Test of package **OceanView**, visualisation of oceanographic data.

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Abstract

The R (R Development Core Team 2013) package **OceanView** (Soetaert 2013a) is a compagnon package to the packages **plot3D** (Soetaert 2013b) and **plot3Drgl** (Soetaert 2013c). These packages contain functions for visualising multidimensional data in base R graphics (**plot3D** or in openGL **plot3Drgl**.

OceanView is specifically designed for visualising complex oceanographic data.

It can produce a.o. quiver plots, vector plots, ...

Here we apply **OceanView** for plotting the output of a 3-D hydrodynamic model of the North Sea, as produced by the GETM software (Burchard and Bolding 2002).

Keywords: marine science, hydrodynamic models, 3-D data, 4-D data, quiver, image2D, R.

1. Preamble

This 'vignette' contains scripts to make figures of the output of the Northsea Model as created by the 3-D hydrodynamical model GETM.

As the netcdf file with model output is very large (> 150 MB), it is not part of the package nor can it be downloaded. Hence you will not be able to recreate this vignette.

However, a similar (but significantly smaller) dataset, Sylt3D is part of the OceanView package:

example(Sylt3D)

Note: the text in boxes is the R-code; the text below boxes in this format (if any) is output, produced by R.

2. Reading data

Load the required packages: **RNetCDF** (Michna 2011) for reading netcdf files, **OceanView** (Soetaert 2013a) for visualising output.

require(RNetCDF)
require(OceanView)

Open the net cdf file(s) and print its content:

```
d.nc <- open.nc( "ns_06nm_sept_1997_3d.nc")
print.nc(d.nc)</pre>
```

```
dimensions:
        xc = 111;
        yc = 87;
        level = 26;
        time = UNLIMITED ; // (30 currently)
variables:
        int grid_type ;
        int vert_cord ;
        int ioff ;
                ioff:long_name = "index offset (i)" ;
        int joff ;
                joff:long_name = "index offset (j)" ;
        double dx ;
                dx:units = "m" ;
                dx:long_name = "grid spacing (x)" ;
        double dy ;
                dy:units = "m" ;
                dy:long_name = "grid spacing (y)" ;
        double xc(xc);
                xc:units = "m" ;
        double yc(yc) ;
                yc:units = "m" ;
        double lonc(xc, yc);
                lonc:units = "degrees_east" ;
                lonc:long_name = "longitude" ;
                lonc:valid_range = -180180 ;
                lonc:_FillValue = -999 ;
                lonc:missing_value = -999 ;
        double latc(xc, yc);
                latc:units = "degrees_north" ;
                latc:long_name = "latitude" ;
                latc:valid_range = -9090 ;
                latc:_FillValue = -999 ;
                latc:missing_value = -999 ;
        double convc(xc, yc);
                convc:units = "degrees" ;
                convc:long_name = "grid rotation" ;
                convc:valid_range = -180180 ;
                convc:_FillValue = -999 ;
                convc:missing_value = -999 ;
        double latu(xc, yc);
                latu:units = "degrees" ;
                latu:long_name = "latu" ;
                latu:valid_range = -9090 ;
                latu:_FillValue = -999 ;
                latu:missing_value = -999 ;
        double latv(xc, yc);
```

```
latv:units = "degrees" ;
       latv:long_name = "latv" ;
       latv:valid_range = -9090 ;
       latv:_FillValue = -999 ;
        latv:missing_value = -999 ;
double level(level) ;
       level:units = "level" ;
double bathymetry(xc, yc) ;
       bathymetry:units = "m" ;
       bathymetry:long_name = "bathymetry" ;
       bathymetry:valid_range = -54000 ;
       bathymetry:_FillValue = -10 ;
       bathymetry:missing_value = -10 ;
float time(time) ;
       time:units = "seconds since 1997-09-01 00:00:00";
       time:long_name = "time" ;
float elev(xc, yc, time) ;
       elev:units = "m" ;
       elev:long_name = "elevation" ;
       elev:valid_range = -1515;
       elev:_FillValue = -9999 ;
       elev:missing_value = -9999;
float u(xc, yc, time) ;
       u:units = "m/s";
       u:long_name = "int. zonal vel." ;
       u:valid\_range = -33;
       u:_FillValue = -9999 ;
       u:missing\_value = -9999;
float v(xc, yc, time) ;
       v:units = "m/s";
       v:long_name = "int. meridional vel." ;
       v:valid_range = -33 ;
       v:_FillValue = -9999 ;
       v:missing\_value = -9999;
float h(xc, yc, level, time) ;
       h:units = "m";
       h:long_name = "layer thickness";
       h:_FillValue = -9999;
       h:missing\_value = -9999;
float hcc(xc, yc, level) ;
       hcc:units = "" ;
       hcc:long_name = "hcc" ;
       hcc:valid_range = 01 ;
       hcc:_FillValue = -1 ;
       hcc:missing\_value = -1;
float uu(xc, yc, level, time);
       uu:units = "m/s" ;
       uu:long_name = "zonal vel." ;
       uu:valid_range = -33;
       uu:_FillValue = -9999;
       uu:missing_value = -9999 ;
float vv(xc, yc, level, time);
       vv:units = "m/s" ;
```

```
vv:long_name = "meridional vel." ;
                vv:valid_range = -33 ;
                vv:_FillValue = -9999;
                vv:missing\_value = -9999;
        float w(xc, yc, level, time) ;
                w:units = "m/s";
                w:long_name = "vertical vel." ;
                w:valid\_range = -33;
                w:_FillValue = -9999 ;
                w:missing\_value = -9999;
        float salt(xc, yc, level, time) ;
                salt:units = "PSU" ;
                salt:long_name = "salinity" ;
                salt:valid_range = 040 ;
                salt:_FillValue = -9999 ;
                salt:missing_value = -9999 ;
        float temp(xc, yc, level, time);
                temp:units = "degC" ;
                temp:long_name = "temperature" ;
                temp:valid_range = 040 ;
                temp:_FillValue = -9999 ;
                temp:missing_value = -9999;
// global attributes:
                :title = "North Sea - 6nm";
                :history = "Generated by getm, ver. 1.8.0";
```

