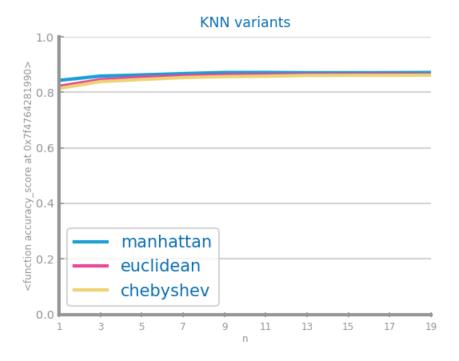
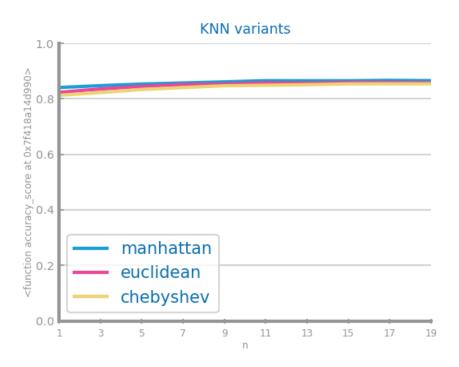
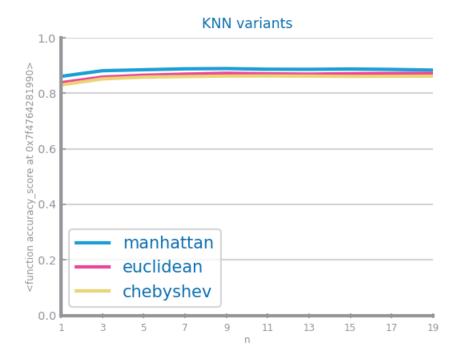
## Minmax – normal



## Minmax – Balanced(Oversampling)



## Zscore – normal



## Zscore – Balanced (oversampling)

