

Summary of key points (so far)

1) General supervised learning:

$$\hat{y} = f(\vec{x}) \approx y \dots \downarrow \mathcal{L}(y, \hat{y})$$

2) Success depends on:

quantity & quality of data & features

3) Validation is essential:

CV to tune hyperparameters (IID)
↳ test set to further probe generalizability.

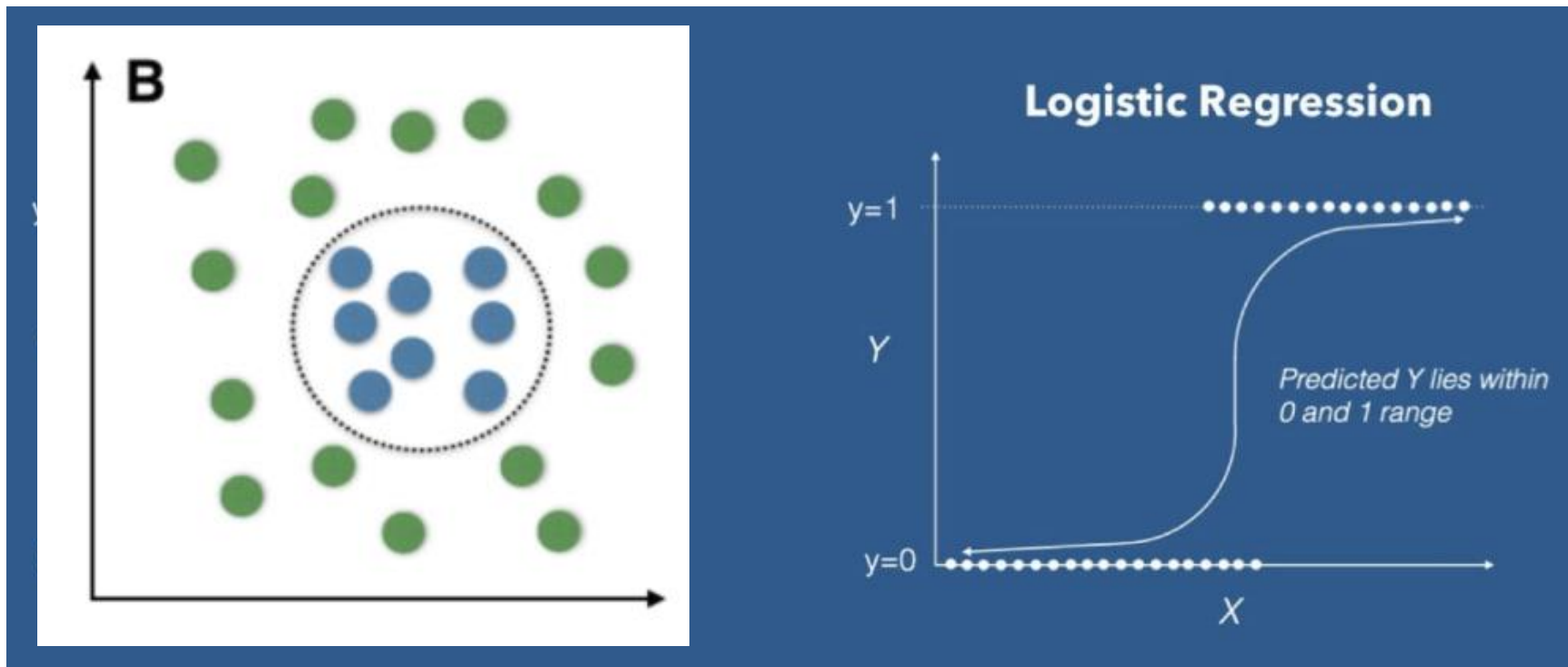
4) Leverage your domain knowledge:

better features, more robust data, define success

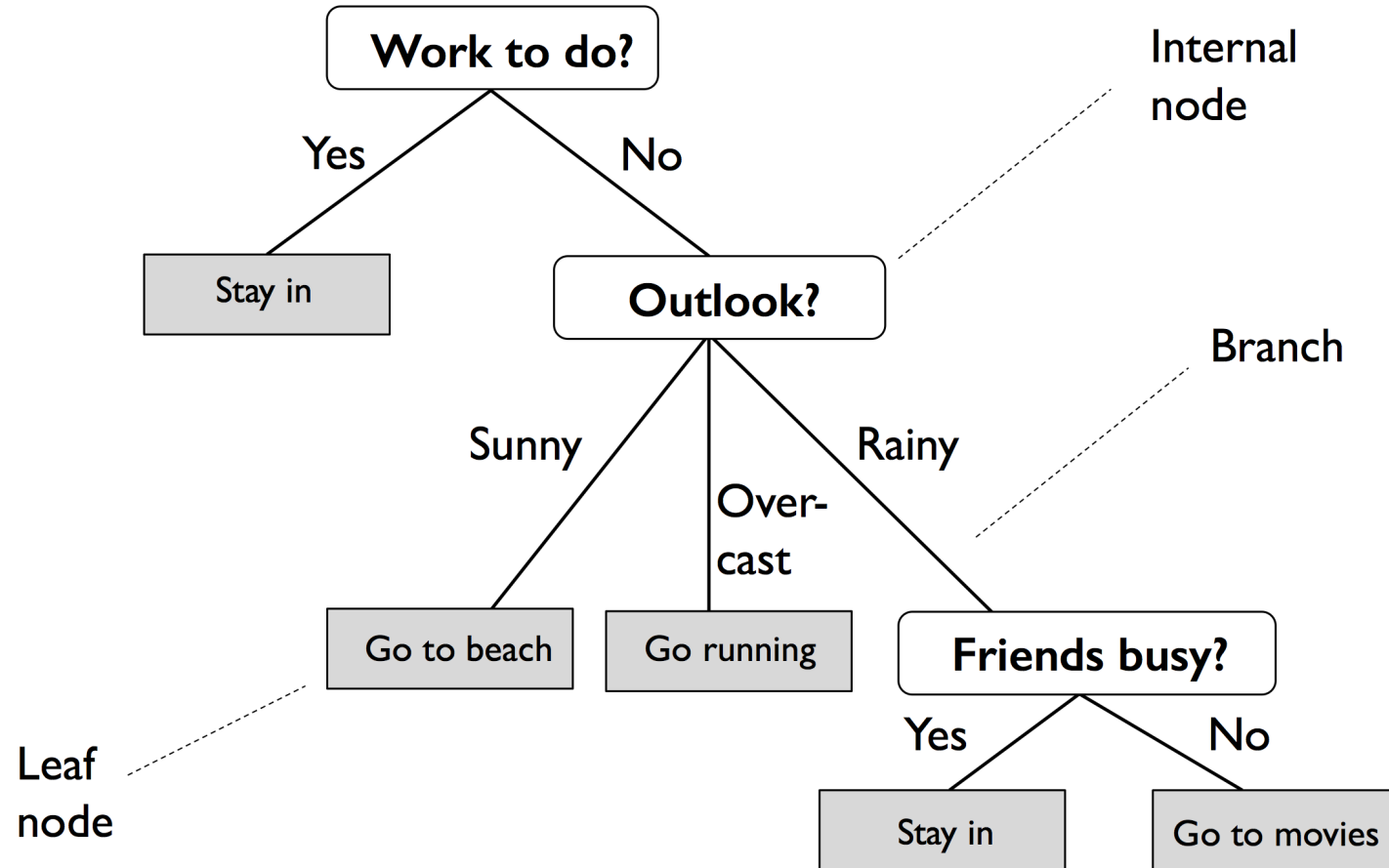
What about nonlinear classification?

