

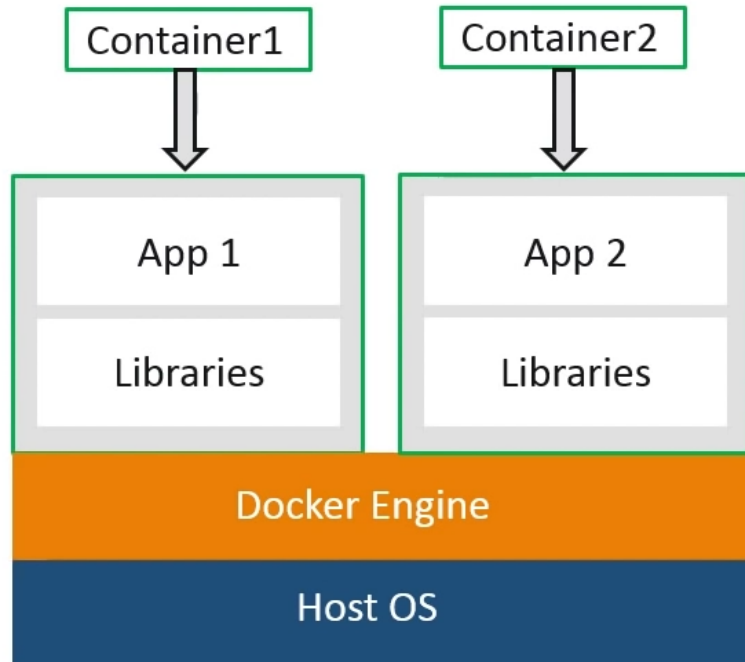
# GUEST LECTURE

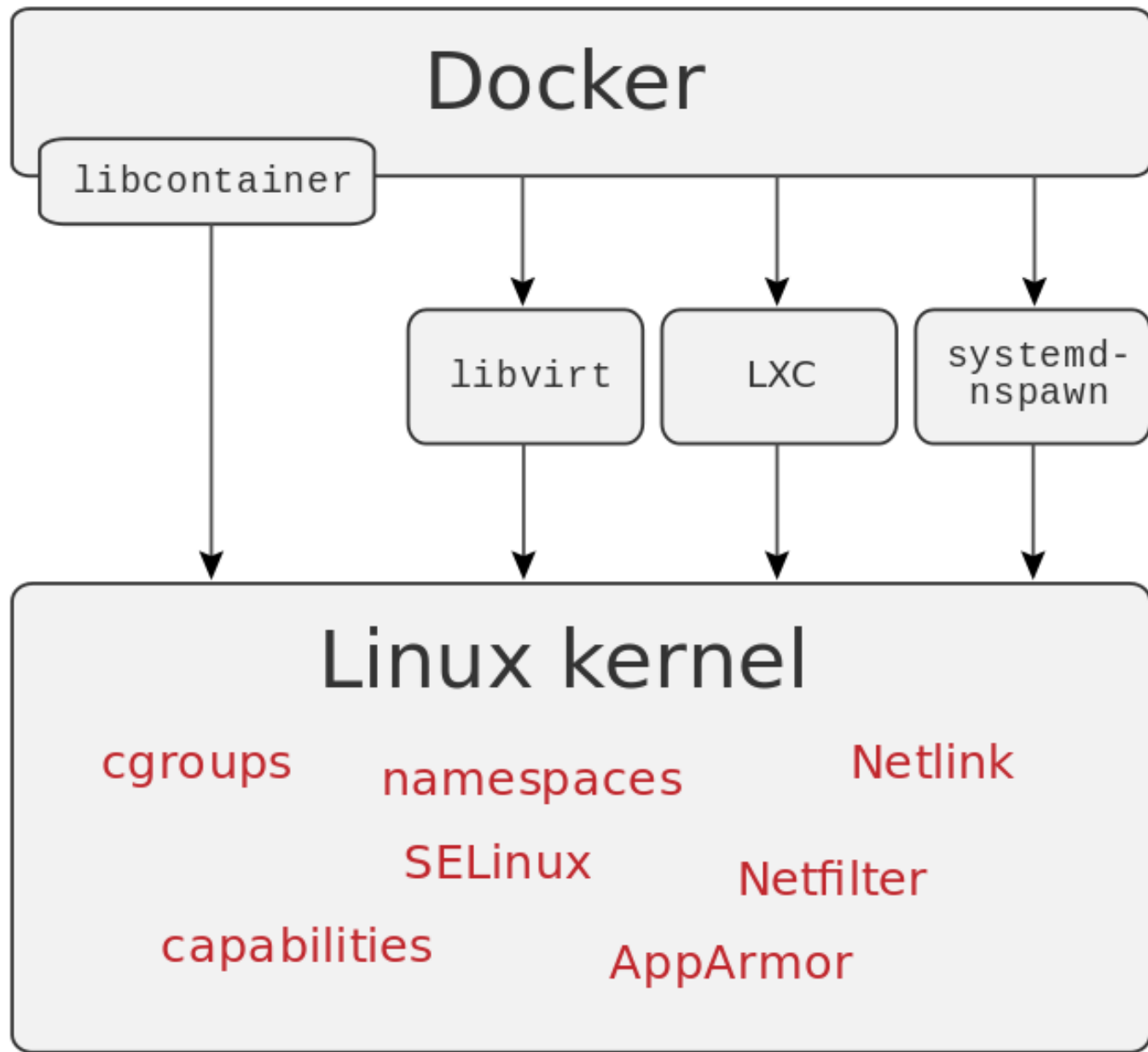
31.10.2023 – Mr. Dazzle B

# What is Docker?



- Docker makes it easier to create, deploy and run applications by using containers
- Docker containers are lightweight alternatives to Virtual Machines and it uses the host OS
- You don't have to pre-allocate any RAM in containers





# Docker Image & Container

---



**Docker Image**

run



**Docker Container**

- Read Only Template Used To Create Containers
- Built By Docker Users
- Stored In Docker Hub Or Your Local Registry

- Isolated Application Platform
- Contains Everything Needed To Run The Application
- Built From One Or More Images

