


# CS 145 Discussion 3

# Reminders

- HW1 due yesterday 10/19/2017 (Thursday)
- HW2 out today, due Monday Oct 30 ()
- Participation points for Piazza
- Recommendation: Anaconda and PyCharm

# HW1 (1)

- $\beta = (X^T X)^{-1} X^T Y$

# HW1 (2)

- $L_1 = ?$
- $L_0 = ?$
- Derivatives?

# HW1 (2)

- $L_1 = \log(\frac{1}{1+e^x})$
- $L_0 = ?$
- Derivatives?

# HW1 (2)

- $L_1 = \log\left(\frac{1}{1+e^x}\right)$
- $L_0 = \log\left(\frac{e^x}{1+e^x}\right)$
- Derivatives?

## HW1 (3)

- $BR = info([10,10]) - info([9,2], [1,8])$

## HW1 (3)

- $BR = \text{info}([10,10]) - \text{info}([9,2], [1,8]) = 0.397$



# Feature Extraction from Real Data

- Types of Features
  - Numerical
  - Categorical
    - Nominal, Binary, Ordinal
- Real data may be messy for extracting features
  - Unorganized structure
  - Hidden and deep information

```
{
  "created_at": "Tue Nov 24 00:14:03 +0000 2015",
  "id": 668945646508911608,
  "id_str": "668945646508911616",
  "text": "I know that I let you down. Is it too late now to say sorry?",
  "source": "a href='http://twitter.com/download/iphone' rel='nofollow'>Twitter for iPhone</a>",
  "truncated": false,
  "in_reply_to_status_id": null,
  "in_reply_to_status_id_str": null,
  "in_reply_to_user_id": null,
  "in_reply_to_user_id_str": null,
  "in_reply_to_screen_name": null,
  "user": {
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    "id_str": "285176507",
    "name": "NINA XELYN",
    "screen_name": "nxelyn",
    "location": "Norway/CA",
    "url": "http://instagram.com/ninaxelyn",
    "description": "sc: nxelyn | gemini | sjsu",
    "protected": false,
    "verified": false,
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    "friends_count": 64,
    "listed_count": 1,
    "favourites_count": 842,
    "statuses_count": 1332,
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    "time_zone": "Pacific Time (US & Canada)",
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    "place_type": "city",
    "name": "San Jose",
    "full_name": "San Jose, CA",
    "country_code": "US",
    "country": "United States",
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          ]
          ]
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  },
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  "retweet_count": 0,
  "favorite_count": 0,
  "entities": {
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    "urls": [],
    "user_mentions": [],
    "symbols": []
  },
  "favorited": false,
  "retweeted": false,
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  "timestamp_ms": "1448324043763"
}
```

Example of a tweet  
data

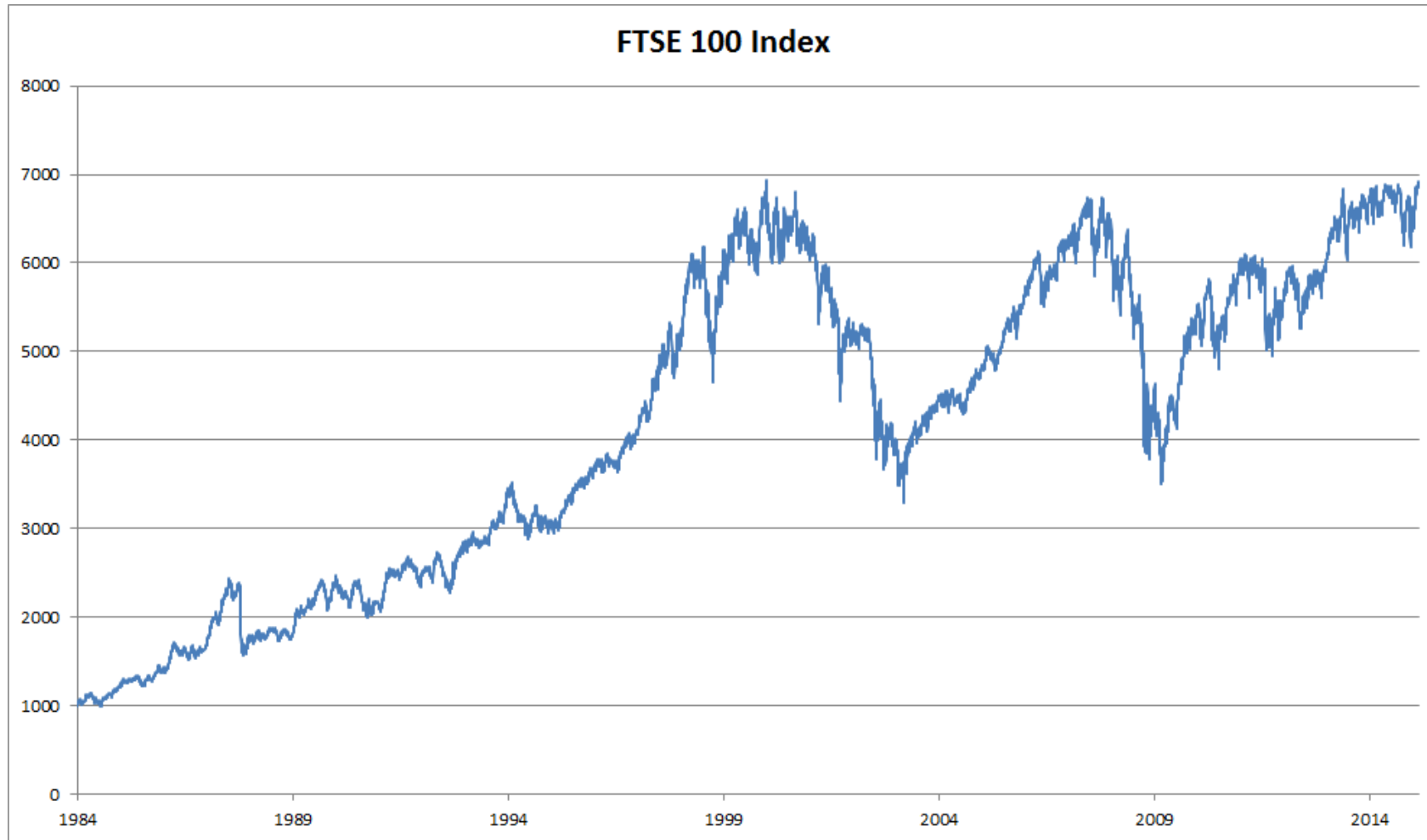
# Numerical Features

- Numerical attributes
  - Raw data with numerical formats
  - E.g., numbers of friends and followers, timestamps
- Numerical statistics
  - Numerical statistics towards a characteristic
  - E.g., the length of text, the average daily number of tweets for the user
- Numerical hidden representations
  - Represent data in optimized hidden spaces
  - E.g, pLSA and LDA for text (Week 10)

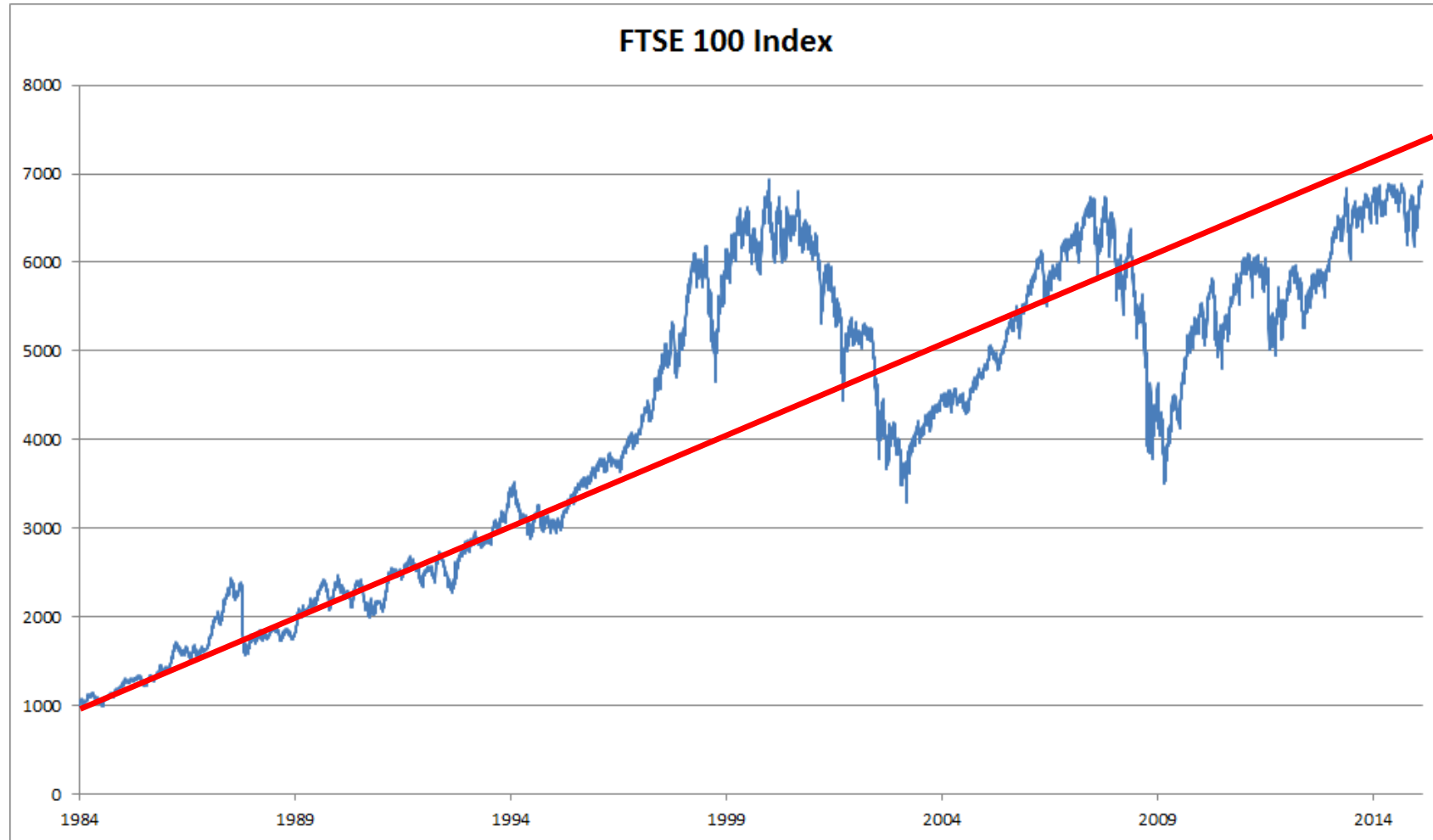
# Categorical Features

- Categorical attributes
  - Raw data which originally have a set of discrete categories
  - E.g., cities of users, languages of text,
- Discretization for numerical attributes
  - Transform numerical features into categorical features
  - E.g., Morning/Afternoon/Night, Long/Short Text (more than k words?)
- Categorical statistics
  - Categorical statistics towards a characteristic
  - E.g., If the user posts more than k tweets in a week, Few/Usual/Many tweets posted in near regions

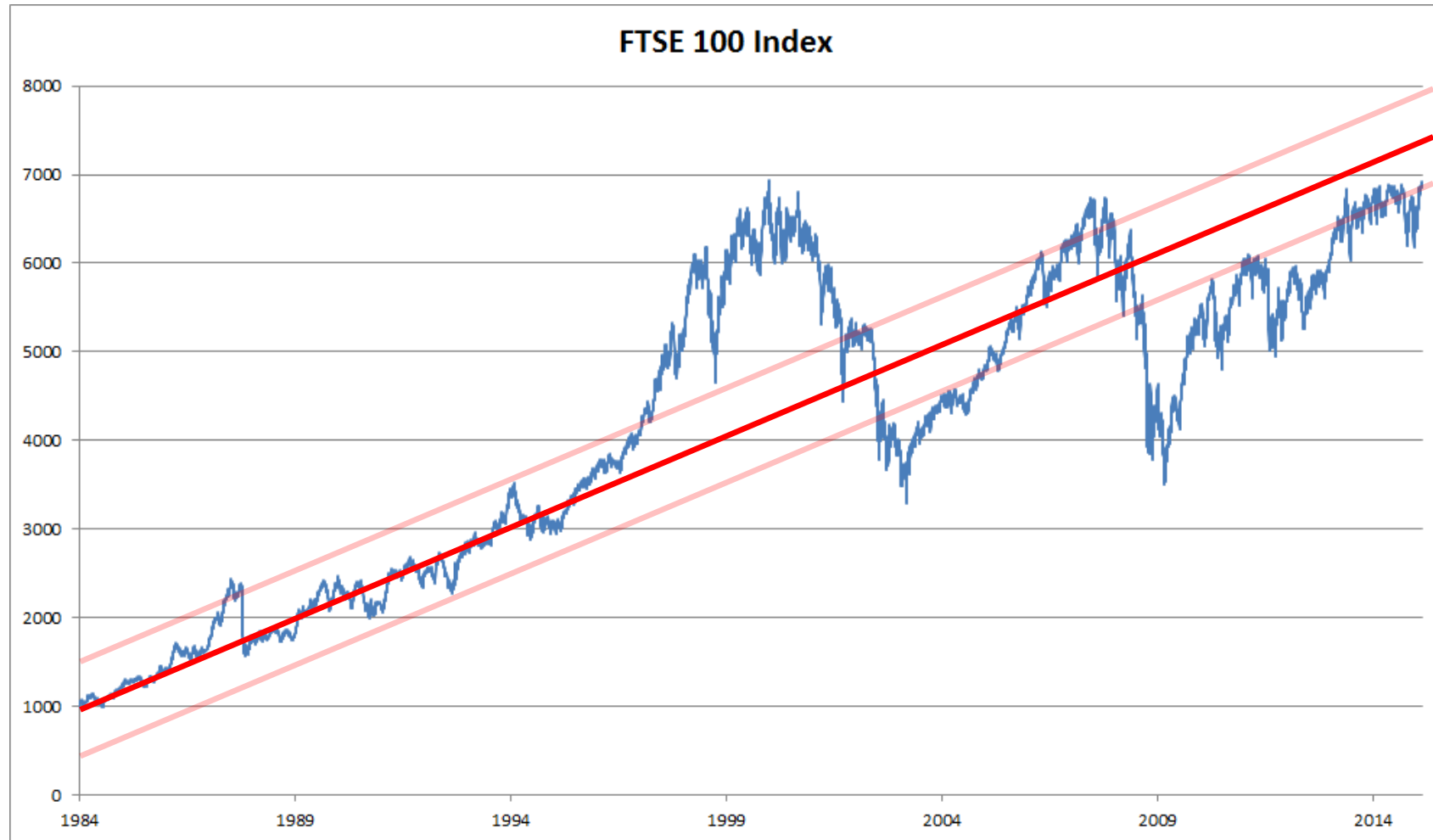
# An application of linear regression: Stock Prices



