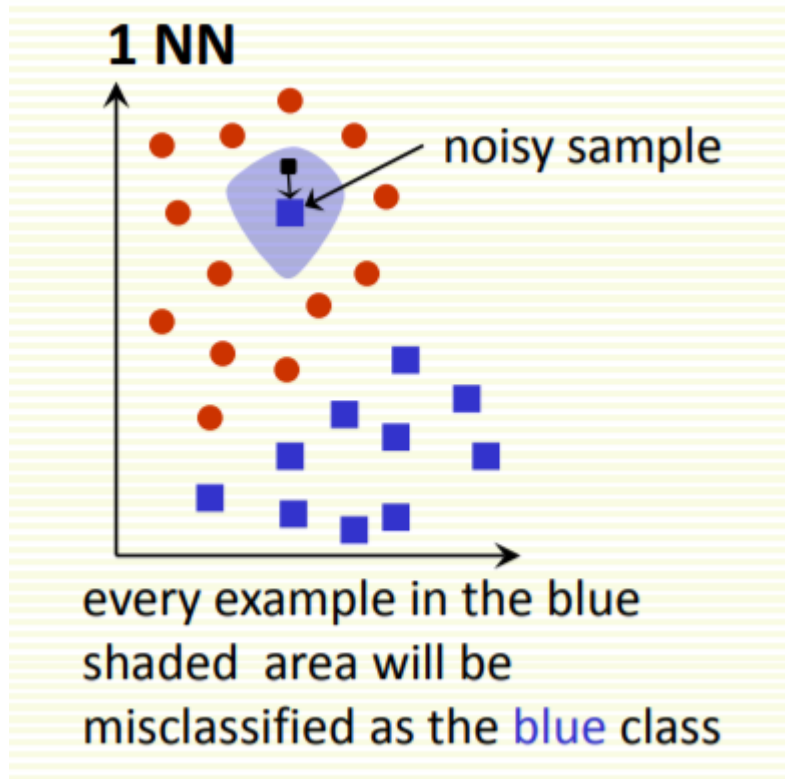
- Easy to implement for multiple classes
- Example for  $k = 5$ 
  - 3 fish species: salmon, sea bass, eel
  - 3 sea bass, 1 eel, 1 salmon  $\Rightarrow$  classify as sea bass



# KNN: How to Choose k?

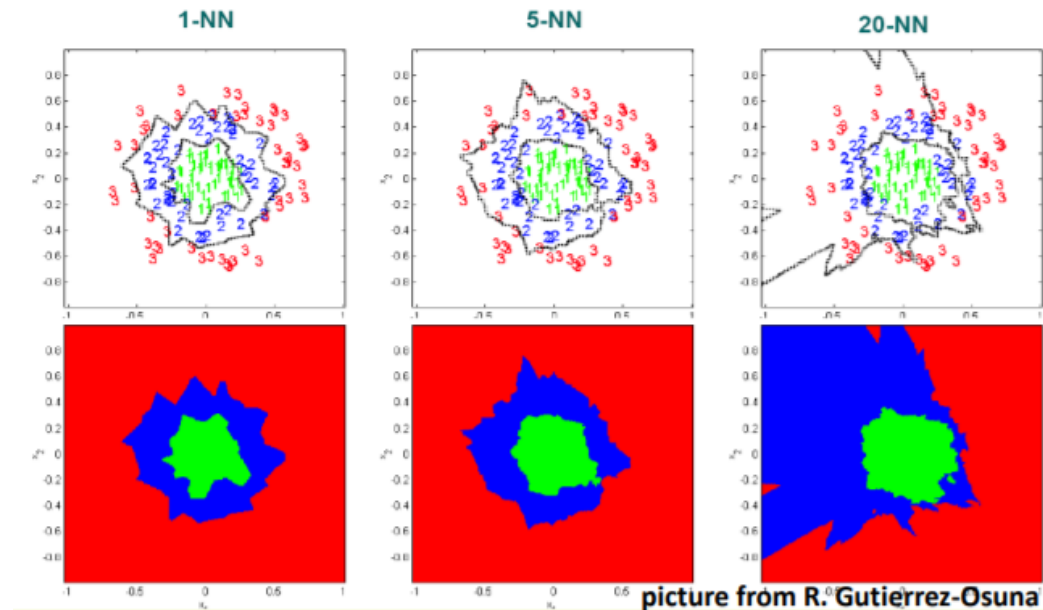
- In theory, if infinite number of samples available, the larger the k, the better is classification
- Caveat: all k neighbors have to be close
  - Possible when infinite # samples available
  - Impossible in practice since # samples is finite
- Should we “tune” k on training data?
  - Issue: overfitting
- $k = 1$  is efficient, but sensitive to “noise”

# KNN: How to Choose k?



# KNN: How to Choose k?

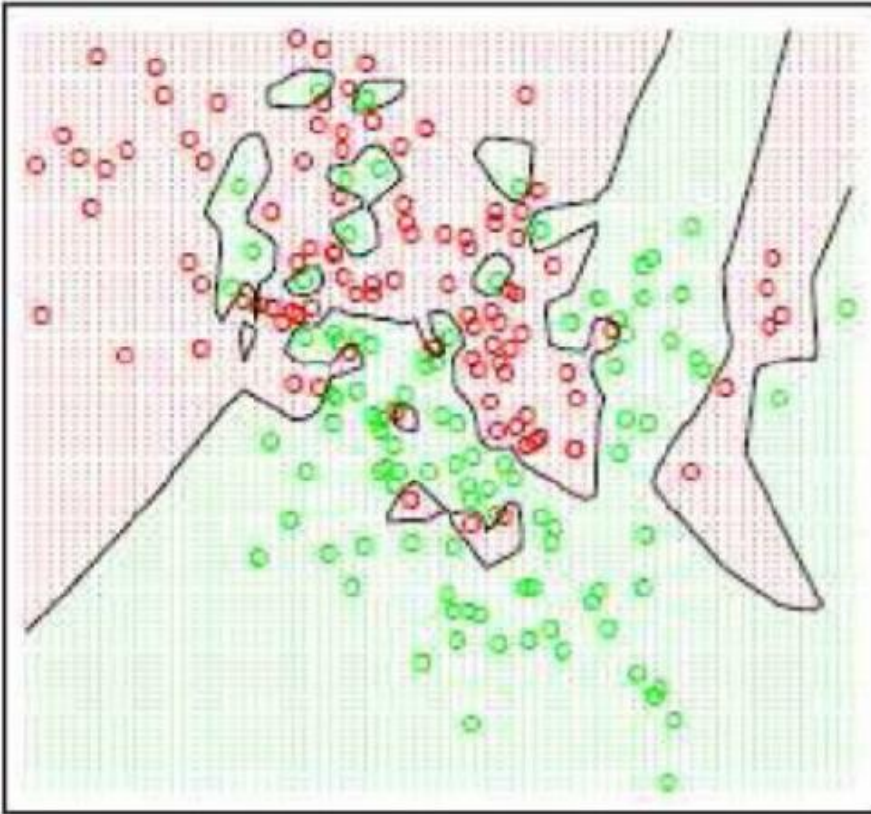
- Larger k gives smoother boundaries, better for generalization
  - Only if locality is preserved
  - k too large => end up looking at samples too far away not from the same class
- Can choose k through cross-validation



