Domain Specific Languages and Towers of Abstraction

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Part I: Numbers

Numbers

- Numbers have Digits
- Digits are 0,1,2,3,4,5,6,7,8,9

Here are Some Numbers

• 3

• 34

• 25

Numbers with only digits we call Naturals

Here are some more numbers

- 23.5
- 18.21
- 0.9
- 5.0

Numbers with digits and a dot and more digits we call **Reals**

Reals -> Naturals

- Take away the dot and subsequent digits. If those digits are nonzero, add one.
- Aka, "ceiling"
- Alternately, "forget"

Naturals -> Reals

- Stick on a .o
- Call this "lift" or "free".

Some Numbers are Bigger than Other Numbers

- A **Preorder** has ≤
- $x \le y$ and $y \le z$ gives $x \le z$
- But "not $x \le y$ " does **not** give " $y \le x$ "
- Since numbers have an order, they have a preorder

Here's Something Fun

 $x., y. \in Reals$ $x, y \in Naturals$

lift
$$x \le y$$
. $\Leftrightarrow x \le ceiling y$.
lift $x \le y$. $\Leftrightarrow x \le forget y$.
 $\le on Reals \Leftrightarrow \le on Naturals$

$$4.0 \le 4.5 \Leftrightarrow 4 \le 5$$

This Relation on Preordered Sets is a **Galois Connection**

This Galois Connection Respects Semirings

•
$$1.0 + 4.0 \le 5.5 \Leftrightarrow 1 + 4 \le 6$$

•
$$1.0 + 4.0 \le 2.9 + 2.9 \Leftrightarrow 1 + 4 \le 3 + 3$$

• $5.0 \le 1.9 * 2.9 \Leftrightarrow 5 \le 2 * 3$

Now Log and Exp which respect Semigroups

```
• forget(x) = ln(x)
```

• lift(x) =
$$exp(x)$$

• forget(
$$*$$
) = (+)

$$\bullet lift(+) = (*)$$

$$\exp x \le y$$
. $\Leftrightarrow x \le \ln y$.

Pop Quiz

98 * 34 < 123456 ?

- How many people know the answer to this?
- How many people performed the multiplication to learn the answer?

Knowing beyond Calculating

- We can answer some questions without computing an entire result.
- The formalization of this knowing beyond calculating is an **adjunction**.

- lift $x \le y$. $\Leftrightarrow x \le forget y$.
- Real \rightarrow Log(R) \rightarrow Ceil(Log(R))
- 98 \rightarrow Log(98) \rightarrow Ceil(Log(98)) = 2
- 34 \rightarrow Log(34) \rightarrow Ceil(Log(34)) = 2
- \bullet 2 + 2 \leq 4
- \bullet 100 * 100 \leq 10000
- \bullet 10000 < 123456
- Elementary School Shortcuts are Adjunctions
- Arithmetic Equations are a great **Domain Specific Language** for Numbers.

Categories

- Have objects
- Have arrows (morphisms)
- Have conditions (identity and composition)

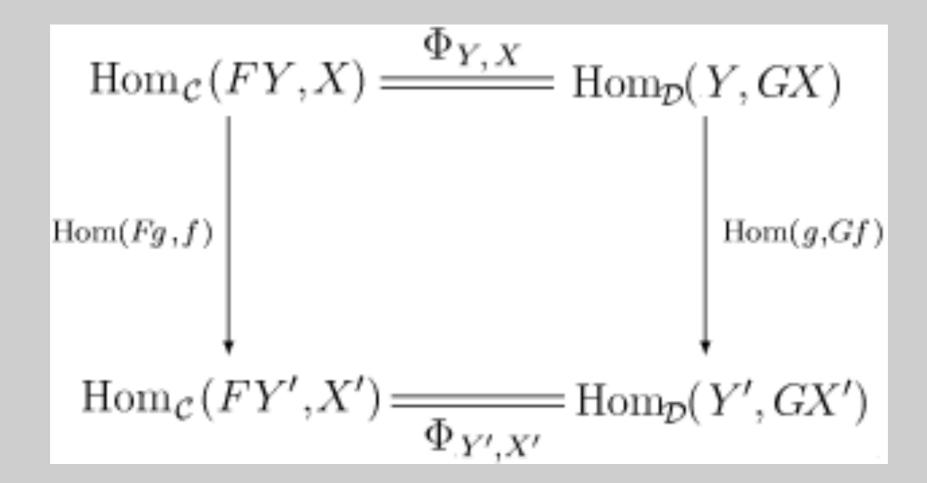
Functors

- Take object to objects
- Take arrows to arrows
- Preserve identity, Preserve composition