# An application of linear regression: Stock Prices



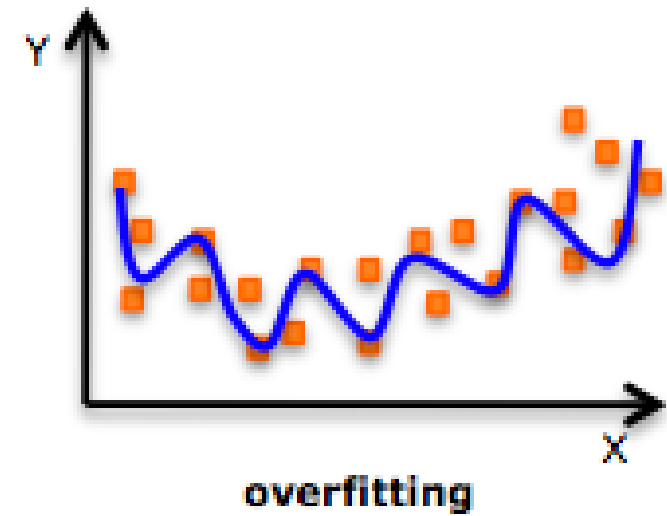
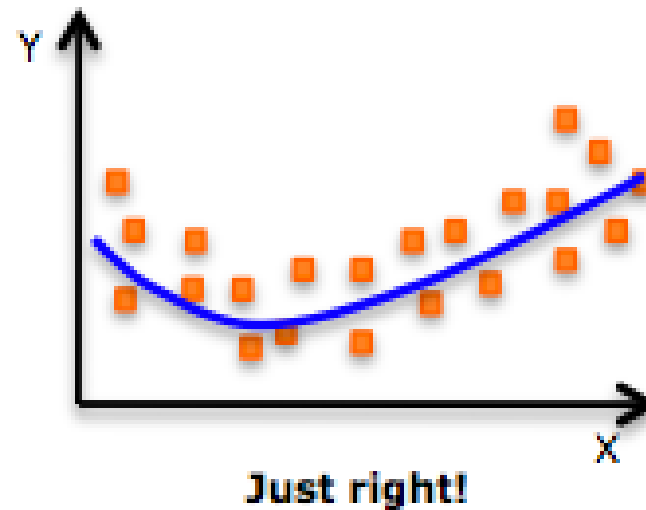
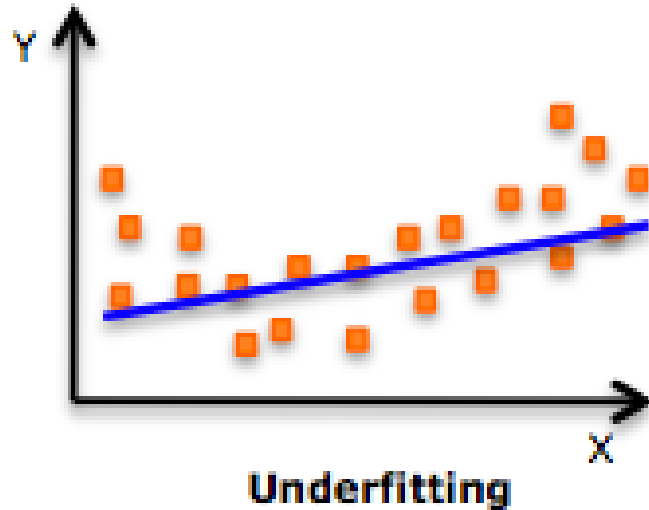
# An application of linear regression: Stock Prices



# L2 Regularization Derivate

# Why Regularization?

- Constraint the parameter values
- Avoid over-fitting phenomenon





# L2 Regularization in Linear Regression

- Prediction

$$\hat{y} = \mathbf{x}^T \boldsymbol{\beta} = \beta_0 + \sum_i x_i \beta_i$$

- Original Objective

$$\min J(\boldsymbol{\beta}) = \min \sum_{(x,y)} (\mathbf{x}^T \boldsymbol{\beta} - y)^2$$

- L2-Regularized Objective

$$\min \sum_{(x,y)} (\mathbf{x}^T \boldsymbol{\beta} - y)^2 + \lambda \|\boldsymbol{\beta}\|^2$$

# Derivative with L2 Regularization

$$\begin{aligned}\frac{\partial J(\boldsymbol{\beta})}{\partial \boldsymbol{\beta}} &= \sum_{(x,y)} 2\boldsymbol{x} \cdot (\boldsymbol{x}^T \boldsymbol{\beta} - y) + \frac{\partial \lambda \|\boldsymbol{\beta}\|^2}{\partial \boldsymbol{\beta}} \\ &= \sum_{(x,y)} 2\boldsymbol{x} \cdot (\boldsymbol{x}^T \boldsymbol{\beta} - y) + 2\lambda \boldsymbol{\beta}\end{aligned}$$

# Closed-form with L2-Regularization

$$\begin{aligned}\nabla_{\boldsymbol{\beta}} J(\boldsymbol{\beta}) &= 0 \\ \nabla_{\boldsymbol{\beta}} \left( \frac{1}{2} \|\mathbf{X}\boldsymbol{\beta} - \mathbf{y}\|^2 + \frac{\lambda}{2} \|\boldsymbol{\beta}\|^2 \right) &= 0 \\ \nabla_{\boldsymbol{\beta}} \left( \frac{1}{2} (\mathbf{X}\boldsymbol{\beta} - \mathbf{y})^T (\mathbf{X}\boldsymbol{\beta} - \mathbf{y}) + \frac{\lambda}{2} \boldsymbol{\beta}^T \boldsymbol{\beta} \right) &= 0 \\ \mathbf{X}^T \mathbf{X} \boldsymbol{\beta} - \mathbf{X}^T \mathbf{y} + \lambda \boldsymbol{\beta} &= 0 \\ \mathbf{X}^T \mathbf{X} \boldsymbol{\beta} - \mathbf{X}^T \mathbf{y} + \lambda \mathbf{I} \boldsymbol{\beta} &= 0\end{aligned}$$

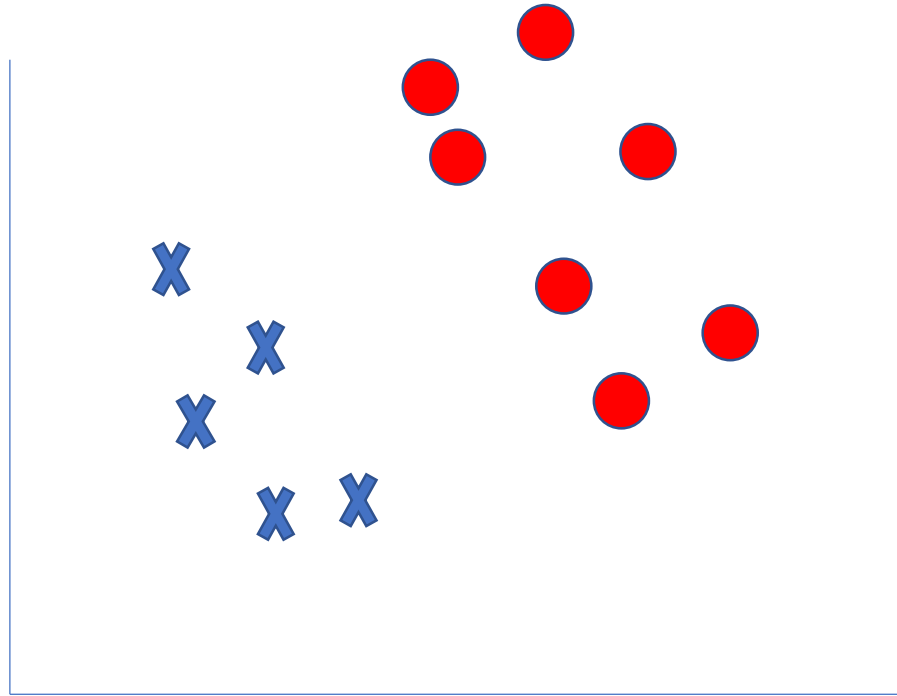
## Closed-form with L2-Regularization (Cont'd)

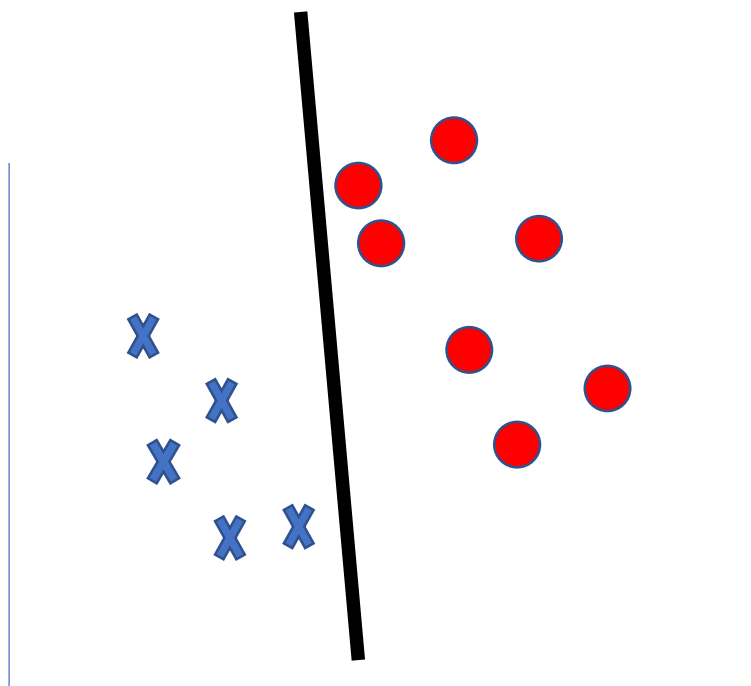
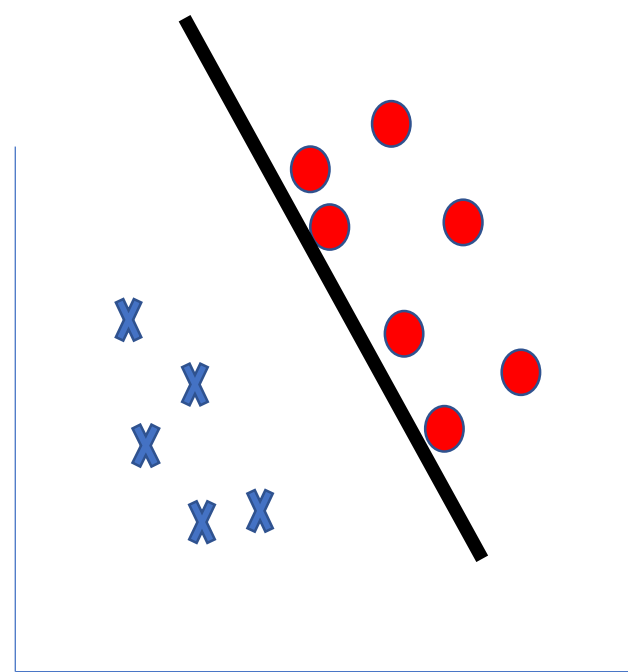
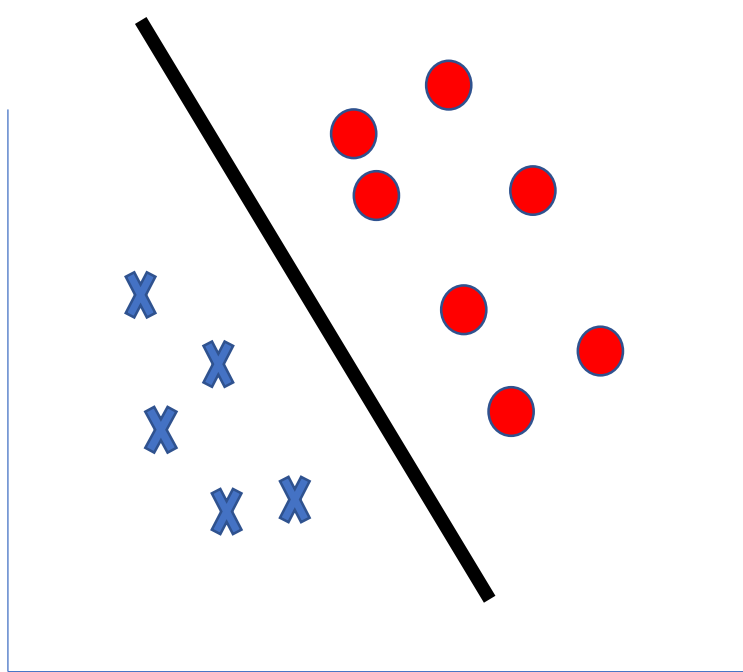
$$\mathbf{X}^T \mathbf{X} \boldsymbol{\beta} - \mathbf{X}^T \mathbf{y} + \lambda \mathbf{I} \boldsymbol{\beta} = 0$$

$$\mathbf{X}^T \mathbf{y} = (\mathbf{X}^T \mathbf{X} + \lambda \mathbf{I}) \boldsymbol{\beta}$$

$$\boldsymbol{\beta} = (\mathbf{X}^T \mathbf{X} + \lambda \mathbf{I})^{-1} \mathbf{X}^T \mathbf{y}$$

