



# BAASIL PARKAR

## PORTFOLIO

<https://bashpark.github.io/Portfolio/>

## ABOUT ME

Currently doing my Masters in Game Technologies. I have keen interest in gaming and design and its application in the landscape of game development. I am looking for opportunities to apply my skills and mold myself as a dynamic game developer

## CONTACT ME

+91 8828 286914  
parkarbaasil@gmail.com  
Jogeshwari (W), Mumbai

## INTERESTS

Photography  
Music  
Digital Art  
Video Games  
Reading

## LANGUAGES

English – Read, Write & Speak  
Hindi – Read, Write & Speak  
Marathi – Read, Write & Speak

## EXPERIENCE

### Tonic Worldwide, Mumbai

2022 August - 2023 July

Junior graphic designer & animator, working with brands like Dolby, Kotak, and Sling. Providing everything necessary from social media posts to website advertisements.

### Aura Entertainment Services, Qatar

2022

Freelance graphic designer delivering master artwork for billboards, standees, ambient advertising, etc.

## EDUCATION

### M.Sc. in Game Technology - ICAT College, Bangalore

August 2024

- Specialization : Unity and Unreal Development
- Score Attained : Results awaited

### Bachelor of Arts in Multimedia and Mass Communication (BAMMC) - Deviprasad Goenka Management College of Media Studies (DGMCMS)

March 2022

- Specialization : Advertising
- Score Attained : 9.27 cgpi

### Higher Secondary (10 + 2 Level) - Mithibai College, Mumbai

February 2019

- Specialization : Science w/ Computer Science
- Score Attained : 71.54 %

### Secondary School (10 Level) - Bombay Cambridge International School

March 2017

- Score Attained : 90.8 %

## CERTIFICATIONS

### Meta Certified Digital Marketing Associate

2022

## SKILLS & ABILITIES

- |                        |                           |
|------------------------|---------------------------|
| • C# / C++ Proficiency | • Physics Integration     |
| • Animation Systems    | • 3D Modeling & Texturing |
| • AI Pathfinding       | • Effective Communication |
| • Gameplay Scripting   | • Optimization Techniques |

## SOFTWARE & PLATFORMS

- |                 |           |                     |           |
|-----------------|-----------|---------------------|-----------|
| • Unity         | ●●●●●●○○  | • Unreal            | ●●●●●○○○  |
| • Autodesk Maya | ●●●●●○○○  | • HTML & CSS        | ●●●●●○○○  |
| • ZBrush        | ●●●●●○○○○ | • Substance Painter | ●●●●●○○○○ |
| • Photoshop     | ●●●●●●○○  | • After Effects     | ●●●●●●○○  |
| • Github        | ●●●●●○○○○ | • Microsoft Office  | ●●●●●●○○  |