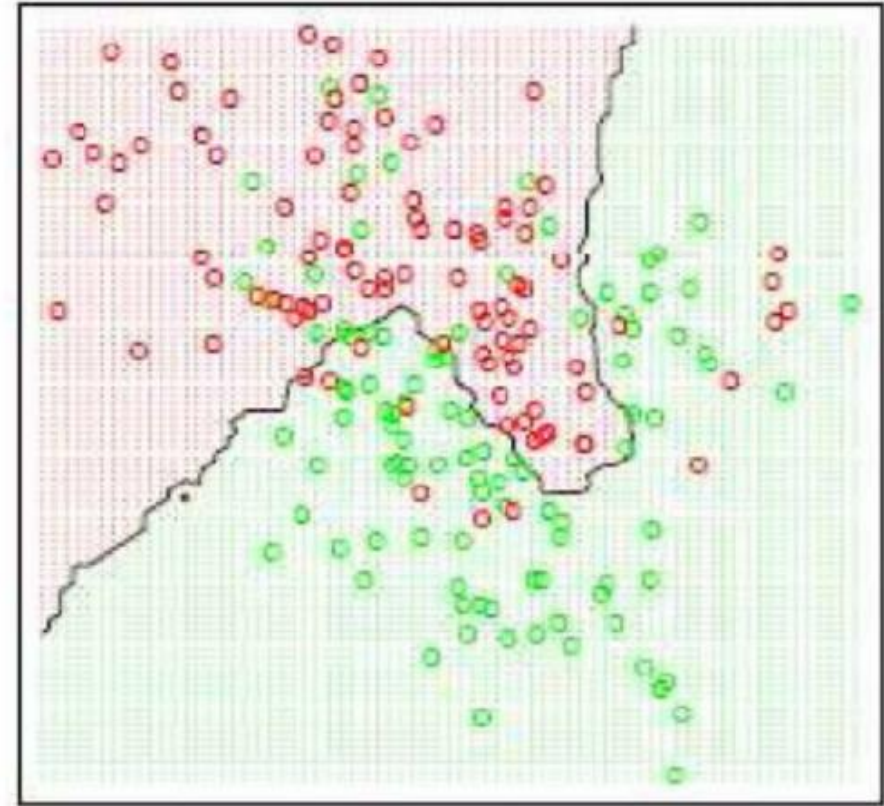


# KNN: How to Choose k?

K=1



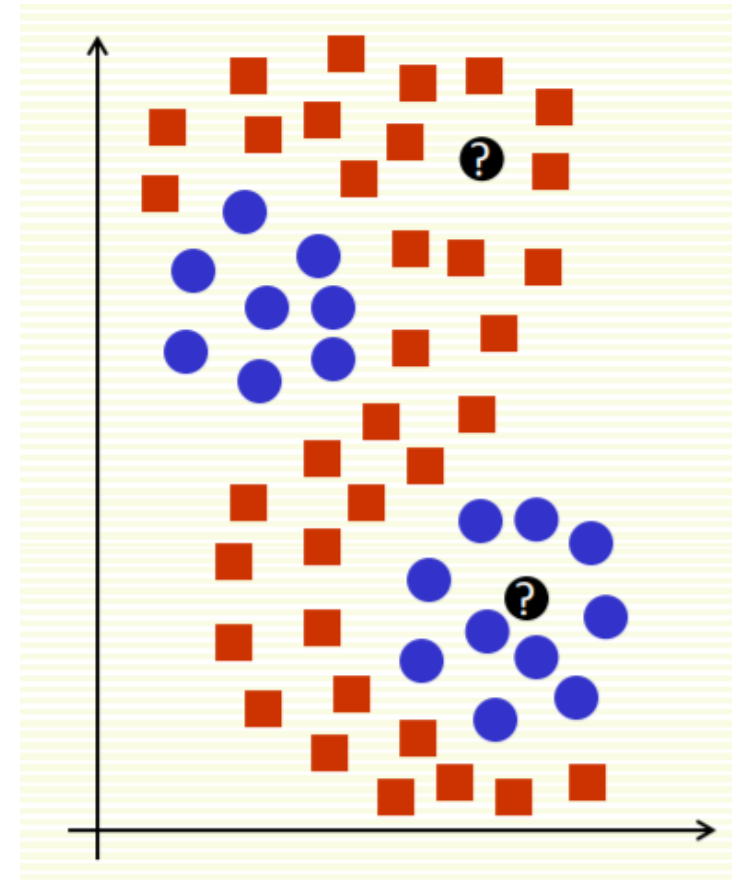
K=15



Figures from Hastie, Tibshirani and Friedman (Elements of Statistical Learning)

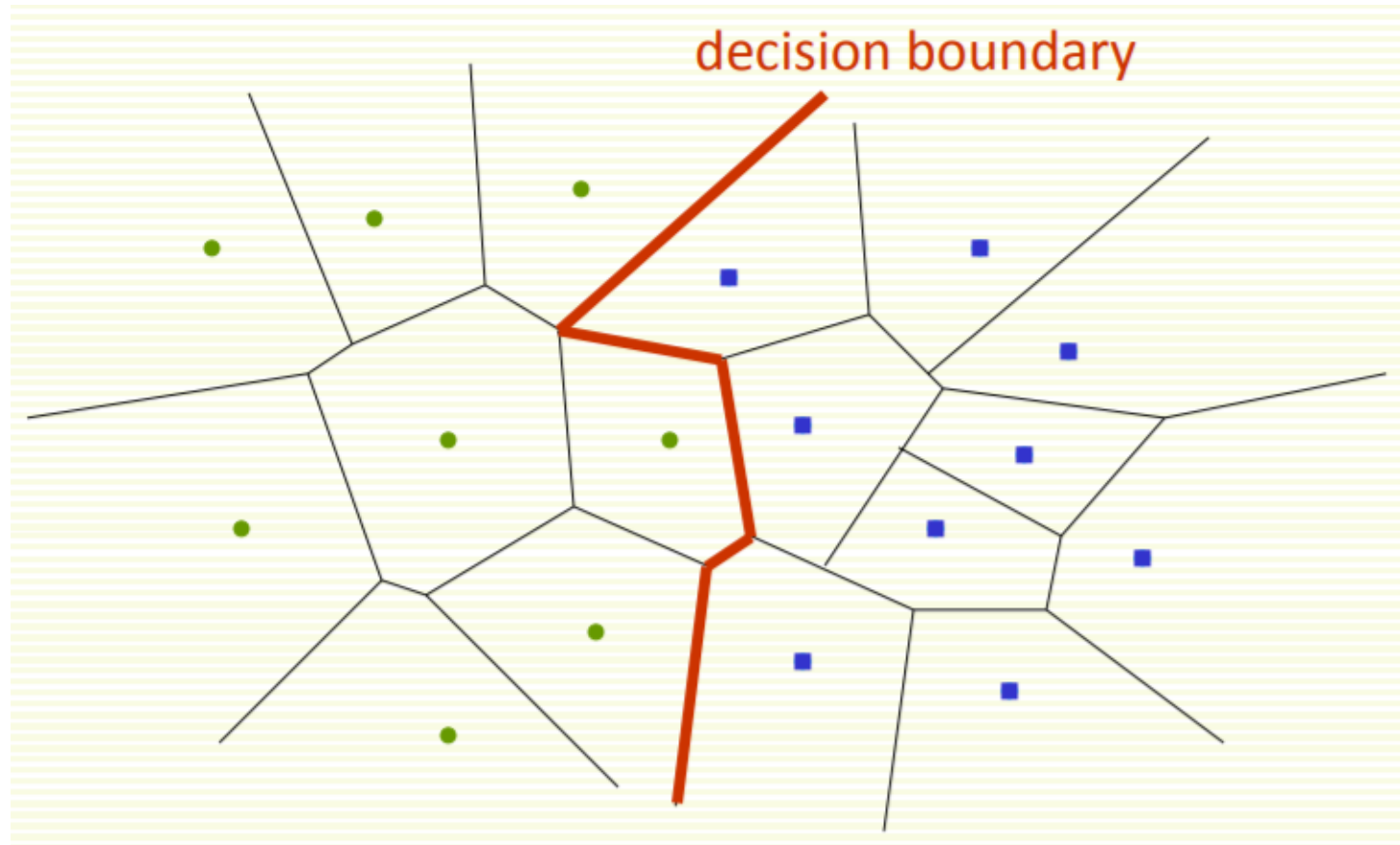
# KNN: Multi-Modal Distributions

- Many classification models would not work for this 2 class classification problem
- Nearest neighbors will do reasonably well, provided we have a lot of samples



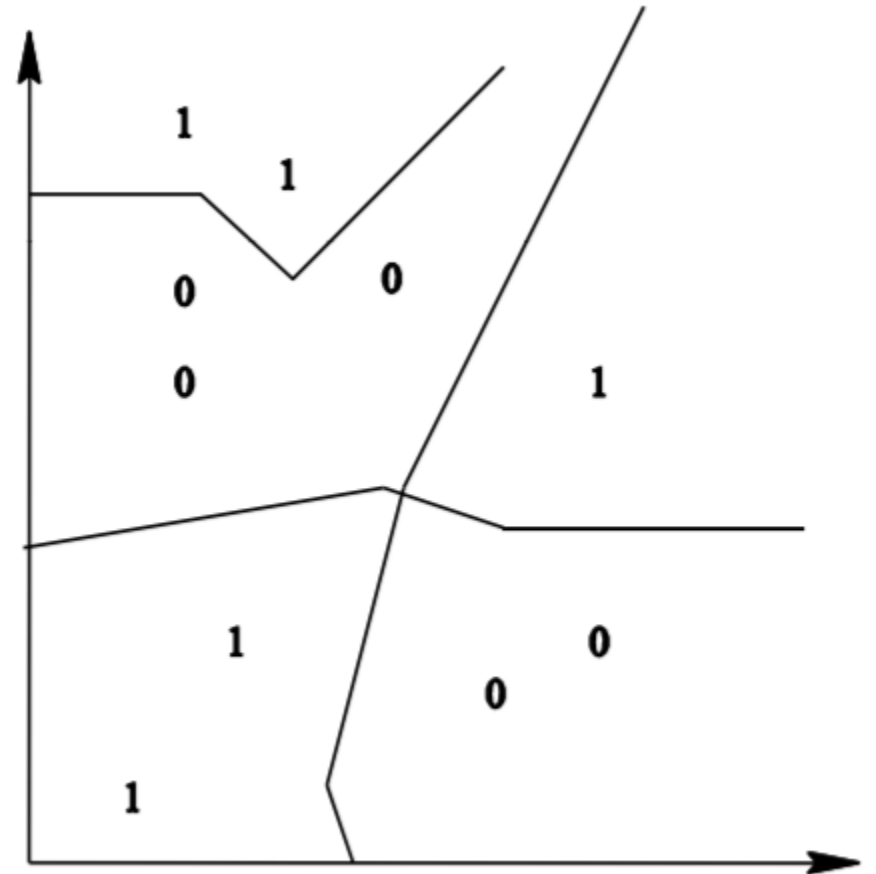
# Decision Boundaries

- Voronoi diagram is useful for visualization



# Decision Boundaries

- Decision boundaries are formed by a subset of the Voronoi diagram of the training data
- Each line segment is equidistant between two points of opposite class
- The more examples that are stored, the more fragmented and complex the decision boundaries can become.