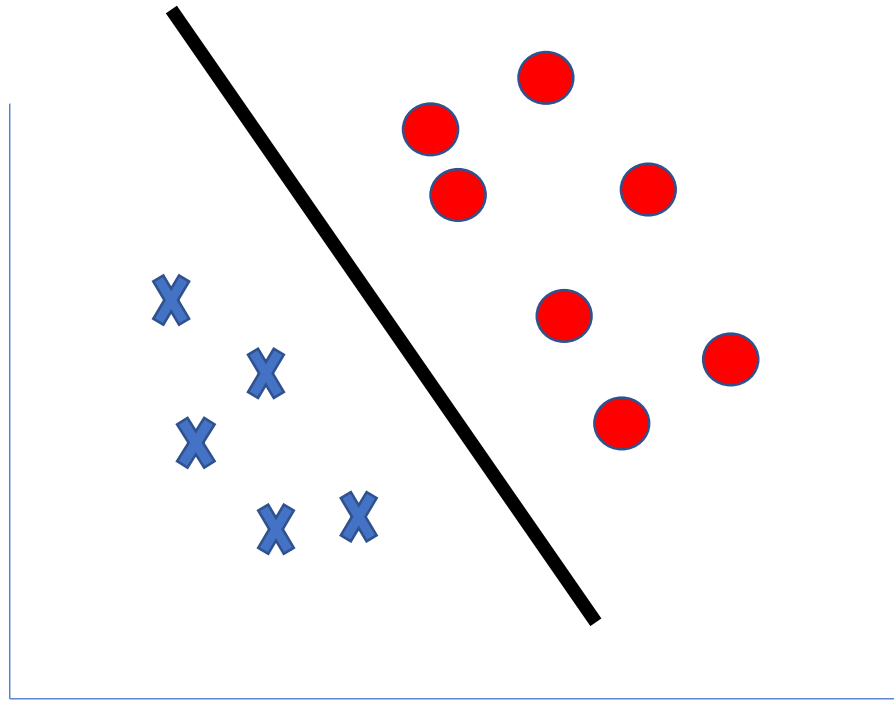
# Support Vector Machines





# SVM

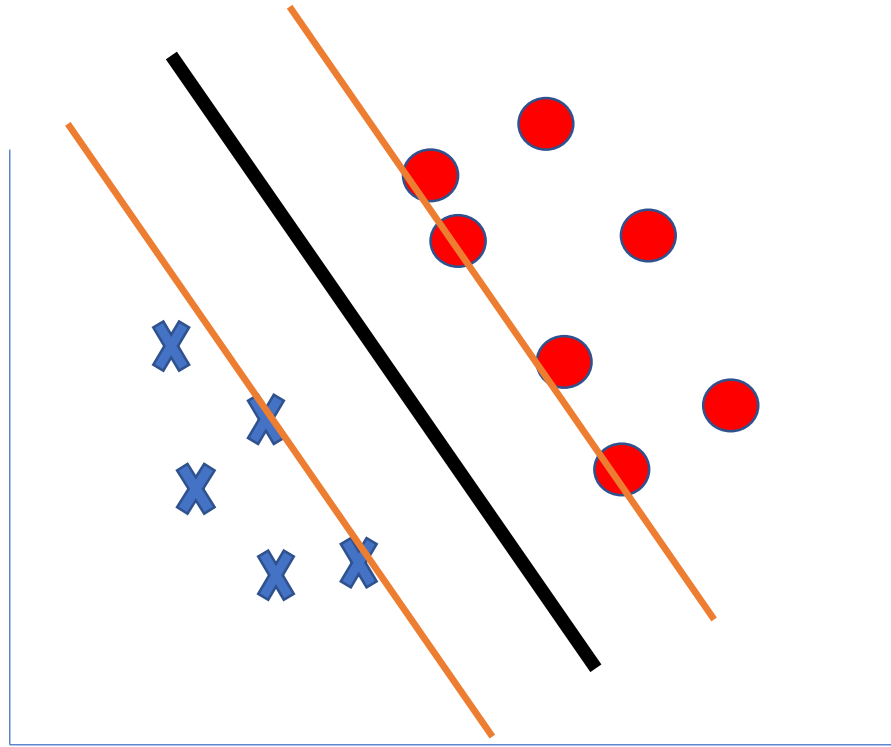
- What is the margin?





# SVM

- What is the margin?



# SVM

- How to calculate margin?

# SVM

- How to calculate margin?
  - First math!

# SVM

- Magnitude of vector?
  - $\vec{v} = \langle 3, 4 \rangle, ||\vec{v}|| = ?$

# SVM

- Magnitude of vector?
  - $\vec{v} = \langle 3, 4 \rangle, ||\vec{v}|| = 5$

# SVM

- Magnitude of vector?
  - $\vec{v} = \langle 3, 4 \rangle, ||\vec{v}|| = 5$

# SVM

- Direction of vector?
  - $\vec{v} = \langle 3, 4 \rangle$ ?

# SVM

- Direction of vector?

- $\vec{v} = \langle 3, 4 \rangle = \textit{direction} = \langle \frac{3}{5}, \frac{4}{5} \rangle$



# SVM

- orthogonal projection of  $\vec{x}$  onto  $\vec{y}$ ?
  - $\vec{x} = \langle 3, 4 \rangle, \vec{y} = \langle 2, 1 \rangle$

# SVM

- orthogonal projection of  $\vec{x}$  onto  $\vec{y}$ ?
  - $\vec{x} = \langle 3, 4 \rangle, \vec{y} = \langle 2, 1 \rangle$
  - $\left( \frac{\vec{y}}{\|\vec{y}\|} \cdot \vec{x} \right) \times \frac{\vec{y}}{\|\vec{y}\|}$

# SVM

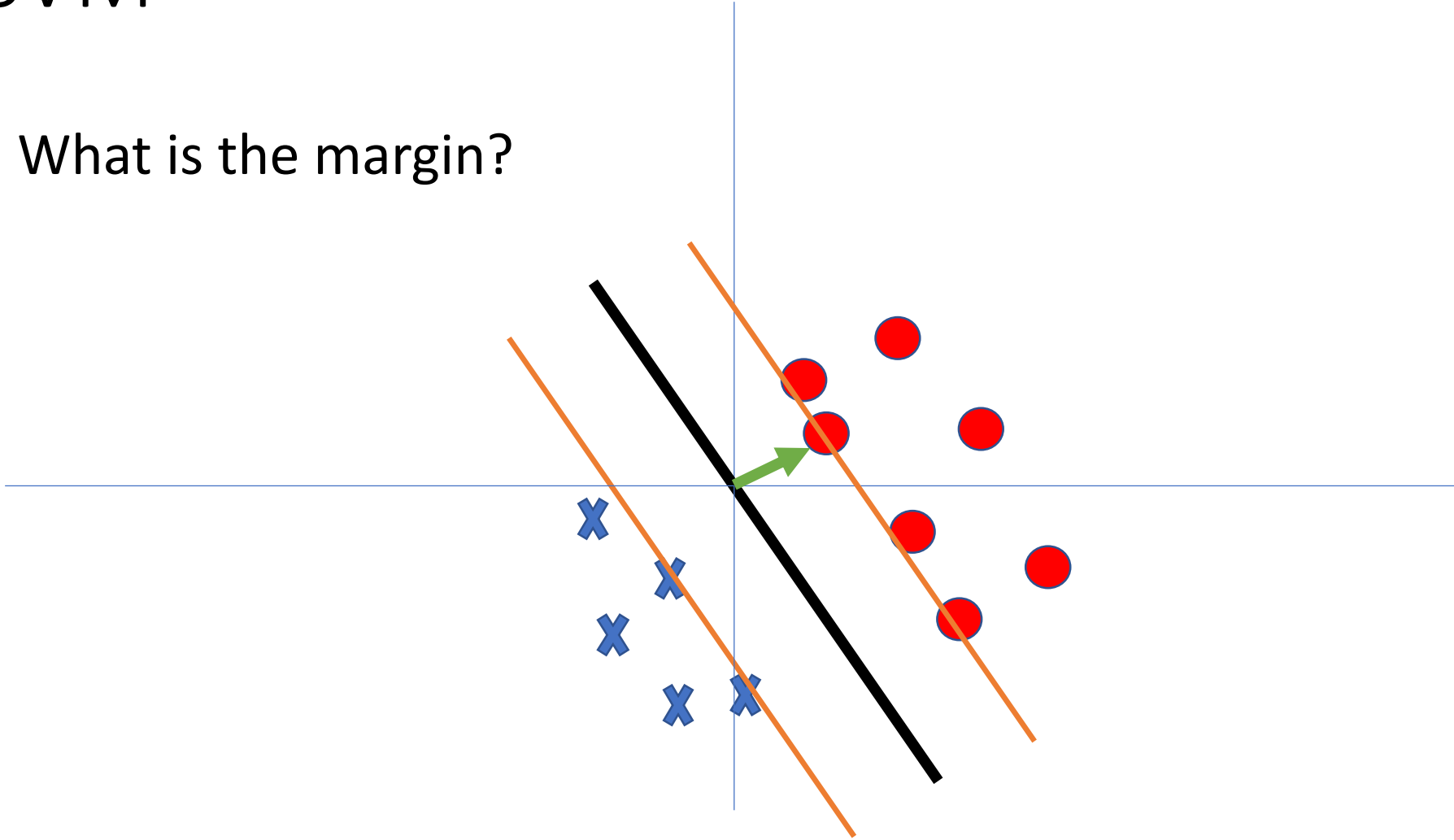
- orthogonal projection of  $\vec{x}$  onto  $\vec{y}$ ?
  - $\vec{x} = \langle 3, 4 \rangle, \vec{y} = \langle 2, 1 \rangle = \left( \langle \frac{2}{\sqrt{5}}, \frac{1}{\sqrt{5}} \rangle \cdot \langle 3, 4 \rangle \right) \times \langle \frac{2}{\sqrt{5}}, \frac{1}{\sqrt{5}} \rangle$
  - $\left( \frac{\vec{y}}{\|\vec{y}\|} \cdot \vec{x} \right) \times \frac{\vec{y}}{\|\vec{y}\|}$

# SVM

- orthogonal projection of  $\vec{x}$  onto  $\vec{y}$ ?
  - $\vec{x} = \langle 3, 4 \rangle, \vec{y} = \langle 2, 1 \rangle = \left( \langle \frac{2}{\sqrt{5}}, \frac{1}{\sqrt{5}} \rangle \cdot \langle 3, 4 \rangle \right) \times \langle \frac{2}{\sqrt{5}}, \frac{1}{\sqrt{5}} \rangle$
  - $= \left( \frac{6}{\sqrt{5}} + \frac{4}{\sqrt{5}} \right) \times \langle \frac{2}{\sqrt{5}}, \frac{1}{\sqrt{5}} \rangle = \langle 4, 2 \rangle$

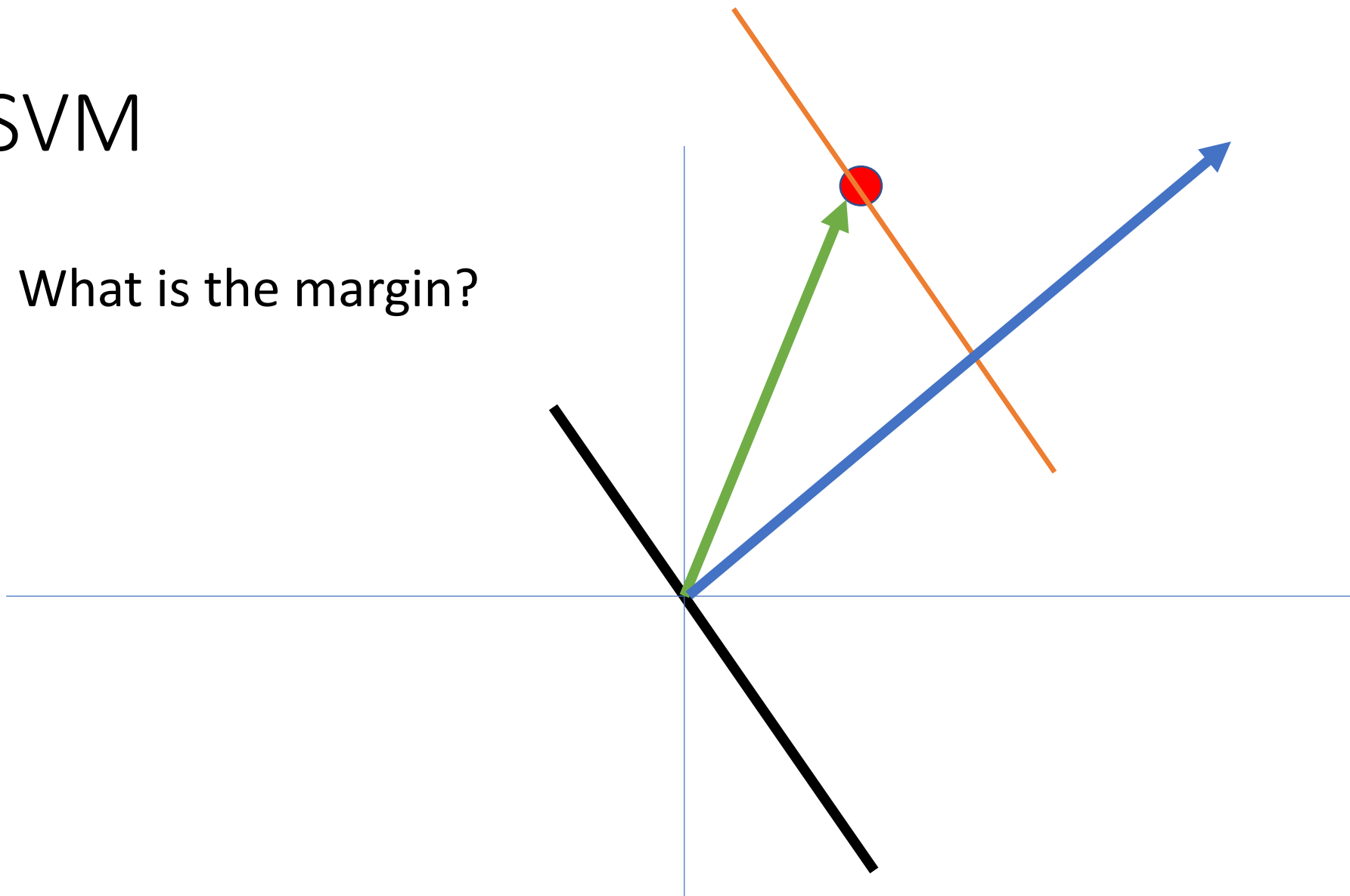
# SVM

- What is the margin?