For binary classification, y is no longer continuous, but binomial:

$$\mathbf{y} = [1, 1, 1, -1, -1, 1, -1, -1, \dots]$$



Brief intro to decision trees



Which split is better?

A

if $MP > 1000K$

(40, 40)

$< 1000K$

(30, 10)

(10, 30)

40 metals
40 insulators

B

if $m < 100$

(40, 40)

if $m > 100$

(20, 40)

(20, 0)

metals insulators

Brief intro to decision trees

Determine splits by **maximizing information gain (IG)**

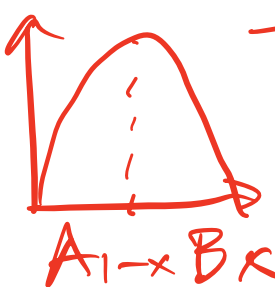
minimizing weighted impurity, I

$$I(n) = - \sum_{i=0}^c p(i|n) \ln[p(i|n)]$$

Consider $n=0$ (40, 40)

$$I_0 = - \left[\left(\frac{1}{2} \ln \frac{1}{2} \right) + \left(\frac{1}{2} \ln \frac{1}{2} \right) \right]$$

$$= 0.69$$

$$\frac{S}{k_B} = x \ln x + (1-x) \ln(1-x)$$


Brief intro to decision trees

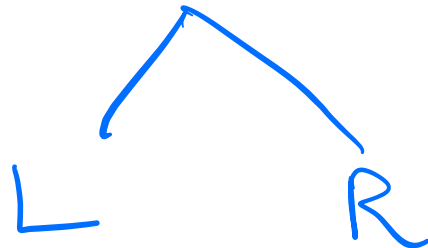
Determine splits by **maximizing information gain (IG)**

minimizing weighted impurity, I

IG = how effectively we ↓ entropy

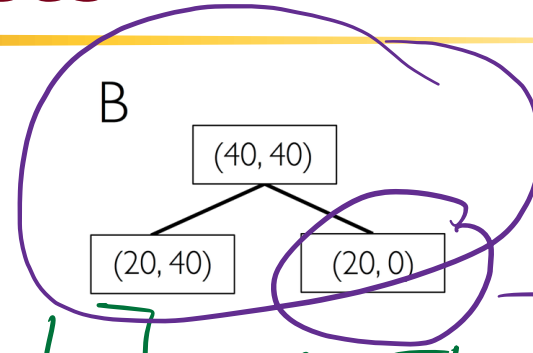
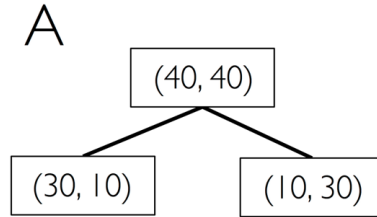
$$IG = I_0 - \left(\frac{N_L}{N} I_L + \frac{N_R}{N} I_R \right)$$

node 0



Brief intro to decision trees

$$I_0 = 0.69$$



~ [(1, 0)]

$$A) I_L = - \left[\frac{3}{4} \ln \frac{3}{4} + \frac{1}{4} \ln \frac{1}{4} \right] = 0.56$$

