

# Useful Unix Commands

**Prepared for  
OverthewireBandit  
Levels**

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## *Overthegame (Bandit)*

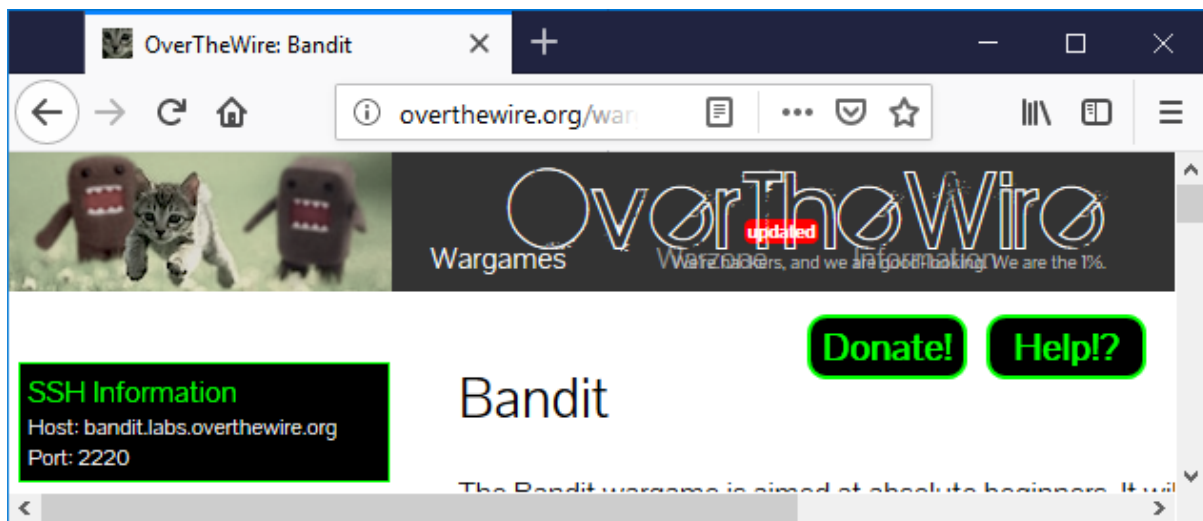
### **EXECUTIVE SUMMARY**

The Bandit wargame is aimed at absolute beginners. It will teach the basics needed to be able to play other wargames.

This game, like most other games, is organised in levels. If you clear the level then only you can step into other Level, otherwise you will not be checked into next Level.

Used website for all LEVELS : <http://overthewire.org/wargames/bandit/>

**Here is the Proof:**



For clearing all Levels, I used Kali Unix and lot of Commands.

After completing All levels, I found that some levels are more easy and some levels are more depth.

# Bandit Level 0

The goal of this level is for you to log into the game using SSH. The host to which you need to connect is **bandit.labs.overthewire.org**, on port 2220. The username is **bandit0** and the password is **bandit0**. Once logged in, go to the [Level 1](#) page to find out how to beat Level 1.

Using [Secure Shell \(SSH\) on Wikipedia](#), I found that how can I connect using ssh command.

```
ssh bandit0: bandit.labs.ovethewire.org -p 2220
```

Password: **bandit0**.



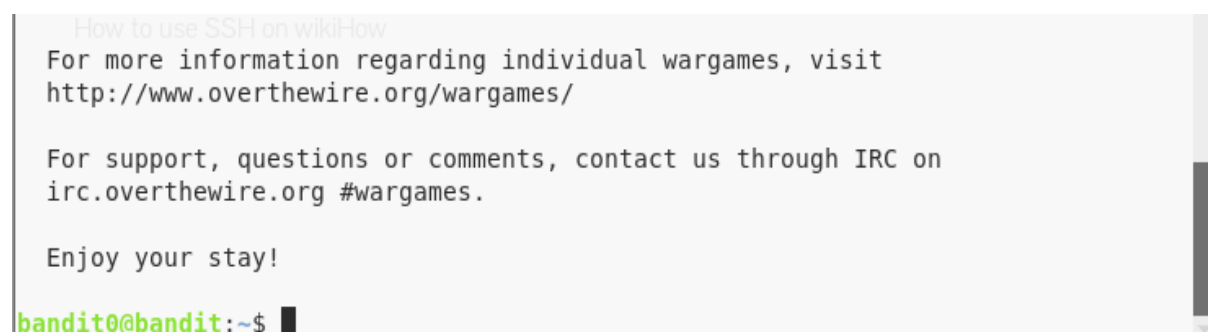
```
bandit0@bandit: ~
File Edit View Search Terminal Help
root@kali:~# ssh bandit0@bandit.labs.overthewire.org -p 2220
This is a OverTheWire game server. More information on http://www.overthewire.org/wargames

bandit0@bandit.labs.overthewire.org's password:
Linux bandit 4.18.12 x86_64 GNU/Linux

Bandit Level 0
Level Goal
The goal of this level is for you to log into the game using SSH. The host to which you
need to connect is bandit.labs.overthewire.org, on port 2220. The username is bandit0
and the password is bandit0. Once logged in, go to the "Level 1" page to find out how to beat
Level 1.
www.OverTheWire.org

Commands you may need to solve this level
Welcome to OverTheWire!
ssh
```

