1. (a) Neither

Smoke	Fire	Smoke => Fire	¬Smoke => ¬Fire	$(Smoke => Fire) => (\neg Smoke => \neg Fire)$
Т	T	Т	Т	Т
Т	F	F	Т	Т
F	Т	Т	F	F
F	F	Т	Т	Т

(b) Neither

Smoke	Fire	Heat	Smoke => Fire	(Smoke V Heat) =	(Smoke => Fire) => ((Smoke V Heat) =
				> Fire	> Fire)
Т	Т	Т	Т	Т	Т
Т	Т	F	Т	Т	Т
Т	F	Т	F	F	Т
Т	F	F	F	F	Т
F	Т	Т	T	Т	Т
F	Т	F	Т	Т	Т
F	F	Т	T	F	F
F	F	F	T	T	Т

(c) valid

Smoke	Fire	Heat	(Smoke ∧ Heat) => Fire	(Smoke => Fire) V (Heat => Fire)	((Smoke V Heat) => Fire) <=> ((Smoke => Fire) V (Heat => Fire))
Т	Т	Т	Т	Т	Т
Т	Т	F	Т	Т	Т
Т	F	Т	F	F	Т
Т	F	F	Т	Т	Т
F	Т	Т	Т	Т	Т
F	Т	F	Т	Т	Т
F	F	Т	T	T	F
F	F	F	T	T	Т

2.

- a. mythical => immortal (S1)

 ¬mythical => ¬immortal ∧ mammal (S2)

 immortal ∨ mammal => horned (S3)

 horned => magical (S4)
- b. S1 = ¬mythical ∨ immortal
 S2 = mythical ∨ (¬immortal ∧ mammal) =
 (¬immortal ∨ mythical) (S5)
 ∧ (mammal ∨ mythical) (S6)
 S3 = ¬(immortal ∨ mammal) ∨ horned =
 (¬immortal ∨ horned) (S7)
 ∧ (¬mammal ∨ horned) (S8)

 $S4 = \neg horned \lor magical$

c. We are able to prove unicorn is horned and magical, but we are not able to prove the unicorn is mythical.

To prove horned, we add S9: ¬horned Resolve S9 with S7, giving: S10:¬immortal Resolve S9 with S8, giving: S11:¬mammal Resolve S11 with S6, giving: S12:mythical Resolve S12 with S1, giving: S13: immortal Resolve S10 with S13, empty clause.

To prove magical, we add S9: ¬magical Resolve S9 with S4, giving: S10: ¬horned Go through above procedure to get empty clause.

3.

- a. $\{x/A, y/B, z/B\}$
- b. It is not unifiable, because x cannot be substituted by both A and B
- c. {y/John, x/John}
- d. It is not unifiable

4.

a. A x (Food(x) => Likes(John, x))

Food(Apples)

Food(Chicken)

A x A y (Eats(x, y)&-Killed(x, y) => Food(y))

 $A \times (E \setminus Killed(x, y)) => -Alive(x)$

Eats(Bill, Peanuts)&Alive(Bill)

A x Eats(Bill, x) => Eats(Sue, x)

- b. -Food(x) | Likes(John, x) (S1) Food(Apples) (S2) Food(Chicken) (S3)
 - 1 00d(Cilickeii) (55)
 - $-Eats(x, y) \mid Killed(x, y) \mid Food(y)$ (S4)
 - -Killed(x, y) | -Alive(x) (S5)
 - Eats(Bill, Peanuts) (S6)
 - Alive(Bill) (S7) -Eats(Bill, x) | Eats(Sue, x) (S8)
- c. To prove John likes peanuts, we add S9: -Likes(John, Peanuts)

Resolve S9 with S1 {x/Peanuts}, giving S10: -Food(Peanuts)

Resolve S10 with S4 {y/Peanuts}, giving S11: -Eats(x, Peanuts) | Killed(x, Peanuts)

Resolve S11 with S5 {y/Peanuts}, giving S12: -Eats(x, Peanuts) | -Alive(x)

Resolve S7 with S12 {x/Bill}, giving S13: -Eats(Bill, Peanuts)

Resolve S13 with S6, empty clause.

d. To figure out "what food does Sue eat?" (E x Food(x) & Eats(Sue, x)), we add its negation S9: -Food(x) | -Eats(Sue, x)

Resolve S9 with S8, giving S10: -Eats(Bill, x) | -Food(x)

Resolve S6 with S10 {x/Peanuts}, giving S11: -Food(Peanuts)

Go through the procedure in (c), getting an empty clause. So, Sue eats Peanuts.

e. Now, we have:

```
-Food(x) | Likes(John, x)
                                           (S1)
Food(Apples)
                                           (S2)
Food(Chicken)
                                           (S3)
-Eats(x, y) | Killed(x, y) | Food(y)
                                           (S4)
-Killed(x, y) | -Alive(x)
                                           (S5)
-Eats(Bill, x) | Eats(Sue, x)
                                           (S6)
A \times A y - Eats(x, y) = > Die(x)
                                           Eats(x, y) \mid Die(x)
                                                                     (S7)
A \times Die(x) => -Alive(x)
                                  =
                                           -Die(x) \mid -Alive(x)
                                                                     (S8)
Alive(Bill)
                                           (S9)
```

We add S10: -Food(z) | -Eats(Sue, z)

Resolve S10 with S6 $\{x/z\}$, giving S11: -Eats(Bill, z) | -Food(z)

Resolve S11 with S7 $\{x/Bill, y/z\}$, giving S12: Die(Bill) | -Food(z)

Resolve S12 with S8 {x/Bill}, giving S13: -Alive(Bill) | -Food(z)

Resolve S13 with S9, giving S14: -Food(z)

Resolve S14 with S4 $\{z/y\}$, giving S15: -Eats(x, y) | Killed(x, y)

Resolve S15 with S5, giving S16: -Eats(x, y) | -Alive(x)

Resolve S16 with S9 {x/Bill}, giving S17: -Eats(Bill, y)

Resolve S17 with S7 {x/Bill}, giving S18: Die(Bill)

Resolve S18 with S8 {x/Bill}, giving S19: -Alive(Bill)

Resolve S19 with S9, empty clause.

So, Sue just eats everything Bill eats.