# KNN Selection of Distance

- So far we assumed we use Euclidian Distance to find the nearest neighbor:

$$D(a, b) = \sqrt{\sum_k (a_k - b_k)^2}$$

- Euclidean distance treats each feature as equally important
- However some features (dimensions) may be much more discriminative than other features

# KNN Distance Selection: Extreme Example

- feature 1 gives the correct class: 1 or 2
- feature 2 gives irrelevant number from 100 to 200
- dataset: [1 150], [2 110]
- classify [1 100]

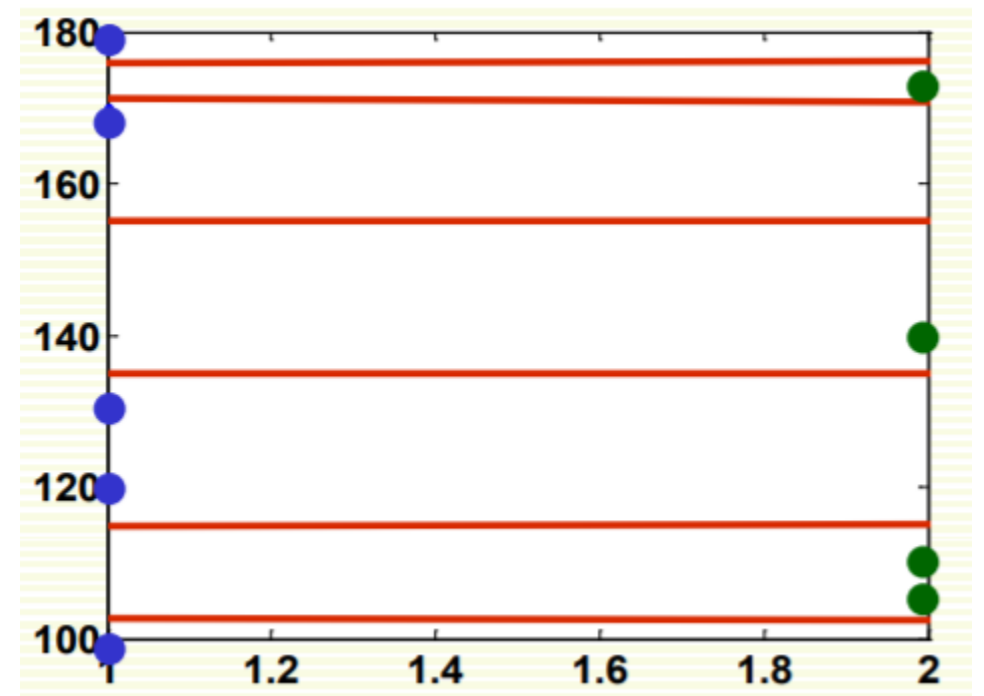
$$D\left(\begin{bmatrix} 1 \\ 100 \end{bmatrix}, \begin{bmatrix} 1 \\ 150 \end{bmatrix}\right) = \sqrt{(1-1)^2 + (100-150)^2} = 50$$

$$D\left(\begin{bmatrix} 1 \\ 100 \end{bmatrix}, \begin{bmatrix} 2 \\ 110 \end{bmatrix}\right) = \sqrt{(1-2)^2 + (100-110)^2} = 10.5$$

- [1 100] is misclassified!
- The denser the samples, the less of this problem
- But we rarely have samples dense enough

# KNN Distance Selection: Extreme Example

- Decision boundary is in red, and is really wrong because
  - feature 1 is discriminative, but its scale is small
  - feature 2 gives no class information but its scale is large, it dominates distance calculation



# KNN: Feature Normalization

- Notice that 2 features are on different scales
- First feature takes values between 1 or 2
- Second feature takes values between 100 to 200
- Idea: normalize features to be on the same scale
- Different normalization approaches
- Linearly scale the range of each feature to be, say, in range [0,1]

$$f_{new} = \frac{f_{old} - f_{old}^{\min}}{f_{old}^{\max} - f_{old}^{\min}}$$



# KNN: Feature Normalization

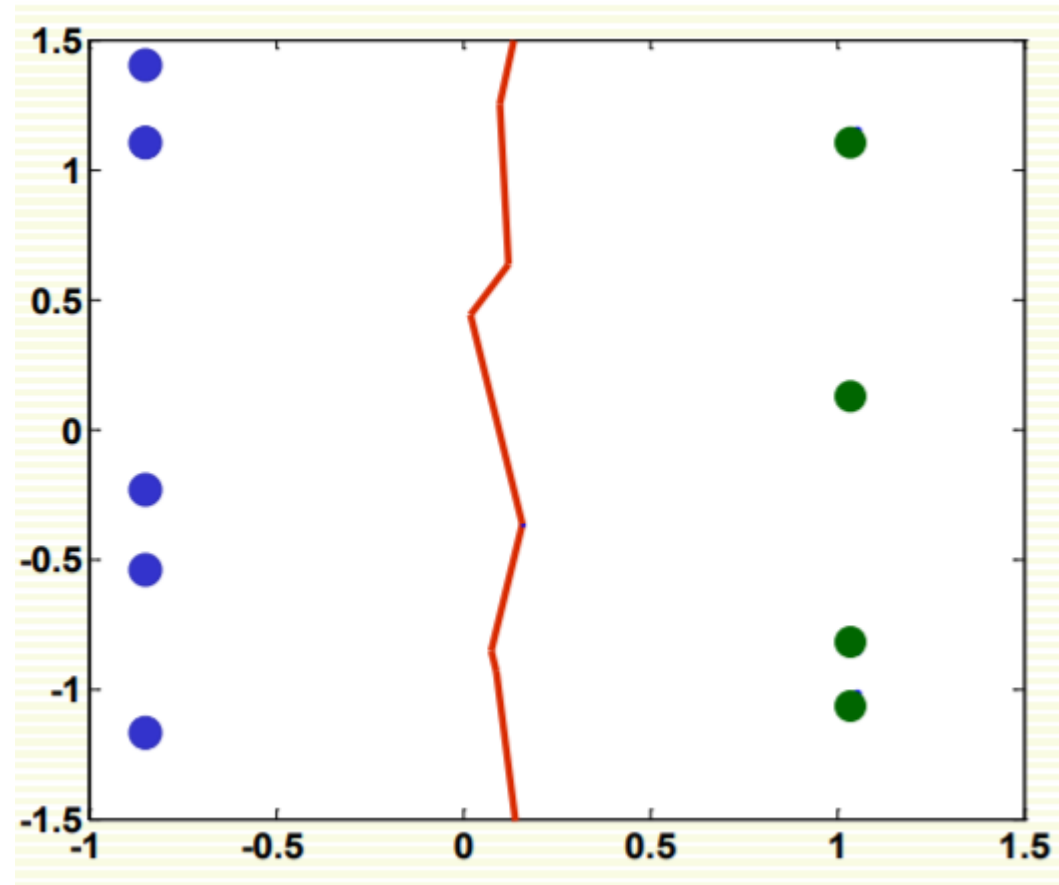
- Linearly scale to 0 mean variance 1
- If  $\mathbf{z}$  is a random variable of mean  $\mu$  and variance  $\sigma^2$ , then  $(\mathbf{z} - \mu)/\sigma$  has mean 0 and variance 1

