


ABOUT CAERWYN

I have been passionate about game development for as long as I can recall. The ability to create expansive, thought provoking worlds that utilise uniquely interesting mechanics as a means to capture an audience and provide them with an engaging experience is one that I not only admire, but strive to learn and develop myself.

I've followed game development throughout my life, starting with small scratch and monogame games in school, eventually finding the Academy of Interactive Entertainment where I started to focus my game development efforts into game design and create several small projects that I have put onto my Itch.io page (<https://caerwyn.itch.io/> ).

Through those projects I have created several games that I am proud of, they are small and very indie, but creating them was still an amazingly-fun experience with many inspiring teammates, expanding my skillset and knowledge of game design and the overall development cycle.

QUALIFICATIONS

Graduate Diploma of Management (Learning)

Academy of Interactive Entertainment 

2022 – Present

Advanced Diploma of Professional Game Development, Game Production, and Interactive Media Design

Academy of Interactive Entertainment 

2021

Diploma of Professional Game Development, Game Production, and Interactive Media Design

Academy of Interactive Entertainment 

2020

Certificate II in Information, Digital Media, Computer Games and Programming Skills

Academy of Interactive Entertainment 


2018 – 2019

Certificate II in Creative Industries, Animation, Interactive Technology, Video Graphics and Special Effects

Academy of Interactive Entertainment 

2017

Certificate I in Information, Digital Media, and Technology

Menai High School 

2017

Caerwyn Flynn Bartley

Junior Game Designer



 c_barts@live.com  +61455035521

 CaerwynBartley  caerwynb

 2234 Sydney, Australia

HARD SKILLS

Game Design | User Interface Design

Level Design | Q/A & Gameplay Testing

User Experience Design | Unity | Blender

PROJECTS

Liminal Sleep

Brackeys 2022.1 Game Jam Entry

02/2022

A Christmas Nightmare

Festive Indi Game Jam

2021

Karmadillos

Major Game Development (2nd year Student Project)

2021

Is Anyone There?

Indi Game Jam

2021

Peryton University

Major Game Development (1st year Student Project)

2020

Project RCG

Randomized Controls Game (Student Class Project)

2021

Memento Imago

Remember the Image (Student Class Project)

2020