Adjoint Functors

- \bullet F \dashv G
- $F: D \rightarrow C$
- $G: C \rightarrow D$
- $F \rightarrow F \circ (G \circ F) \rightarrow (F \circ G) \circ F \rightarrow F$
- $G \rightarrow (G \circ F) \circ G \rightarrow G \circ (F \circ G) \rightarrow G$

Or this:



Galois Connections

- Partially Ordered Sets as a Category
- morphism between x and y \Leftrightarrow x \leq y
- Lift ⊢ Ceiling
- Exp ⊢ Log

Intuitions from Galois Connections

- Functors have a "forgetful" and "free" side
- The "free" side is the Left one.
- The forgetful size tends to smush things.
- It smushes all in one direction.
- The free side does the "one obvious" thing.
- Every right adjoint has only one left (upto iso)
- Vice versa
- Adjunctions compose to form new Adjunctions.

Part II: Adjunctions and Programming Languages

Every Language has a Theory

- Language = Things you can Say
- Theory = What you can say **about** those things.

Some languages have **bad** theories

```
<?xml version="1.0" encoding="UTF-8"?>
<modification>
        <id>After ABC, add 123 only if XYZ not in file</id>
        <version>1.0</version>
        <vqmver>2.X</vqmver>
        <author>xxx</author>
        <file name="path/to/myfile.php">
                <operation info="After ABC, add 123 if XYZ not in file">
                         <ignoreif><![CDATA[
                        XYZ
                        ]]></ignoreif>
                         <search position="after"><![CDATA[</pre>
                        var = 'ABC';
                        ]]></search>
                         <add><! [CDATA[
                         $var = '123';
                        ]]></add>
                </operation>
        </file>
</modification>
```

- Things are similar, therefore equational reasoning is possible.
- Things are different, therefore equational reasoning is necessary.
- Designing a language is balancing between the two allowing things that are sufficiently different, but no more!
- We want languages open to multiple, nontrivial models.
- This is a job for adjunctions

The Adjunction between Syntax and Semantics

Syntax - Semantics

Model: Sentence → a Theory: Set Sentence

Syntax : Models → Theory
Semantics : Theory → Models

Syntax is also called "structure"

Here's a Theory

```
data Expr = Sum Expr Expr
| Product Expr Expr
| Val Double
```

```
newtype Mu f =
   Mu {runMu :: forall a. (f a -> a) -> a }
fixToMu :: Functor f => Fix f -> Mu f
fixToMu (Fix expr) =
   Mu \ \ f -> f . fmap ((\$f) . runMu . fixToMu) \$ expr
type Sentence f = Fix f
type Model f a = f a -> a
runInterp :: Functor f => Model f a -> Sentence f -> a
```

```
runInterp i = \e -> runMu (fixToMu e) i
interpExp :: Model ExprF Double
interpExp (SumF x y) = x + y
interpExp (ProductF x y) = x * y
interpExp (ValF d) = d
-- runInterp interpExp simpleExpr = 3
```

Models have Adjoints!

```
type Model f a = f a -> a
type CoModel f a = a -> f a
adjModel :: (f a -> a) -> (a -> f a)
```

adjModel finds the minimal "f a" that yields a.

