

# Software Engineering and Information System

## Lecture 05: DATA FLOW DIAGRAMS



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# DATA FLOW DIAGRAMS

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## Learning Units

### **5.1 Developing Data Flow Diagrams(DFD)**

- a) What are DFDs?**
- b) Symbols used in DFD**
- c) Rules of data flow**
- d) Good style in drawing DFD**

### **5.2 Describing systems with DFD & Levelling DFDs**

### **5.3 Logical & Physical DFDs**

# LEARNING GOALS

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In this module we will learn

1. What are Data Flow Diagrams (DFDs)?
2. Why they are useful?
3. How are they developed?
4. How to level DFDs?
5. Good style conventions in developing DFDs
6. Difference between Logical and Physical DFDs
7. Tools available to draw DFDs

# MOTIVATION

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## WHY DFD ?

Provides an overview of

- What data a system processes
- What transformations are performed
- What data are stored
- What results are produced and where they flow

# MOTIVATION

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## WHY DFD ?

Graphical nature makes it a good communication tool between

- User and analyst
- Analyst and System designer

Structure of DFD allows starting from a broad overview and expand it to a hierarchy of detailed diagrams

# DATA FLOW DIAGRAMS

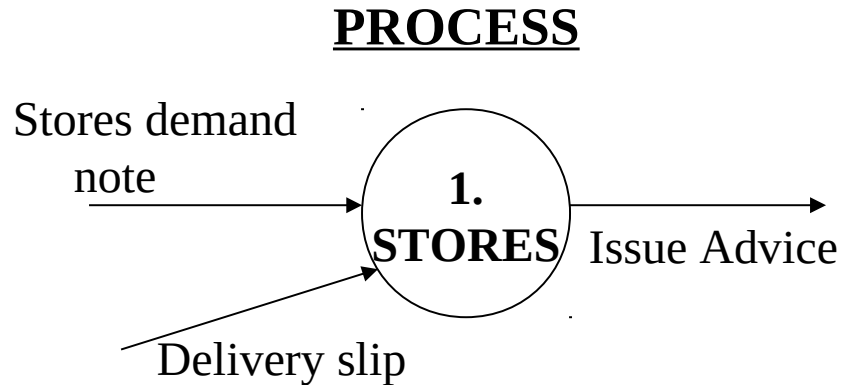
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## WHAT ARE DATA FLOW DIAGRAMS?

DFDs models the system by depicting

- External entities from which the data flows and where results terminate
- Processes which transform data flows
- Data stores from which the data are read or into which data are written by the processes.

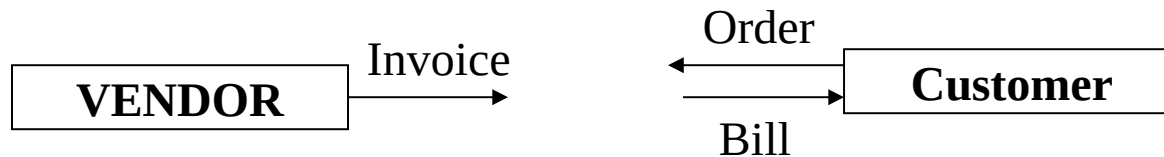
# SYMBOLS USED IN DFD



- A circle represents a process
- Straight lines with incoming arrows are input data flows
- Straight lines with outgoing arrows are output data flows
- Processes are given serial numbers for easy reference
- Labels are assigned to Data flow. These aid documentation

# SYMBOLS USED IN DFD

## EXTERNAL ENTITIES

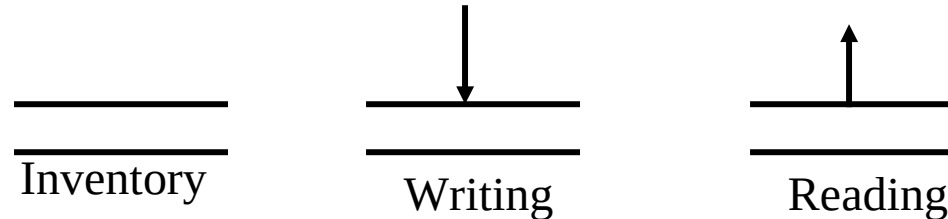


- A Rectangle represents an external entity
- They either supply data or receive data
- They do not process data



# SYMBOLS USED IN DFD

## DATA STORES



- A Data Store is a repository of data
- Data can be written into the data store  
This is depicted by an incoming arrow
- Data can be read from a data store  
This is depicted by an outgoing arrow
- External entity cannot read or write to the data store
- Two data stores cannot be connected by a data flow