$$I_R = I_L = 0.56$$

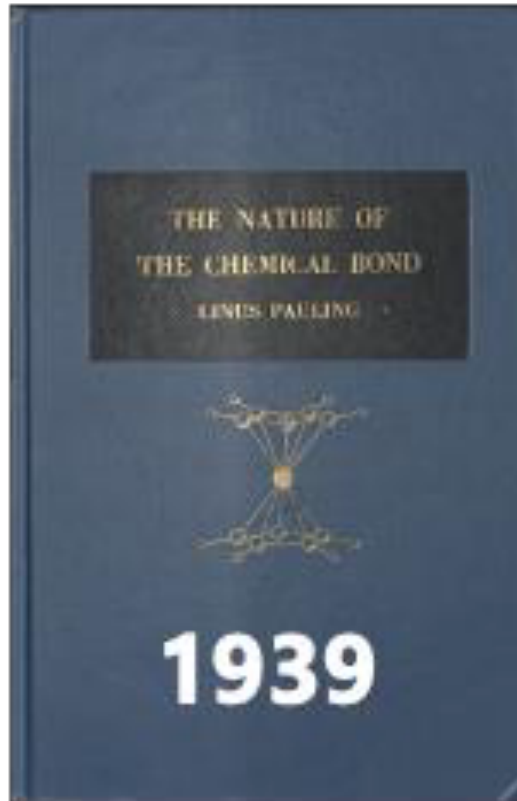
$$I_B = 0.69 - \frac{1}{2} 0.56 - \frac{1}{2} 0.56 = 0.13$$

$$B) I_L = - \left[\frac{1}{3} \ln \frac{1}{3} + \frac{2}{3} \ln \frac{2}{3} \right] = 0.64$$