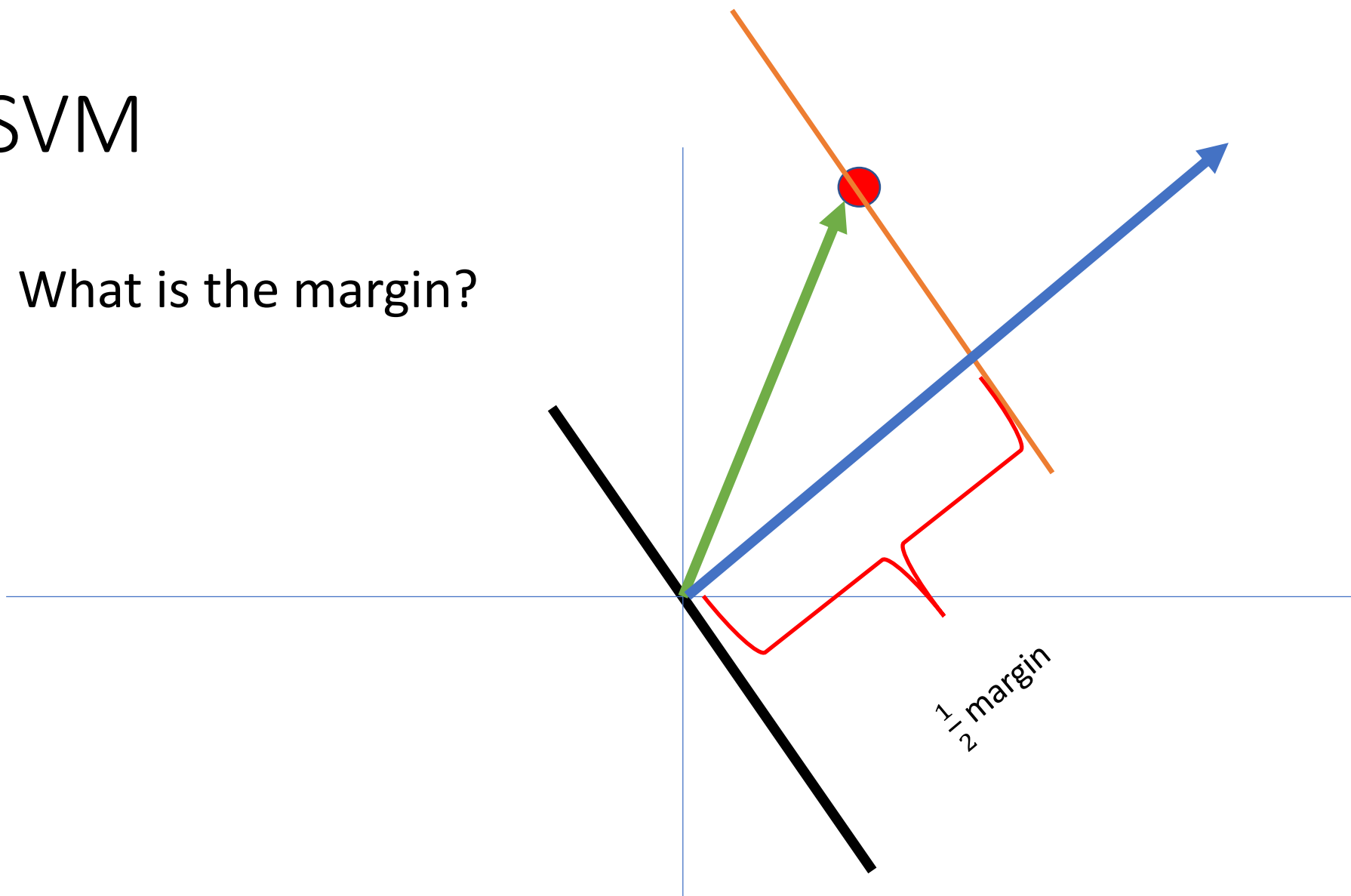
# SVM

- What is the margin?



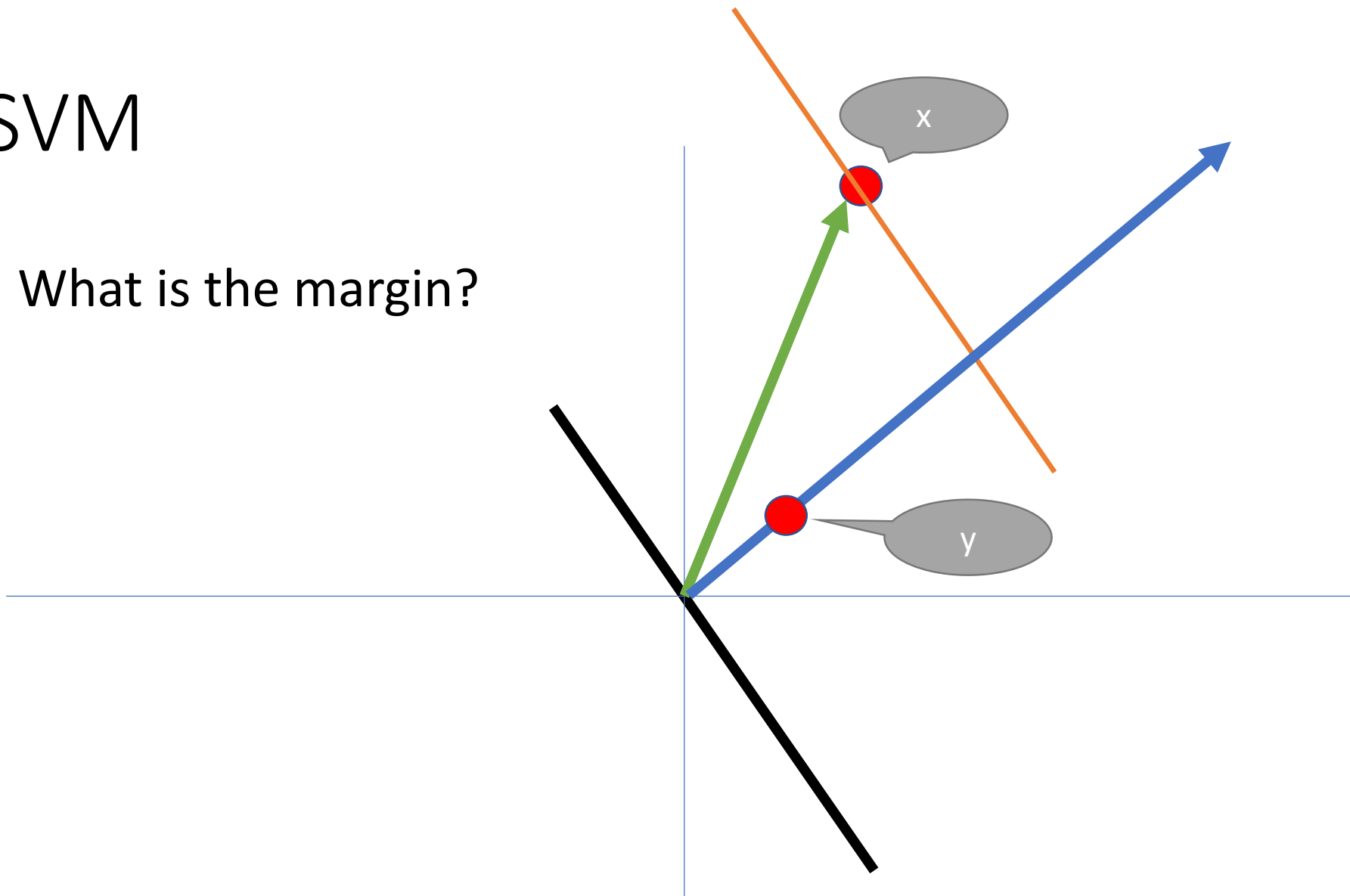
# SVM

- What is the margin?



# SVM

- What is the margin?





# SVM

- What is the margin?
  - $\vec{x} = \langle 3, 4 \rangle, \vec{y} = \langle 2, 1 \rangle$
- orthogonal projection of  $\vec{x}$  onto  $\vec{y}$ ?
  - $\vec{x} = \langle 3, 4 \rangle, \vec{y} = \langle 2, 1 \rangle = \left( \langle \frac{2}{\sqrt{5}}, \frac{1}{\sqrt{5}} \rangle \cdot \langle 3, 4 \rangle \right) \times \langle \frac{2}{\sqrt{5}}, \frac{1}{\sqrt{5}} \rangle$
  - $= \left( \frac{6}{\sqrt{5}} + \frac{4}{\sqrt{5}} \right) \times \langle \frac{2}{\sqrt{5}}, \frac{1}{\sqrt{5}} \rangle = \langle 4, 2 \rangle = \vec{p}$

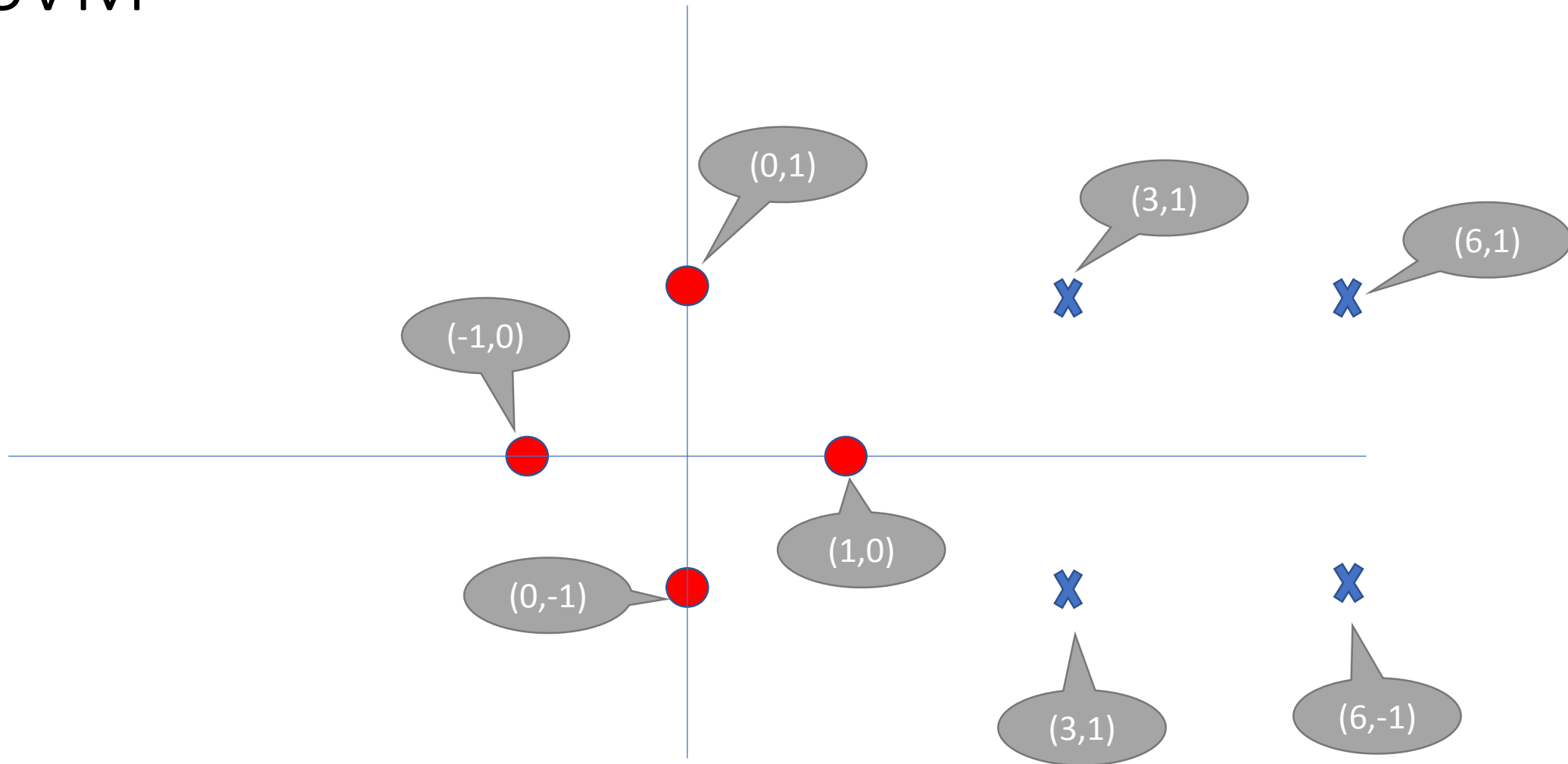
# SVM

- What is the margin?
  - $\vec{x} = \langle 3, 4 \rangle, \vec{y} = \langle 2, 1 \rangle = 2 \cdot \|\vec{p}\|$
- orthogonal projection of  $\vec{x}$  onto  $\vec{y}$ ?
  - $\vec{x} = \langle 3, 4 \rangle, \vec{y} = \langle 2, 1 \rangle = \left( \langle \frac{2}{\sqrt{5}}, \frac{1}{\sqrt{5}} \rangle \cdot \langle 3, 4 \rangle \right) \times \langle \frac{2}{\sqrt{5}}, \frac{1}{\sqrt{5}} \rangle$
  - $= \left( \frac{6}{\sqrt{5}} + \frac{4}{\sqrt{5}} \right) \times \langle \frac{2}{\sqrt{5}}, \frac{1}{\sqrt{5}} \rangle = \langle 4, 2 \rangle = \vec{p}$