# Docker Registry

---

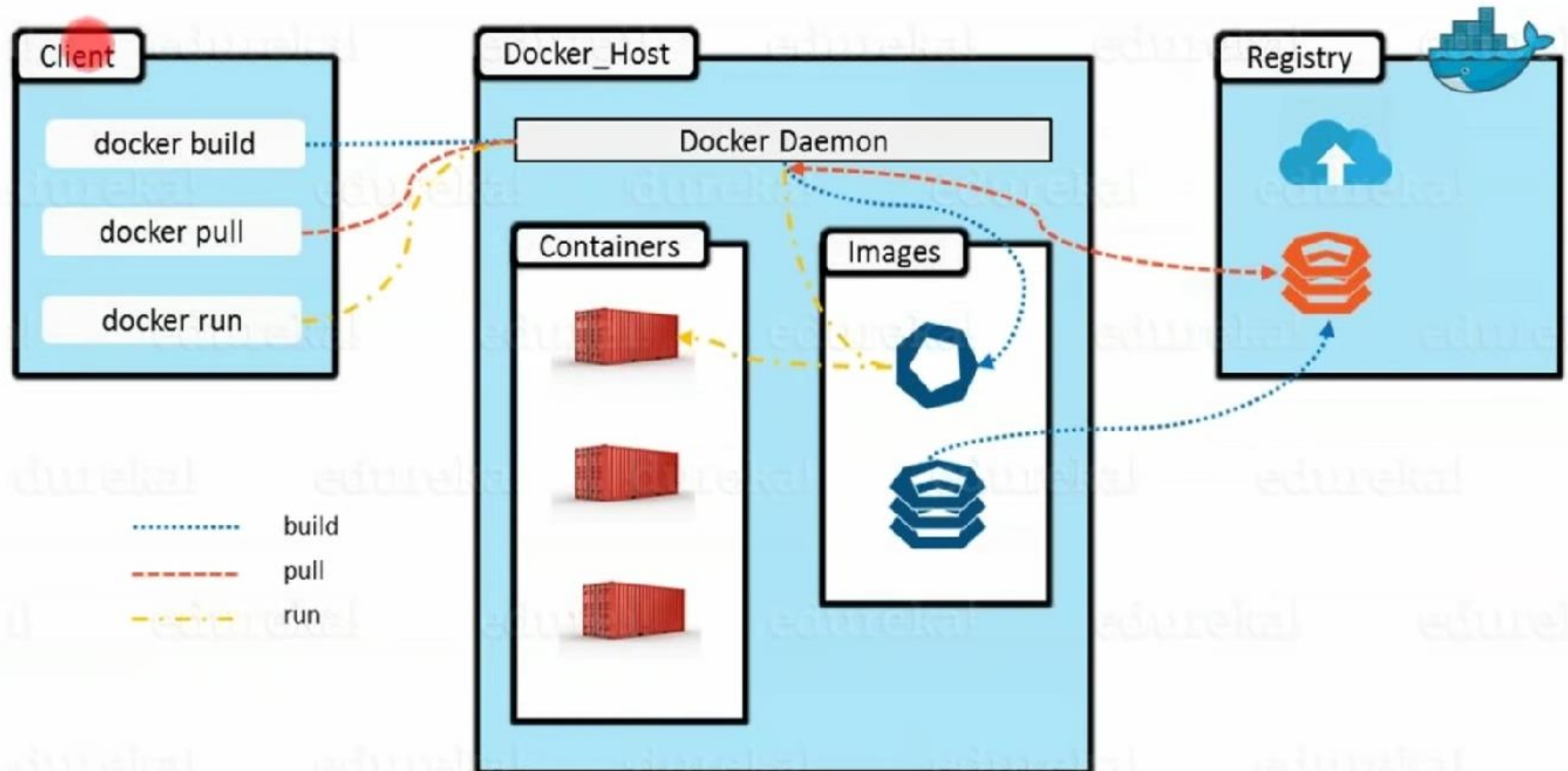
- Docker Registry is a storage component for Docker Images
- We can store the Images in either Public / Private repositories
- DockerHub is Docker's very own cloud repository



## Why Use Docker Registries?

- Control where your images are being stored
- Integrate image storage with your in-house development workflow

# Docker Architecture

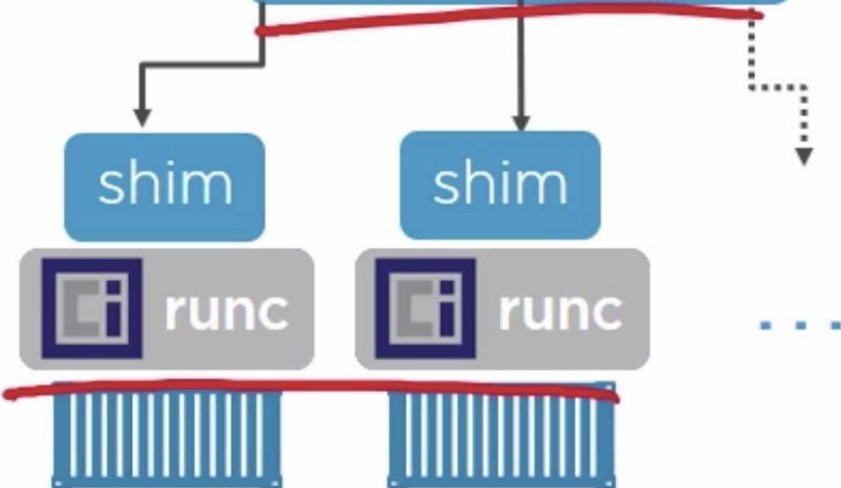


```
$docker container run . . .
```

{REST} POST /vX.X/containers/create HTTP/1.1



{GRPC} client.NewContainer(context, ...



# Most Used Docker Commands

---

`docker --version`

`docker --help`

`docker pull`

`docker run`

`docker build`

`docker login`

`docker push`

`docker ps`

`docker images`

`docker stop`

`docker kill`

`docker rm`

`docker rmi`

`docker exec`

`docker commit`

`docker import`

`docker export`

`docker container`

`docker compose`

`docker swarm`

`docker service`



# Basic Docker Commands

**docker pull**

```
$ docker pull ubuntu
```

*This command pulls a new Docker image from the Docker Hub*



**docker run**

```
$ docker run ubuntu
```

*This command executes a Docker image on your local repo & creates a running Container out of it*



**docker images**

```
$ docker images
```

*This command lists down all the images in your local repo*



**docker build**

```
$ docker build -t MyUbuntuImage .
```

*This command is used to compile the Dockerfile, for building custom Docker images based on the*



## **docker container**

*This command is used to perform various operations on the container. Refer to [www.docs.docker.com](http://www.docs.docker.com) for more info.*



```
$ docker container logs
```

```
$ docker container kill
```

```
$ docker container rm
```

```
$ docker container run
```

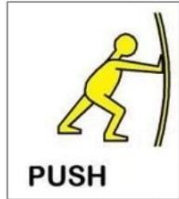
```
$ docker container start
```

And so on..

## docker push

```
$ docker push vardhanns/MyUbuntuImage
```

*This command pushes a Docker image on your local repo to the Docker Hub*



## docker ps

*This command lists all the running containers in the host  
If '-a' flag is specified, shutdown containers are also displayed*



## docker stop

```
$ docker stop fe6e370a1c9c
```

*This command shuts down the container whose Container ID is specified in arguments. Container is shut down gracefully by waiting for other dependencies to shut*



## docker kill

```
$ docker kill fe6e370a1c9c
```

*This command kills the container by stopping its execution immediately. Its similar to force kill*

