BARTHA SZABOLCS

SOFTWARE ENGINEER

github.com/BarthaSzabolcs

bartha-szabolcs.itch.io/

Mosonmagyaróvár, Töltés utca 11.

+36 30 831 2280

barthaszabolcs.job@gmail.com

Mosonmagyaróvár, 1996.07.15

Motivation:

As an enthusiastic junior I am looking for a job where I can work with experienced staff to quickly deepen my knowledge.

Studies:

// 2019 - 2020 (did not finished it)
University of Pannonia - Engineering Information Technology Msc.
// 2016 - 2019 (graduated)
University of Pannonia - Sofware Engineer Bsc.

Certificates:

- English exam
- B category driving license

Jobs:

// 2018.07 - 2019.09.
// Custom tool tailored for the needs of a small department.
Continental(Veszprém) - trainee
- WinForm
- ASP .Net API, Dapper, MySql / Access

// 2019.04 - 2019.09.
// Getting familiar with Augmented Reality frameworks
University of Pannonia - project
- Vuforia, Unity3D

Projects (on GitHub and Itch.io):

// 2018. 09 - 2018. 12.
// Rigidbody based FPS controller with wallrun & climb
Game demo- Floor is lava
- Unity3D

// 2019.10 - 2020.12.
// Link content to Vuforia trackables in a way, that both the
// trackables and the content can be updated from a server,
// without updating the app, including assets and code.
Thesis work
- Unity3d, Vuforia
- ASP .Net API, Dapper, MySql, SQLite

// 2018. 09 - 2018. 12.
// 2D base-defense game developed by 4 people.
// Designed and implemented most of the game systems.
University group work - GateKeeper game
- Unity3d

// 2018. 06 - 2018. 09.
// 2D, top-down spaceship game.
// My first larger C# / Unity project.
Shoot Them Up - game
- Unity3d