2.1. Reading the data

```
lat_c <- var.get.nc(d.nc, "latc")</pre>
lon_c <- var.get.nc(d.nc, "lonc")</pre>
time <- var.get.nc(d.nc, "time")</pre>
level <- var.get.nc(d.nc, "level")</pre>
convc <- var.get.nc(d.nc, "convc")</pre>
xc <- var.get.nc(d.nc, "xc") / 1000 # in km
     <- var.get.nc(d.nc, "yc") / 1000
ус
     <- var.get.nc(d.nc, "dx") / 1000
     <- var.get.nc(d.nc, "dy") / 1000
dy
hcc <- var.get.nc(d.nc, "hcc")</pre>
     <- var.get.nc(d.nc, "h")</pre>
bathy <- var.get.nc(d.nc, "bathymetry")</pre>
# get 2-D data
     <- var.get.nc(d.nc, "u")</pre>
      <- var.get.nc(d.nc, "v")
elev <- var.get.nc(d.nc, "elev")</pre>
temp <- var.get.nc(d.nc, "temp")</pre>
      <- var.get.nc(d.nc, "w")
uu
     <- var.get.nc(d.nc, "uu")</pre>
      <- var.get.nc(d.nc, "vv")
```

Show some values

dx

[1] 11.112

dy

[1] 11.112

The ranges of the velocities

```
range(uu, na.rm = TRUE)
```

[1] -1.217723 1.751082

```
range(vv, na.rm = TRUE)
```

[1] -1.303300 2.244228

```
range(ww, na.rm = TRUE)
```

[1] -0.01644286 0.02704342

2.2. Box depths

There does not seem to be an output variable that has the depth, in the middle of each compartment.

Here it is created from the thickness of each box.

First we take the temporal mean of the box thickness:

```
hh <- apply(h, MARGIN = 1:3, FUN = mean)
```

Then we take the cumulative sum of the box thicknesses. This gives the depth at the box interfaces:

```
depth <- hh
depth[ , ,1] <- 0
for (i in 26:2)
  depth[ , , i-1] <- depth[ , , i-1] + depth[ , , i]</pre>
```

Then we take the mean at each interface, to get the depth at the centre of a box.

```
for (i in 2:26)
depth[ , , i] <- 0.5*(depth[ , , i-1] + depth[ , , i])
```