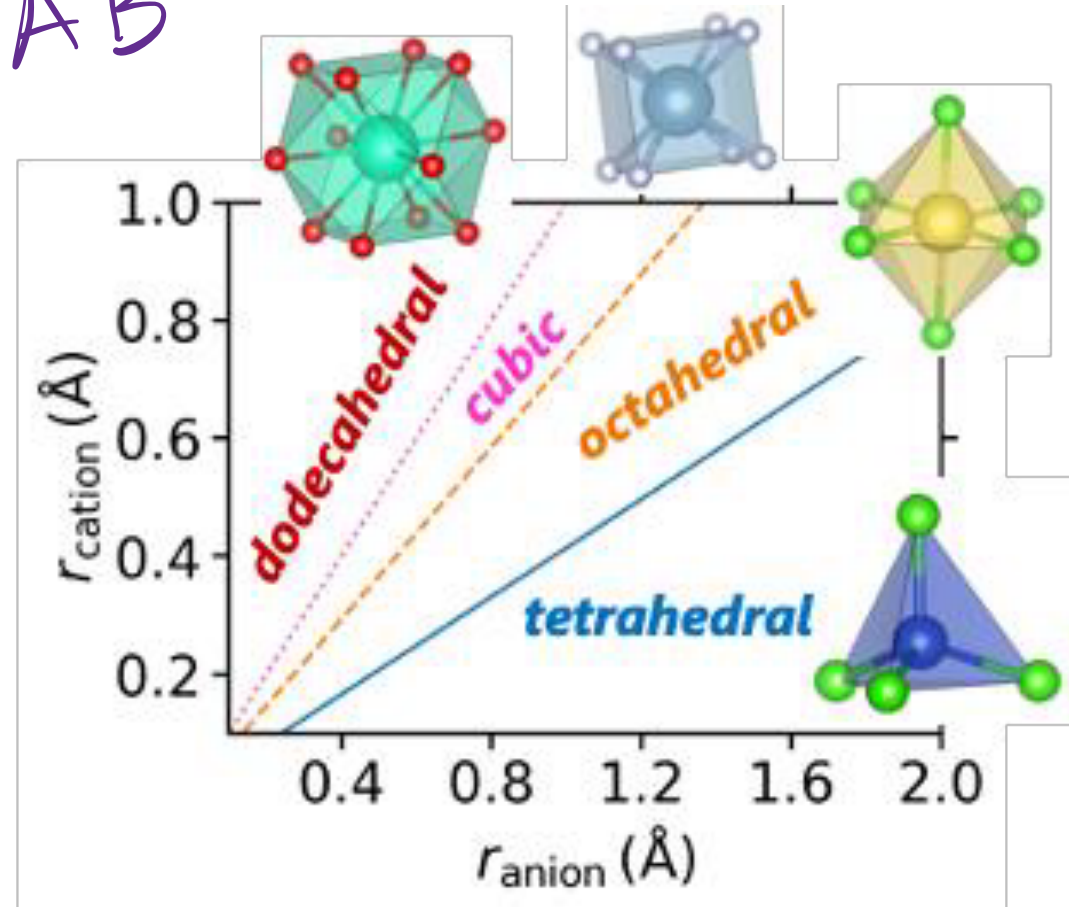
$$I_R = 0$$

$$I_B = 0.69 - \frac{3}{4} 0.64 - \frac{1}{4} 0 = 0.21 \quad \checkmark$$

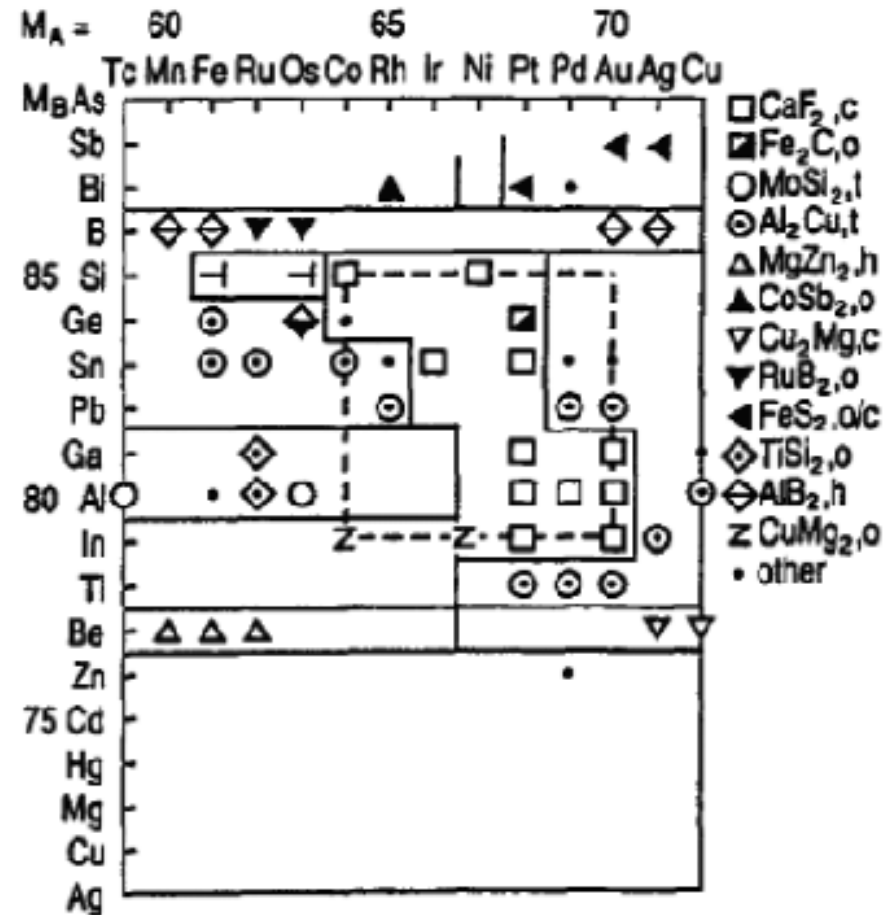
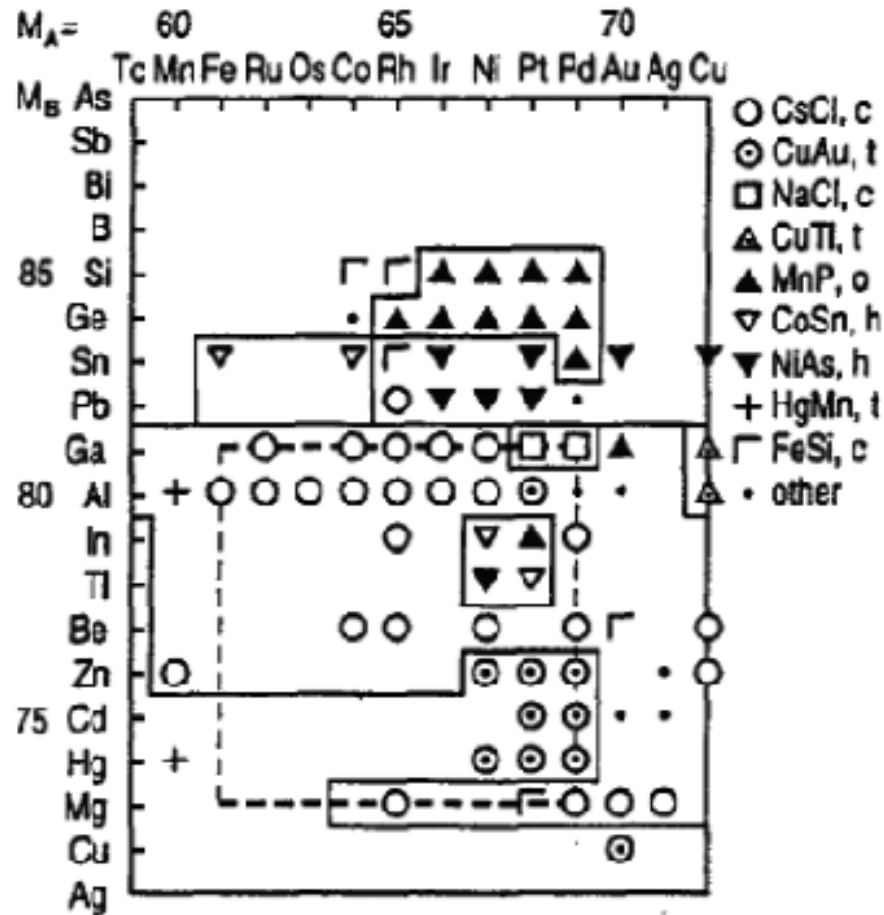
Classifying crystal structures



A B



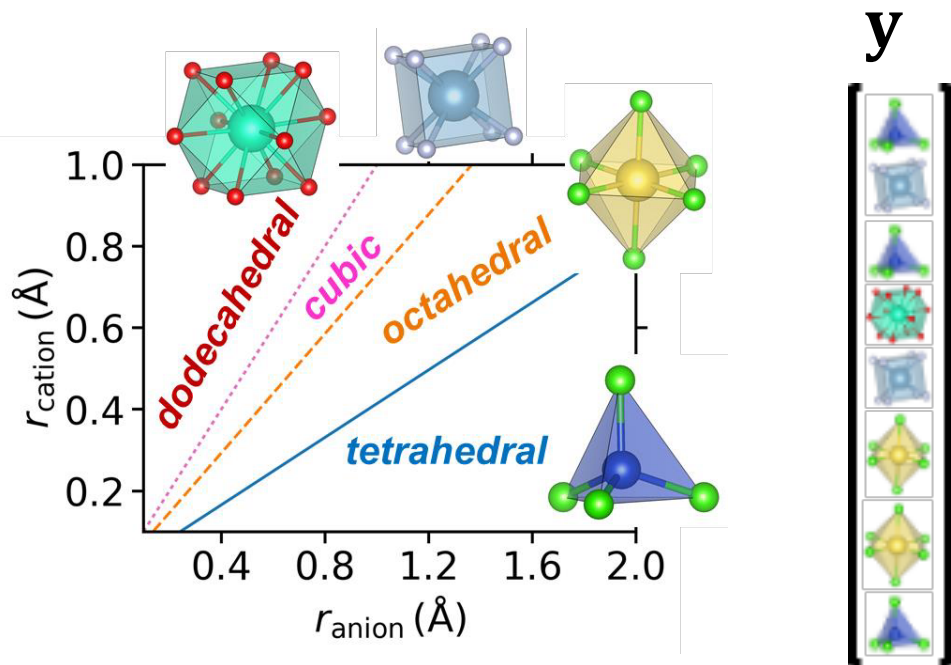
Classifying crystal structures



Finding simple models w/ supervised ML

y – target property (observable)