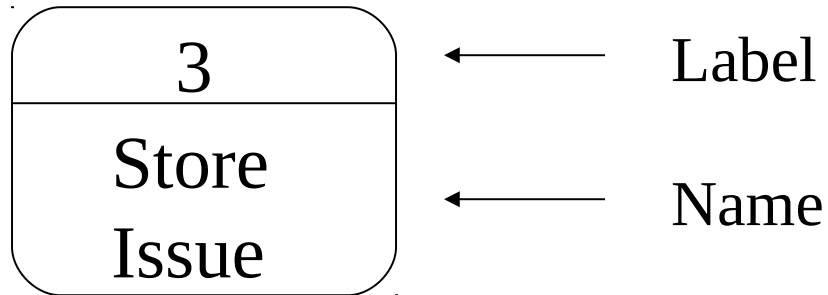
# RULES OF DATA FLOW

- Data can flow from
  - external entity to process
  - process to external entity
  - process to store and back
  - process to process
- Data cannot flow from
  - external entity to external entity
  - external entity to store
  - store to external entity
  - store to store

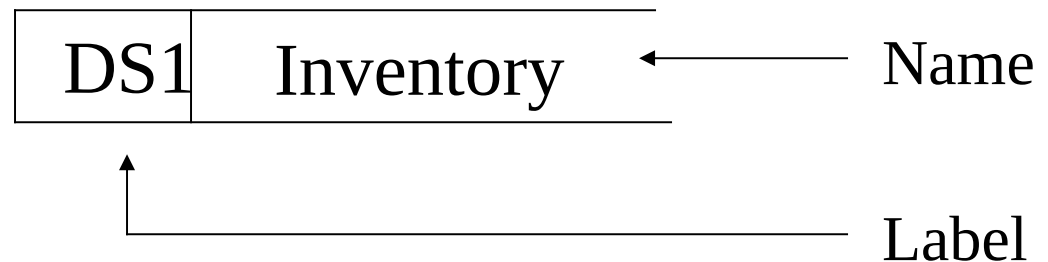
# DATA FLOW DIAGRAMS

An alternate notation is often used

A Process



A Data store



## GOOD STYLE IN DRAWING DFD

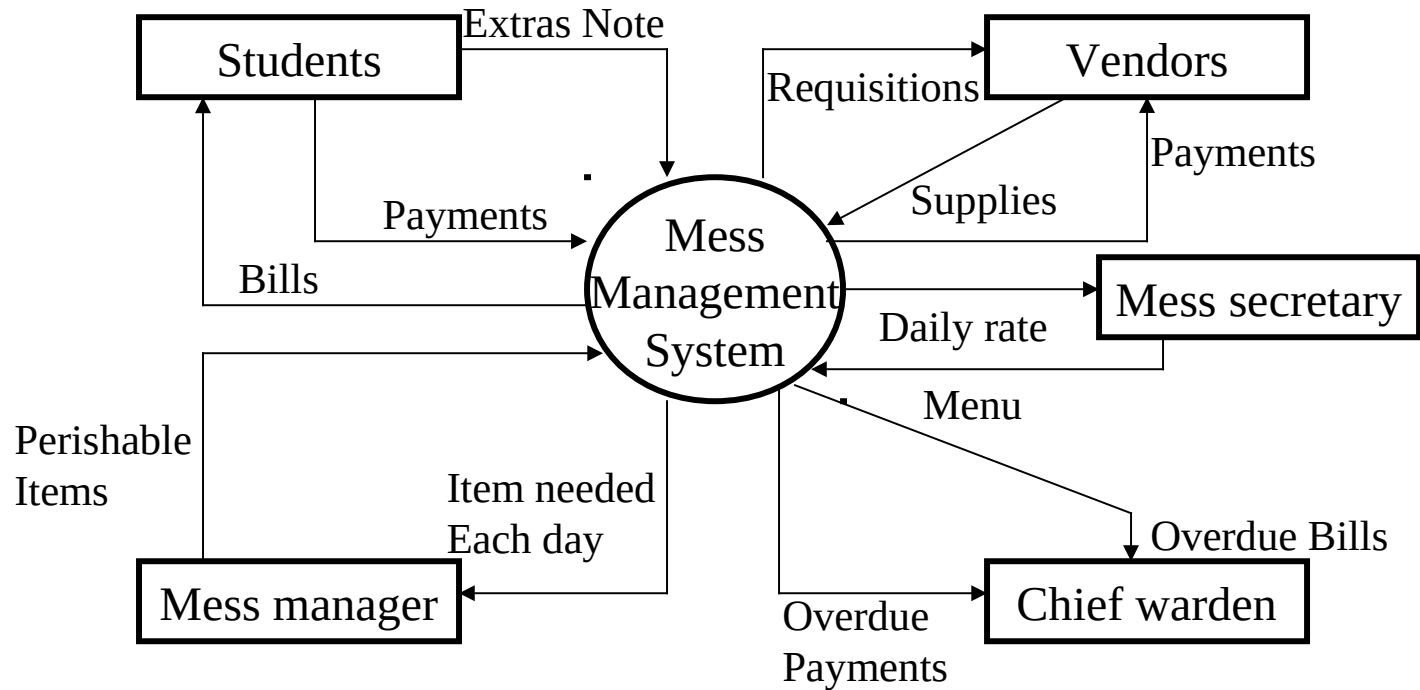
- Use meaningful names for data flows, processes and data stores.
- Use top down development starting from context diagram and successively levelling DFD
- Only previously stored data can be read
- A process can only transfer input to output. It cannot create new data
- Data stores cannot create new data