3. Plot bathymetry and grid

jet2.col is a suitable color scheme, not too dark.

```
par(mfrow = c(2, 2))
col <- jet2.col(100)</pre>
# Plot every fourth grid point
plot(x = lon_c[seq(1, length(lon_c), by = 4)],
     y = lat_c[seq(1, length(lat_c), by = 4)],
    xlab = "longitude", ylab = "latitude",
     pch = ".", main = "grid points")
legend("bottom", legend = paste (c("x: ", "y: "), dim(lon_c)))
# Plot the bathymetry on the grid (distorted)
image2D(bathy, x = xc, y = yc, NAcol = "black",
      col = col, xlab = "km", ylab = "km",
      main = "Bathymetry on grid", clab = c("","","m"))
# The bathymetry on regular coordinates - shade emphasises bathymetry
image2D(bathy, x = lon_c, y = lat_c, NAcol = "black", shade = 0.15,
      col = col, main = "Bathymetry on coordinates",
      xlab = "longitude", ylab = "latitude", clab = c("","","m"))
# add transect line
lines(lon_c[30,], lat_c[30,]) # from where the sigma grid is plotted
# plot the sigma grid on transect line
matplot(x = yc, depth[30,,], type = "l", col = "black",
        main = "sigma grid", ylab = "depth, m", xlab = "y",
        lty = 1, ylim = c(140, 0))
lines(yc, bathy[30, ], lwd = 2, col = "red")
```

3.1. Another bathymetric view

```
par(mfrow = c(1, 1))
# make bathymetry that does not have NAs (for z-values)
D <- bathy; D[is.na(D)] <- 0
persp3D(x = xc, y = yc, z = -D, colvar = -bathy,
    col = "grey", shade = 0.5, scale = FALSE, phi = 80,
    NAcol = grey(0.2), theta = 0, box = FALSE)</pre>
```

```
try also:
```

```
plotrgl() plotdev(xlim = c(-100, 500), ylim = c(5667, 6300), zlim = c(-50,0), phi = 50)
```