# SVM

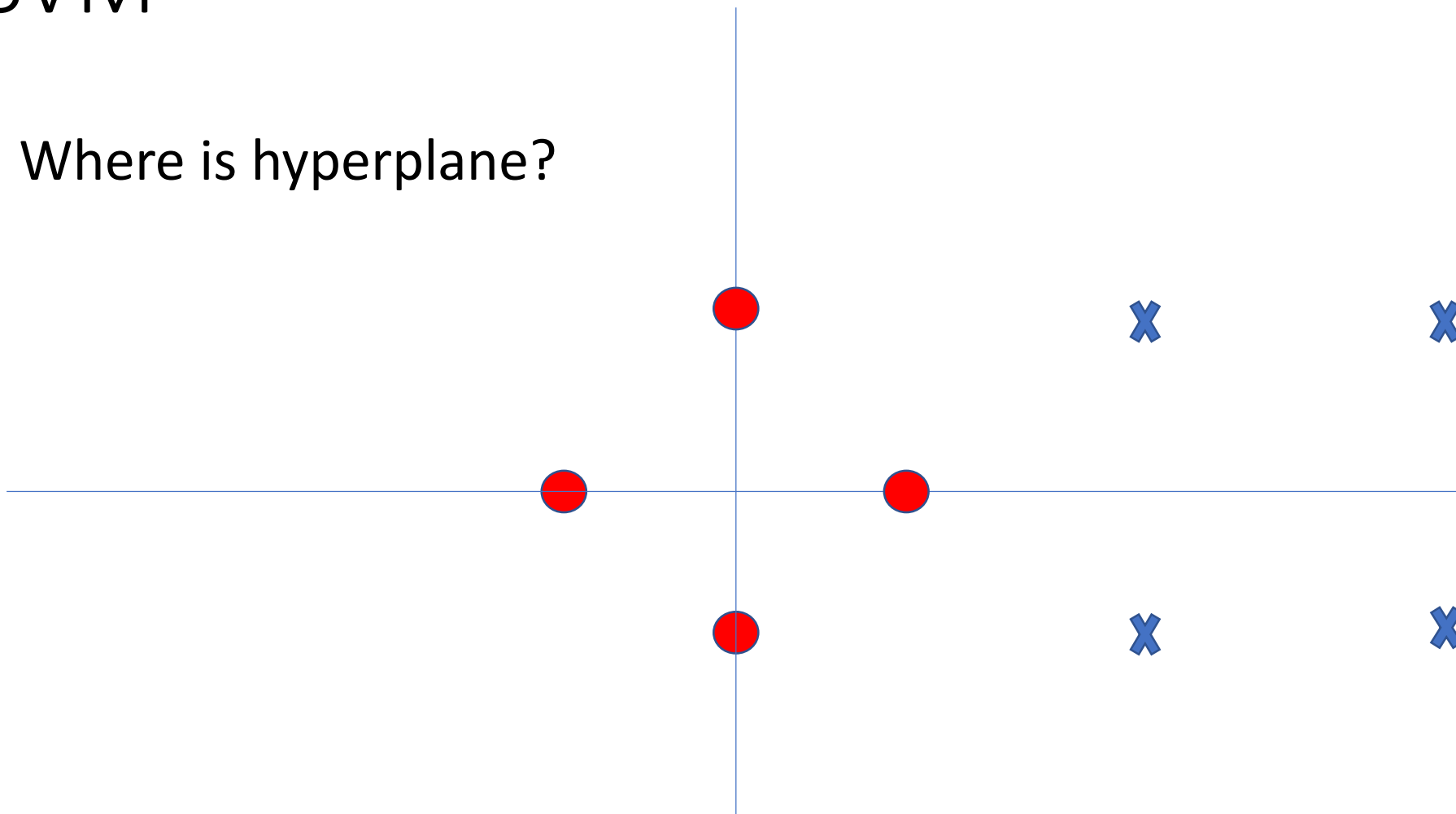
- But how do we get  $\vec{y}$ ?

# SVM



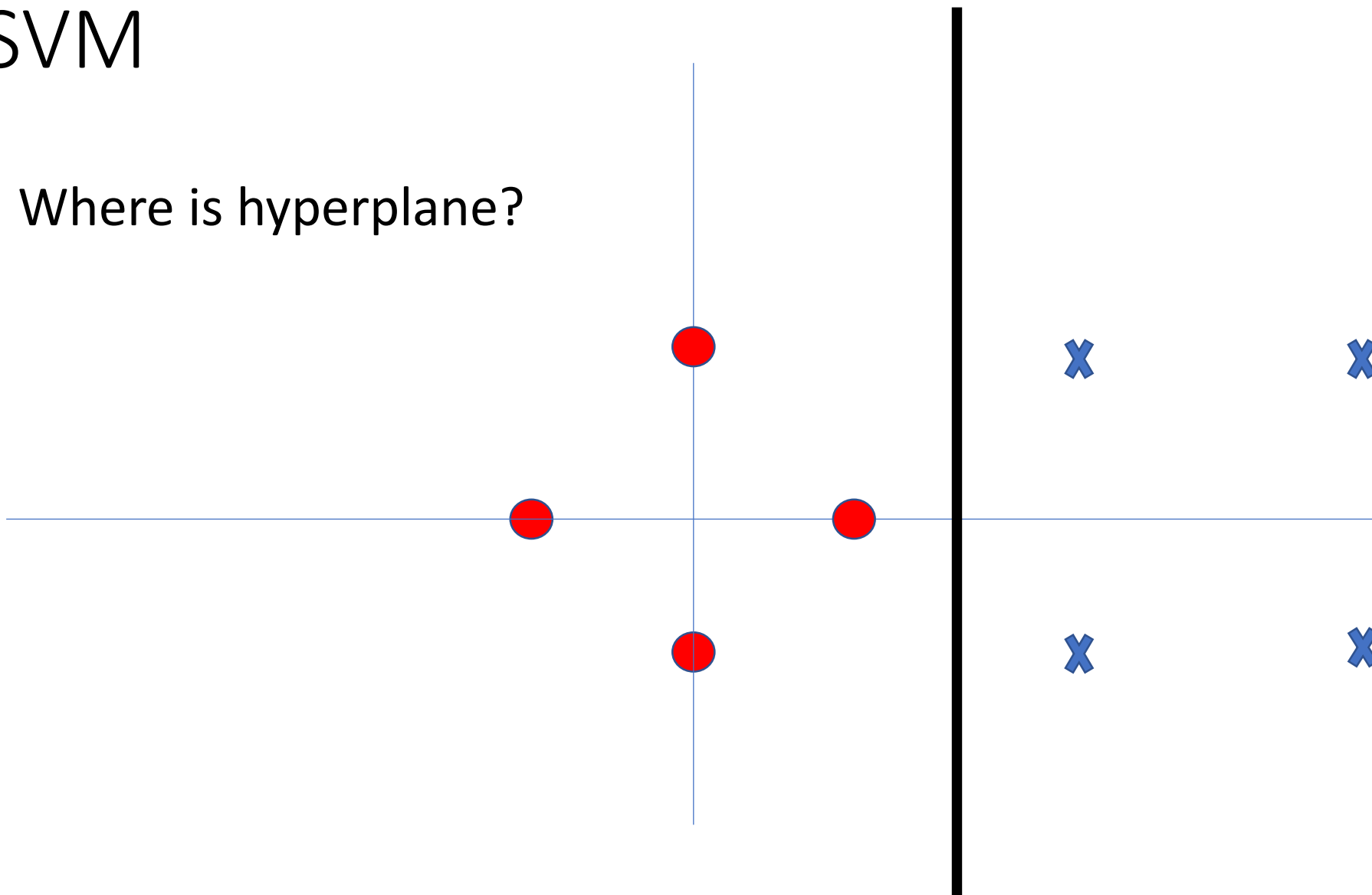
# SVM

- Where is hyperplane?



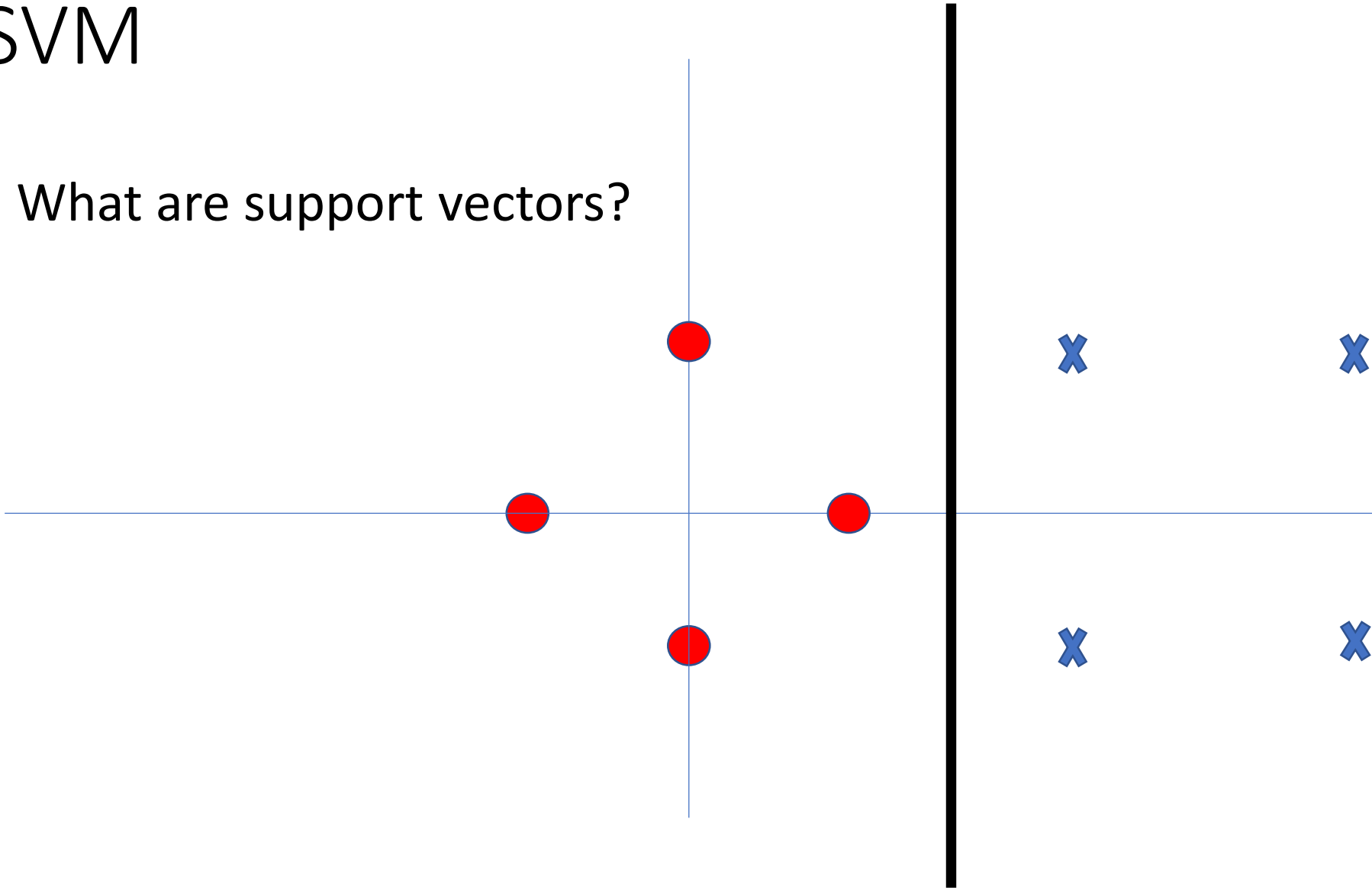
# SVM

- Where is hyperplane?