# DESCRIBING A SYSTEM WITH A DFD

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- An entire system is represented by one DFD which gives the system's overview
- It is called a context diagram
- It gives little detail & is also known as the top level DFD
- Context diagram of mess management is shown in the next transparency

# CONTEXT DIAGRAM OF MESS MANAGEMENT SYSTEM



- Observe this diagram gives very little detail

## LEVELLING DFD

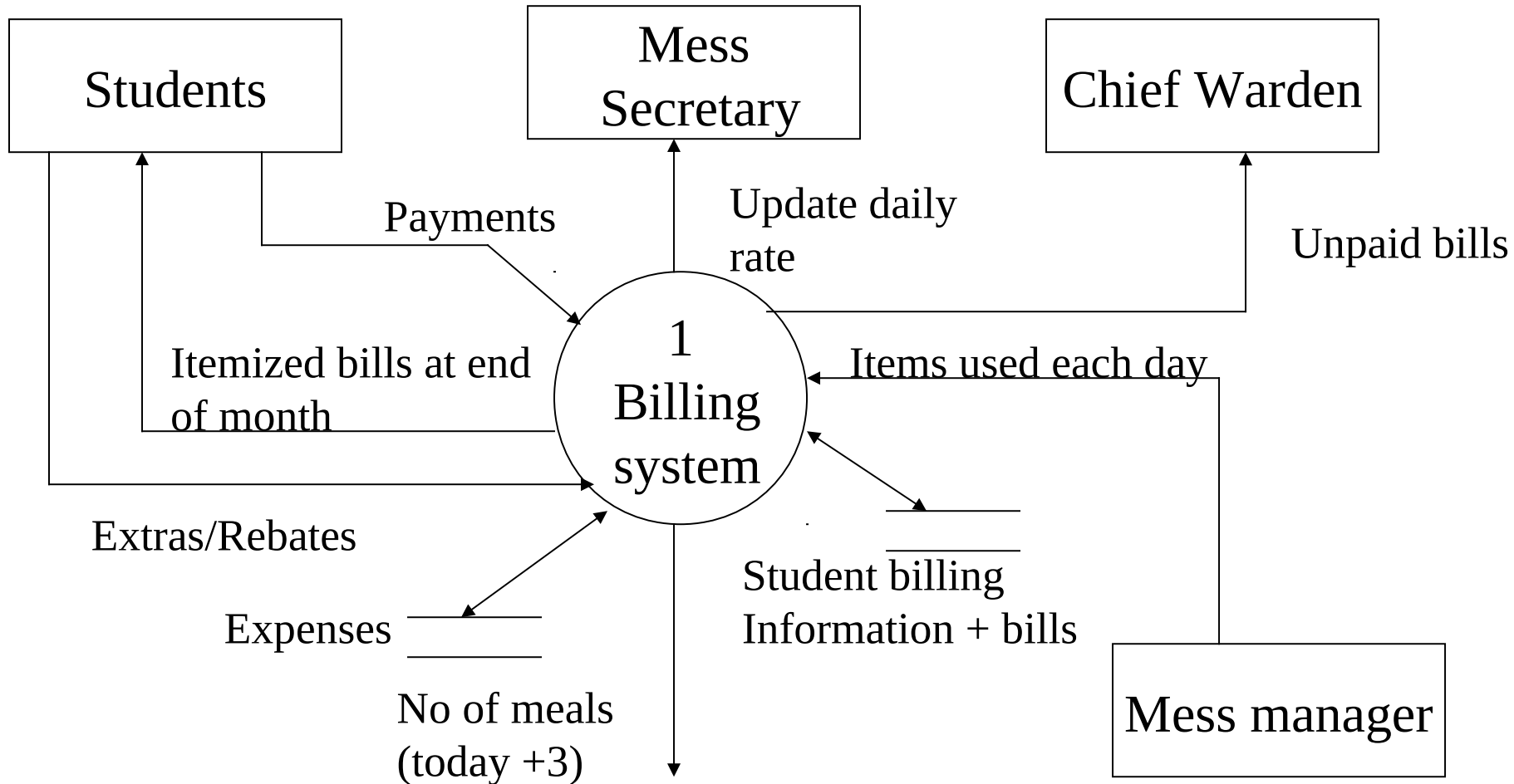
- A context diagram gives an overview
- It should be split into major processes which give greater detail.
- Each major process is further split to give more detail.
- Each major process is further split to give more detail

## WHY LEVEL DFD?

- If a DFD is too detailed it will have too many data flows and will be large and difficult to understand
- Start from a broad overview. Expand to details - Idea similar to using procedures and linking these with a main program
- Each DFD must deal with one aspect of a big system