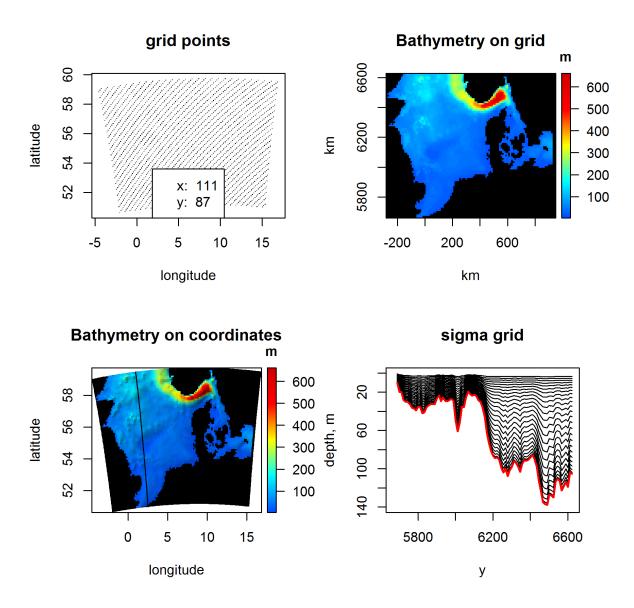


Figure 1: Bathymetry and grid

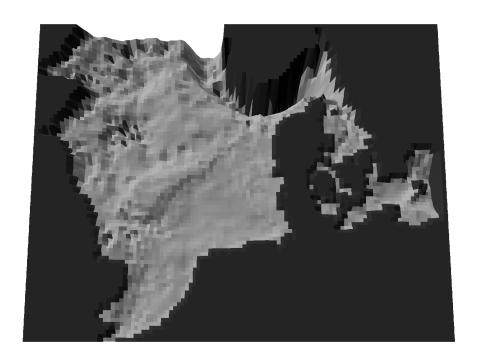


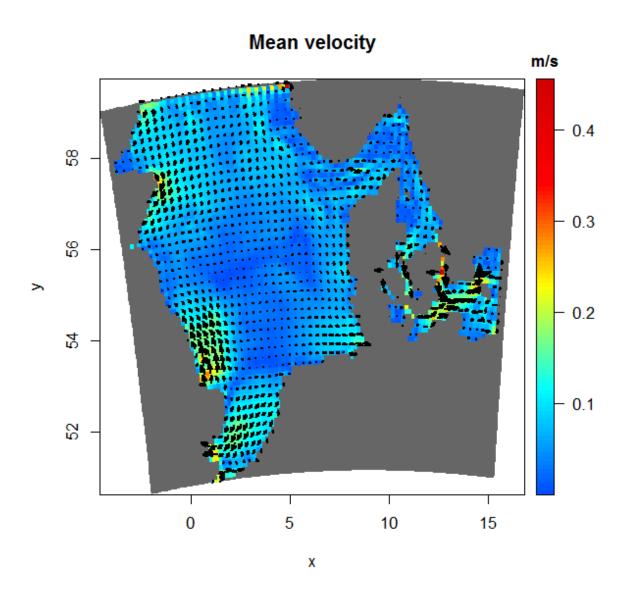
Figure 2: Bathymetry in perspective

4. integrated velocities

Calculate average velocity over the 30 days

```
U <- apply (u, FUN = mean, MARGIN = 1:2)
V <- apply (v, FUN = mean, MARGIN = 1:2)
meanV <- sqrt(U^2 + V^2)</pre>
```

plot average velocities

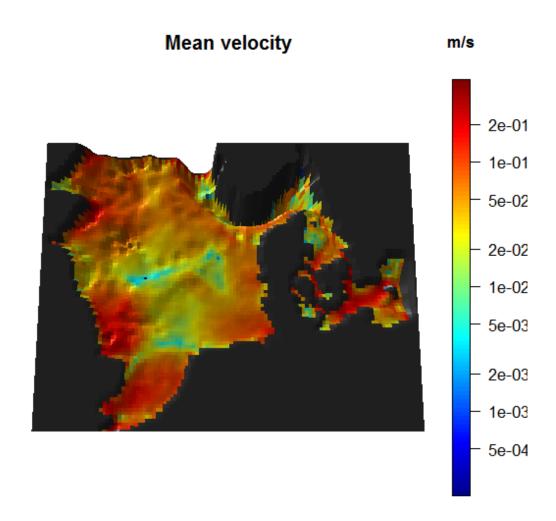


Try this, and use left and right mousekey:

Velocity (log scale) draped on the bathymetry.

```
persp3D(x = xc, y = yc, z = -D, colvar = meanV,
  lighting = TRUE, scale = FALSE, phi = 80, box = FALSE,
```

```
log = "c", clab= "m/s", main = "Mean velocity", NAcol = grey(0.2), theta = 0, inttype = 2)
```

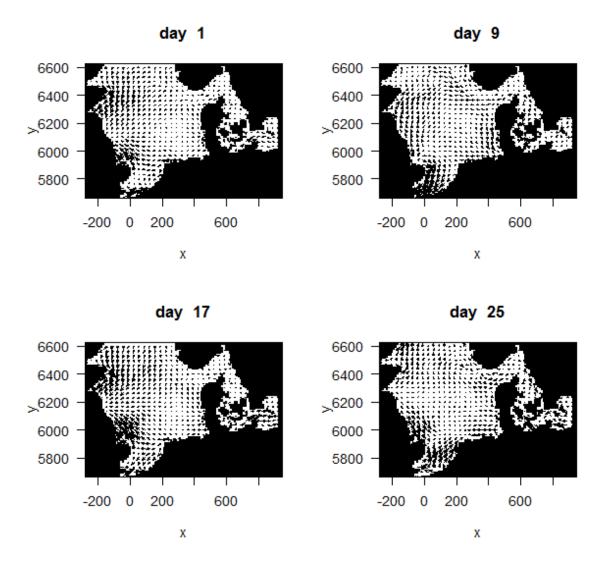


Try:

plotrgl()

5. Quivers at selected time points

```
tselect <- time[seq(from = 1, to = 30, by = 8)]
par(oma = c(0, 0, 2, 0), las = 1)
quiver2D(u, v, x = xc, y = yc,
    subset = (time %in% tselect),
    scale = 3, arr.max = 0.2, by = 3, mask = bathy,
    NAcol = "darkgrey", main = paste("day ", tselect/86400))</pre>
```

