



BAASIL PARKAR

PORTFOLIO

<https://bashpark.github.io/Portolio>

ABOUT ME

Currently doing my Masters in Game Technologies. I have keen interest in gaming and design and its application in the landscape of game development. I am looking for opportunities to apply my skills and mold myself as a dynamic game developer

CONTACT ME

+91 8828 286914
parkarbaasil@gmail.com
Jogeshwari (W), Mumbai

INTERESTS

Photography
Music
Digital Art
Video Games
Reading

LANGUAGES

English – Read, Write & Speak
Hindi – Read, Write & Speak
Marathi – Read, Write & Speak

EXPERIENCE

Tonic Worldwide, Mumbai

2022 August – 2023 July

Junior graphic designer & animator, working with brands like Dolby, Kotak, and Sling. Providing everything necessary from social media posts to website advertisements.

ACHIEVEMENTS

Nostra Game Jam

Earned 1st place in a game jam hosted by Nostra Glance, working with a team of 4.

EDUCATION

M.Sc. in Game Technology – ICAT College, Bangalore

August 2024

- Specialization: Unity and Unreal Development
- Score Attained: Results awaited

Bachelor of Arts in Multimedia and Mass Communication (BAMMC) – Deviprasad Goenka Management College of Media Studies (DGMCMS)

May 2022

- Specialization: Advertising
- Score Attained: 9.27 cgpi

Higher Secondary (10 + 2 Level) – Mithibai College

February 2019

- Specialization: Science w/ Computer Science
- Score Attained: 71.54 %

Secondary School (10 Level) – Bombay Cambridge

International School

March 2017

- Score Attained: 90.8 %

CERTIFICATIONS

Design Patterns for Game Programming - Udemy

2024

SKILLS & ABILITIES

- C# / C++ Proficiency
- Animation Systems
- AI Pathfinding
- Gameplay Scripting
- Physics Integration
- 3D modelling & Texturing
- Effective Communication
- Optimization Techniques

SOFTWARE & PLATFORM SKILLS

- | | | | |
|---------------|----------|-------------------|----------|
| Unity | ●●●●●●●○ | Unreal | ●●●●●●●○ |
| Autodesk Maya | ●●●●●●●○ | HTML & CSS | ●●●●●●●○ |
| ZBrush | ●●●●●○ | Substance Painter | ●●●●●○ |
| Photoshop | ●●●●●●●○ | After Effects | ●●●●●●●○ |
| GitHub | ●●●●●●○ | Microsoft Office | ●●●●●●●○ |