Models yield Adjoints!

```
runInterp :: Model f a -> Sentence f -> a
findSentence :: Model f a -> a -> Sentence f
```

runInterp finds the unique A given by the sentence.

findSentence = find the minimal sentence that yields an A.

findSentence m = Fix . adjModel m

findSentence . runInterp ==== Normalization by Evaluation

Models have Validity

```
type Test a = a -> Bool

-- we can take: Model f a → Model f Bool

semantics ::
   Test a -> Set (Sentence f) -> Set (Model f a)

syntax ::
   Test a -> Set (Model f a) -> Set (Sentence f)
```

- More models = fewer theories
- More theories = fewer models
- Galois Connection

Another Example

- Language is polynomial expressions in 3 variables
- Semantic Domain is Reals
- Models are triples representing substitutions
- Validity judgement is equality to zero
- More formulae to satisfy = Fewer assignments work
- More assignments = Fewer formulae are satisfied by them

Adjoint Properties

- findModels . findTheories . findModels = findModels
- findTheories . findModels. findTheories = findTheories
- findTheories . findModels = closure of the models. If you have the first set you might as well have all the rest.
- findModels . findTheories = closure of the theory. If you can say these sentences, you might as well say the rest.

Morphisms between Theories are Natural Transformations

```
type Natural f q = forall a. f a -> q a
data Expr2F a = Sum2F a a
              Product2F a a
               Val2F Integer
trans :: Natural ExprF Expr2F
trans (SumF x y) = Sum2F x y
trans (ProductF x y) = Product2F x y
trans (ValF d) = Val2F . ceiling . log $ d
```

Every theory is someone else's semantic domain.

Chains of transformation give rise to chains of adjunctions give rise to towers of semantics.

(aside) What about Effects?

- Effects break referential transparency
- Names (let/lambda), Mutation, Exceptions
- Capture Effects in your Semantic Domain
- Monad m => Model f (m a)

What is the correct Semantic Domain for Programs?

The problem is in capturing recursive definitions.

The answer to this question leads us to Denotational Semantics

(and a whole other talk).

Part II: Applications

So?

- Don't start with Theories (syntax)
- Start with Semantic Domains (combinators)
- Write theories that match your domains
- Layer theories on theories, with each model disallowing more sentences, and providing more rules
- Include an AST leave yourself open to multiple interpretations

adf-dfa

- Applicative Combinators
- Haskell DFA Combinators
- Monadic Transition Collections
- Transition Collections
- LLVM AST
- LLVM Bytecode
- Assembly

adf-dfa

- String
- NFA
- Transition Collections
- LLVM AST
- LLVM Bytecode
- Assembly

adf-dfa

- Applicative Combinators
- Haskell DFA Combinators
- Monadic Transition Collections
- Transition Collections
- Direct Interpretation

Abstract Interpretation

- Model T D
- T -> D
- Model T' D' is an abstraction of Model T D when
- $C: D' \rightarrow D \rightarrow A: D \rightarrow D'$
- $C: T \rightarrow T' \rightarrow A: T \rightarrow T'$
- $T' \rightarrow T \rightarrow D \leq T' \rightarrow D' \rightarrow D$

Things we may want to do

- Find extremum
- Find datasources/effects
- Check/infer types
- Guarantee "safety"
- Partial evaluation

Languages Computers can Reason About



Languages People can Reason About

P.S.

- Every adjunction gives rise to a monad.
- Every monad can be factored into an adjunction.
- Adjunctions are everywhere, once you know what you're looking for.

Further Reading

- Cousot, P. "Constructive Design of a hierarchy of Semantics of a Transition System by Abstract Interpretation," 2002.
- Hyland and Power. "The Category Theoretic Understanding of Universal Algebra: Lawvere Theories and Monads," 2007.
- Lawvere, F.W. "Functorial Semantics of Algebraic Theories," 1963.
- Lawvere, F.W. "Adjointness in Foundations," 1969.
- Meijer, Fokkinga and Paterson. "Functional Programming with Bananas, Lenses, Envelopes and Barbed Wire."
- Smith, Peter. "The Galois Connection Between Syntax and Semantics," 2010.

•
$$T' \rightarrow T \rightarrow D \leq T' \rightarrow D' \rightarrow D$$

- T -> T' = Theory ExprF -> Theory Expr2F
- T' -> T = Theory Expr2F -> Theory ExprF
- D -> D' = ceiling . log
- $D' \rightarrow D = exp \cdot fromIntegral$
- "count the digits" is an abstract intepretation.

JMacro Panels

- Reactive Combinators ->
- Reactive Semantics ->
- Communication Semantics ->
- Hygienic JavaScript Semantics ->
- Reduced JavaScript AST ->
- String