

Redundancy 0 6 12 24 48

Groups covered (without default bitmap)

Placement: Colocated

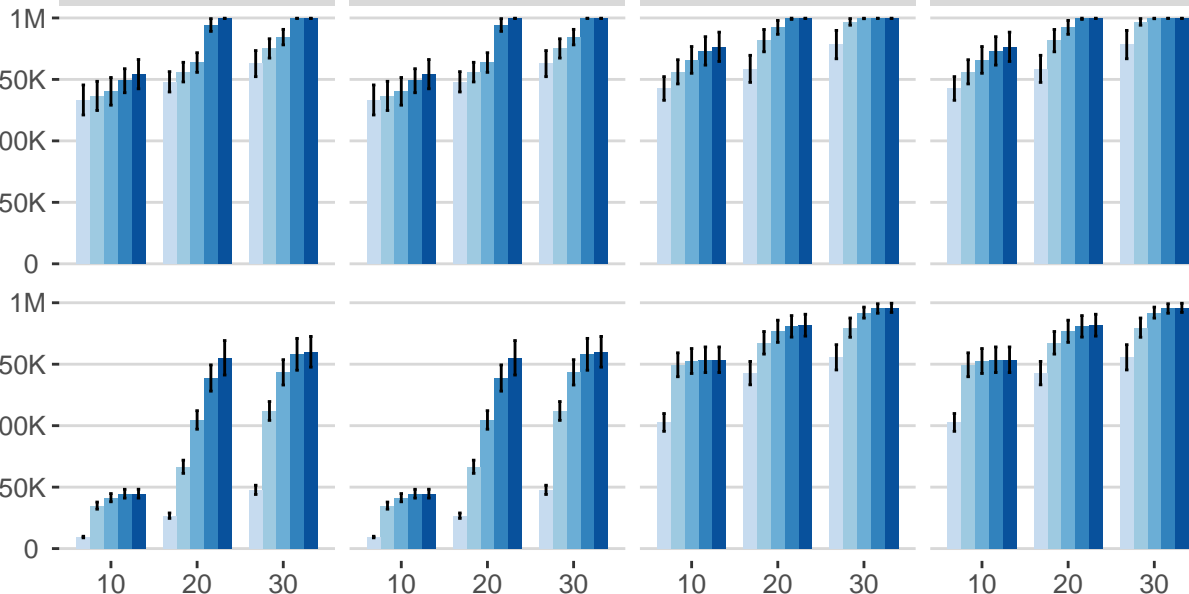
Placement: Random

Group sizes: Uniform  
Rules: 10000

Group sizes: Uniform  
Rules: 64000

Group sizes: WVE  
Rules: 10000

Group sizes: WVE  
Rules: 64000



Number of bitmaps