

model::GameObject



```
classDiagram
    class model::Building
    class model::GameObject
    model::Building --|> model::GameObject
```

A UML class diagram illustrating inheritance. At the bottom is a gray-shaded box labeled 'model::Building'. A blue arrow points vertically upwards from this box to a white box at the top labeled 'model::GameObject'. The arrow's head is a solid blue triangle pointing towards the 'model::GameObject' box.

model::Building