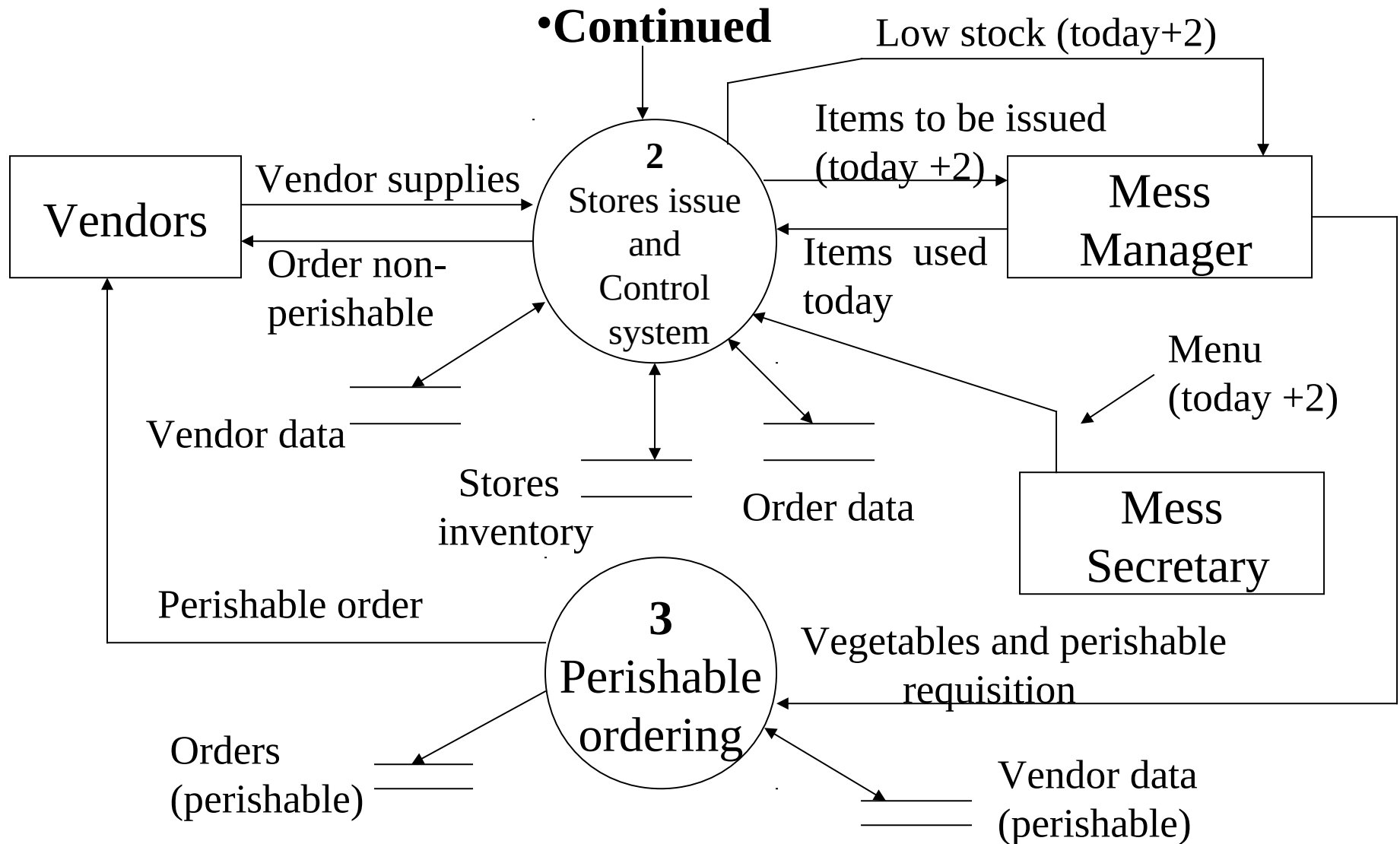


# EXPANDED DFD FOR HOSTEL MESS MANAGEMENT

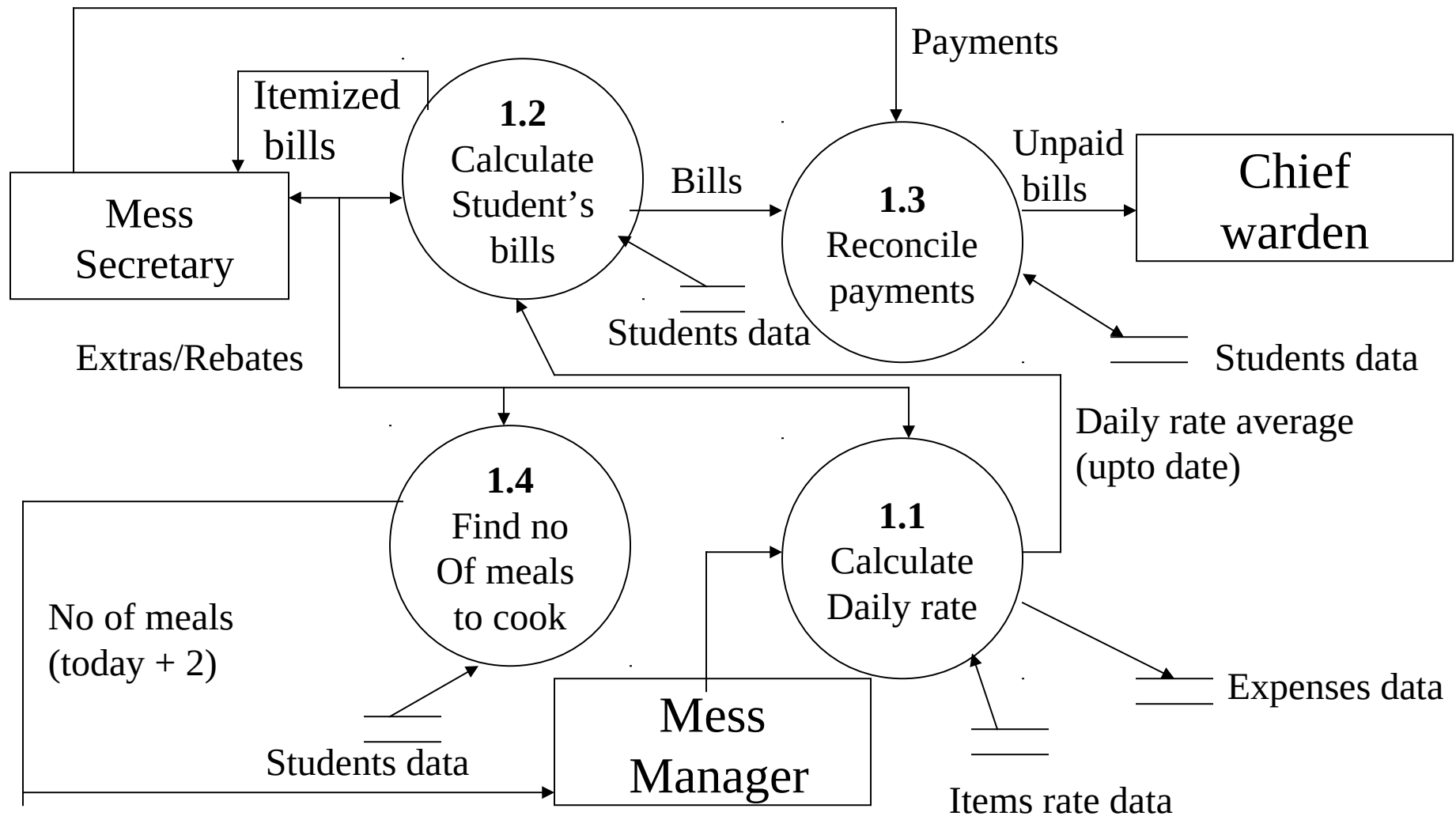


• **Going to next process (Continued in next slide)**

# EXPANDED DFD FOR HOSTEL MESS MANAGEMENT



# EXPANDED DFD-BILLING SYSTEM



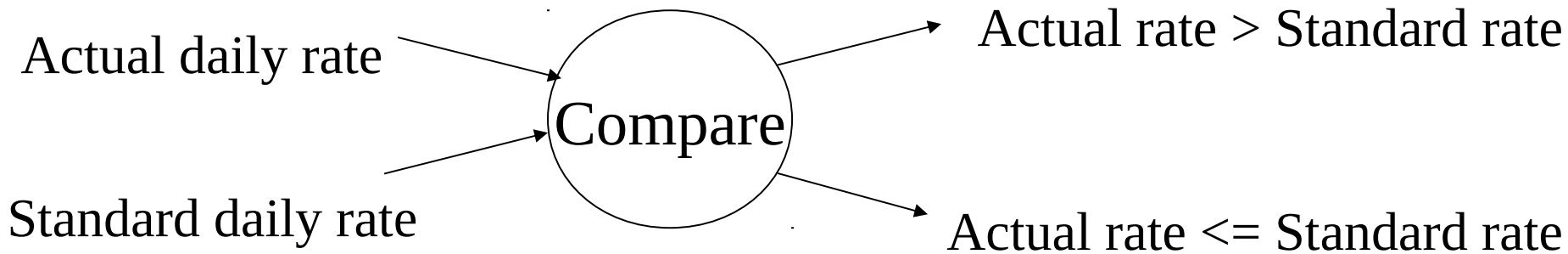
- **Observe numbering of processes**

## LEVELLING RULES

- If process  $p$  is expanded, the process at the next level are labeled as  $p.1, p.2$  etc.
- All data flow entering or leaving  $p$  must also enter or leave its expanded version.
- Expanded DFD may have data stores
- No external entity can appear in expanded DFD
- Keep the number of processes at each level less than 7.