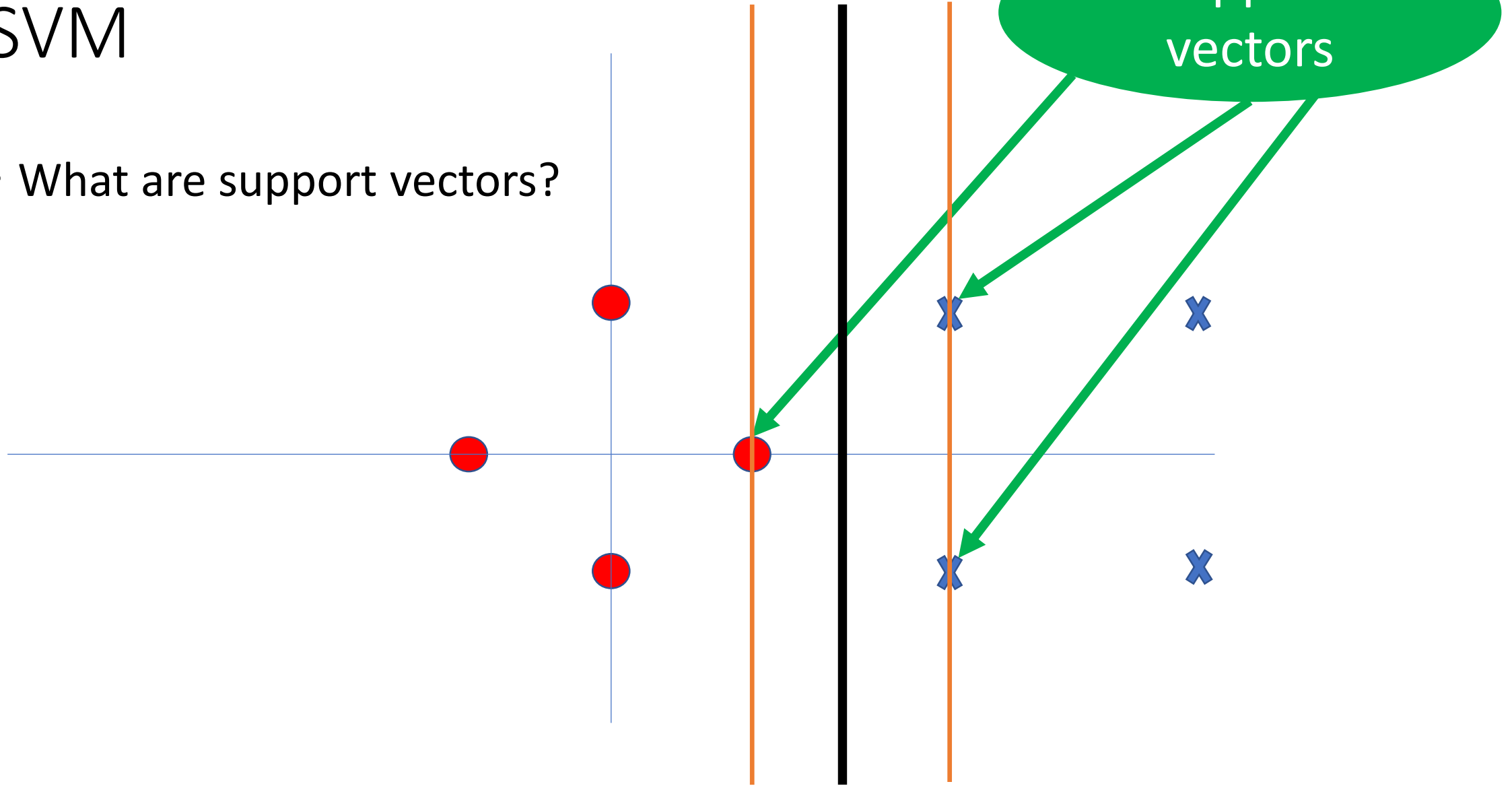
# SVM

- What are support vectors?



# SVM

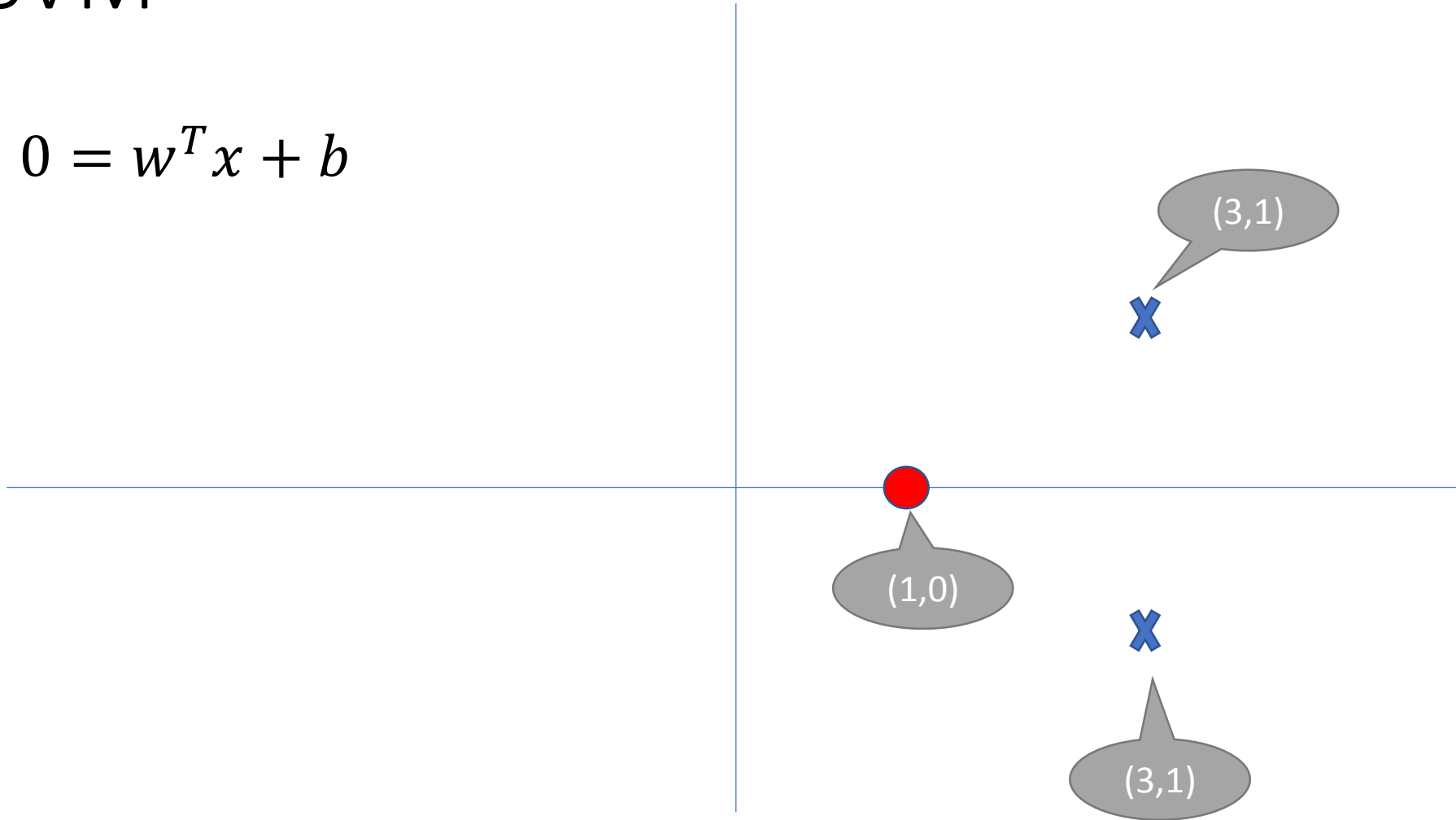
- What are support vectors?





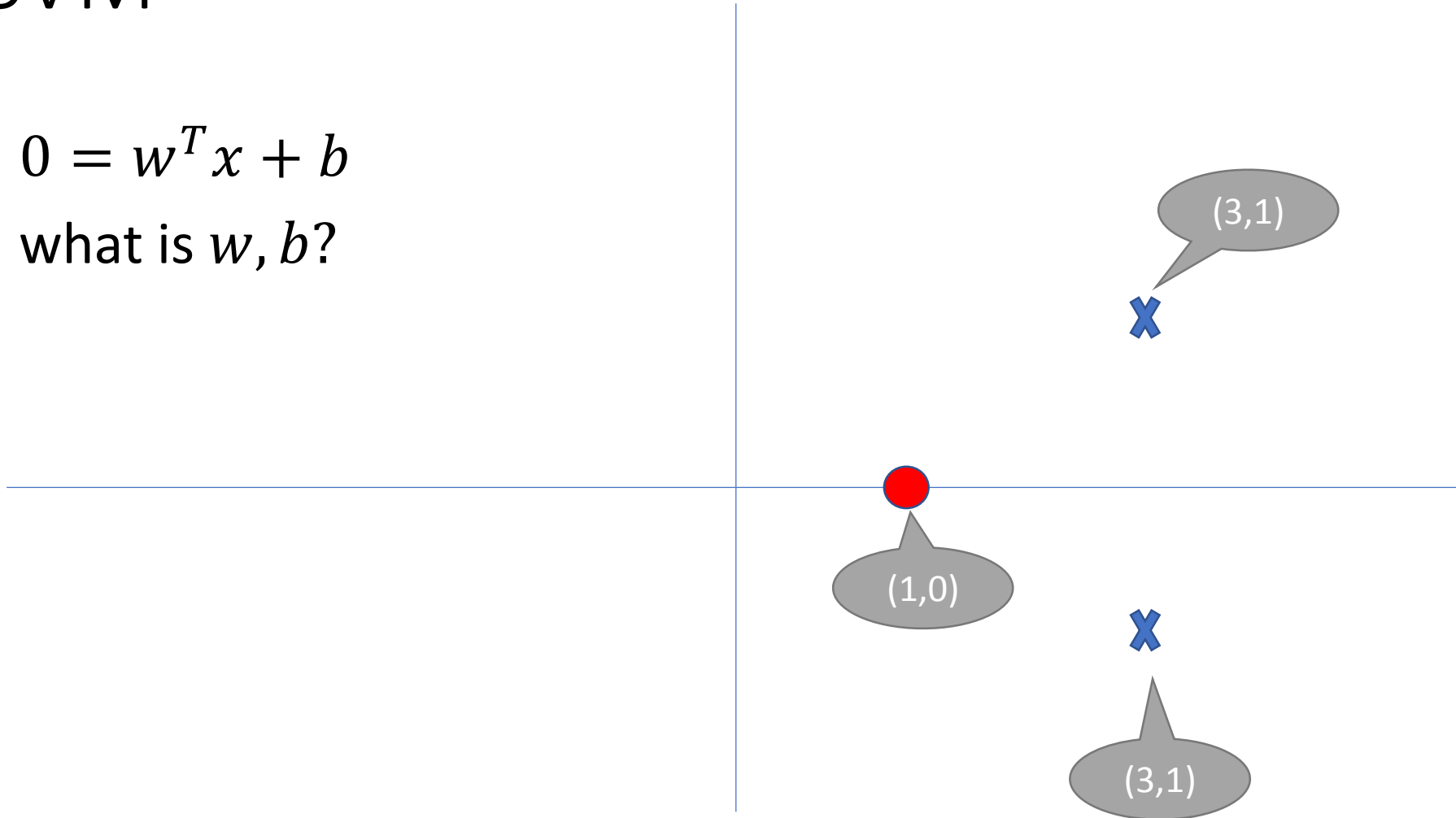
# SVM

- $0 = w^T x + b$



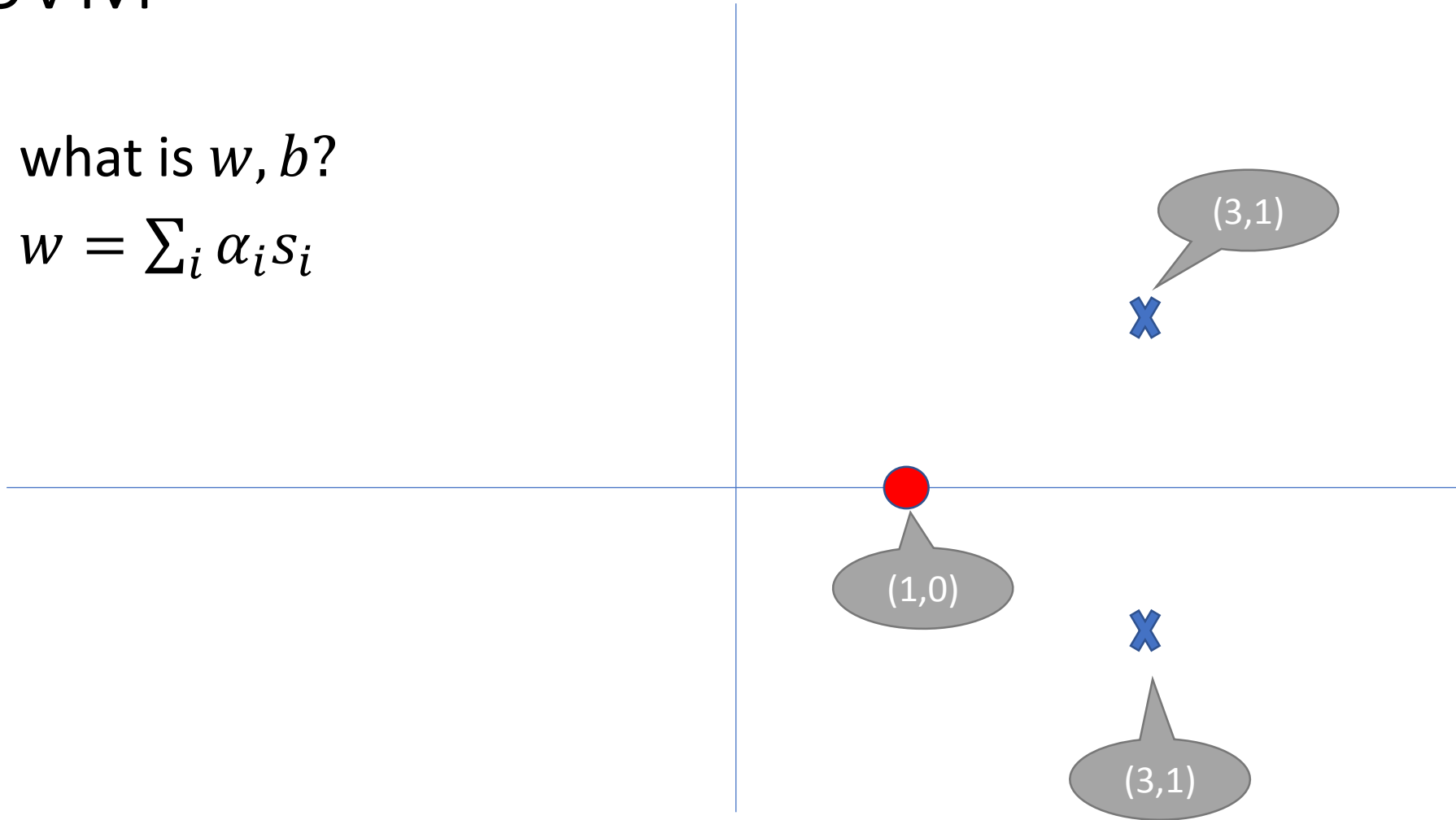
# SVM

- $0 = w^T x + b$
- what is  $w, b$ ?