y – data you find or generate



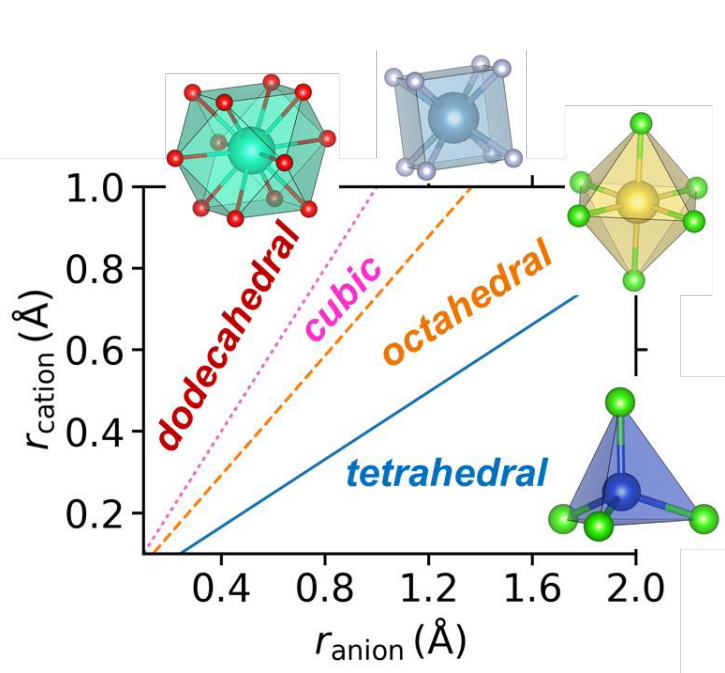
Finding simple models w/ supervised ML








y – target property (observable)

X – feature space (representation)

y – data you find or generate

X – stuff you hope relates to y

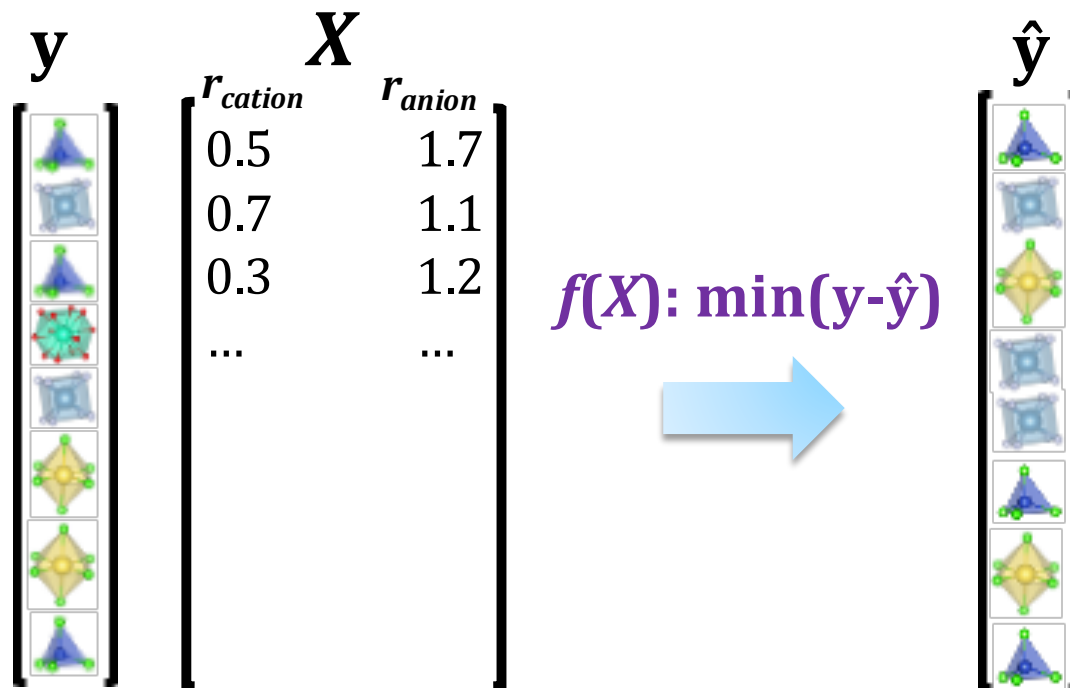
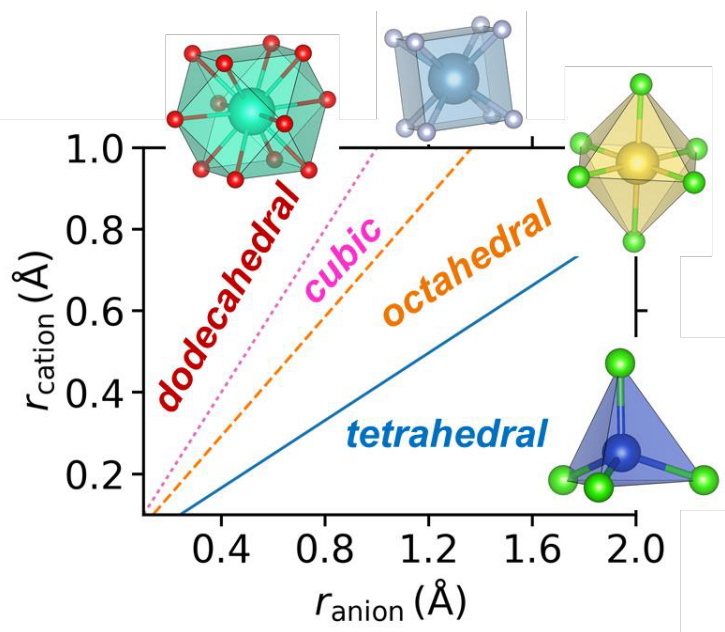


y	X	
	r_{cation}	r_{anion}
	0.5	1.7
	0.7	1.1
	0.3	1.2

		
		