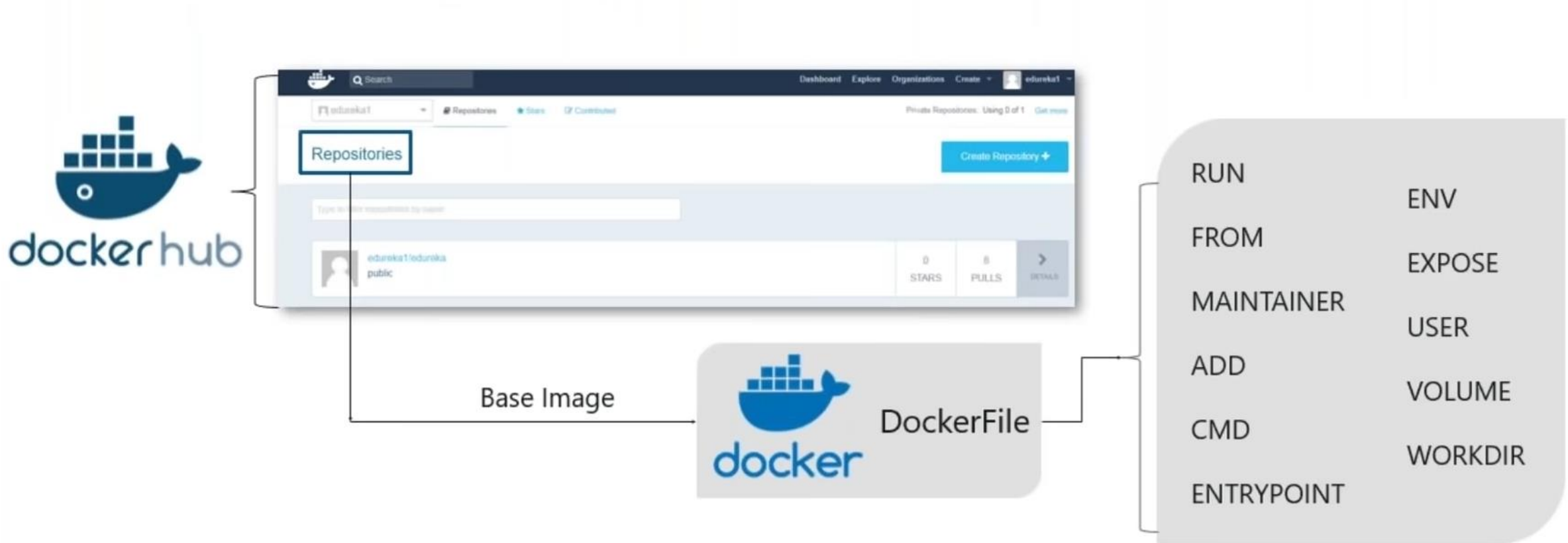


- `#docker pull centos`
- `#docker container run -itd --name linuxcon100 centos`
- `#docker container exec -it linuxcon100 bash`
  
- `#docker container run -itd --name linuxcon100 -p 8007:80 nginx`
- if we give `-P` , it will assign random port
- `#docker container run -itd --name linuxcon100 -P nginx`
  
- to inspect
- `#docker inspect image nginx`
- `#docker inspect container containerName`

- #docker container stop cont.ID
- #docker container rm --force cont.ID
- if we give force the following incident will happen
- container kill-container die-container network disconnect-container destroy
- #docker container start
- #docker info
- docker location /var/lib/docker

# How To Build Docker Images? – Using DockerFile

Dockerfile is a script, composed of various commands (instructions) and arguments listed successively to automatically perform actions on a base image in order to create (or form) a new one



# DockerFile Syntax

Dockerfile syntax consists of two kind of main line blocks: **comments** and **commands + arguments**

## Syntax

# Line blocks used for commenting  
command argument argument1...

## Example

# Print "Welcome To Edureka!"  
RUN echo "Welcome To Edureka!"

**Apache2** Web Server. Apache is the most commonly used Web server on Linux systems. Web servers are used to serve Web pages requested by client computers



```
FROM ubuntu:14.04
```

```
MAINTAINER edureka
```

```
RUN apt-get update
```

```
RUN apt-get install -y nginx
```

```
ADD index.html /usr/share/nginx/html/index.html
```

```
ENTRYPOINT ["/usr/sbin/nginx", "-g", "daemon off;"]
```

