Chains of Blood

Cory Morales, Jorge Benavides, Brian Kidd, Andrew Lee

Github



Trello



4.5/5

Friends



5/5 Would test again

Terminal / Pygame



4/5 / 3.5/5



Deployment Environment

Methodologies

Waterfall



Peer code reviews



Challenges

- Not being able to meet up
 - Kept the project from making substantial progress

- Our art department didn't push to Github
 - Kept the visual overhaul from happening until really late