		

Finding simple models w/ supervised ML

y – target property (observable)
 X – feature space (representation)
 $f(X)$ – model (descriptor)
 \hat{y} – prediction (model output)

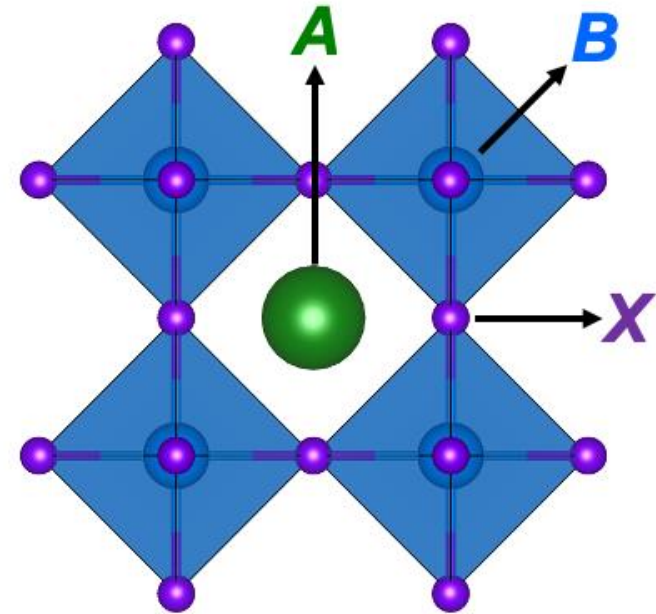
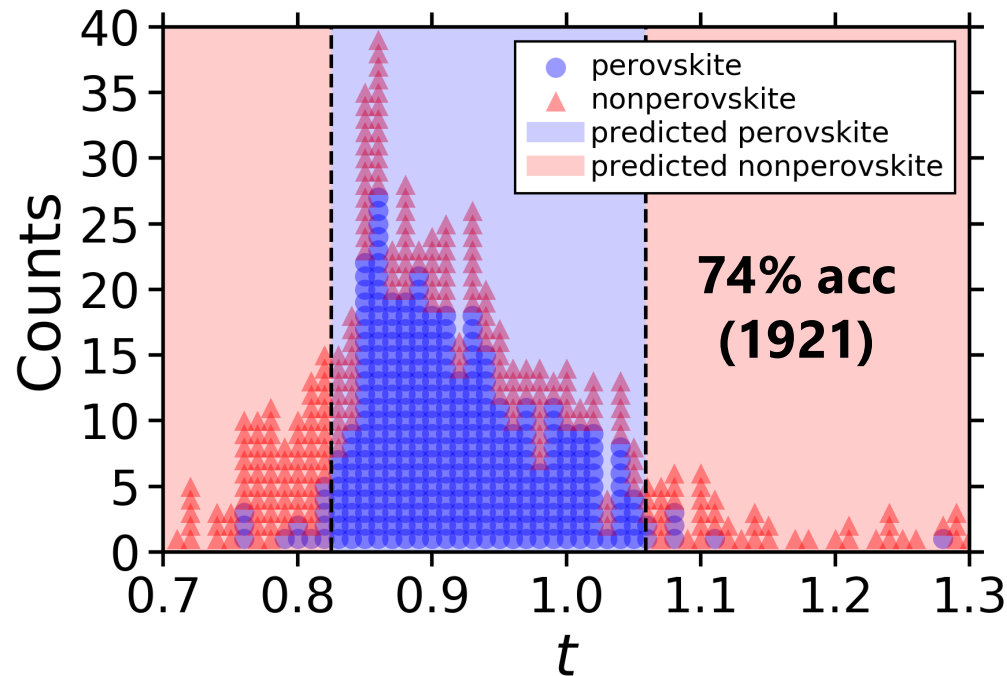
y – data you find or generate
 X – stuff you hope relates to y
 f – the learned mapping of X to y