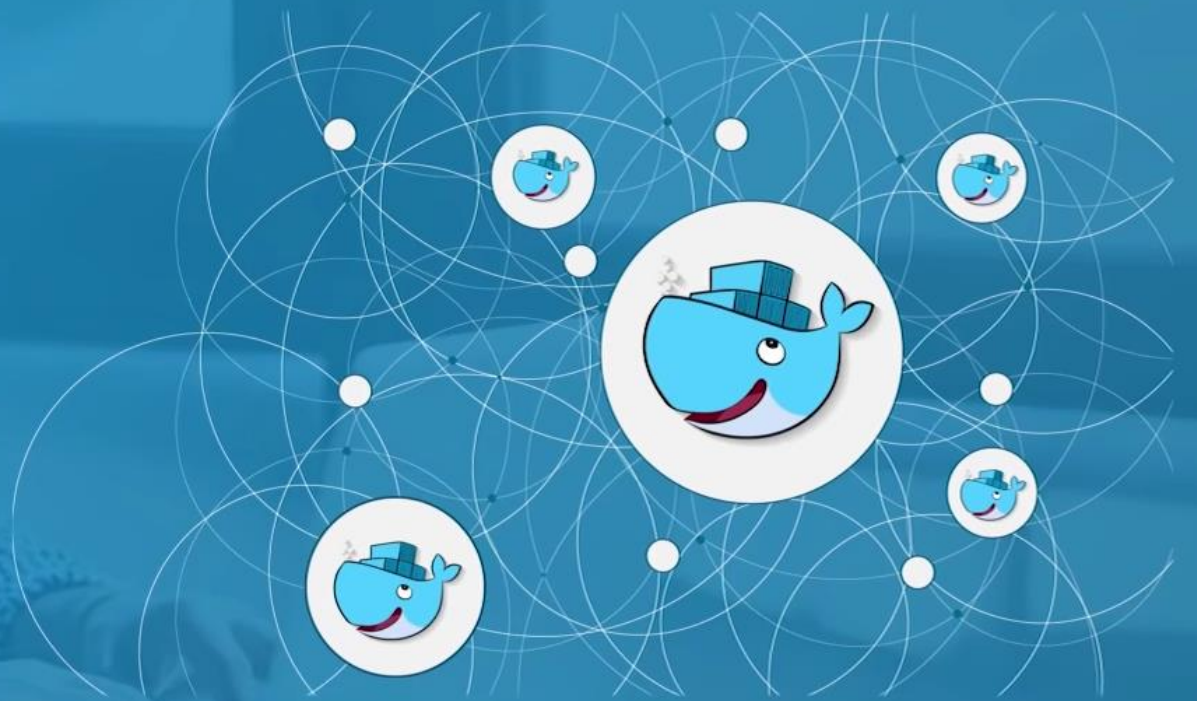
```
EXPOSE 80
```



#vi Dockerfile

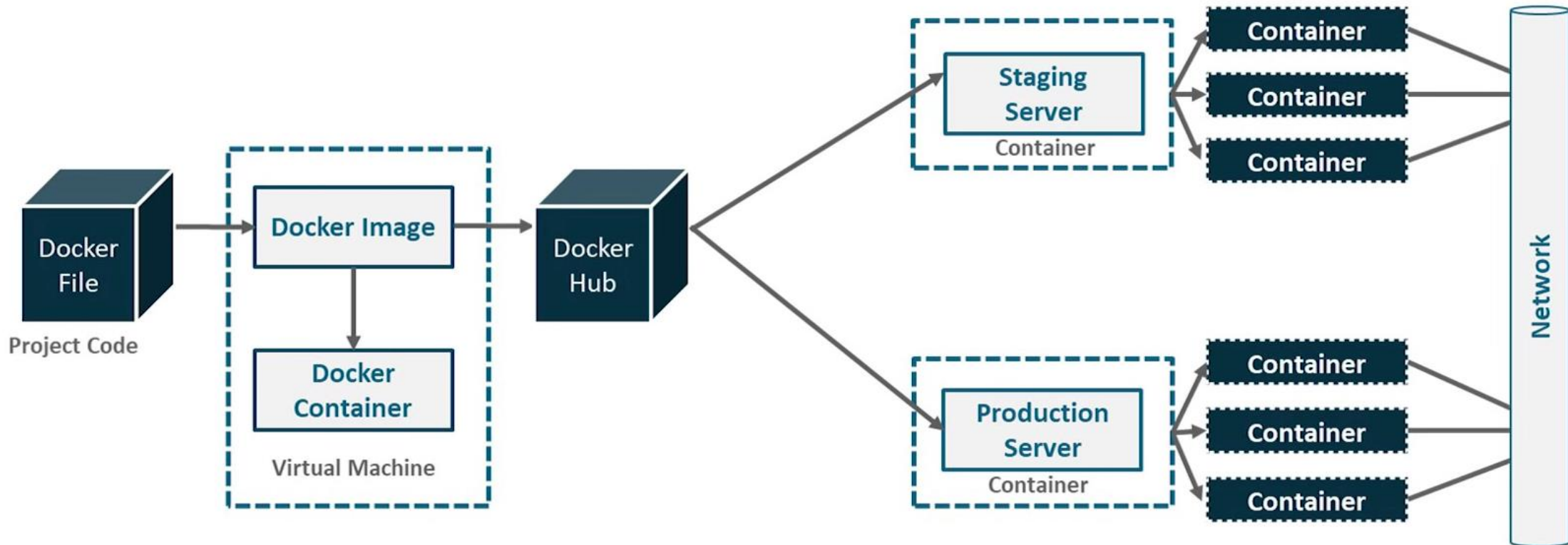
- FROM openjdk:8
- LABEL version="1.0."
- RUN apt-get update -Y
- RUN apt-get install git -Y
- RUN git clone <https://github.com/spring-projects>
- WORKDIR /spring-petclinic
- RUN ./mvnw package
- EXPOSE 8080
- CMD ["java","-jar, "target/\*.jar"]

# Docker Networking

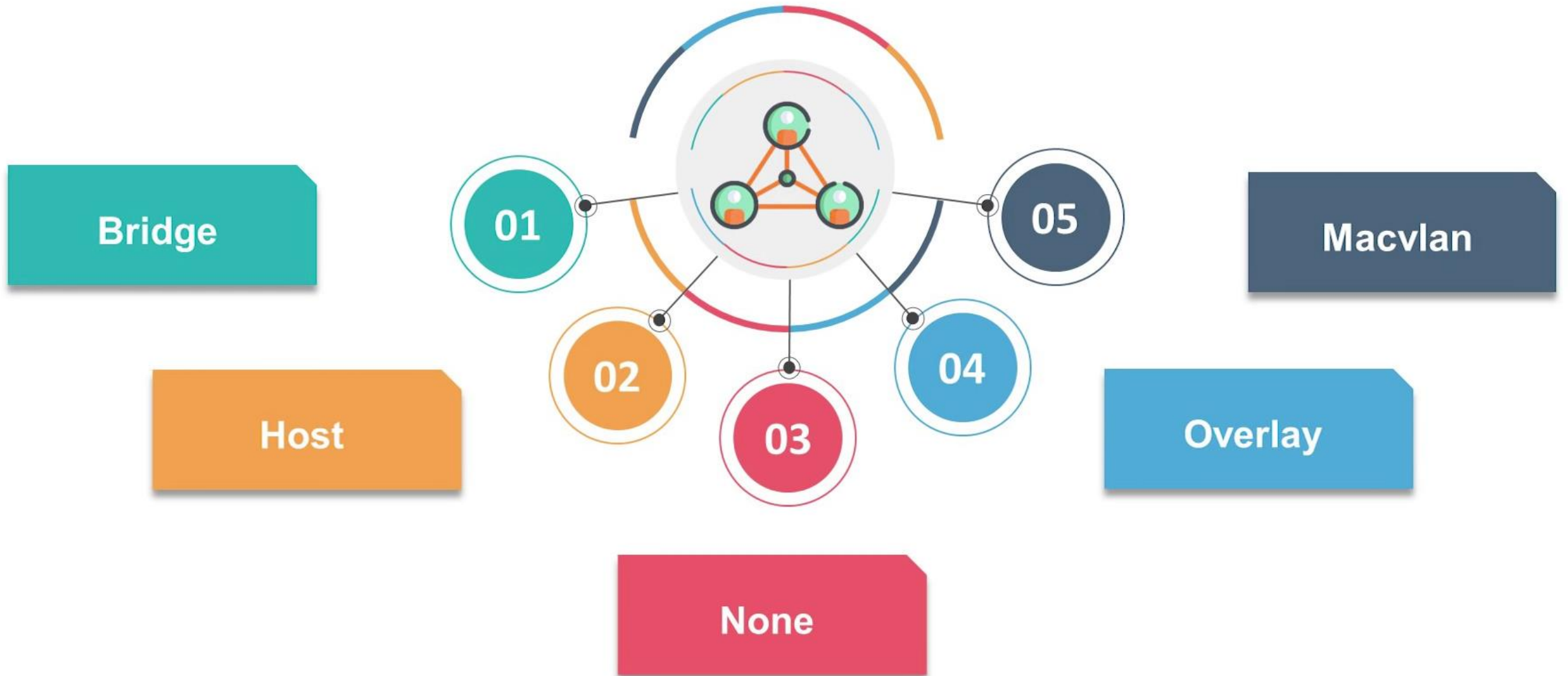


# Docker Networking

Docker containers and services do not need to be aware that they are deployed on Docker, or whether their peers are also Docker workloads or not, and this introduces the concept of Docker Networking.



