**BENJAMIN MORGIEWICZ**

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[LinkedIn](https://www.linkedin.com/in/benjamin-morgiewicz/) [GitHub](https://github.com/BaseBenjamin13) [Portfolio](https://benjamin-m-portfolio.netlify.app)



| Highly motivated and tenaciousSoftware Developer with extensive experience in good understanding of complete software development life cycle including Requirement Analysis, Design, Development, Testing, Integration, and Maintenance of various client/server and multi-tier web applications. Displays outstanding ability to plan, coordinate, and implement practices and procedures to bring significant improvements in efficiency, productivity and processes towards the successful attainment of individual and organizational growth.  **TECHNICAL SKILLS**   | * JavaScript, Python * Project Management * HTML, CSS, SQL, JSON | * React, Node.js, Express.js * Bootstrap, Passport, Django * Mongoose, MongoDB | * PSQL, NoSQL * Git, GitHub, Heroku * Postman, Terminal |  | | --- | --- | --- | --- |   **CORE COMPETENCIES** |
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* Understanding of concepts regarding scalability, continuous integration, service oriented architecture
* Hands-on experience in creating complex target storage layout with an emphasis on reliability, scalability and serviceability
* Demonstrated, strong analysis capabilities and technical knowledge by providing innovative, supportable technical solutions
* Proven ability to quickly learn and demonstrate proficiency with technical concepts and solutions in a customer facing environment
* Experience building and delivering highly scalable, reliable, and complex software systems on-time and on budget
* Growing and maintaining an outstanding team with a focus on high quality, responsiveness, individual and team accountability
* Strong results-orientation and process skills - able to prioritize and manage time effectively to proactively develop a large number of relationships

**SOFTWARE DEVELOPMENT PROJECT EXPERIENCE**

March 2022 – PRESENT

Live link: [Tech Excess](https://tech-excess.netlify.app)

Tech Excess - An e-commerce tech store made and reviewed by Benjamin Morgiewicz July 2022 - July 2022

* Made with React, Django, PSQL, Python, and Paypal’s API.
* Learned and used Django’s User, Knox authentication token, and Paypal in three weeks

Live Link: [Star wars social](https://starwars-social.herokuapp.com/movies)

**Star Wars Social -** Where all star wars fans come to unite. All star wars fans big and small can come to Star Wars Social to talk about, like, review and make favorites of all movies, shows, games, and make a watch/play list for later. April 2022 - PRESENT

* Made RESTful API fetch calls **to** an Express, MongoDB, Node.js backend handling all create, read, update, delete (CRUD) operations, and tested all backend routes during development using Postman.
* **Used** Mongoose to define 4 [Movies, Tv-shows, Games, Users], schemas for MongoDB collections.
* **Utilized** CSS for style and grid template for layout. Bootstrap for navbar.
* **Used** passport and express-session to temporarily keep users logged in until logout or tab close.

Live link: [Blackjack](https://basebenjamin13.github.io/Blackjack/)

**Black Jack -** BlackJack, a card game. March 2022 - March 2022

* Utilized Javascript for the logic behind the game and dom manipulation to have live feedback, made in 2 weeks.
* Created Black Jack with a desktop first approach and styled using Styled-Components and CSS3 with flexbox layouts.

Live link: [Jelly Jam](https://jellyjam.netlify.app)

**Jelly Jam** - Group project practicing listening skills, and communication. App that allows you to find music for free, using Spotify's music API June 2022 - June 2022

* Leveraged React, Express, MongoDB, Node, and Spotify’s API
* I Made the client-side and server-side of login/register pages, create playlists/library, carousels, with Spotify's API

**WORK EXPERIENCE**

***Landscape Manager***

**LTP Landscaping, *Warwick, NY*  Apr 2016 – Present**

* Manage train and mentor a team of 3 technicians In the use of the required tools and to maximize efficiency to achieve company goals, which resulted in a revenue increase of 50% so far
* Attend to customers, manage complaints and fix them in a timely manner; achieved a 30% on-time delivery so far
* Attained customer retention by managing complaints and forwarding tickets to the right departments on time

**EDUCATION**

**General Assembly | Remote | Software Engineering Immersive July 2022**

*Full-stack software engineering immersive student in a fast paced intensive, 24-week, 450+ hour program focused on product development fundamentals, object-oriented programming, MVC frameworks, data modeling, and team collaboration strategies. Developed a portfolio of individual and group projects*