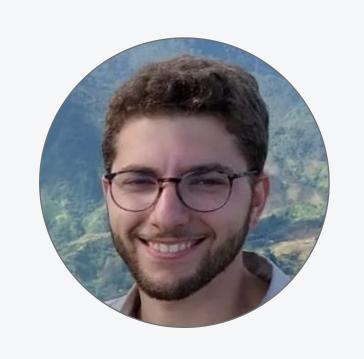
BAR RONEN RESUME



Bar Ronen

GAME DEVELOPER

MY PORTFOLIO barziee.github.io

- barzie02@gmail.com
- 050-881-2840
- Kalischer 15, Herzliya
- in Linkedin.com/in/bar-ronen-4519b51bb

PERSONAL INFORMATION

Game development student with great ambition to thrive in a team environment.

Searching for a full position in Game design, Tech-art or Product

TECHNICAL SKILLS

- Unity2D
- Unity3D
- C#
- GIT
- MySQL
- Office / Docs
- Adobe XD
- Adobe PS

LANGUAGES

HEBREW NATIVE
ENGLISH FLUENT

WORK EXPERIENCE

2021-2022 GAME PRODUCT MANAGER - R2G Accelerator

- Team and product lead
- Indie game development for PC
- Business side handling

ACADEMIC HISTORY

2019-2022 B.SC GAME DESIGN - Tiltan School of Design

- Unity engine development for Mobile and PC
- Product Design and production
- Unreal engine development
- Tafik Program Creating commercial hyper-casual games as an individual studio

MILITARY SERVICE

2013-2016 RIMON UNIT - Platoon sergeant

- Data management, documentation and statistics
- War room operator, teams and resources handling
- Delegation member to the 2016 Israeli-American
 Conference in Washington, D.C.