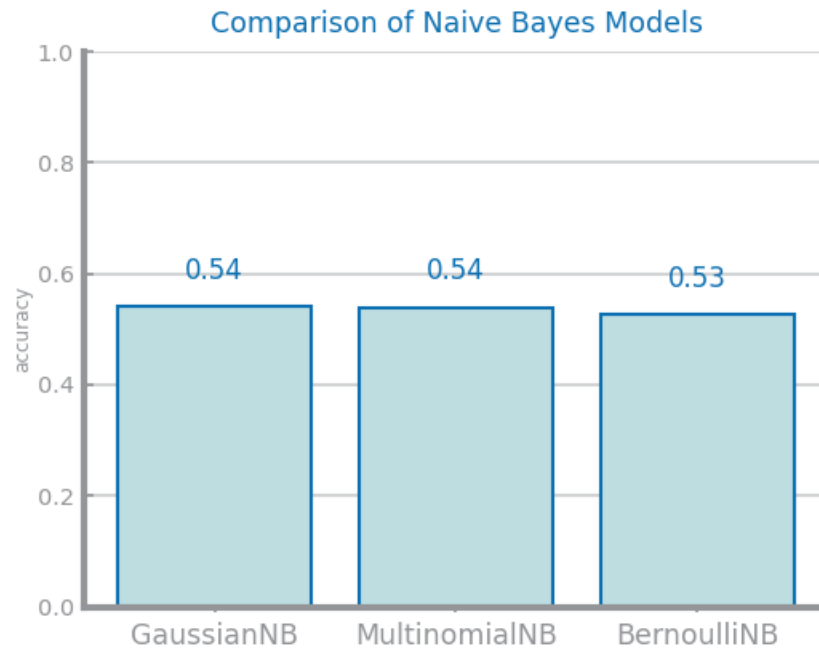
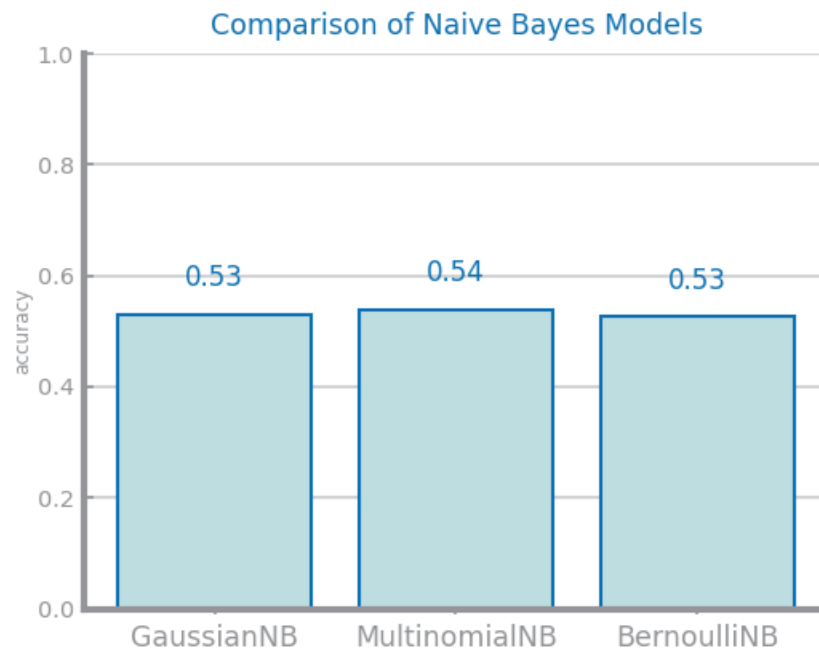


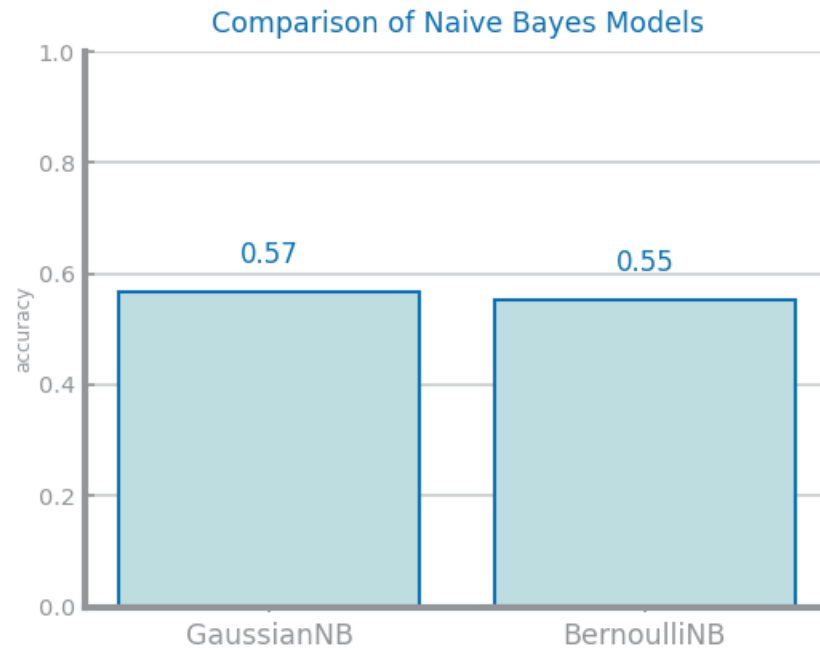
Minmax



Minmax – Balanced(Oversampling)



ZScore



Zscore – Balanced (oversampling)

