CUSTOMER SERVICE BULLETIN

Radio Shaek CUSTOMER SERVICE BULLETIN

Bulletin No. 3320-01

Description CARD GAMES

Model Color

Stock No. 26-3320 Ver. 01.00.00

Date June 28, 1983

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400 Atrium—One Tandy Center, Fort Worth, Texas 76102

Problem

When all cards are face up in SOLITAIRE, using "W" for a quick finish causes the system to lock up.

* * THE FOLLOWING CHANGES ARE REQUIRED! * *

Solution

- 1. Using a clean blank tape, type CSAVE"SOLITARE" to save the changes in the program.
- 2. Place the SOLITARE Program in the cassette recorder and in BASIC load the program by typing CLOAD"SOLITARE".
- 3. Make the following corrections:

CHANGES (Retype the line or refer to the Edit section of the owners manual)

Old Line: 10 GOSUB60000:CKS:ORUBT@12, "SOLITAIRE": PCLEAR4: PMODE4: PCLS:CLEAR 350:FORI=480T0511: READX: POKEI, X:NEXT:DIMC(51), B(3,4), T(3,4), S(17,6), N\$(12), S\$(3), L(6), U(1,1), F(3), R(11), D(23): X1=2: Y1=1: XX=226: YY

=154:x3=40:y3=3:F=-1:PRINT@41,"BY: JAMES GARON

New Line: 10 GOSUB60000:CLS:PRINT@12, "SOLITAIRE": PCLEAR4: PMODE4: PCLS:CLEAR

300:FORI=480TO514:READX:POKEI,X:NEXT:DIMC(51),B(3,4),T(3,4),S(17,

6),N\$(12),S\$(3),L(6),U(1,1),F(3),R(11),D(23):X1=2:Y1=1:XX=226:YY

=154:x3=40:y3=3:F=-1:PRINT@41,"BY: JAMES GARON

Old Line: 2000 POKE485,10:POKE486,32:EXEC480:Y=5:FORS=0TO3:X=80+46*S:FORV=

F(S)+1+(F(S)=12)TO12:GOSUB1ØØØ:NEXT:PLAYF\$:F(S)=12:NEXT:POKE485,

6: POKE 486, Ø

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New Line: 2000 POKE488,4:POKE489,64:POKE494,158:EXEC480:Y=5:FORS=0TO3:

 $x=8\emptyset+46*s:FORV=F(S)+1+(F(S)=12)TO12:GOSUB1\emptyset\emptyset\emptyset:NEXT:PLAYF$:F(S)=$

12: NEXT: POKE 488, Ø: POKE 489, Ø: POKE 494, 192

Old Line: 5000 DATA16,142,,31,150,188,95,31,3,142,0,192,198,31,166,65,167

,192,90,38,249,51,65,48,31,38,241,49,63,38,229,57

New Line: 5000 DATA16,142,,31,150,188,95,195,,,31,3,142,0,192,198,31,166

,65,167,192,90,38,249,51,65,48,31,38,241,49,63,38,226,57