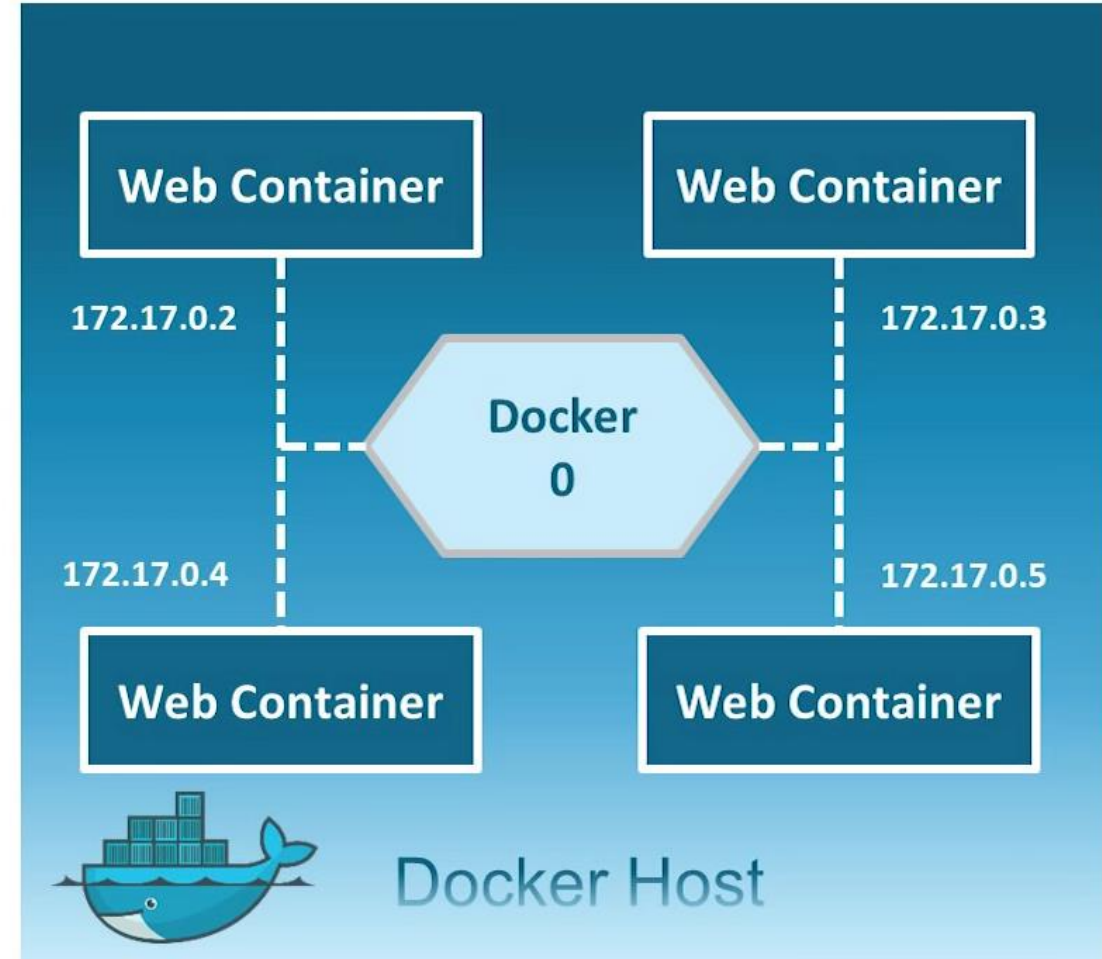
# Network Drivers





# Network Drivers: Bridge

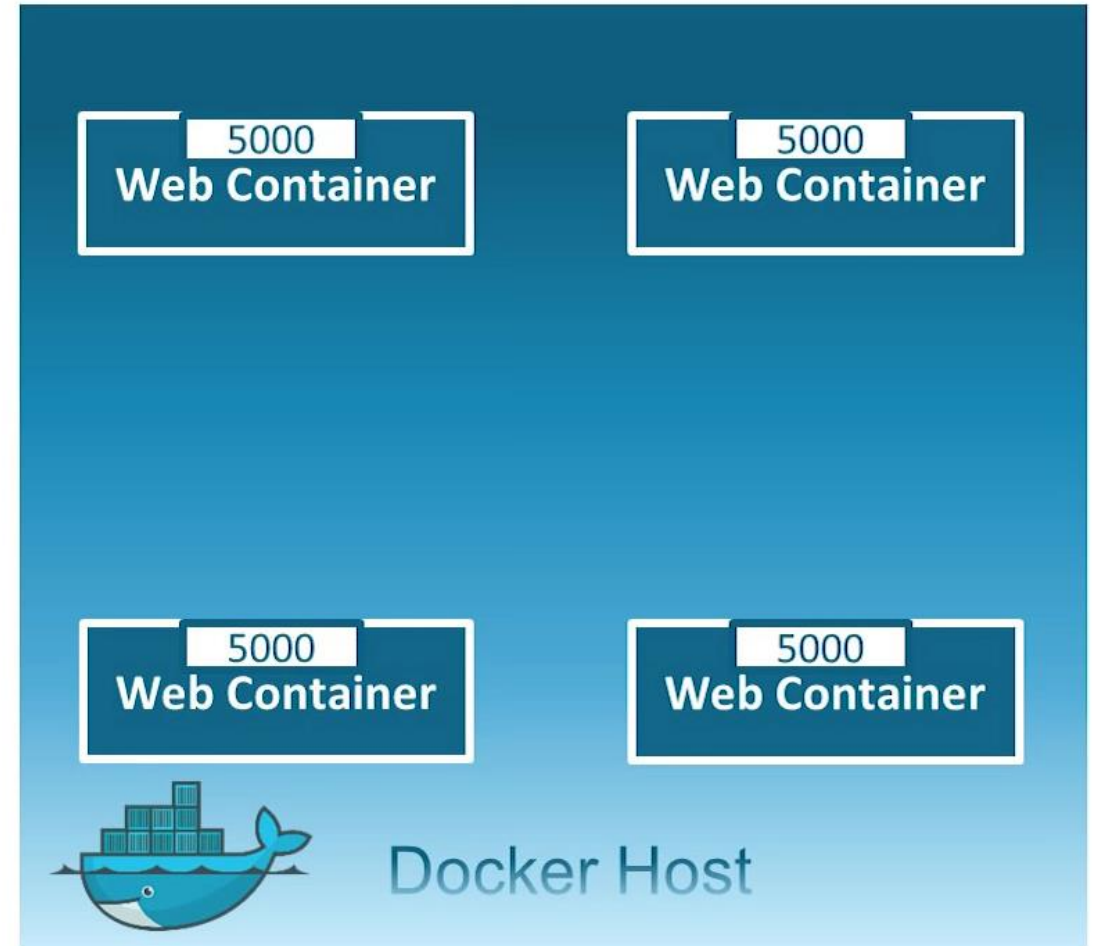
The default network driver. If you don't specify a driver, this is the type of network you are creating. Bridge networks are usually used when your applications run in standalone containers that need to communicate.



- BRIDGE: bridge n/w is used to multiple containers to communicate on the same docker host
- but OVERLAY n/w are best when you need containers running on different docker hosts.
- #docker network ls
- #docker network inspect networkid
- Network create
- #docker network create --driver bridge mynetwork-brg02 --subnet 10.0.0.0/16 --gateway 10.0.0.1
- create a container with our network bridge
- #docker container run -itd --name linux03 --network mynetwork-brg02 alpine
- connect 2 different network containers
- #docker network connect mynetwork-brg02 linux02

# Network Drivers: Host

For standalone containers, removes network isolation between the container and the Docker host, and uses the host's networking directly.



- HOST: Linux base host network namespace will inherit to the container like IP
- HOST n/w are best when the n/w stack should not be isolated from the docker host
- but you want other aspects of the container to be isolated.
- NONE: disable all the network (it will check only itself -loopback)
- #docker container run -it --name noipcon --network none ubuntu
- overlay network : & macvlan network
- OVERLAY n/w are best when you need containers running on different docker hosts.