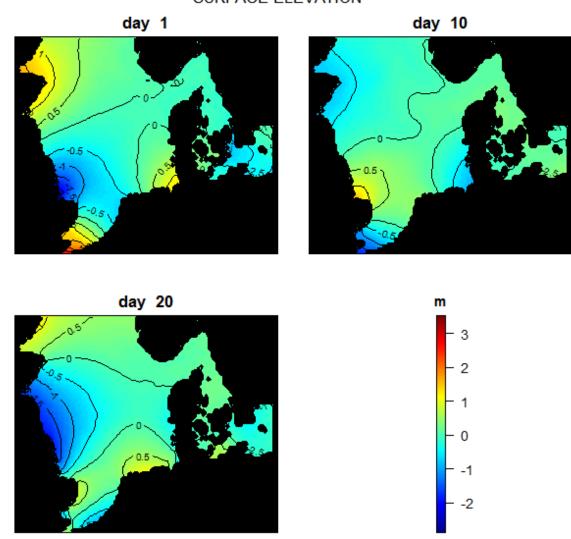


6. surface elevation, for selected time steps

```
zlim <- range(elev, na.rm = TRUE)
tselect <- time[c(1, 10, 20)]</pre>
```

```
par(oma = c(0, 0, 2, 0))
pm <- par(mar = c(2, 2, 2, 0))
image2D(elev, subset = (time %in% tselect), mfrow = c(2, 2),
    NAcol = "black", axes = FALSE, xlab = "", ylab = "",
    contour = TRUE, main = paste("day ", tselect/3600/24),
    zlim = zlim, colkey = FALSE)
colkey(clim = zlim, clab = "m")
mtext (outer = TRUE, side = 3, "SURFACE ELEVATION", line = 0)
par(mar = pm)</pre>
```

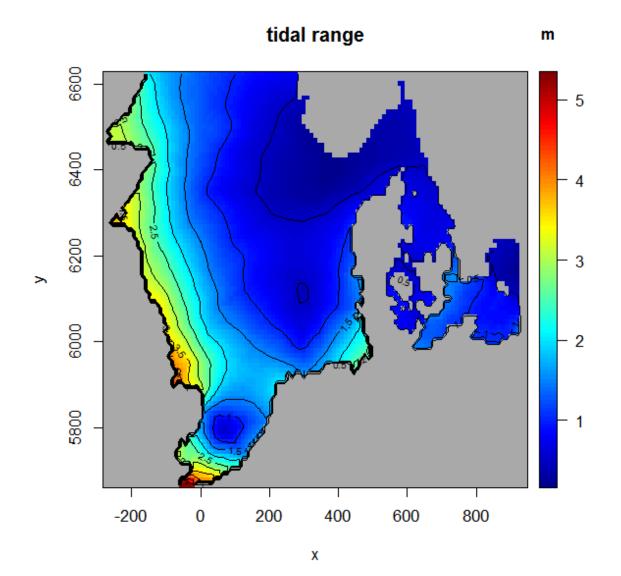
SURFACE ELEVATION



Tidal range

plot it, using rasterImage (smooth) and adding contours:

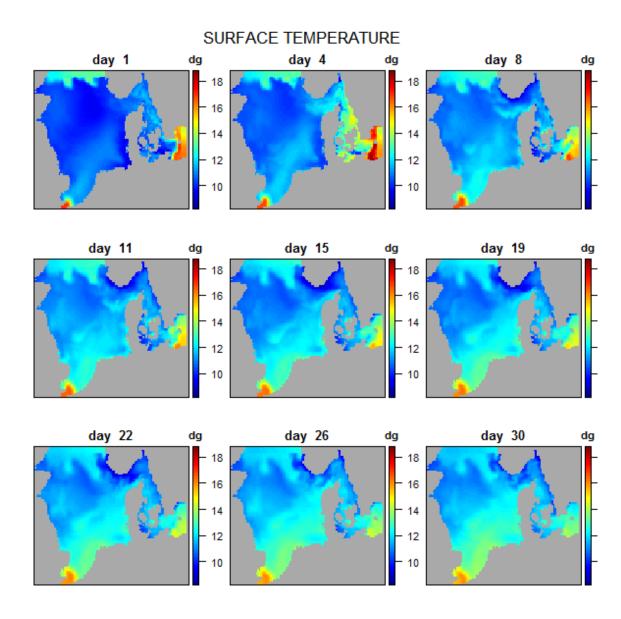
```
tselect <- time[seq(from = 1, to = 30, length.out = 9)]
par(mfrow = c(1, 1))
image2D(x = xc, y = yc, z = tidal.range, contour = TRUE,
    NAcol = "darkgrey", clab = "m", main = "tidal range")</pre>
```