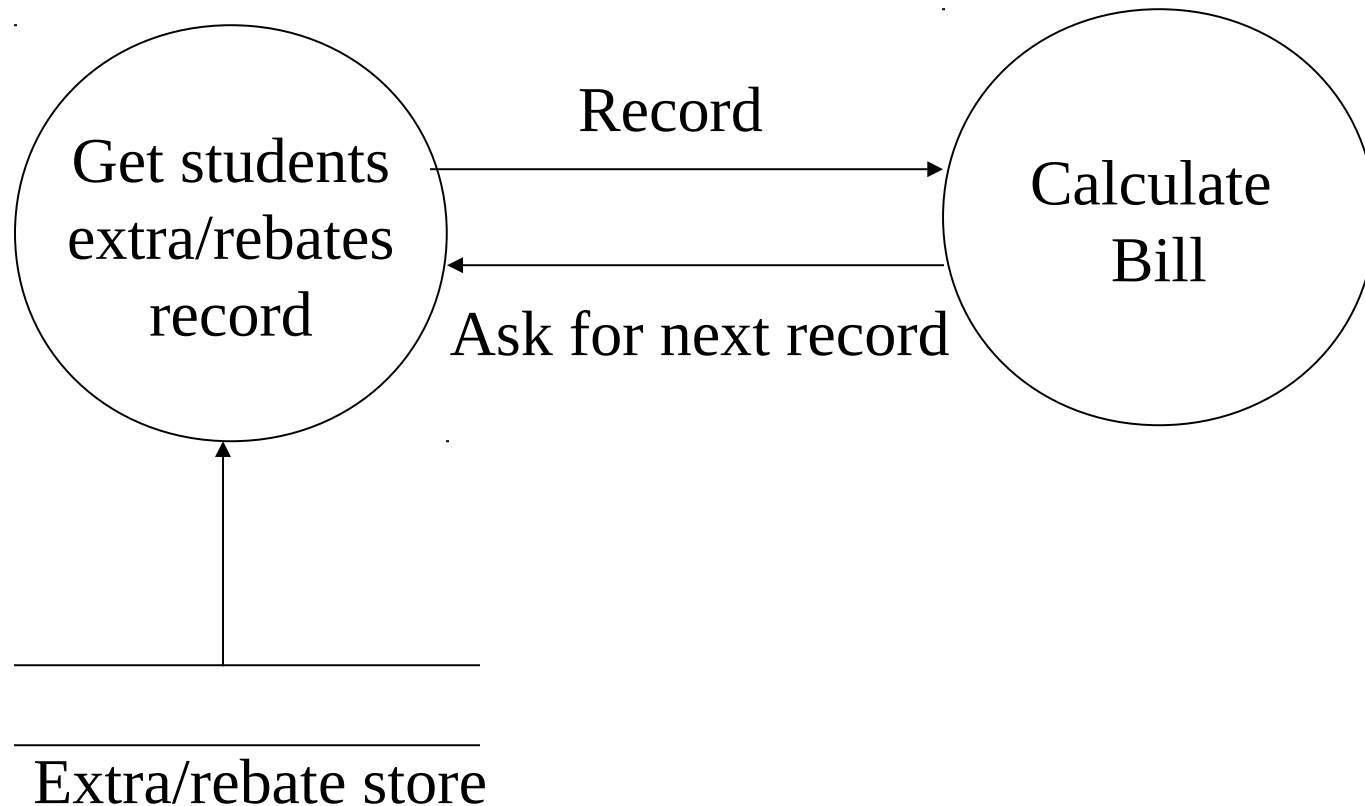
# ILLEGAL CONSTRUCTS IN DFD

- No loops are allowed in DFD
- A process cannot be a pure decision



- A single data flow should not be split into many flows with different labels
- No data flow allowed between data stores