- For each feature  $f$  let the new rescaled feature be

$$f_{new} = \frac{f_{old} - \mu}{\sigma}$$

- Let us apply this normalization to previous example

# KNN: Feature Normalization

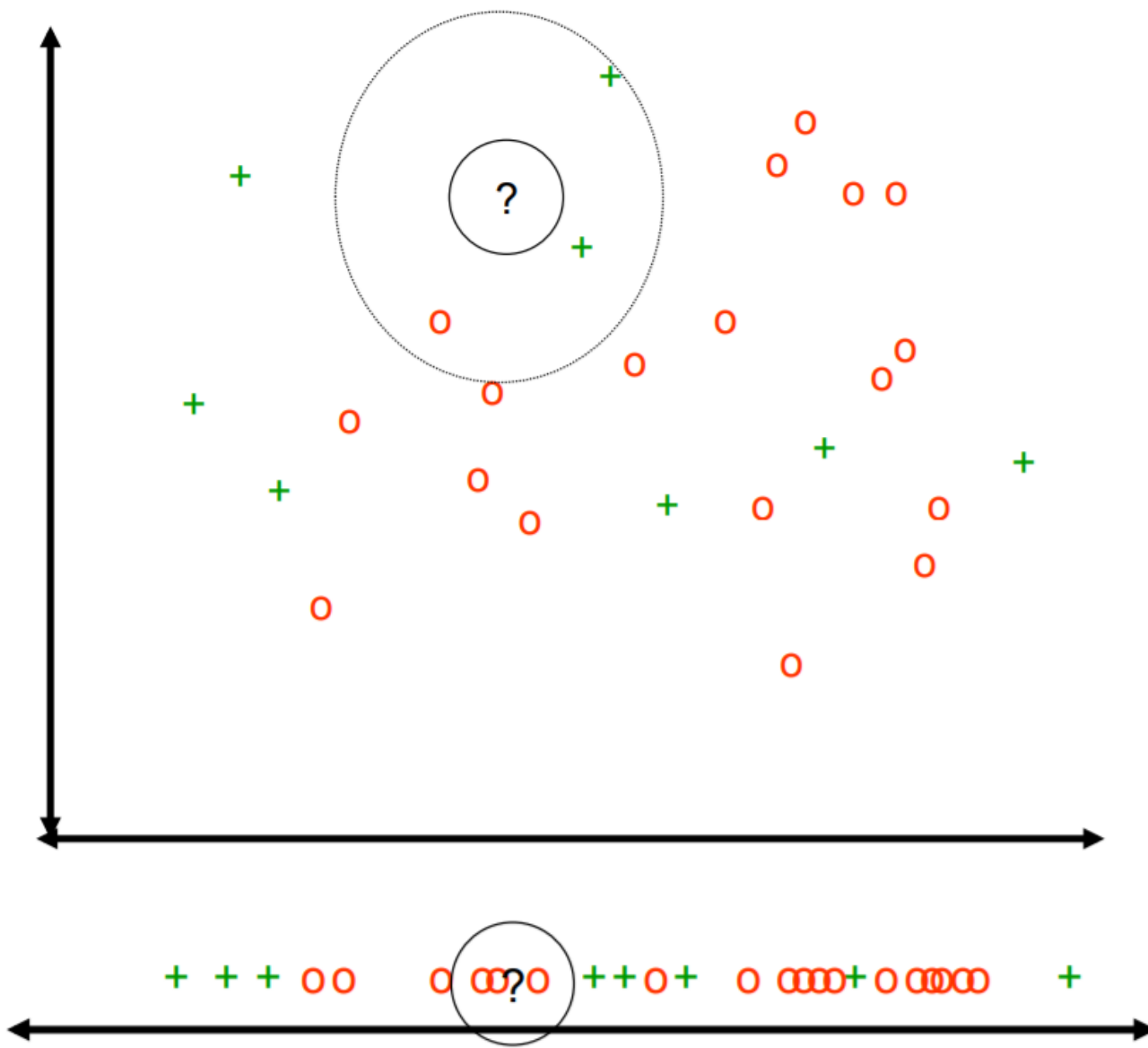


# KNN: Selection of Distance

- Feature normalization does not help in high dimensional spaces if most features are irrelevant

- $$D(a, b) = \sqrt{\sum_k (a_k - b_k)^2} = \sqrt{\underbrace{\sum_i (a_i - b_i)^2}_{\text{Discriminative features}} + \underbrace{\sum_j (a_j - b_j)^2}_{\text{Noisy features}}}$$

- If the number of useful features is smaller than the number of noisy features, Euclidean distance is dominated by noise



# KNN: Feature Weighting

- Scale each feature by its importance for classification

$$D(a, b) = \sqrt{\sum_k w_k (a_k - b_k)^2}$$

- Can use prior/domain knowledge
  - which features are more important
- Can learn the weights  $w_k$  using cross-validation

# KNN: Computational Complexity

- Basic KNN algorithm stores all examples
- Suppose we have  $n$  examples each of dimension  $d$
- For each point to be classified
  - $O(d)$  to compute distance to one example
  - $O(nd)$  to compute distances to all examples
  - $O(nk)$  time to find  $k$  closest examples
  - Total time:  $O(nk+nd)$
- Very expensive for a large number of samples
- But we need a large number of samples for kNN to work well!

# Reducing Complexity

- Various exact and approximate methods for reducing complexity
- Reduce dimensionality of the data
  - find projection to a lower dimensional space so that the distances between samples are approximately the same
  - PCA
  - Projection to a Random subspace
- Use smart data structures, like kd trees

# KNN Summary

- Advantages
  - Can be applied to the data from any distribution
    - data does not have to be separable with a linear boundary
  - Simple and intuitive
  - Good classification with large number of samples
- Disadvantages
  - Choosing  $k$  may be tricky
  - Test stage is computationally expensive
    - No training stage, all the work is done during the test stage
    - This is actually the opposite of what we want. Usually we can afford training step to take a long time, but we want a fast test step
  - Need large number of samples for accuracy



# References

- [http://www.csd.uwo.ca/courses/CS9840a/Lecture2\\_knn.pdf](http://www.csd.uwo.ca/courses/CS9840a/Lecture2_knn.pdf)
- <http://classes.engr.oregonstate.edu/eecs/spring2012/cs534/notes/knn.pdf>
- <http://people.csail.mit.edu/dsontag/courses/ml12/slides/lecture10.pdf>

# Similarity Metrics

# Matrix Dissimilarity

- Dissimilarity?

- $$\begin{bmatrix} 3 & 5 \\ 6 & 9 \\ 11 & 21 \end{bmatrix}$$

- How much input?

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- How much input?
  - $3 < x_1, x_2 >$  pairs

# Matrix Dissimilarity

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- $$\begin{bmatrix} 3 & 5 \\ 6 & 9 \\ 11 & 21 \end{bmatrix}$$

- Dissimilarity matrix size?

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- Dissimilarity?

- $\begin{bmatrix} 3 & 5 \\ 6 & 9 \\ 11 & 21 \end{bmatrix}$

- Dissimilarity matrix size?
  - $3^2 = 9$

# Matrix Dissimilarity

- Dissimilarity?

- $$\begin{bmatrix} 3 & 5 \\ 6 & 9 \\ 11 & 21 \end{bmatrix}$$

- $$\begin{bmatrix} 0 & 0 & 0 \\ d(2,1) & 0 & 0 \\ d(3,1) & d(3,2) & 0 \end{bmatrix}$$

# Matrix Dissimilarity

- Dissimilarity?

- $\begin{bmatrix} 3 & 5 \\ 6 & 9 \\ 11 & 21 \end{bmatrix}$

- $\begin{bmatrix} 0 & 0 & 0 \\ \sqrt{(3-6)^2 + (5-9)^2} & 0 & 0 \\ \sqrt{(3-11)^2 + (5-21)^2} & \sqrt{(11-6)^2 + (21-9)^2} & 0 \end{bmatrix}$



# Matrix Dissimilarity

- Dissimilarity?

- $\begin{bmatrix} 3 & 5 \\ 6 & 9 \\ 11 & 21 \end{bmatrix}$

- Other distance functions?

# Matrix Dissimilarity

- Dissimilarity?

- $\begin{bmatrix} 3 & 5 \\ 6 & 9 \\ 11 & 21 \end{bmatrix}$

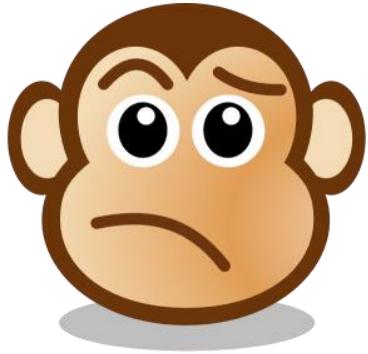
- $\begin{bmatrix} 0 & 0 & 0 \\ |3 - 6| + |5 - 9| & 0 & 0 \\ |3 - 11| + |5 - 21| & |11 - 6| + |21 - 9| & 0 \end{bmatrix}$

# Nominal Attributes

- Dissimilarity between apple and orange?

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# Nominal Attributes

- Student 1: likes jazz, eats pizza, roots for the cubs, wears socks
- Student 2: likes rock, eats pizza, roots for the cubs, goes barefoot
- $d(\text{Student 1, Student 2})$ ?

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    - 2

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  - p: total # of variables?
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- Student 2: likes rock, eats pizza, roots for the cubs, goes barefoot
- $d(\text{Student 1, Student 2})?$ 
  - m: # of matches?
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    - 4
  - $\frac{4-2}{4} = 0.5$

# Nominal Attributes

- apple, banana, pear in binary?

# Nominal Attributes

- apple, banana, pear in binary?
  - apple = 00
  - banana = 01
  - pear = 10

# Binary Attributes

- symmetric?