7. surface temperature, for selected time steps

```
surfTemp <- temp[ , , 26, ]
zlim <- range(surfTemp, na.rm = TRUE)</pre>
```

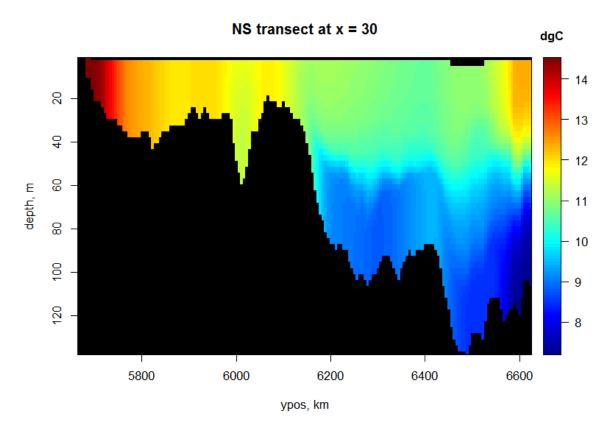
```
par(oma = c(0, 0, 2, 0))
pm <- par(mar = c(2, 2, 2, 0))
image2D(surfTemp, subset = (time %in% tselect), mfrow = c(3, 3),
    NAcol = "darkgrey", axes = FALSE, xlab = "", ylab = "",
    main = paste("day ", tselect/3600/24), zlim = zlim, clab = "dg")
mtext (outer = TRUE, side = 3, "SURFACE TEMPERATURE")
par(mar = pm)</pre>
```

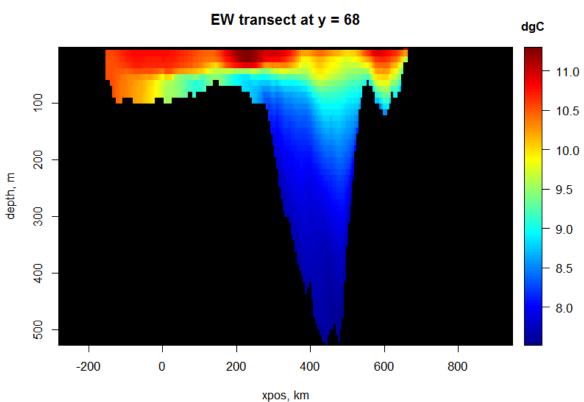


8. mean temperature along a NS-depth and a SW-depth transect

For two transects, first mean temperature is estimated (apply). The temperature matrix is then converted from sigma coordinates to depth values (mapsigma), increasing the resolution (resfac). Then the image is generated.

Temperature transects



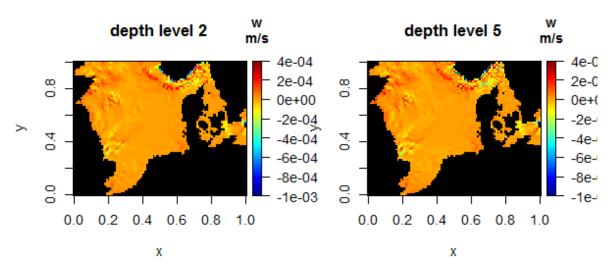


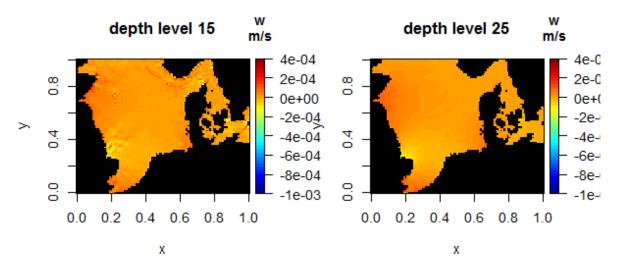
9. time-averaged vertical velocities at several depths

We create the temporally averaged vertical velocities, the selected depth levels and remove the N and E points, as they are unstable

```
wmean <- apply(ww, MARGIN = 1:3, FUN = mean)
subset.level <- c(2, 5, 15, 25)
x.remove <- 105:111 ; y.remove <- 82:87</pre>
```