Goldschmidt's tolerance factor for perovskite stability

For 576 experimentally characterized ABX_3 compounds

$$t = \frac{r_A + r_X}{\sqrt{2}(r_B + r_X)}$$



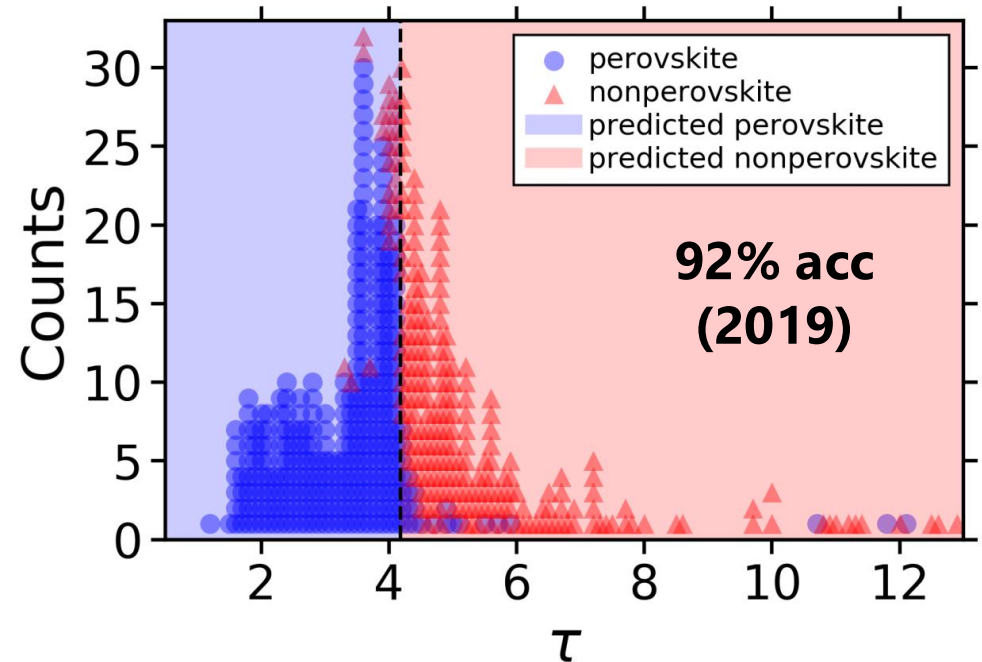
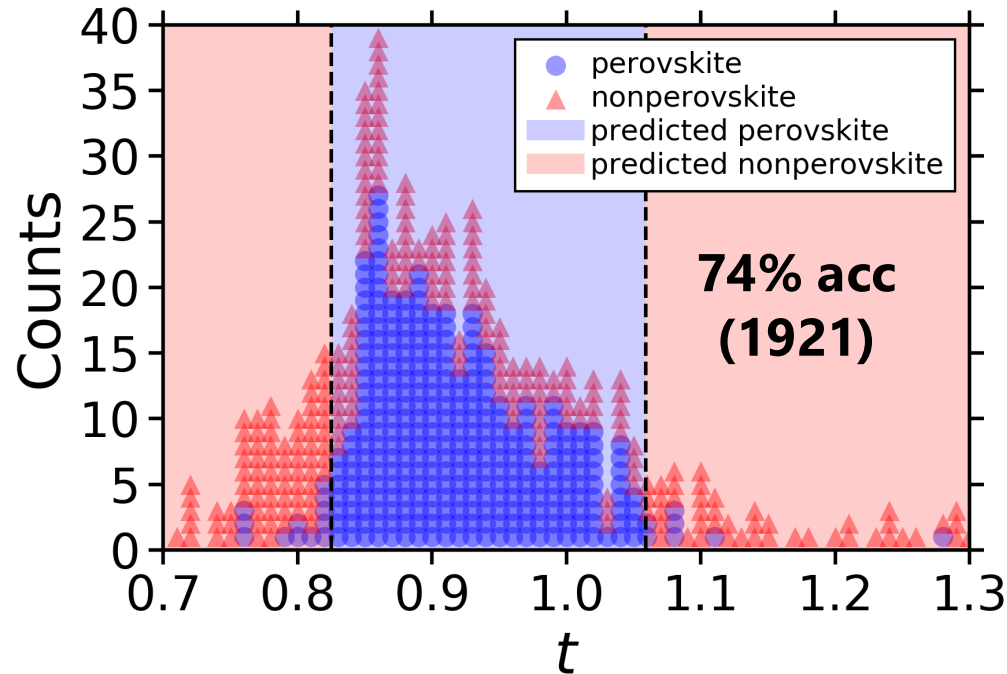
New tolerance factor!

For 576 experimentally characterized ABX_3 compounds

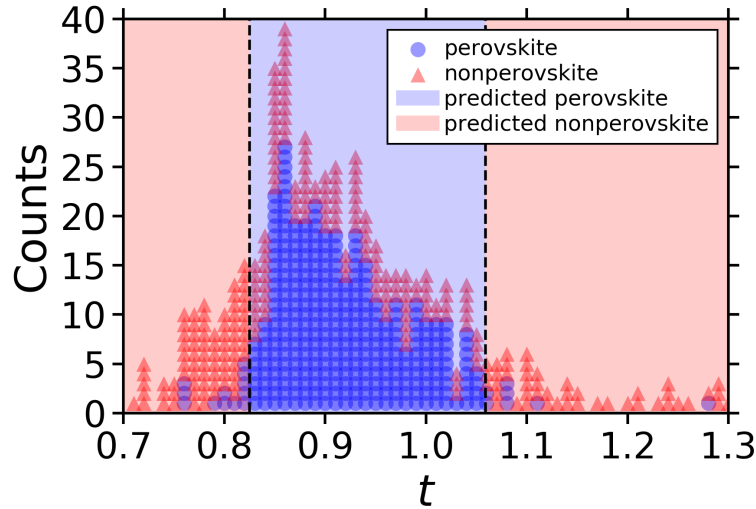
$$t = \frac{r_A + r_X}{\sqrt{2}(r_B + r_X)}$$