# Binary Attributes

- symmetric?
  - both outcomes equally important
  - Male/Female

# Binary Attributes

- symmetric?
  - both outcomes equally important
  - Male/Female
- asymmetric?
  - not equally important
  - HIV positive/negative

# Binary Attributes

Name	Gender	Fever	Cough	Test-1	Test-2	Test-3	Test-4
Jack	M	Y	N	P	N	N	N
Mary	F	Y	N	P	N	P	N
Jim	M	Y	P	N	N	N	N

- Gender is symmetric, remaining asymmetric
- M, Y, P = 1 (positive), F, N (negative), N (no) = 0 (negative)
- $d(\text{jack}, \text{mary})$ ?

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    - 0...why not Jack=M and Mary=F

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- $d(\text{jack}, \text{mary})$ ?  $r=0, s=1, q=2$ 
  - $\frac{0+1}{2+0+1}$

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  - $\frac{1+0}{0+1+0+0}$

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- $J(\text{jack}, \text{mary})?$   $r=0, s=1, q=2$ 
  - $\frac{2}{2+0+1}$

# Ordinal Attributes

- Have order
  - freshman, sophomore, junior, senior

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  - 1, 2, 3, 4

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  - 1, 2, 3, 4
- Mapped onto [0,1]?
  - $\frac{1-1}{4-1}, \frac{2-1}{4-1}, \frac{3-1}{4-1}, \frac{4-1}{4-1}$

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- freshman, sophomore, junior, senior mapped?
  - 1, 2, 3, 4
- Mapped onto  $[0,1]$ ?
  - $\frac{1-1}{4-1}, \frac{2-1}{4-1}, \frac{3-1}{4-1}, \frac{4-1}{4-1}$
- Dissimilarity?

# All Together

<b>Object</b> <b>Identifier</b>	<b>test-1</b> <b>(nominal)</b>	<b>test-2</b> <b>(ordinal)</b>	<b>test-3</b> <b>(numeric)</b>
1	code A	excellent	45
2	code B	fair	22
3	code C	good	64
4	code A	excellent	28



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1	code A	excellent	45
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- $d(3,1)$ ?

# All Together

$$\begin{bmatrix} 0 \\ 1 & 0 \\ 1 & 1 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 \\ 1.0 & 0 \\ 0.5 & 0.5 & 0 \\ 0 & 1.0 & 0.5 & 0 \end{bmatrix}$$

<b>Object</b>	<b>test-1</b>	<b>test-2</b>	<b>test-3</b>
<b>Identifier</b>	<b>(nominal)</b>	<b>(ordinal)</b>	<b>(numeric)</b>
1	code A	excellent	45
2	code B	fair	22
3	code C	good	64
4	code A	excellent	28

$$\begin{bmatrix} 0 \\ 0.55 & 0 \\ 0.45 & 1.00 & 0 \\ 0.40 & 0.14 & 0.86 & 0 \end{bmatrix}$$

- $d(3,1)$ ?

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•  $d(3,1)?$

- $\frac{1(1)+1(0.5)+1(0.45)}{3}$

# Cosine Similarity

- d1: I like to go the store
- d2: I like the cubs, go cubs go

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Document	I	like	to	go	the	store	cubs
d1	1	1	2	1	1	1	0
d2	1	1	0	2	1	0	2

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- $\cos(d1, d2)$ ?

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- $\cos(d1, d2)?$

- $$\frac{1 \cdot 1 + 1 \cdot 1 + 2 \cdot 0 + 1 \cdot 2 + 1 \cdot 1 + 1 \cdot 0 + 0 \cdot 2}{\sqrt{1^2 + 1^2 + 2^2 + 1^2 + 1^2 + 1^2 + 0^2} \cdot \sqrt{1^2 + 1^2 + 0^2 + 2^2 + 1^2 + 0^2 + 2^2}}$$

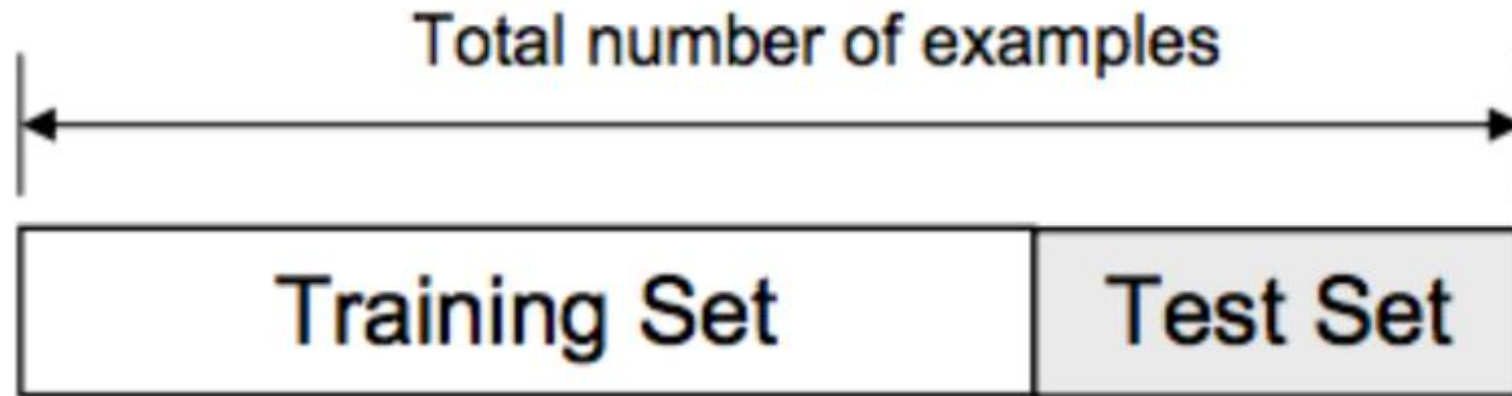
# Classification Evaluation



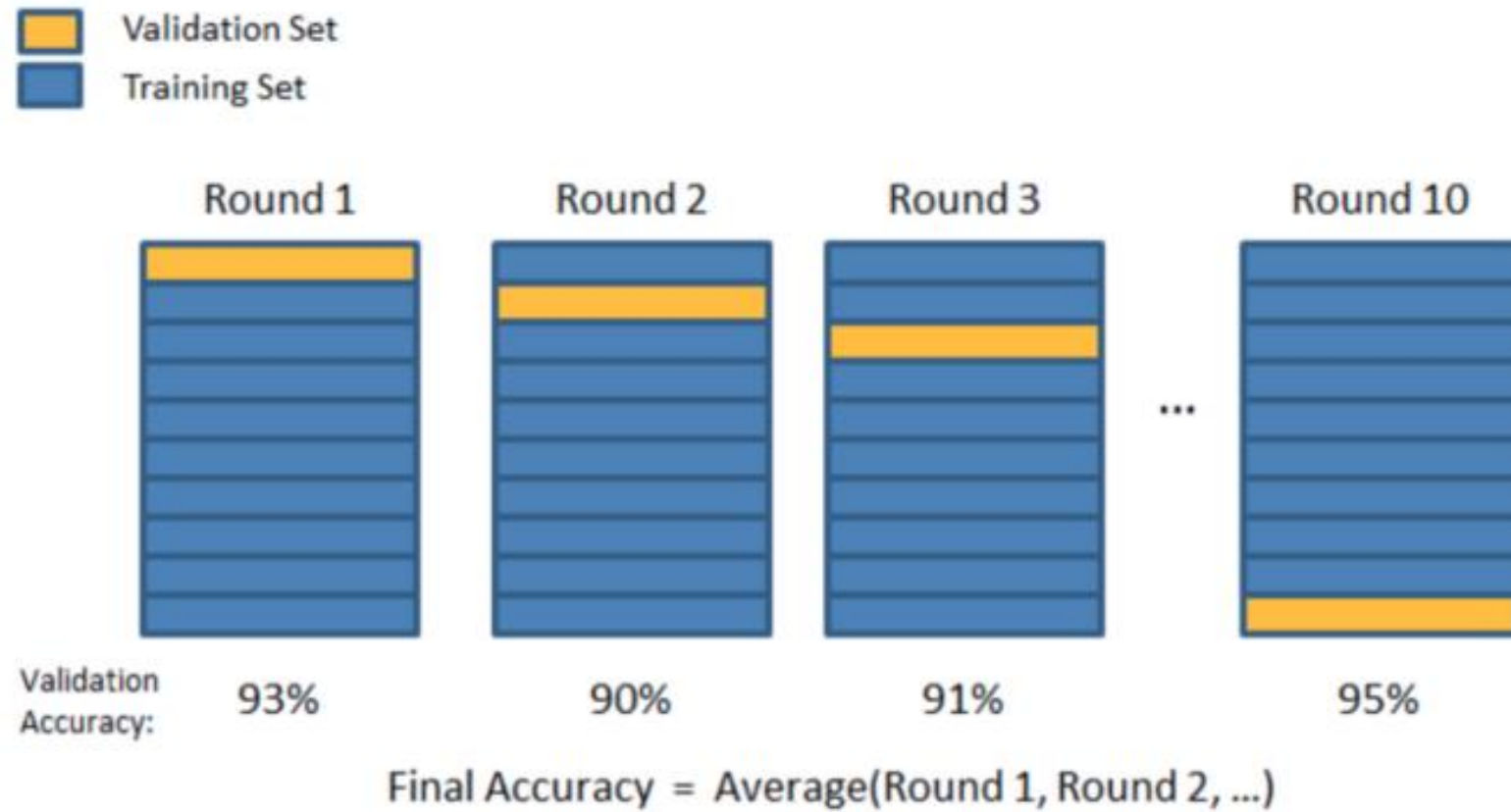
# Validation for Accuracy Estimation

- Holdout method
  - (Randomly) partition data into two independent set
  - Train/test split
- Cross-validation (K-Fold CV)
  - Randomly partition the data into K mutually exclusive subsets
  - Iteratively use each subset as the test set and others as the training set
  - Leave-out-out (LOO): Let K be the number of instances

