

Python exceptions

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Exception handling

- World is far from perfect
- Even our programs
- Expect the unexpected - use exception handling

Raising exceptions

- Mostly they are raised somewhere else
- We can raise them too
 - `raise`
 - `raise <expression>`
 - `raise <expression> from <expression>`
- First form reraises last active exception (or raises `RuntimeError` if none is active)
- Both last forms calculate the first expression, it should give a subclass or an instance of `BaseException` (in case of a class an instance is created with parameterless constructor)
- The last form allows for exception chaining: the last expression also has to be an exception which will be the cause for the raised exception

Raising exceptions

```
raise RuntimeError("Division by zero occurred")
```

Exception handling

- Much more important than raising is exception catching

```
try:
    instructions
except [expression [as identifier]]:  # may be many such clauses
    instructions
[else:
    instructions]
[finally:
    instructions]
```

Exception handling

- If no exception within **try** is raised then no exception handler is called
- If an exception is raised then the execution of try statements is abandoned, and an exception handler is looked for
- Handlers are examined one by one till the first matching is found
- Its instructions are then executed (and no other handlers are examined)
- Expressions in clauses, when tested, are calculated; their values match the exception object if
 - value's base classes is the same as that of exception object, or
 - value's base class is base class of the exception object, or
 - value is a tuple containing a matching object
- If there is an expression-free clause then it matches any exception and must be the last clause

Exception handling

- The **else** clause is executed if no exception was raised and no `return`, `continue`, or `break` statement was executed.
- If there is an exception raised in the `else` clause it is searched outside of the `try` statement
- The **finally** clause is always executed
- If there was an exception in exception handling in the **try** statement, then it is suspended on the time of the execution of `finally`, if **finally** does not execute a **return**, **break** or **continue** statement this exception is then reraised (otherwise discarded)
- If `try` block ended because of the **return** statement and **finally** did so too, then the return value of a function is that of `finally`

Exception handling

- If no exception handler is found within the try instruction, then the search for exception continues in usual way - up the invocation stack
- If the evaluation of a clause expression raises exception, then the original exception object is abandoned and the search for a new exception continues in the normal way outside of the try statement

Exception

- It is an object
- Object of a subclass of the Exception class
- Contains a traceback - important to find causes of the problem
- May contain a cause - other exception which handling caused this one
- When the exception handler is being searched details of the exception can be examined by calling `sys.exc_info()`. Its result is a 3-tuple: exception class, the exception instance and a traceback object.

Own exceptions

- It is possible to define them
- They have to be subclasses of Exception
- (see example on the next page)

Own exceptions

```
class NotNumber(Exception):  
    pass  
  
def add1(x):  
    if type(x) == int or type(x) == float or type(x) == complex:  
        return x + 1  
    else:  
        raise NotNumber("x must be a number")
```

Built-in exceptions

- There are many exceptions built-in into Python
- Here we list only the most interesting ones
- Exception - all user defined exceptions should inherit it, also all non-system-exiting exceptions inherit from this class.
- `ArithmeticError` - superclass for e.g.:
 - `OverflowError` (rather not used, for ints it should be `MemoryError`, some functions expecting a value from a range may generate it, most parts of floats implementation does not generate it)
 - `ZeroDivisionError`
 - `FloatingPointError` (currently is not used)
- `AssertionError` - generated by the `assert` command
- (cont...)

Built-in exceptions

- (...cont)
- `IndexError` - an index of a sequence id out of range
- `KeyError` - a key was not found in a dictionary
- `MemoryError` - the program ran out of memory
- `NameError` - local/global name was not found
- `OSError` - error connected to op. syst. (like problem with a file), has many subclasses, e.g. `FileNotFoundError`
- `RecursionError` - too deep recursion (use `sys.set/getrecursionlimit()`)
- `TypeError` - an operation got an operand of a wrong type
- `ValueError` - an operation got an operand of a right type but wrong value

Thank you for your attention!