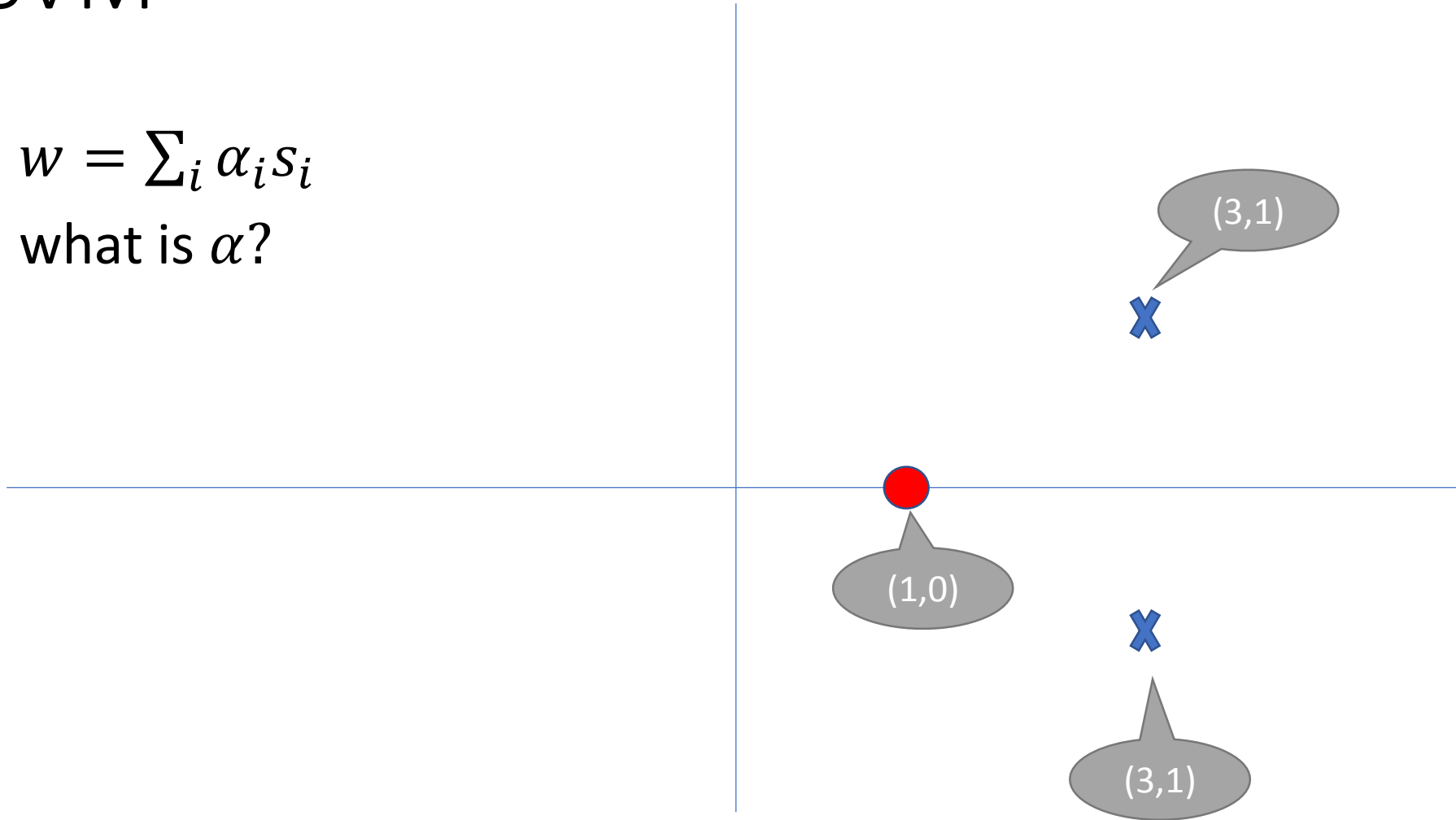
# SVM

- what is  $w, b$ ?
- $w = \sum_i \alpha_i s_i$



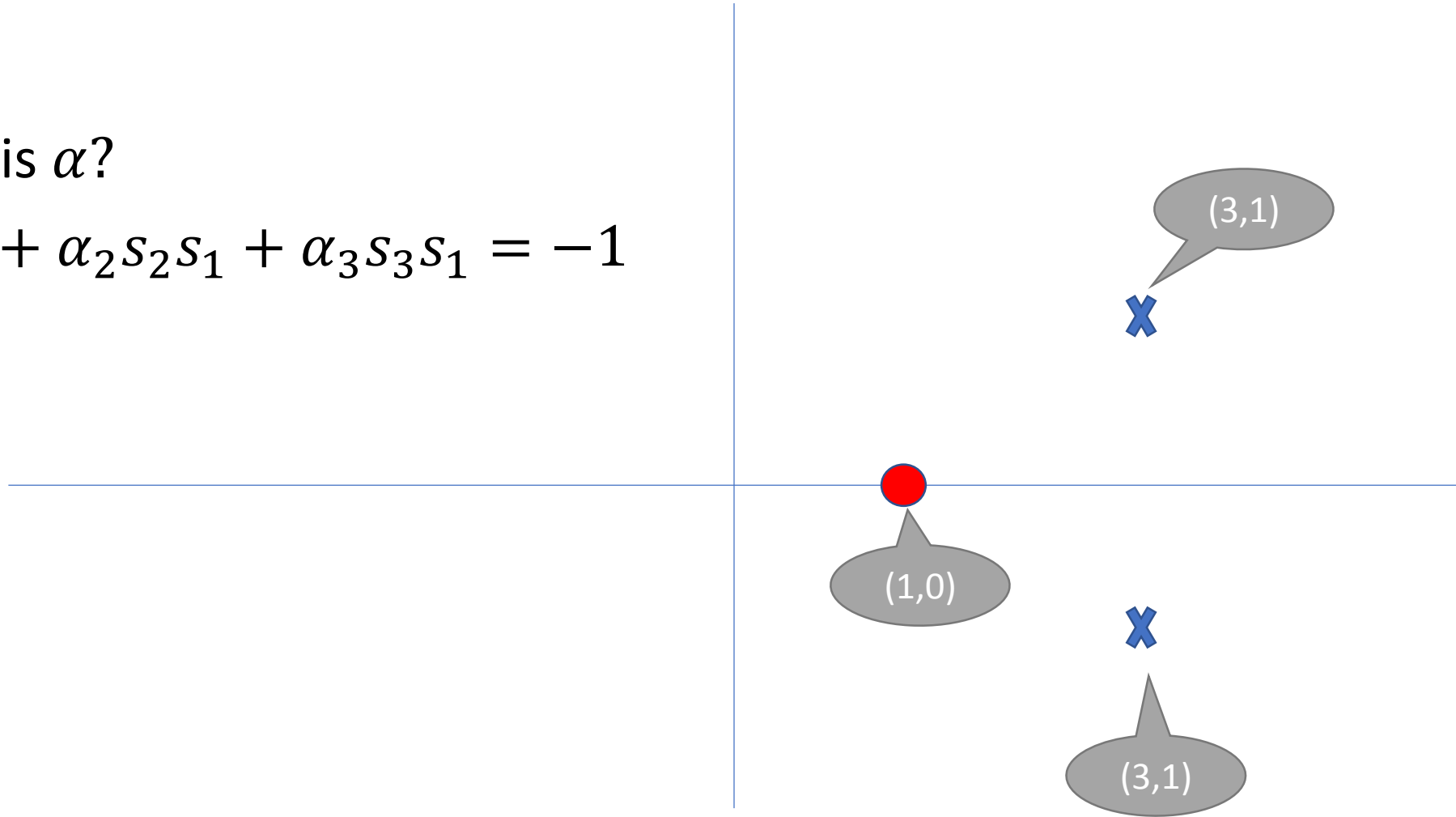
# SVM

- $w = \sum_i \alpha_i s_i$
- what is  $\alpha$ ?



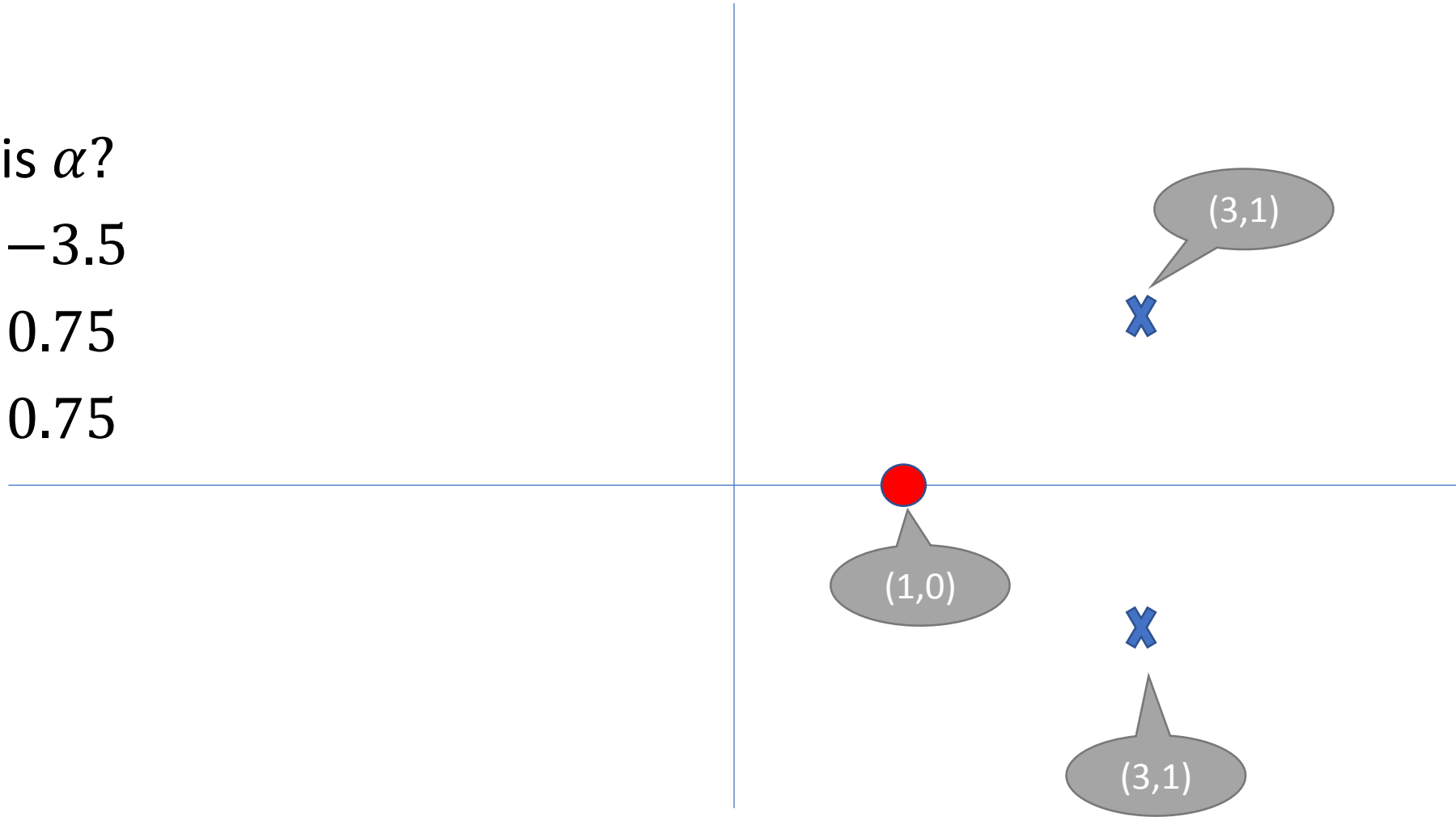
# SVM

- what is  $\alpha$ ?
- $\alpha_1 s_1^2 + \alpha_2 s_2 s_1 + \alpha_3 s_3 s_1 = -1$