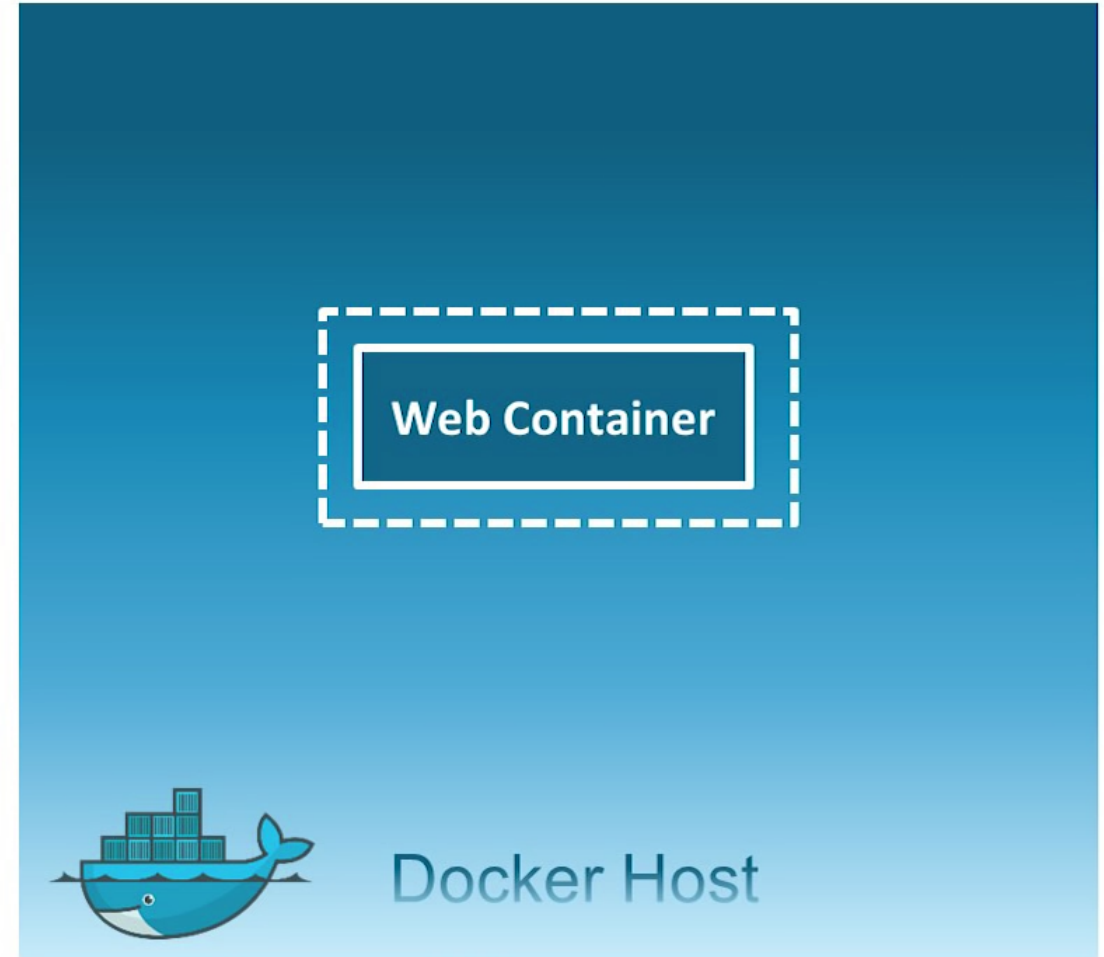
NOTE: we can create many nos of bridge network driver but there is only one "HOST"& "NULL" network driver.



# Network Drivers: None

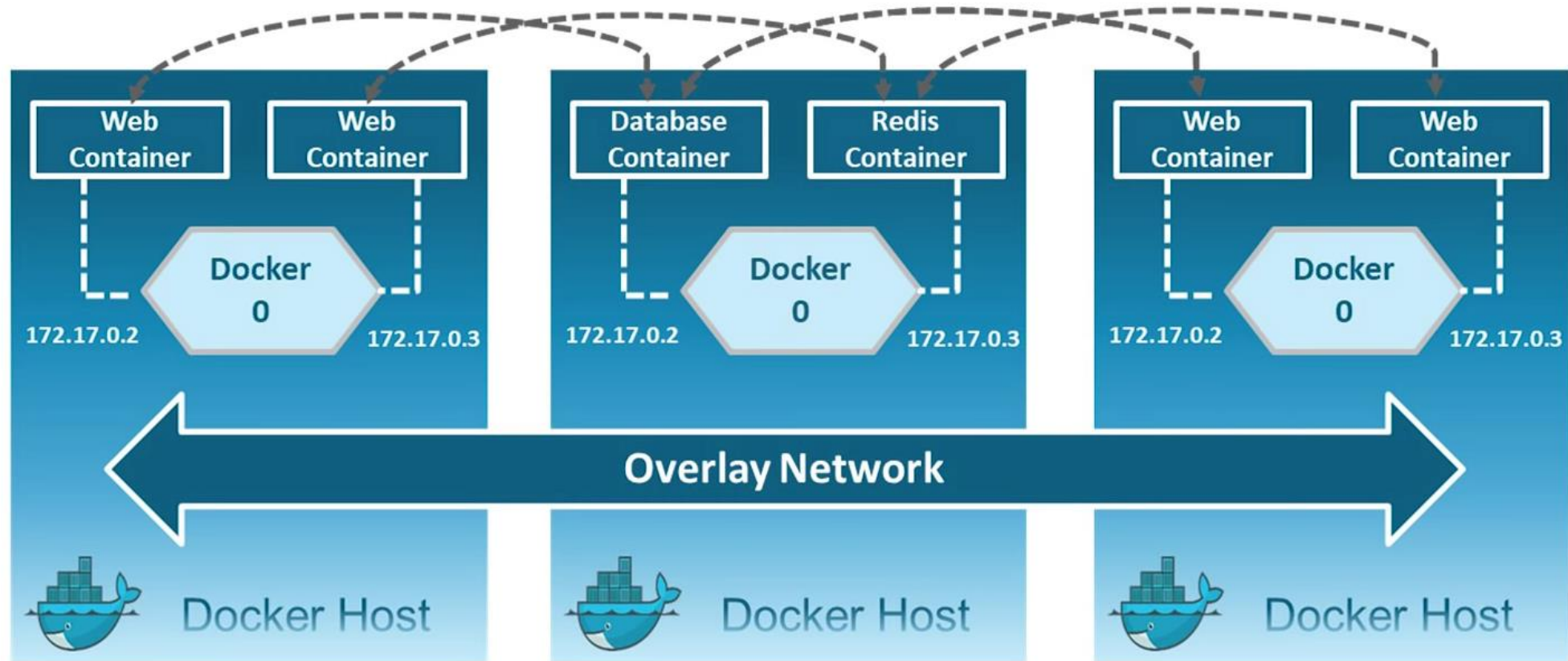
---

Disables all networking for containers.  
Usually used in conjunction with a custom  
network driver.