# Holdout Method

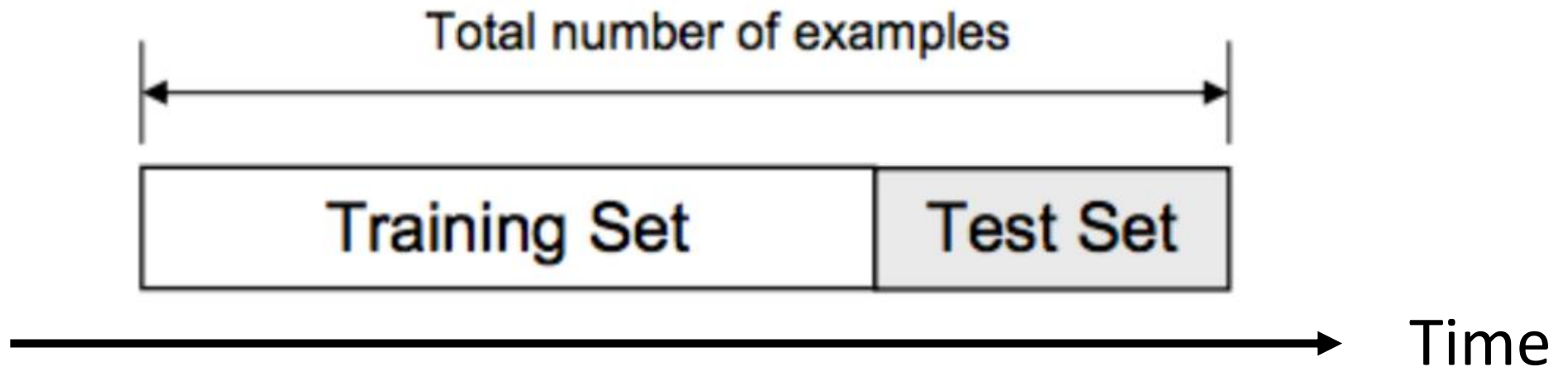


# Cross Validation



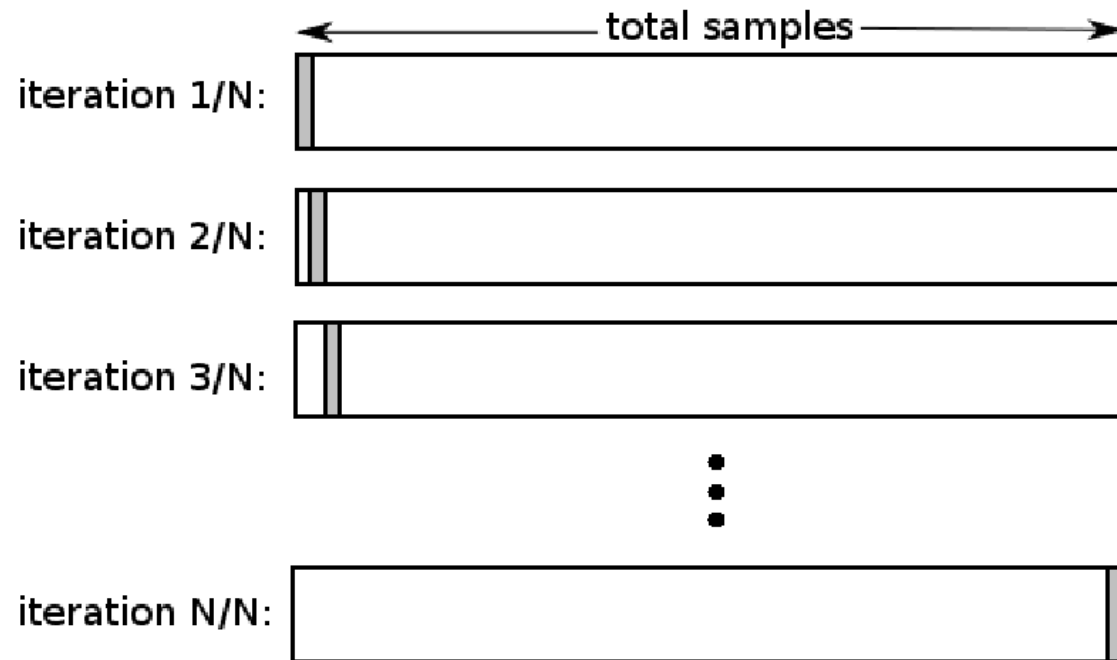
# When to use holdout instead of CV?

- Cross validation is generally more comprehensive
- Some experimental settings may not allow to shuffle data.
  - Stock price prediction
  - Weather forecasting
  - ...



# Leave-One-Out (LOO) Cross Validation

- The most comprehensive evaluation approach
- Time-consuming if training the model is also time consuming.



# Confusion Matrix

- Also called error matrix
- Usually used for binary classification
- Visualize information needed for performance evaluation
- Categorize predictions with correctness and classes

Actual class\Predicted class	$C_1$	$\neg C_1$
$C_1$	<b>True Positives (TP)</b>	<b>False Negatives (FN)</b>
$\neg C_1$	<b>False Positives (FP)</b>	<b>True Negatives (TN)</b>

# Example of Confusion Matrix

Actual class\Predicted class	buy_computer = yes	buy_computer = no	Total
buy_computer = yes	<b>6954</b>	<b>46</b>	7000
buy_computer = no	<b>412</b>	<b>2588</b>	3000
Total	7366	2634	10000

# Accuracy and Error Rate

- Accuracy =  $(TP + TN) / ALL$ 
  - $(6954 + 2588) / 10000 = 0.9542$
- Error rate =  $(FP + FN) / ALL = 1 - \text{Accuracy}$ 
  - $(412 + 46) / 10000 = 0.0458$

A\P	C	¬C	
C	<b>TP</b>	<b>FN</b>	<b>P</b>
¬C	<b>FP</b>	<b>TN</b>	<b>N</b>
	<b>P'</b>	<b>N'</b>	<b>ALL</b>

Actual class\Predicted class	buy_computer = yes	buy_computer = no	Total
buy_computer = yes	<b>6954</b>	<b>46</b>	7000
buy_computer = no	<b>412</b>	<b>2588</b>	3000
Total	7366	2634	10000



# Problem of Imbalance Data

- Some classes may be much rare
  - Fraud, HIV-positive
- High accuracy but unsatisfactory
  - 99% accuracy with all  $\sim C$  predictions.
- Sensitivity: TP recognition rate
  - $TP/P = 0/1 = 0\%$
- Specificity: TN recognition rate
  - $TN/N = 99/99 = 99\%$

A\P	C	$\neg C$	
C	<b>TP</b>	<b>FN</b>	<b>P</b>
$\neg C$	<b>FP</b>	<b>TN</b>	<b>N</b>
	<b>P'</b>	<b>N'</b>	<b>All</b>

A\P	C	$\sim C$	
C	0	1	1
$\sim C$	0	99	99
	0	100	100

# Precision and Recall

- Focus on a single class (usually positive class in binary classification)
- Precision: exactness, precision of positive predictions
  - $TP / (TP + FP) = 6954 / (6954 + 412) = 0.9440$
- Recall: completeness, recall for positive instances
  - $TP / (TP + FN) = 6954 / (6954 + 46) = 0.9934$

A\P	C	¬C	
C	<b>TP</b>	<b>FN</b>	<b>P</b>
¬C	<b>FP</b>	<b>TN</b>	<b>N</b>
	<b>P'</b>	<b>N'</b>	<b>All</b>

Actual class\Predicted class	buy_computer = yes	buy_computer = no	Total
buy_computer = yes	<b>6954</b>	<b>46</b>	7000
buy_computer = no	<b>412</b>	<b>2588</b>	3000
Total	7366	2634	10000

# F-measures

- Consider both precision (P) and recall (R)

- $F_1$  or F-score

- $$F = \frac{2 \times P \times R}{P + R} = \frac{2 \cdot 0.9440 \cdot 0.9934}{0.9440 + 0.9934} = 0.9681$$