SISSO

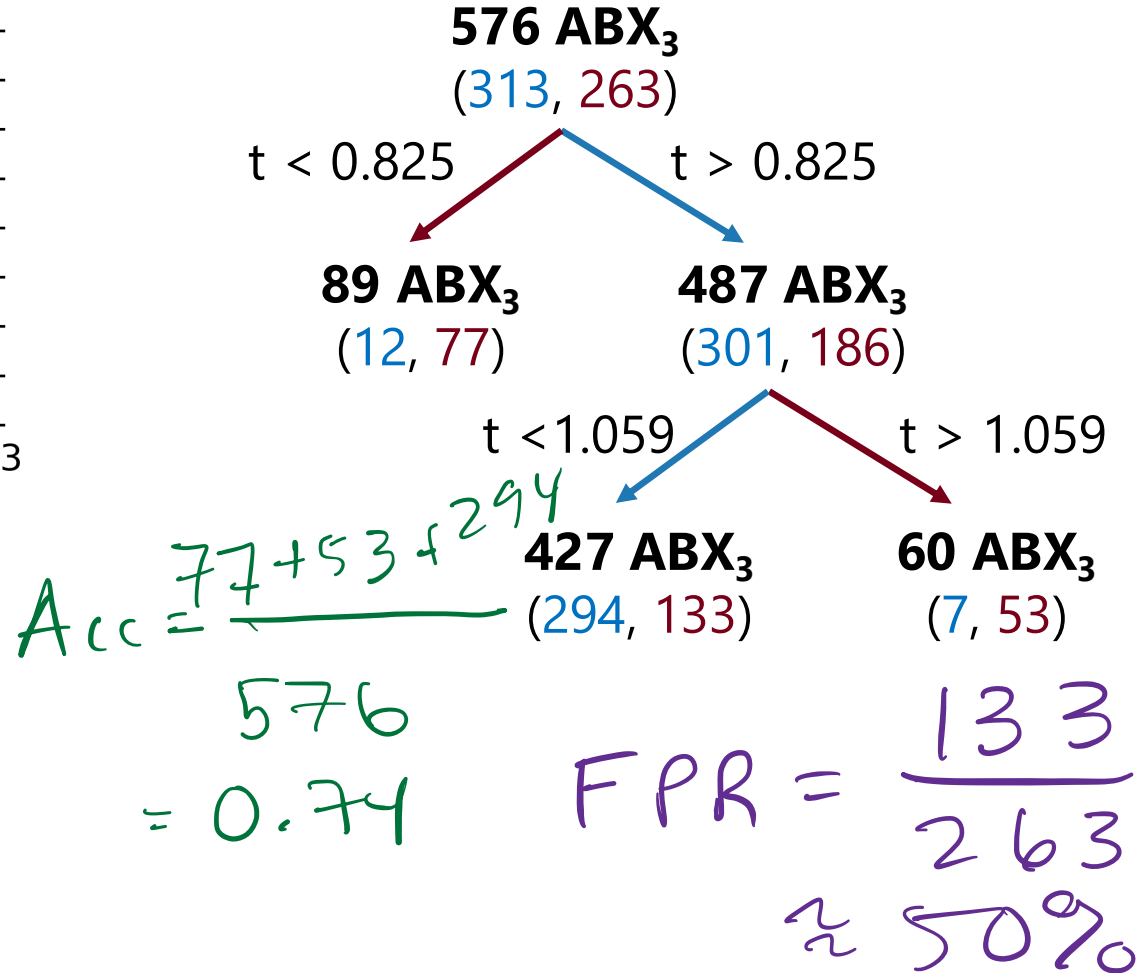
$$\tau = \frac{r_X}{r_B} - n_A \left(n_A - \frac{r_A/r_B}{\ln r_A/r_B} \right)$$



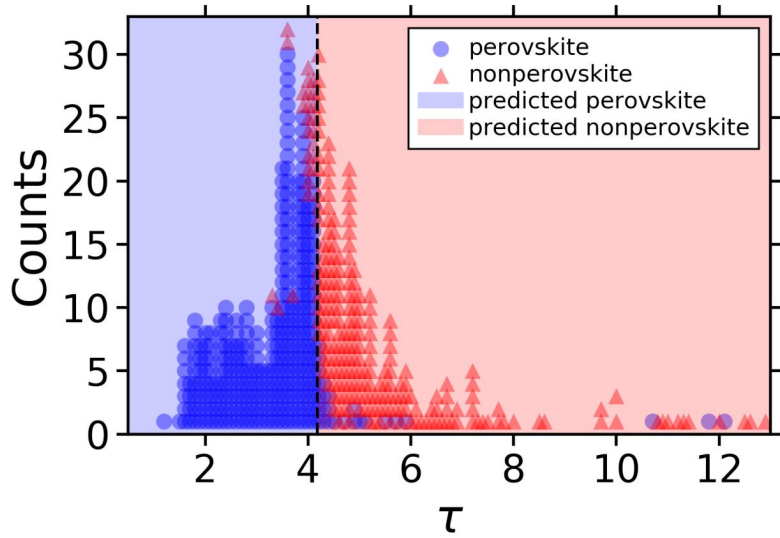
Decision trees w/ Goldschmidt's t



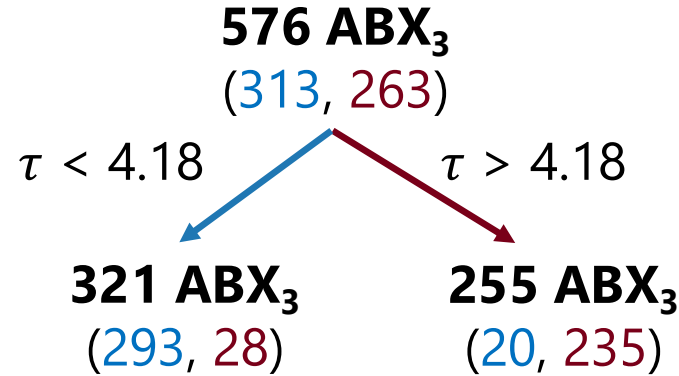
$$\mathbf{y} = \begin{bmatrix} 1 \\ -1 \\ 1 \\ \dots \end{bmatrix} \quad \mathbf{x} = \begin{bmatrix} t = \frac{r_A + r_X}{\sqrt{2}(r_B + r_X)} \end{bmatrix}$$



Decision trees w/ τ



$$\mathbf{y} = \begin{bmatrix} 1 \\ -1 \\ 1 \\ \dots \end{bmatrix} \quad \mathbf{x} = \left[\tau = \frac{r_X}{r_B} - n_A \left(n_A - \frac{r_A/r_B}{\ln r_A/r_B} \right) \right]$$



$$Acc = \frac{293 + 235}{576} \approx 0.92$$

$$FPR = \frac{28}{263} \approx 10\%$$