Samuel Hirsch

Software Engineer

Email - samhirsch.dev@gmail.com   Portfolio - www.samhirsch.dev
GitHub github.com/BaseDorp   LinkedIn - www.linkedin.com/in/samhirschdev

Highlights

- Experience working on team projects through school projects and game jams
- Familiar using Git version control and project management boards
- Experience with MVC And MVVM using WPF
- Practice reading and contributing to existing code projects

Soft Skills

- Verbal and Written Communication
- Teamwork
- Self Motivated
- Problem Solving
- Analytical
- Passion to learn and grow

Technical Skills

- C/C++
- C#
- Javascript
- HTML
- CSS

Featured Work

- HTML Canvas Drawing App (Link) (Source Code)
- Tabletop Tanks Game in C# Unity (Demo Video) (Source Code)
- C++ Asteroids Arcade Game (Demo Video) (Source Code)

Experience and Education

XR Developer Intern at Collimation (Remote)

March 2022 - May 2022

Columbia College Chicago, Chicago IL

September 2018 - May 2021

- Bachelor's of Science in Programming
- Minor in Art and Animation
- A member of Hackerjacks, Columbia's programming club
- Participated in many college run game jams