A\P	C	¬C	
C	TP	FN	P
¬C	FP	TN	N
	P'	N'	All

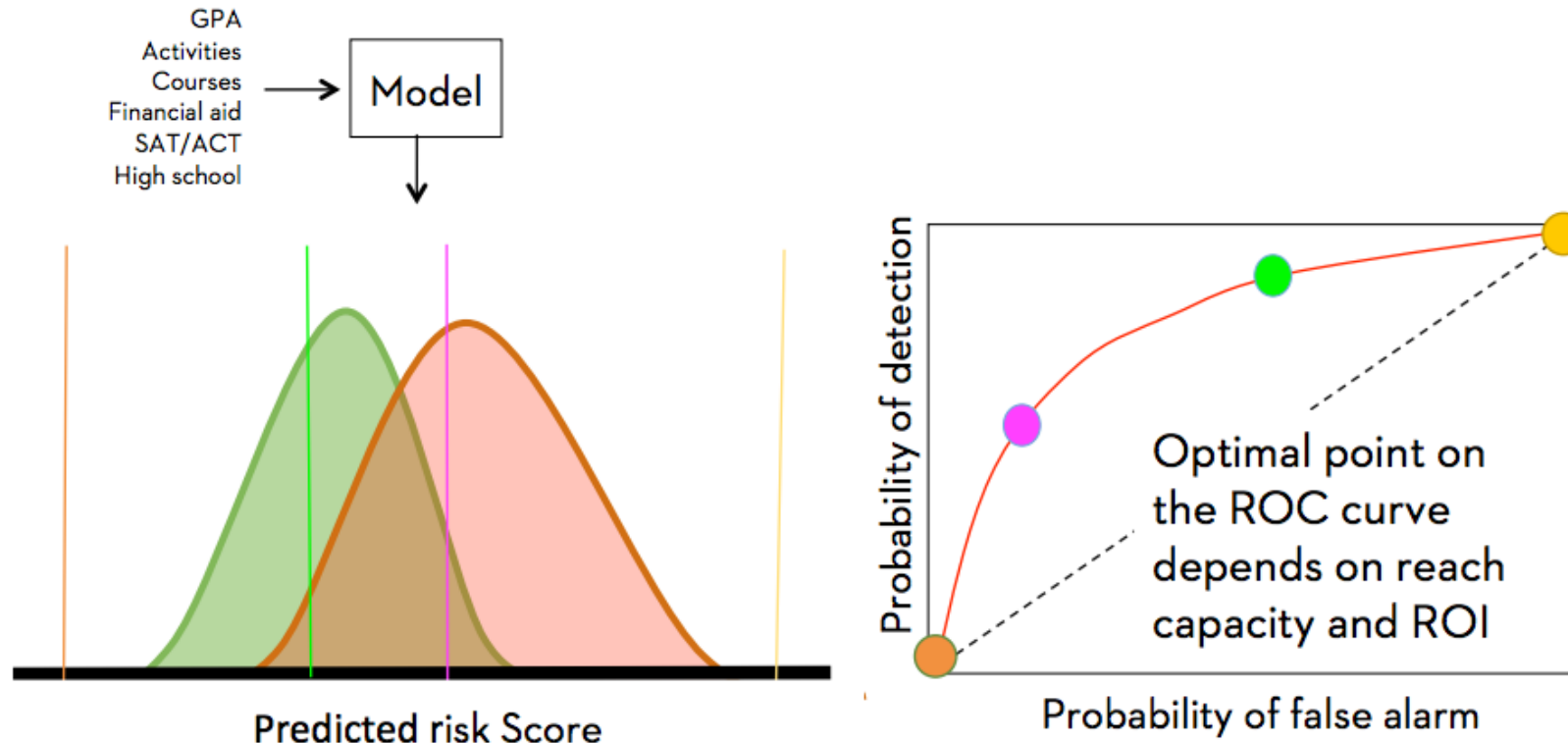
- $F_\beta$  : weighted combination

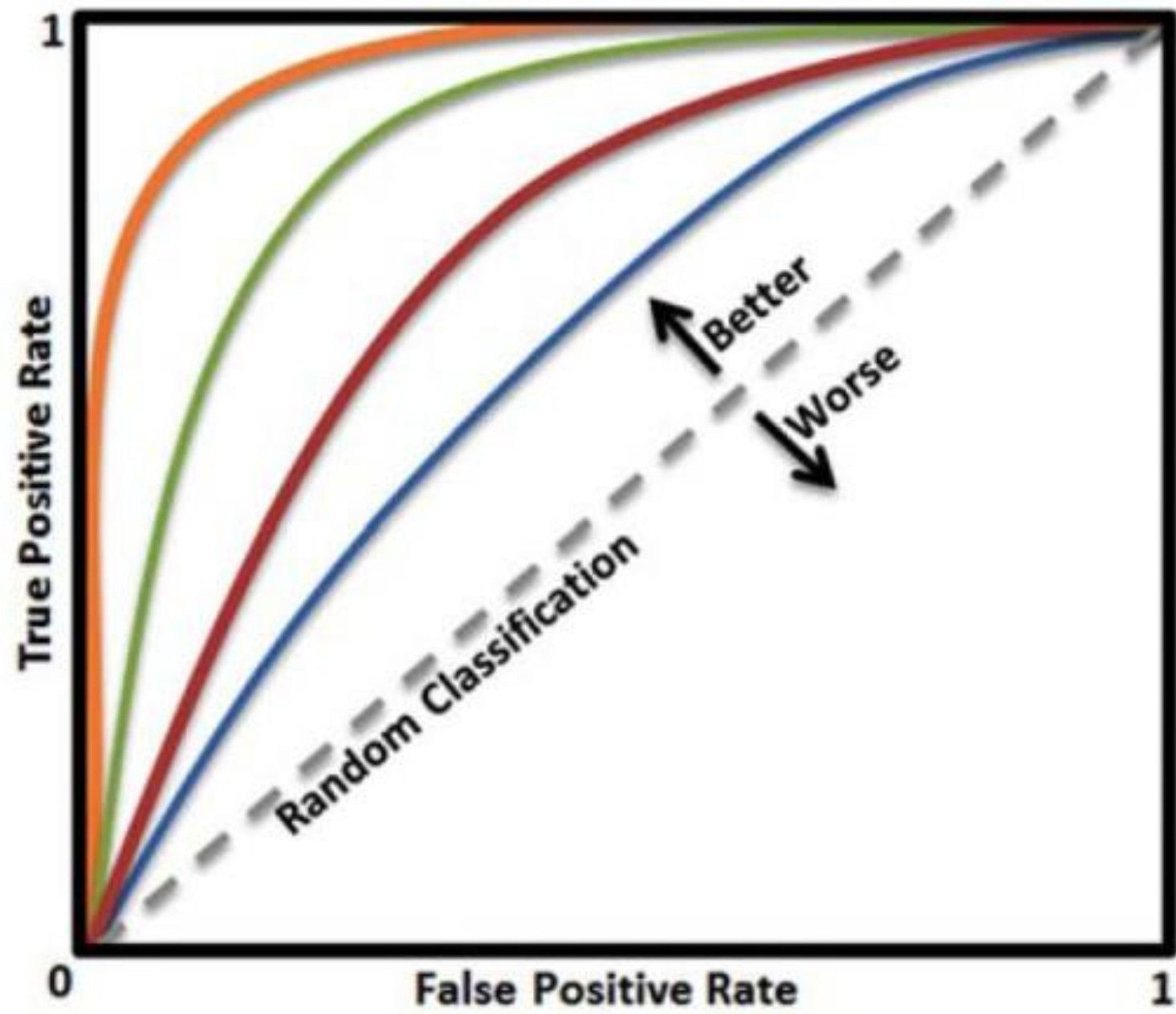
- $$F = \frac{(1 + \beta^2) \times P \times R}{\beta^2 \times P + R}$$

Actual class\Predicted class	buy_computer = yes	buy_computer = no	Total
buy_computer = yes	6954	46	7000
buy_computer = no	412	2588	3000
Total	7366	2634	10000