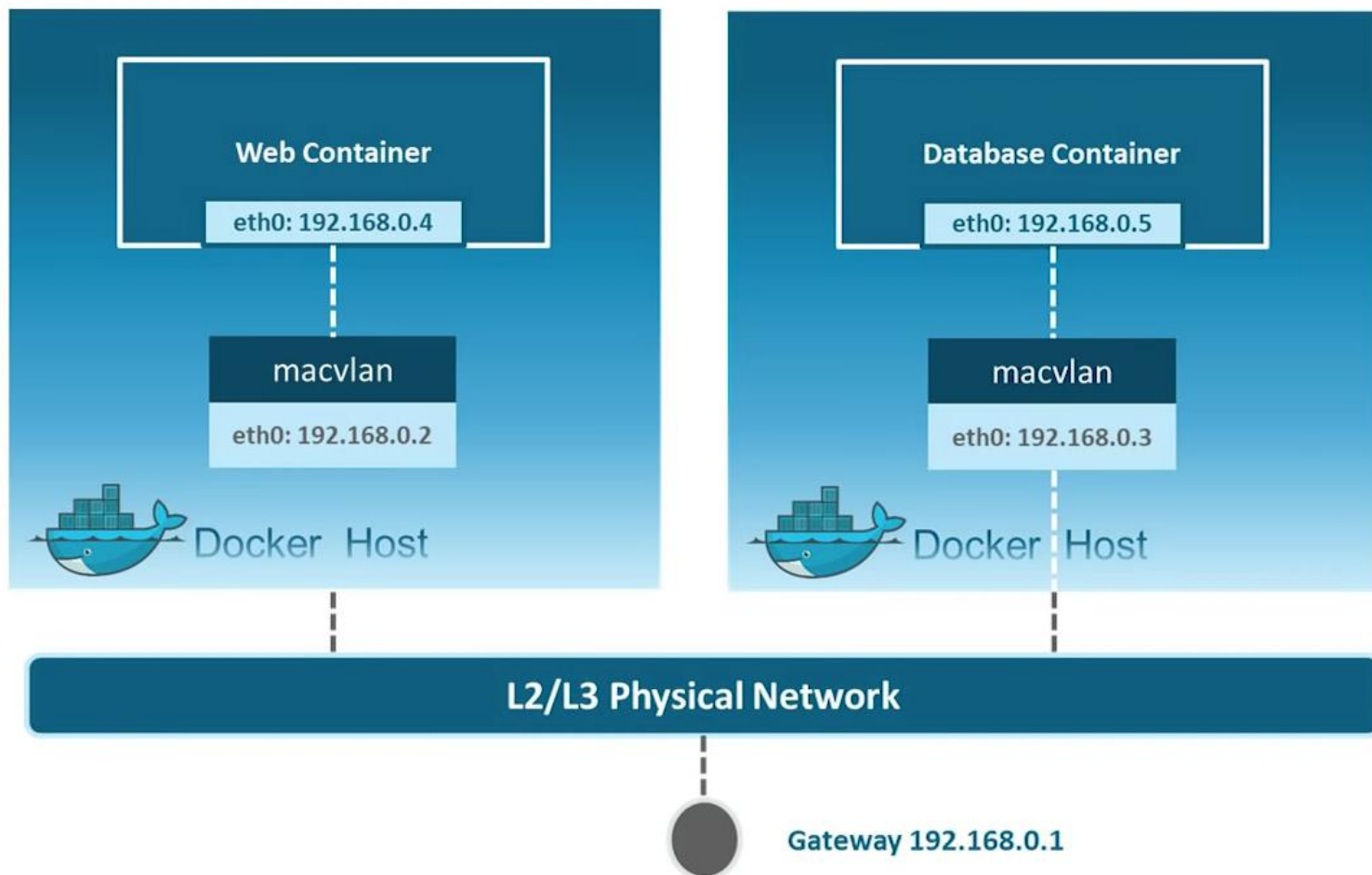
# Network Drivers: Overlay

Overlay networks connect multiple Docker daemons together and enable swarm services to communicate with each other daemons.



# Network Drivers: Macvlan

Macvlan networks allow you to assign a MAC address to a container, making it appear as a physical device on your network. The Docker daemon routes traffic to containers by their MAC addresses.



<https://docs.microsoft.com/en-us/virtualization/windowscontainers/deploy-containers/containerd>

<https://docs.microsoft.com/en-us/virtualization/windowscontainers/deploy-containers/containerd#runhcs>

## Docker Volumes

1:38 PM Step by Step for...

## Jenkins on Docker

1:36 PM Step by Step for...

## Docker Basic Comman...

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## How to create Dockerf...

Yesterday Docker Basic...

## How to create Docker I...

Yesterday No additional t...

## Docker Containers

Yesterday What are Cont...

## Docker Images

Yesterday What are Imag...

Volumes are the preferred mechanism for persisting data generated by and used by Docker containers

> docker volume //get information

> docker volume create

> docker volume ls

> docker volume inspect

> docker volume rm

> docker volume prune

## Use of Volumes

=====

Decoupling container from storage

Share volume (storage/data) among different containers

Attach| volume to container

On deleting container volume does not delete

- In container host we have to create one folder for volume  
dockerhost900#mkdir -p /test/data
- #docker container run -itd --name mycon03 - /test/data:/test/containerdata  
ubuntu
- We may give volume name also & map the container to that volume  
(default path is /var/lib/docker/volume)
- dockerhost900#docker volume create myvolumetest
- #docker container run -itd --name mycon06 -v myvolumetest:/test/mydata  
ubuntu
- BIND VOLUME - it will use or mount the base Linux mounted volume like  
/etc/nsswitch.conf
- dockerhost900#docker container run -itd --name testcon100 --mount  
type=bind /etc/nsswitch.conf:/etc/nsswitch.conf imagename



# Docker Basic Commands Step by Step for Beginners

## Basic

- > docker version
  - > docker -v
  - > docker info
  - > docker --help
  - > docker login
- 

## Images

- > docker images
  - > docker pull
  - > docker rmi
- 

## Containers

- > docker ps
  - > docker run
  - > docker start
  - > docker stop
- 

## System

- > docker stats
- > docker system df
- > docker system prune



Developer



Dockerfile



Docker image



Docker  
Hub



Docker Container

Pull image

Docker image



Docker Container

Staging Environment

Pull image

Docker image



Docker Container

Test Environment

**This resolves the issue of app working on one platform and not on other**





- ETCD -- is a Database which has a key-value format about container->NodeLabel
- Scheduler -- identifies the right node to schedule a container(based on container requirement,worker node capacity,any other policies,taints&toleration,etc)
- Controller -- to take care of different areas,-Node ctl take care of Nodes
  - Replication controller take care of desired container running all times,
- KUBE-APIserver -- is PRIMARY management of orchestrating all operation within the cluster.
- KUBELET -- is captain of the ship.kubelet is an engine runs on all the nodes& its listens an instructions from the API server.
  - like deploy or destroy--, API fetches periodical status report from KUBELET.
- KUBEPROXY -- ensures neccessary rules the worker nodes allows the container to communicate which is running on worker nodes
  - in simple words kubeproxy enabling communication between services within the cluster.

# How Does Docker Work?

Docker Engine uses a Client Server Architecture.

Docker Engine is simply the docker application that is installed on your host machine.

The Client- Server architecture communicates using a REST API.

Docker Daemon checks the requests to manage the containers.