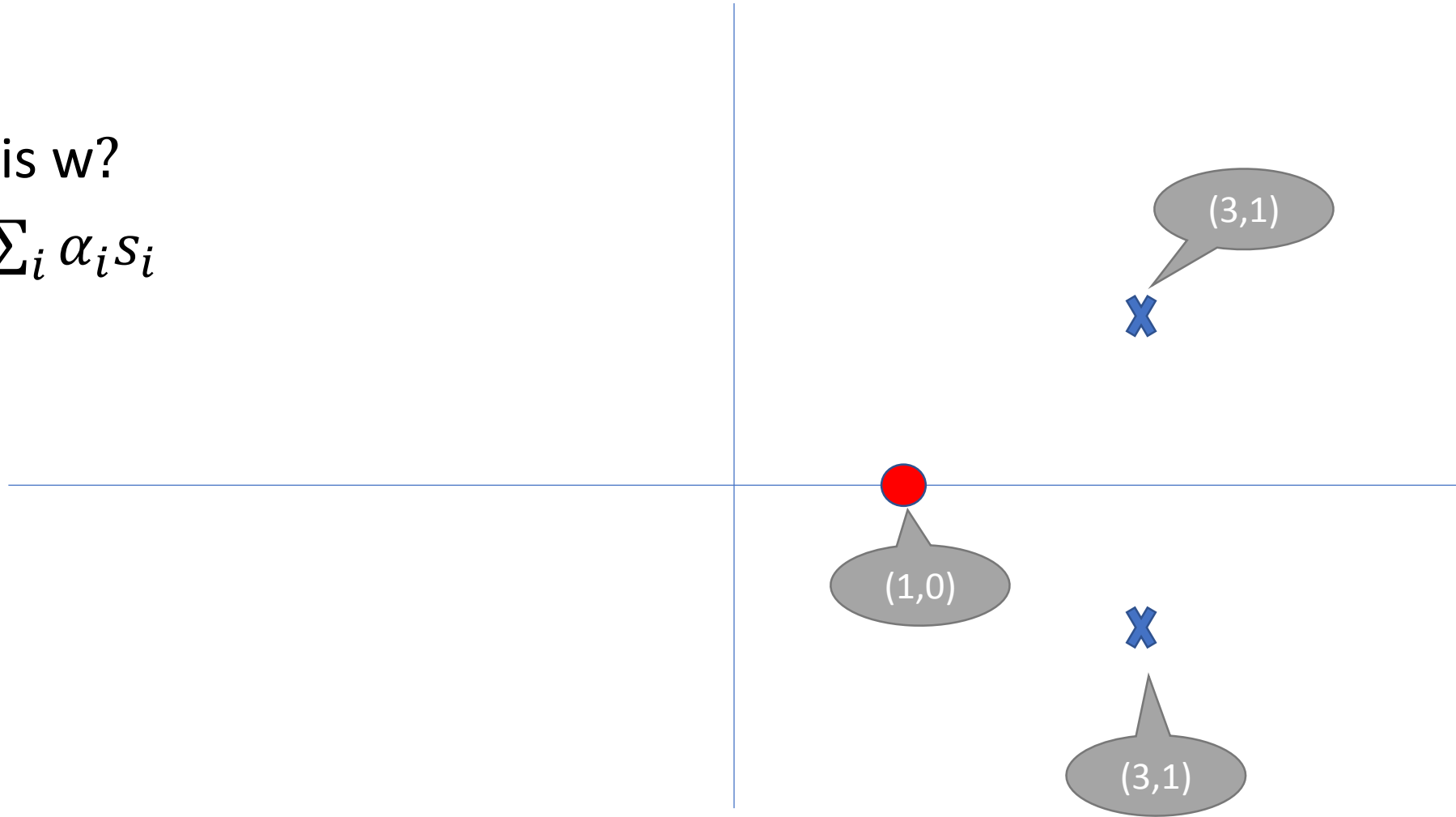
# SVM

- what is  $\alpha$ ?
- $\alpha_1 = -3.5$
- $\alpha_2 = 0.75$
- $\alpha_3 = 0.75$



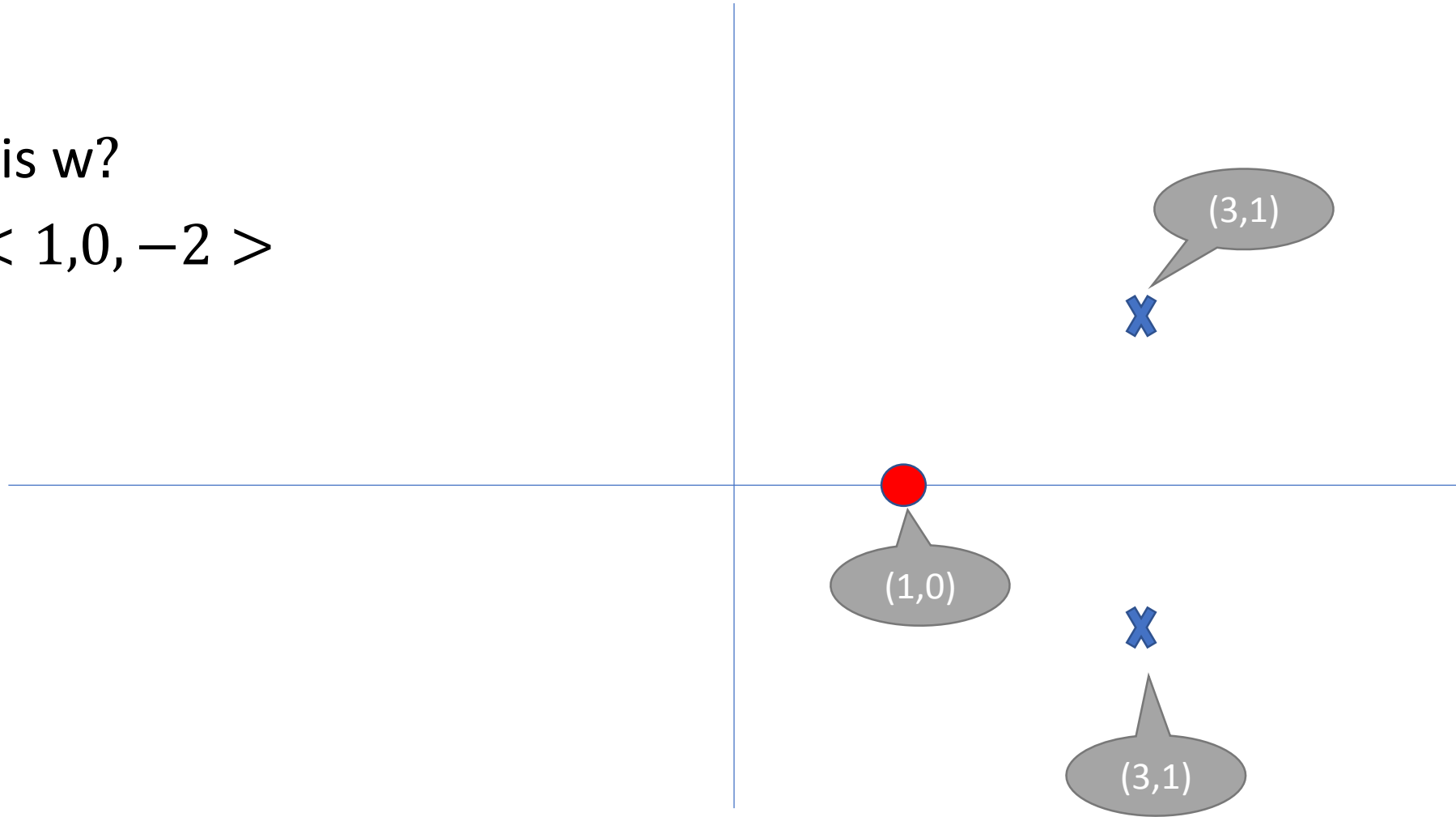
# SVM

- what is  $w$ ?
- $w = \sum_i \alpha_i s_i$



# SVM

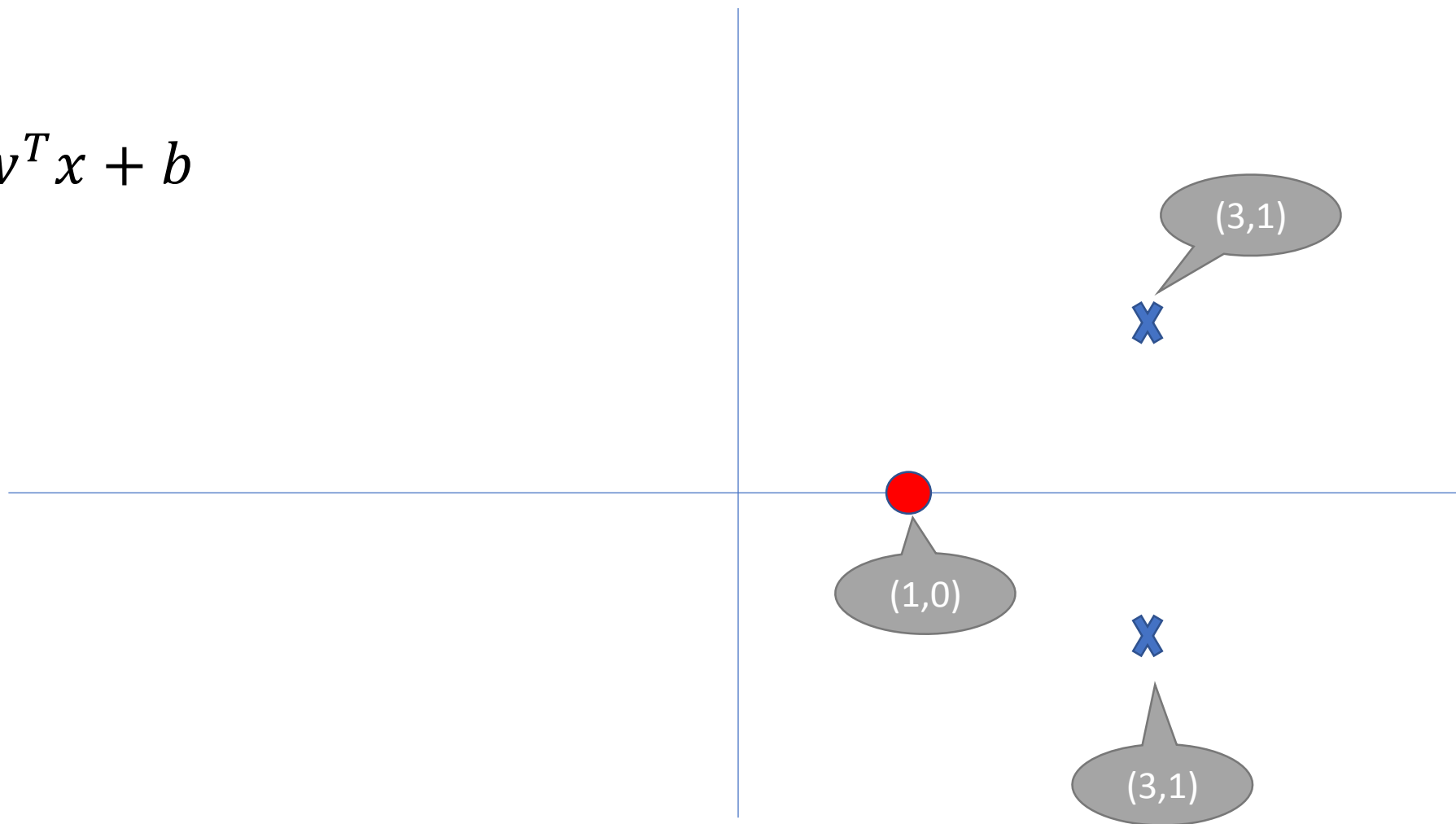
- what is  $w$ ?
- $w = \langle 1, 0, -2 \rangle$





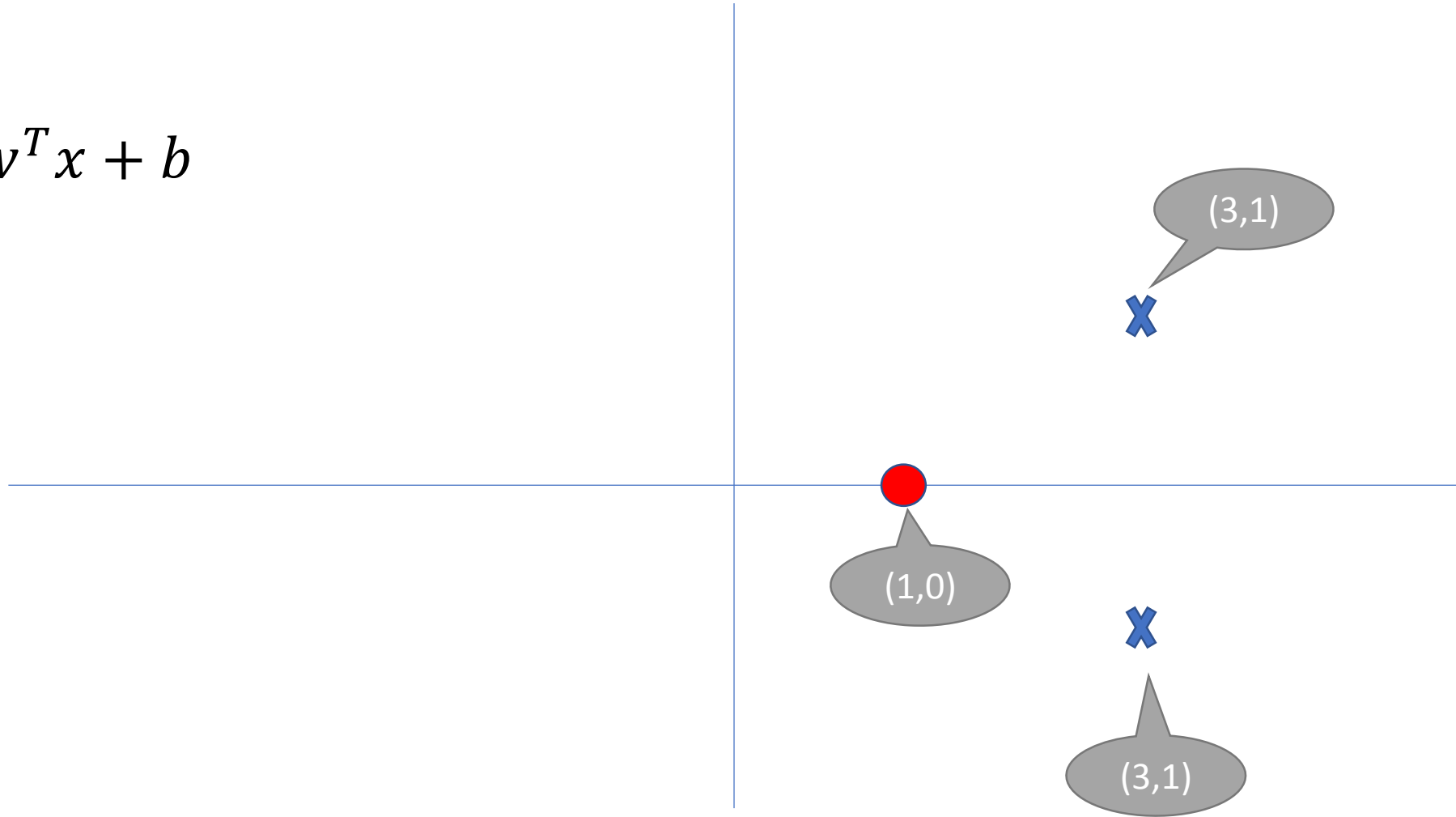
# SVM

- $0 = w^T x + b$



# SVM

- $0 = w^T x + b$
- $x = 2$



# SVM

- $0 = w^T x + b$
- $x = 2$

