

# **BAASIL**PARKAR

#### **PORTFOLIO**

https://bashpark.github.io/Portolio

#### **ABOUT ME**

Currently doing my Masters in Game

Technologies. I have keen interest in gaming and design and its application in the landscape of game development. I am looking for opportunities to apply my skills and mold myself as a dynamic game developer

#### **CONTACT ME**

+91 8828 286914 parkarbaasil@gmail.com Jogeshwari (W), Mumbai

#### **INTERESTS**

Photography Music Digital Art Video Games Reading

#### **LANUAGES**

English – Read, Write & Speak Hindi – Read, Write & Speak Marathi – Read, Write & Speak

#### **EXPERIENCE**

#### Tonic Worldwide, Mumbai

2022 August - 2023 July

Junior graphic designer & animator, working with brands like Dolby, Kotak, and Sling. Providing everything necessary from social media posts to website advertisements.

#### **ACHIEVEMETS**

#### Nostra Game Jam

Earned 1st place in a game jam hosted by Nostra Glance, working with a team of 4.

#### **EDUCATION**

### M.Sc. in Game Technology – ICAT College, Bangalore August 2024

Specialization: Unity and Unreal Development

Score Attained: Results awaited

# Bachelor of Arts in Multimedia and Mass Communication (BAMMC) - Deviprasad Goenka Management College of Media Studies (DGMCMS)

May 2022

Specialization: Advertising

Score Attained: 9.27 cgpi

## **Higher Secondary (10 + 2 Level) - Mithibai College** February 2019

Specialization: Science w/ Computer Science

Score Attained: 71.54 %

# Secondary School (10 Level) – Bombay Cambridge International School March 2017

March 2017

• Score Attained: 90.8 %

#### **CERTIFICATIONS**

### Design Patterns for Game Programming - Udemy 2024

#### **SKILLS & ABILITIES**

- C# / C++ Proficiency
- Animation Systems
- Al Pathfinding
- Gameplay Scripting
- Physics Integration
- 3D modelling & Texturing
- Effective Communication
- Optimization Techniques

#### **SOFTWARE & PLATFORM SKILLS**

