

Michael WALKER

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WORK EXPERIENCE

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|-------------|---|
| AUGUST 2010 | Work experience at ARRIVAL DESIGN Website development in PHP and XHTML, including migration of code from ASP to PHP. |
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FREE SOFTWARE CONTRIBUTIONS

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| 2010+ | Project Leader, ARCH HURD Website and server maintenance, managing development team, compiling and maintaining software, producing installation media. |
| 2009+ | Web Developer, UZBL Maintenance of website. Additionally, the website runs on a VPS I maintain. |
| 2009+ | Web Developer, GNU PROJECT Resolution of website issues as they arise, as part of a team of other maintainers. |
| 2009 | Developer, UZBL Implementation of various early functionality in a small development team, using C and Git. |

EDUCATION

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| 2010+ | MEng (Computer Science), University of York, UK Ongoing, due to graduate in 2014. Details |
| 2008 - 2010 | A Levels, Hymers College, UK Achieved grade A in Further Mathematics, Mathematics, and Physics. Achieved grade C in ICT. |
| 2008 - 2010 | AS Levels, Hymers College, UK Achieved grade A in Computing. Achieved grade C in Psychology. |

COMPUTER SKILLS

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|-------------|---|
| BASIC | Autotools, Apache, Javascript, jQuery, ML, Scheme, Subversion |
| FAMILIAR | Bash, CSS, Haskell, Java, L TEX, Git, Microsoft Windows, MySQL, nginx, SQL |
| EXPERIENCED | C, GNU/Linux, GNU/Hurd, PHP, Python, XHTML, Zsh |

REFERENCES

Dr Dimitar Kazakov
Academic supervisor
kazakov@cs.york.ac.uk

INTERESTS

Free and Open Source Software, Programming Languages, Operating Systems, Computer Architectures, Mathematical Foundations of Computer Science, 19th and 20th Century Literature, Abstract Strategy Games, Japanese Culture, Kendo

DETAILS

MENG (COMPUTER SCIENCE), UNIVERSITY OF YORK, UK

| MODULE TITLE | RESULT | CREDIT |
|--|--------|--------|
| First Year | | |
| Human Aspects of Computer Science | 66% | 20 |
| Introduction to Computer Architectures | 57% | 15 |
| Mathematical Foundations of Computer Science | 81% | 20 |
| Theory & Practice of Programming | 87% | 20 |
| Skills, Knowledge & Independent Learning | 100% | 5 |
| Digital Architecture Circuits & Systems | 51% | 30 |
| Numerical Analysis | 75% | 10 |
| <i>Overall Result</i> | 83% | 120 |
| Second Year | | |
| Principles of Programming Languages | 76% | 20 |
| Systems Software & Compilers | 59% | 30 |
| Software Engineering Project | 69% | 30 |
| Artificial Intelligence | 51% | 20 |
| Computability & Complexity | 61% | 10 |
| Vision & Graphics | 46% | 10 |
| <i>Overall Result</i> | 74% | 120 |