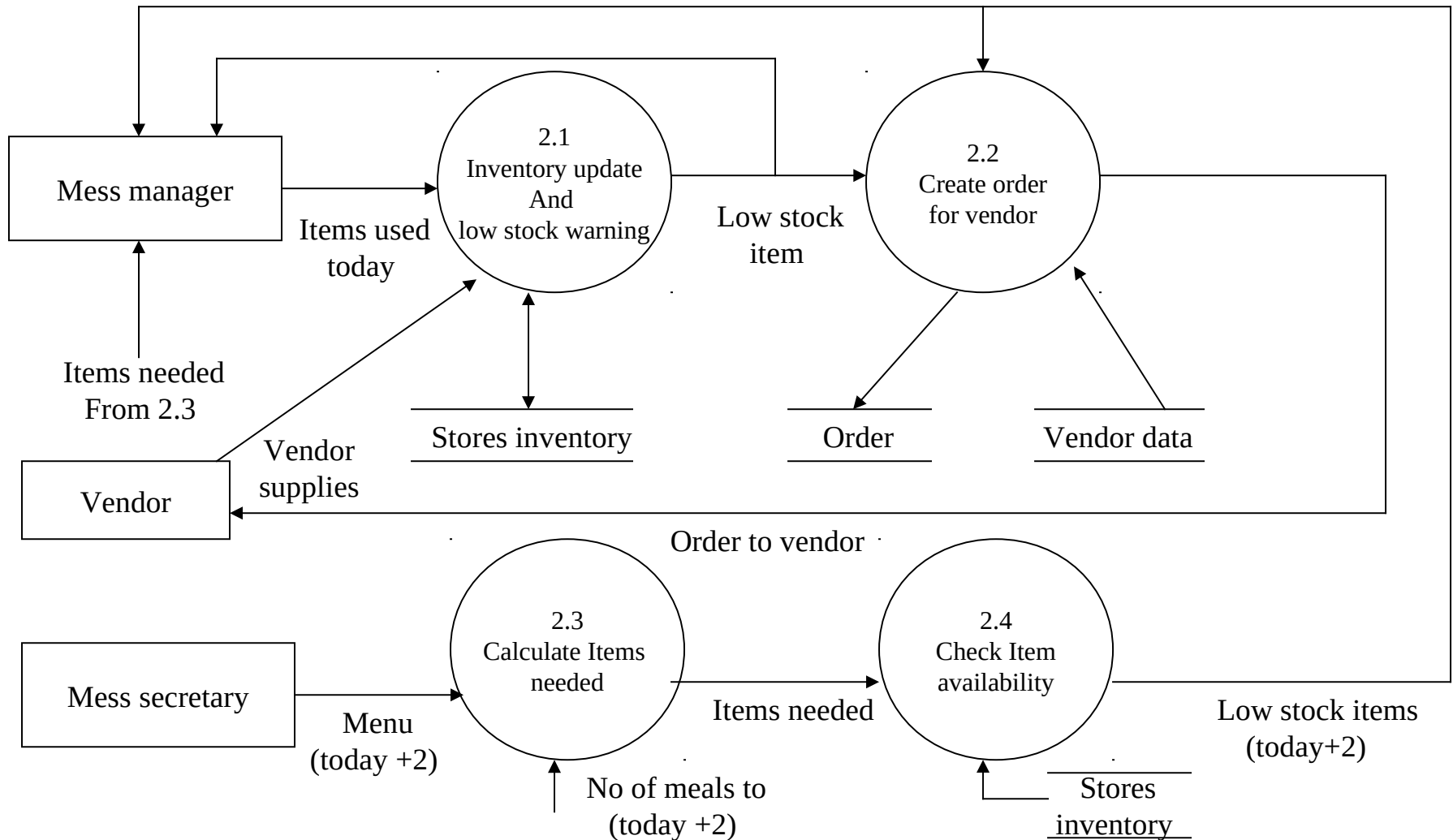
## ILLEGAL CONSTRUCTS IN DFD



- Not correct as loop is formed

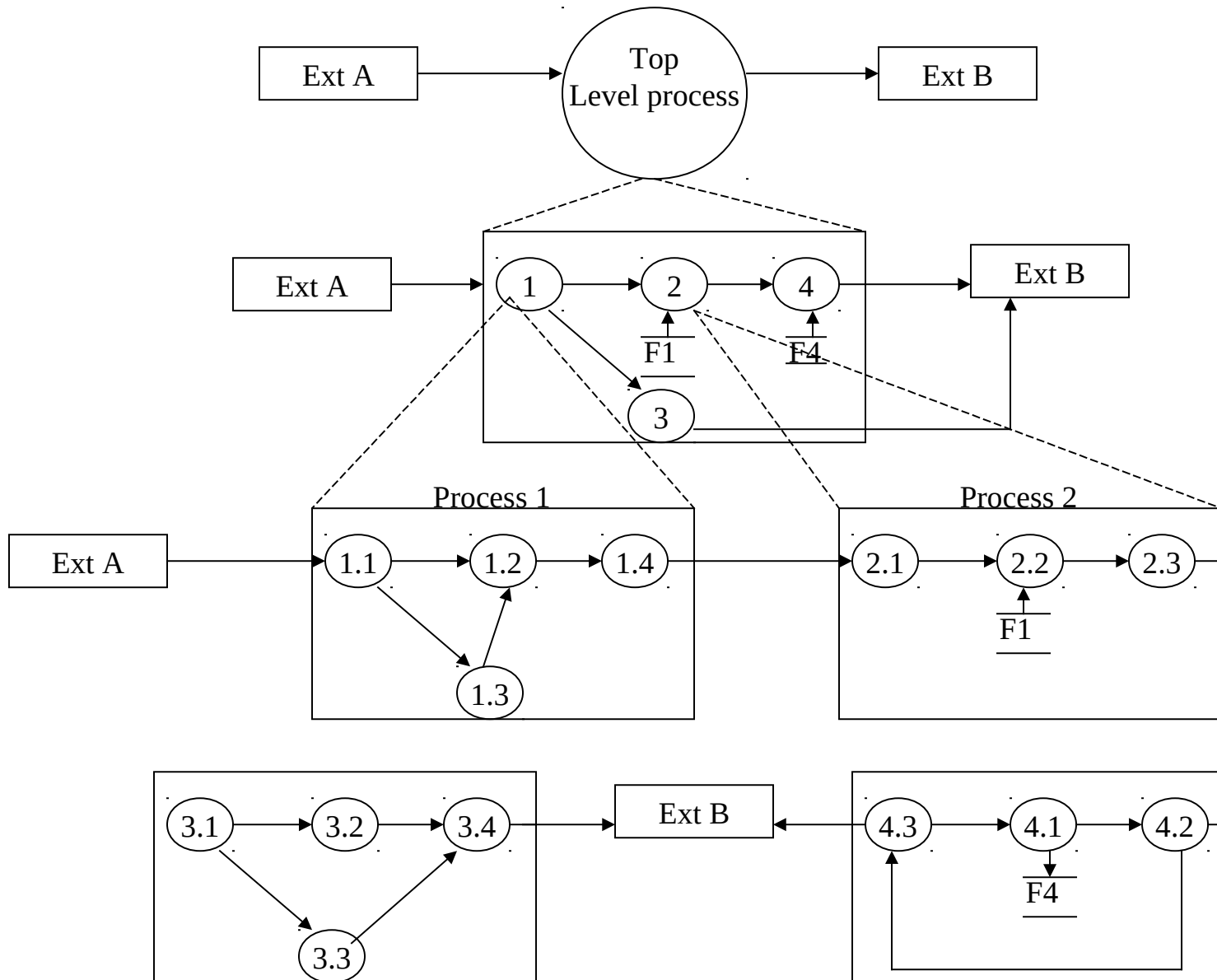


# LEVELLING EXAMPLES





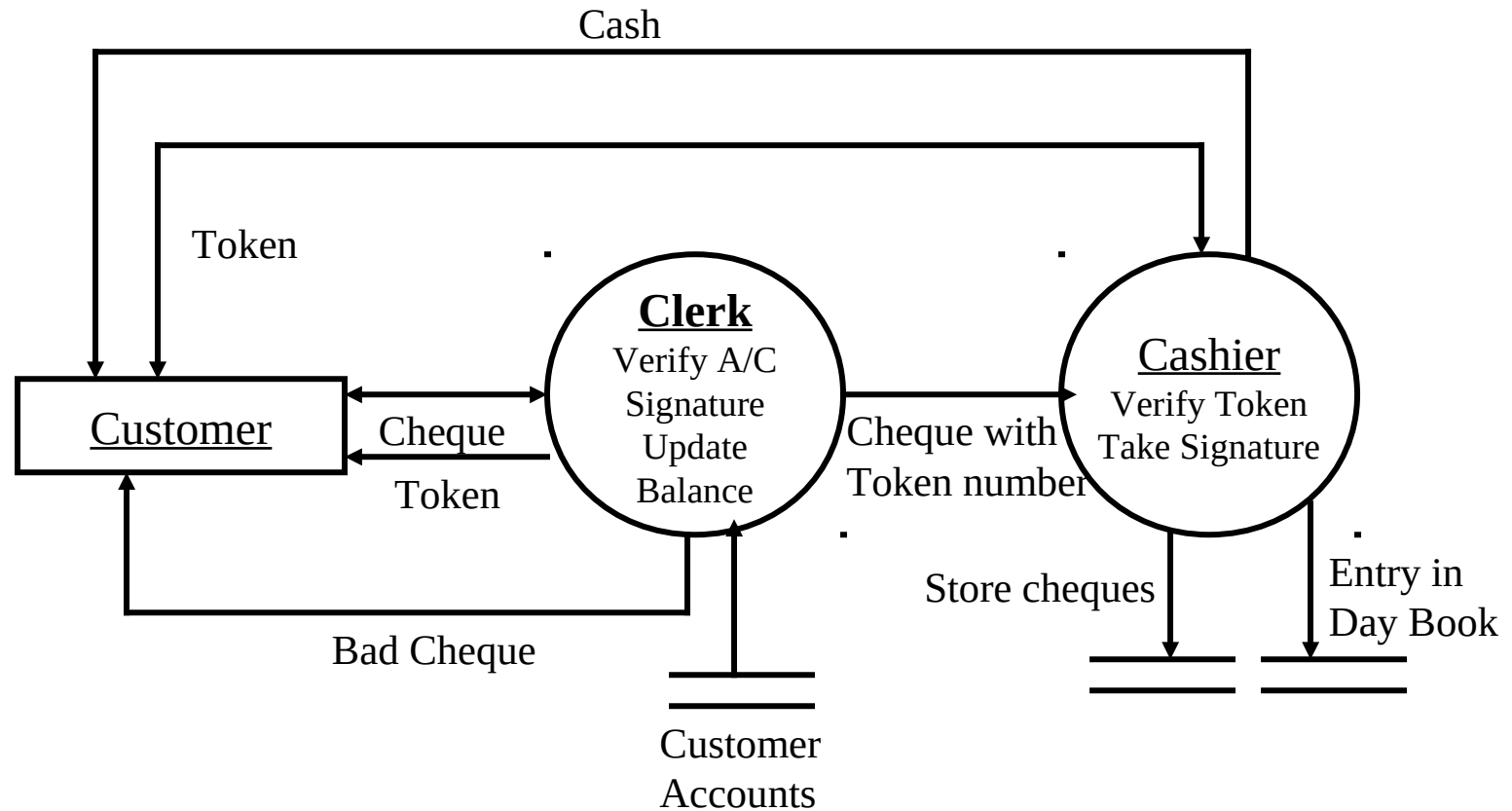
# LEVELLING EXAMPLES



# LOGICAL AND PHYSICAL DFD

- DFD'S considered so far are called logical DFDs
- A physical DFD is similar to a document flow diagram.
- It specifies who does the operations specified by the logical DFD
- Physical DFD may depict physical movements of the goods
- Physical DFDs can be drawn during fact gathering phase of a life cycle

# PHYSICAL DFD FOR ENCASHING CHEQUE



# LOGICAL DFD FOR CHEQUE ENCASHMENT