Docker Engine



Client

Docker CLI



REST API

Server

Docker Daemon

# Docker Architecture

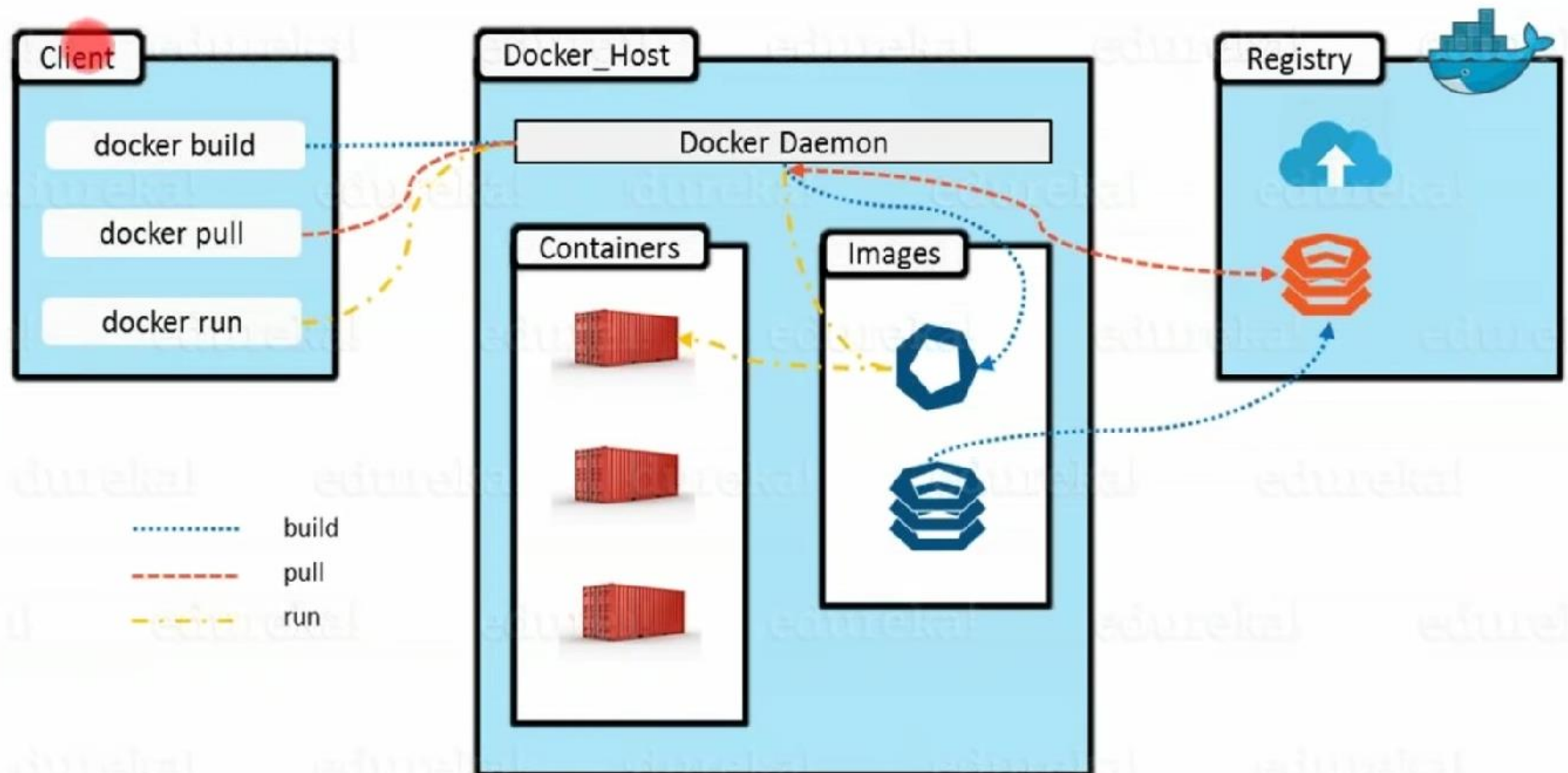


Image build through Dockerfile

```
[#mkdir test100
```

```
vi Dockerfile
```

```
FROM ubuntu:latest
```

```
LABEL webimage=v1.0
```

```
RUN apt-get update -y
```

```
RUN apt-get install tree -y && apt-get install git -y]
```

Then build

```
#docker image build -t webappimage:V1.0.0 .
```

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- overlay network : & macvlan network
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NOTE: we can create many nos of bridge network driver but there is only one "HOST"& "NULL" network driver.

# Docker Volumes

## Step by Step for Beginners

Today we will learn:

1. What are Volumes
2. How to create / list / delete volumes
3. How to attach volume to a container
4. How to share volume among containers
5. What are bind mounts

Volumes are the preferred mechanism for persisting data generated by and used by Docker containers

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Decoupling container from storage

Share volume (storage/data) among different containers

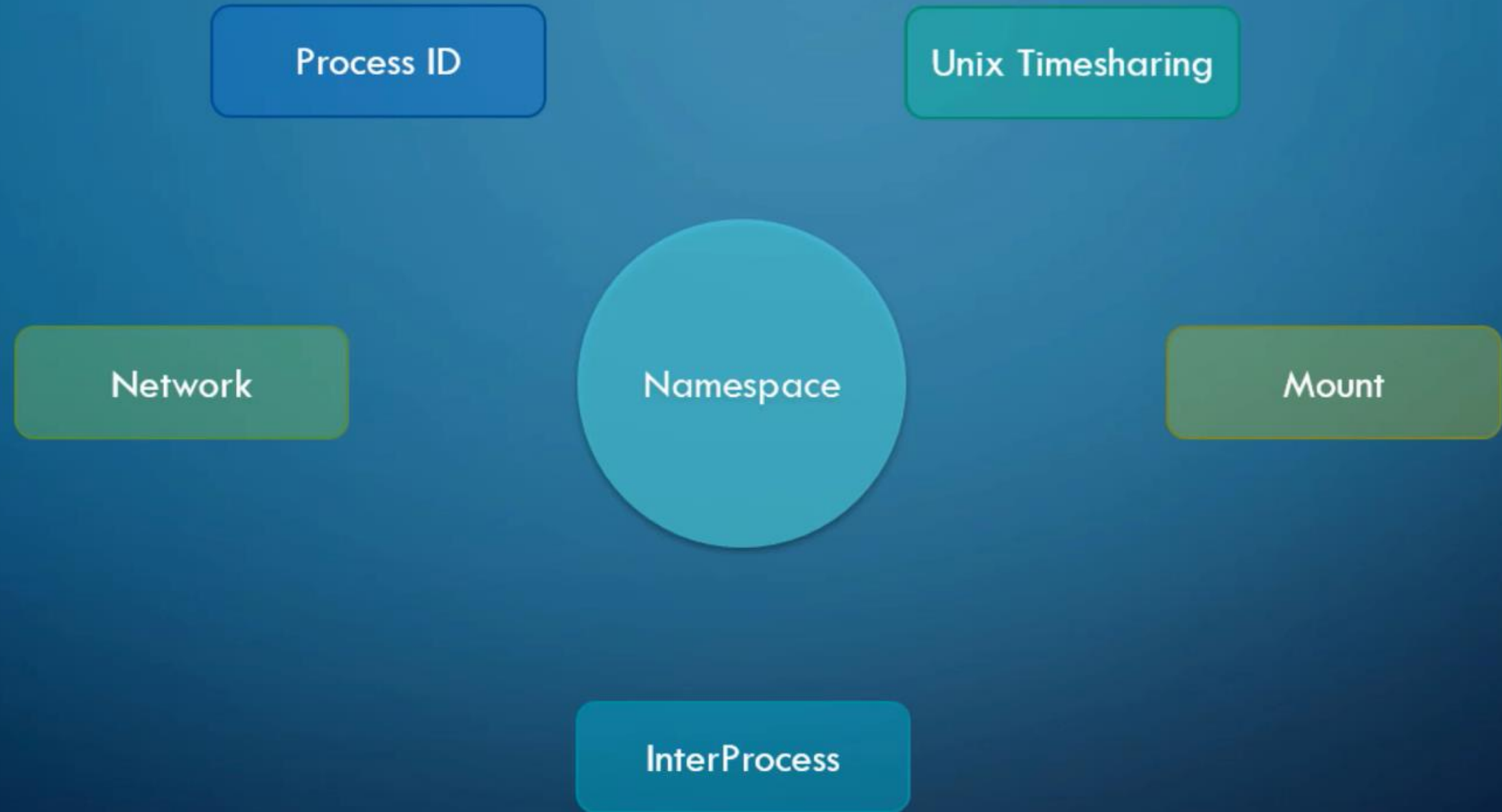
Attache volume to container

On deleting container volume does not delete



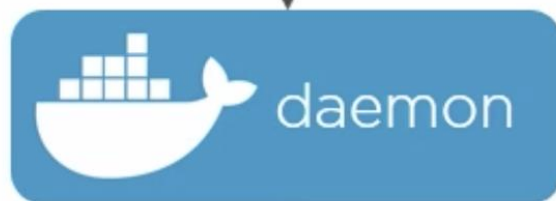
```
raghav$ docker run --name MyJenkins1 -v myvol1:/var/jenkins_home -p 8080:8080 -p  
50000:50000 jenkins
```

# CONTAINERIZATION



```
$docker container run . . .
```

{REST} POST /vX.X/containers/create HTTP/1.1



{GRPC} client.NewContainer(context, ...

