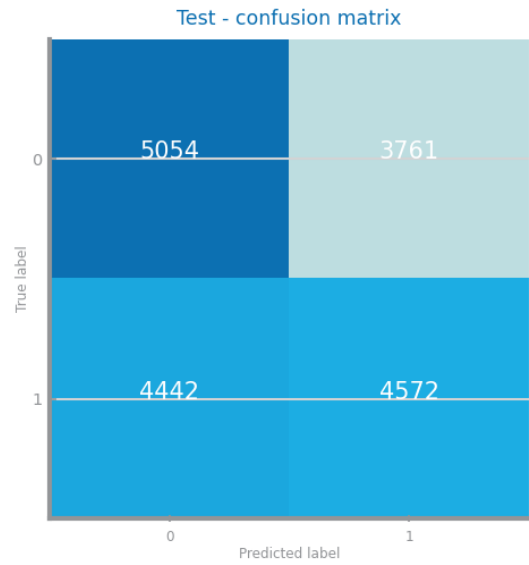
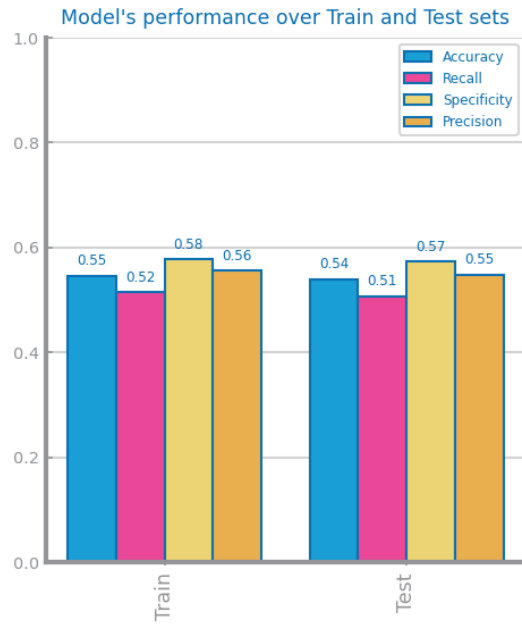
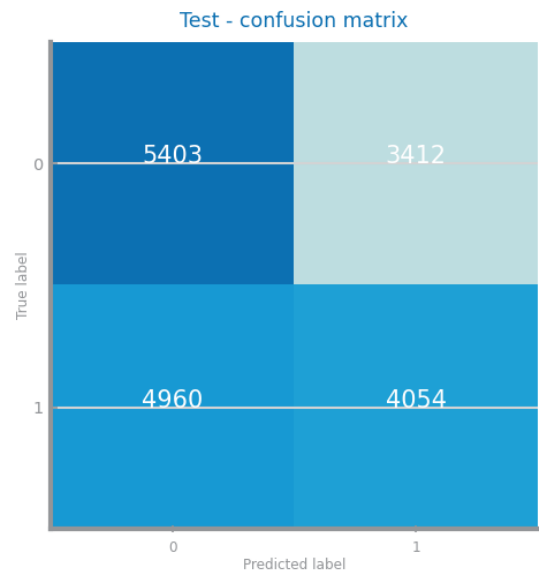
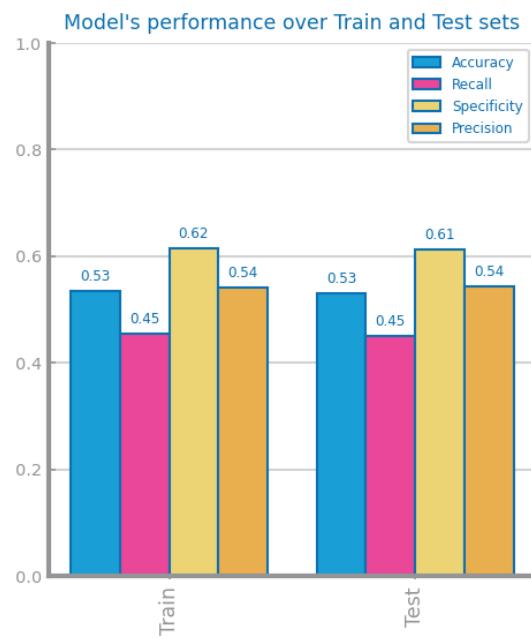


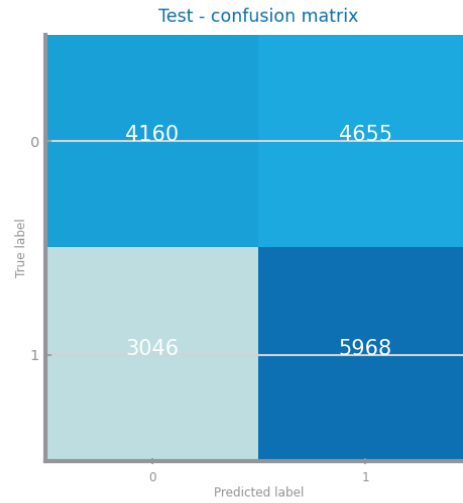
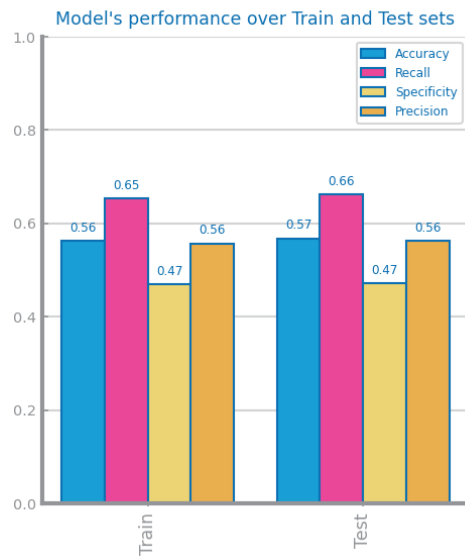
Minmax



Minmax – Balanced(Oversampling)



Zscore – normal



Zscore – Balanced (oversampling)