Vertical velocity





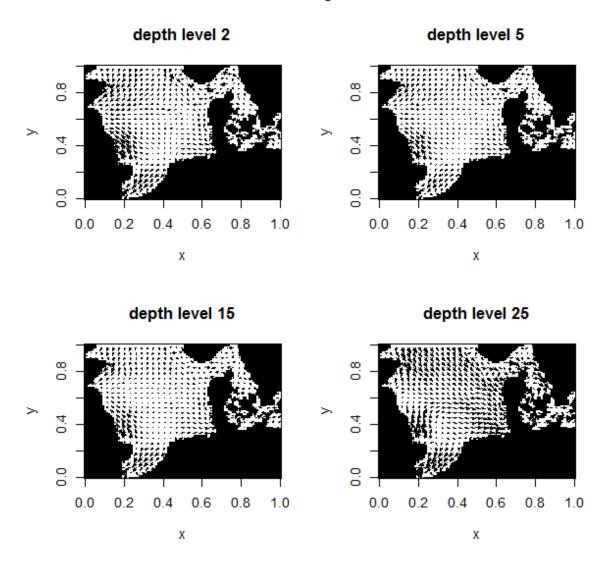
10. time-averaged horizontal velocity vectors at several depths

temporally averaged horizontal velocities

```
umean <- apply(uu, MARGIN = 1:3, FUN = mean)
vmean <- apply(vv, MARGIN = 1:3, FUN = mean)</pre>
```

The N and E points are removed

Time-average flows



11. NE and SW transects of time-averaged flows

The vertical velocities are 1000 times smaller than the horizontal ones; to produce the quiver plots, they are multiplied with 1000

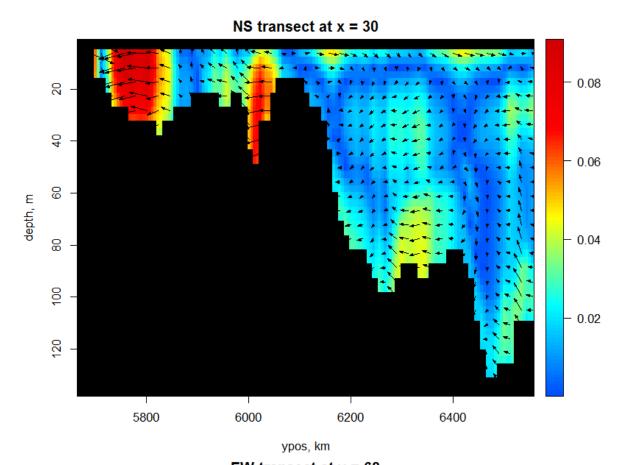
```
par(mfrow = c(2, 1), mar = c(4, 4, 2, 2))
# NS transect
Tran.u <- mapsigma(umean[30 , -y.remove, ], sigma = depth[30, -y.remove,])
Tran.w <- mapsigma(wmean[30 , -y.remove, ], sigma = depth[30, -y.remove,])
TotVelo <- sqrt(Tran.u$var^2 + Tran.w$var^2 )
DD <- Tran.w$depth
# ranges of u and v
range(Tran.u$var, na.rm = TRUE)</pre>
```

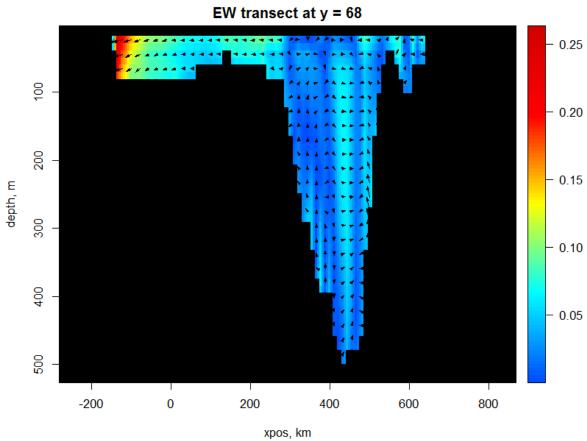
[1] -0.09098173 0.12890817

```
range(Tran.w$var, na.rm = TRUE)
```