# ROC Curves

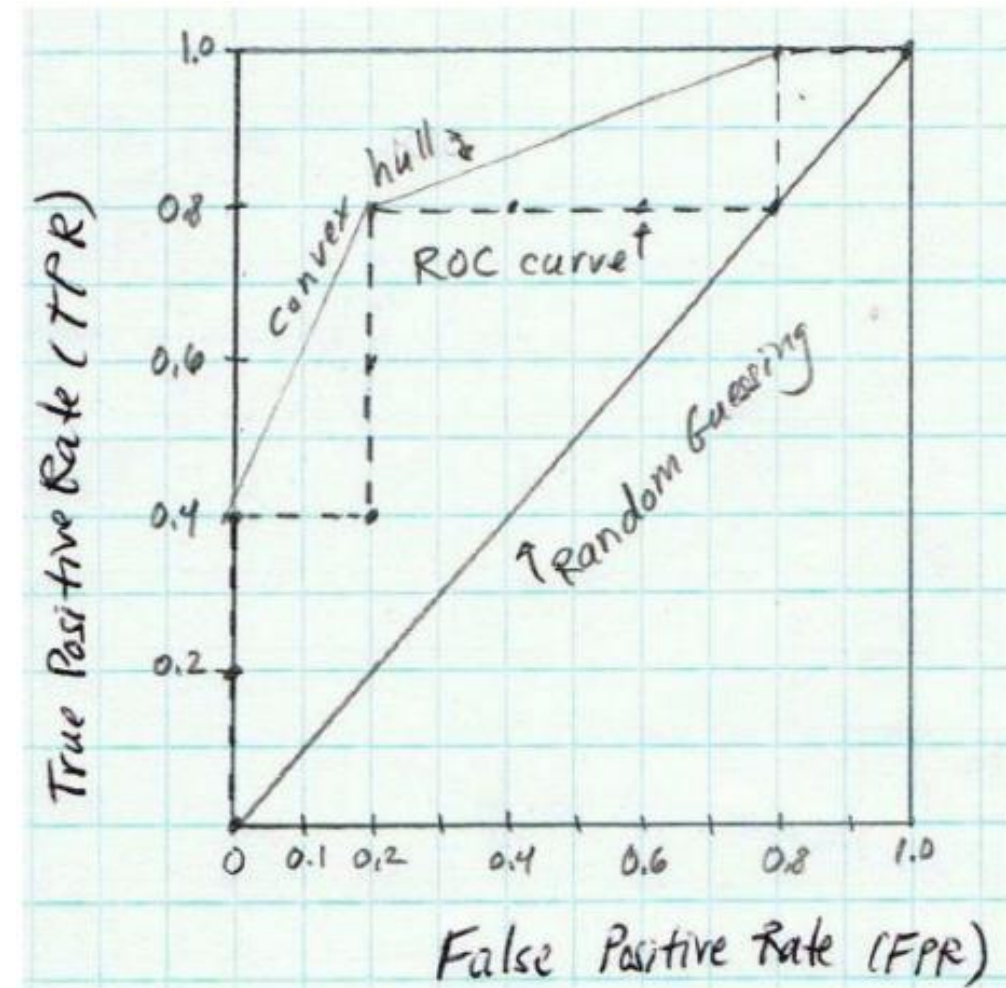
- ROC (Receiver Operating Characteristics) curves
- Show the trade-off between **true positive rate** and **false positive rate**





# Example of plotting an ROC curve

<i>Tuple #</i>	<i>Class</i>	<i>Prob.</i>	<i>TP</i>	<i>FP</i>	<i>TN</i>	<i>FN</i>	<i>TPR</i>	<i>FPR</i>
1	p	0.9	1	0	5	4	0.2	0
2	p	0.8	2	0	5	3	0.4	0
3	n	0.7	2	1	4	3	0.4	0.2
4	p	0.6	3	1	4	2	0.6	0.2
5	p	0.55	4	1	4	1	0.8	0.2
6	n	0.54	4	2	3	1	0.8	0.4
7	n	0.53	4	3	2	1	0.8	0.6
8	n	0.51	4	4	1	1	0.8	0.8
9	p	0.50	5	4	0	1	1.0	0.8
10	n	0.4	5	5	0	0	1.0	1.0



# Accuracy vs. ROC Curves

- **Case 1:**
- You use an algorithm to identify students who are at risk of not continuing to the next term.
- Following the case study, **10% of students do not persist.**
- You test your predictive model on the data and find that you made **correct predictions 92%** of the time.



# Accuracy vs. ROC Curves (Cont'd)


- A crackpot scientist tells you,
- “I could’ve gotten 90% accuracy just by predicting everyone will persist. After all the math, you gained only 2%?! ”
- Don’t give up yet!
- Your predictive model is still helpful.





# Accuracy vs. ROC Curves (Cont'd)

- You have a team of advisors, and they have time to reach out to 1,250 students to suggest ways they can increase their likelihood of persisting

 = 100 students



# Accuracy vs. ROC Curves (Cont'd)

- **Without** the predictive model, you have to pick 1,250 students at random to assist. If 10% of them are expected to not persist, only 125 students would be likely to benefit from the intervention.



# Accuracy vs. ROC Curves (Cont'd)

- **With** the predictive model, you can choose the 1,250 students by ordering them by the highest predicted risk score.
- The test case reveals 600 of these students are at risk and would be most likely to benefit from the right intervention at the right time.



# The ROC Curve Trade-off

Students most likely to benefit from an intervention

WITHOUT  
PREDICTIVE MODEL

**125**  
**students**

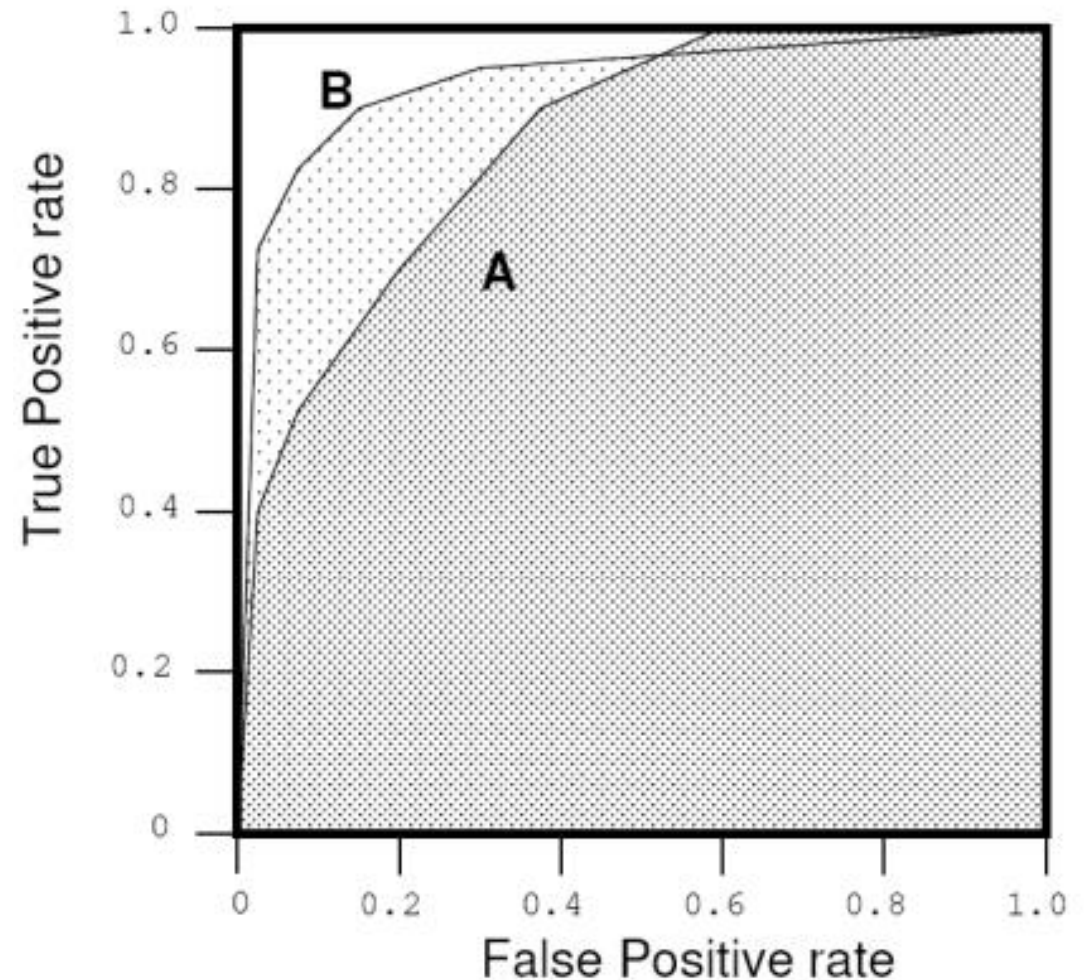
WITH  
PREDICTIVE MODEL

**600**  
**students**

**~5x improvement**

# Area under a ROC Curve (AUC)

- A standard evaluation metric with a ROC curve
- Can be computed while constructing ROC curves
- From 0 (worst) to 1 (best)
- Equivalent to pairwise accuracy



# Reference

- [http://web.cs.ucla.edu/~yzsun/classes/2017Fall\\_CS145/Slides/08Evaluation\\_Classification.pdf](http://web.cs.ucla.edu/~yzsun/classes/2017Fall_CS145/Slides/08Evaluation_Classification.pdf)
- <https://www.slideshare.net/KristenHunter/civitas-learning-understanding-roc-curves>
- [https://web.uvic.ca/~maryam/DMSpring94/Slides/9\\_roc.pdf](https://web.uvic.ca/~maryam/DMSpring94/Slides/9_roc.pdf)