[1] -7.923670e-05 7.631142e-05

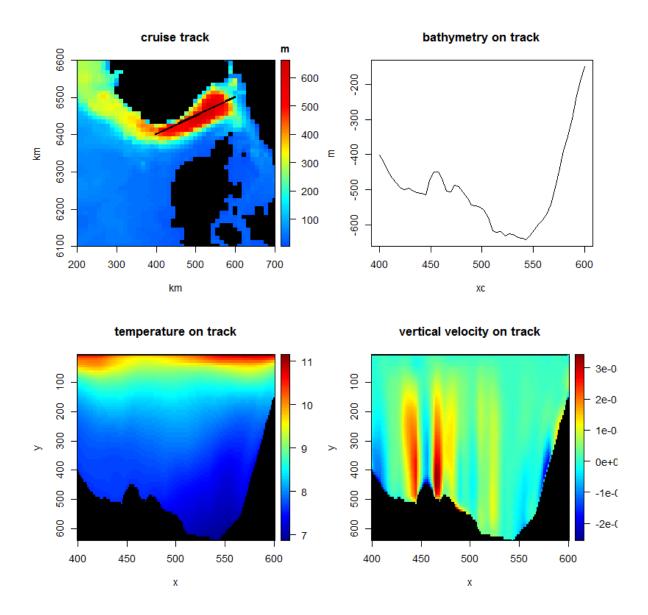
```
image2D(TotVelo, y = DD, x = yc[-y.remove], col = col,
      ylim = rev(range(DD)), NAcol = "black", resfac = 2,
      ylab = "depth, m", xlab = "ypos, km",
      main = "NS transect at x = 30")
quiver2D(Tran.u$var, Tran.w$var*1000, arr.min = 0.1, arr.max = 0.1,
       y = DD, x = yc[-y.remove],
       by = c(2,1), scale = 3, add = TRUE)
# EW transect
Tran.v <- mapsigma(vmean[-x.remove , 68, ], sigma = depth[-x.remove, 68,])</pre>
Tran.w <- mapsigma(wmean[-x.remove , 68, ], sigma = depth[-x.remove, 68,])</pre>
TotVelo <- sqrt(Tran.v$var^2 + Tran.w$var^2 + 1e-8)
DD <- Tran.w$depth
image2D(TotVelo, y = DD, x = xc[-x.remove], col = col,
      ylim = rev(range(DD)), NAcol = "black", resfac = 2,
      ylab = "depth, m", xlab = "xpos, km",
      main = "EW transect at y = 68")
quiver2D(Tran.v$var, Tran.w$var*1000, arr.min = 0.1, arr.max = 0.1,
       y = DD, x = xc[-x.remove],
       by = c(2, 1), scale = 3, add = TRUE)
mtext (outer = TRUE, side = 3, "Flow transects")
```





12. Irregular transects, e.g. ship track

```
# assume a ship track:
track <- cbind(seq(400, 600, length.out = 50),</pre>
               seq(6400, 6500, length.out = 50))
# Draw the bathymetry on km grid
par(mfrow = c(2, 2))
image2D(bathy, x = xc, y = yc, NAcol = "black",
      xlim = c(200, 700), ylim = c(6100, 6600),
      col = col, xlab = "km", ylab = "km",
      clab = c("","","m"), main = "cruise track")
# add track
points(track, pch = ".", cex=3)
# Depth on track
trackBat <- extract(var = bathy, x = xc, y = yc, xyto = track)</pre>
plot(x = trackBat$xy[,1], y =-trackBat$var, type = "l", xlab = "xc",
  ylab = "m", main = "bathymetry on track")
# temperature
Avgtemp <- apply(temp, MARGIN = 1:3, FUN = mean, na.rm = TRUE)
tempSigma <- transectsigma(var = Avgtemp, sigma = depth,</pre>
  x = as.vector(xc), y = as.vector(yc), to = track, resfac = 3)
image2D(tempSigma$var, x = tempSigma$x, y = tempSigma$depth,
  ylim = rev(range(tempSigma$depth)), NAcol = "black",
  main = "temperature on track")
# vertical velocity
wSigma <- transectsigma(var = wmean, sigma = depth,
  x = as.vector(xc), y = as.vector(yc), to = track, resfac = 3)
image2D(wSigma$var, x = wSigma$x, y = wSigma$depth,
  ylim = rev(range(tempSigma$depth)), NAcol = "black",
  main = "vertical velocity on track")
```



13. Finally

This vignette was made with Sweave (Leisch 2002).

References

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