Now , you can see user is chaged from root to bandit0,



```
How to use SSH on wikiHow
For more information regarding individual wargames, visit
http://www.overthewire.org/wargames/

For support, questions or comments, contact us through IRC on
irc.overthewire.org #wargames.

Enjoy your stay!
bandit0@bandit:~$
```

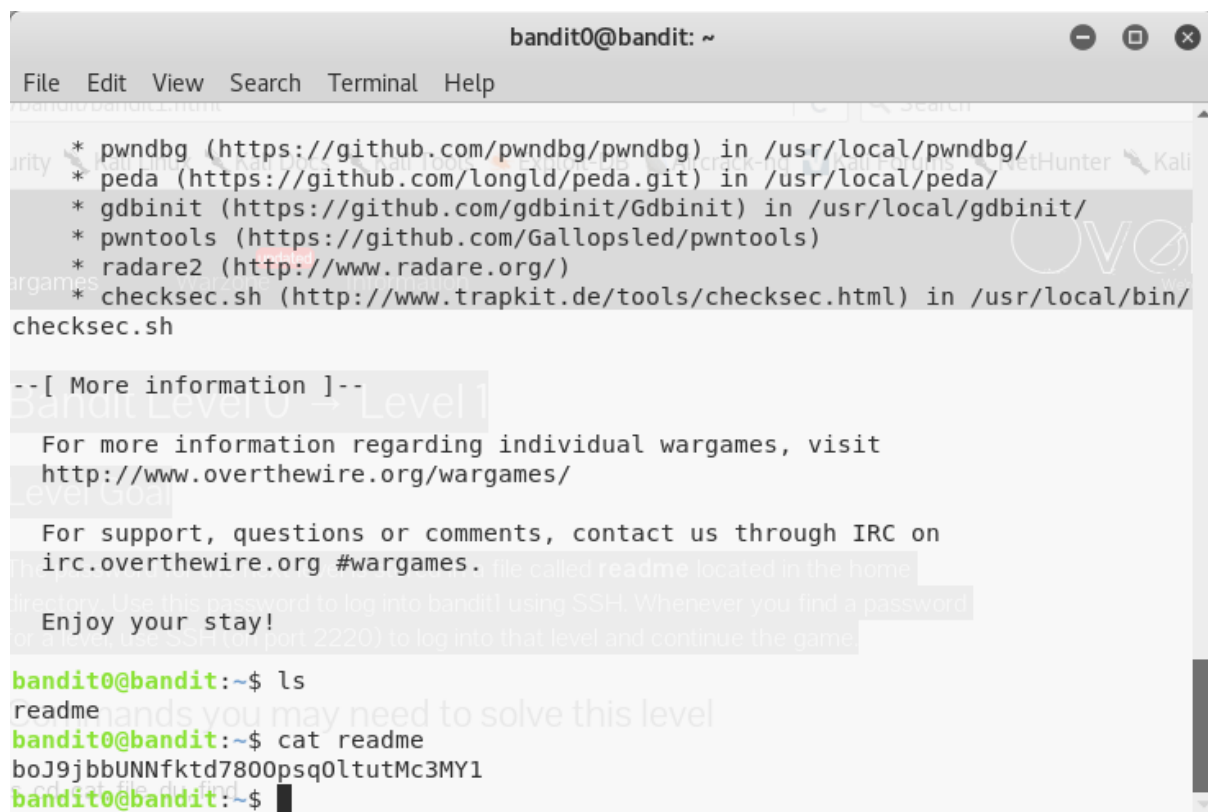
## Overthegame (Bandit)

### Bandit Level 0 → Level 1

#### Level Goal

The password for the next level is stored in a file called **readme** located in the home directory. Use this password to log into bandit1 using SSH. Whenever you find a password for a level, use SSH (on port 2220) to log into that level and continue the game.

Log out from bandit0 user by using “**exit**” command and every time you can use the ssh command to login into next user.



```
bandit0@bandit: ~  
File Edit View Search Terminal Help  
* pwndbg (https://github.com/pwndbg/pwndbg) in /usr/local/pwndbg/  
* peda (https://github.com/longld/peda.git) in /usr/local/peda/  
* gdbinit (https://github.com/gdbinit/Gdbinit) in /usr/local/gdbinit/  
* pwntools (https://github.com/Gallopsled/pwntools)  
* radare2 (http://www.radare.org/)  
* checksec.sh (http://www.trapkit.de/tools/checksec.html) in /usr/local/bin/  
checksec.sh  
  
--[ More information ]--  
For more information regarding individual wargames, visit  
http://www.overthewire.org/wargames/  
  
For support, questions or comments, contact us through IRC on  
irc.overthewire.org #wargames.  
Enjoy your stay!  
  
bandit0@bandit:~$ ls  
readme  
bandit0@bandit:~$ cat readme  
boJ9jbbUNNfktd780OpsqOltutMc3MY1  
bandit0@bandit:~$
```

Using above all commands you will get a password inside readme file,

Password for next Level is:

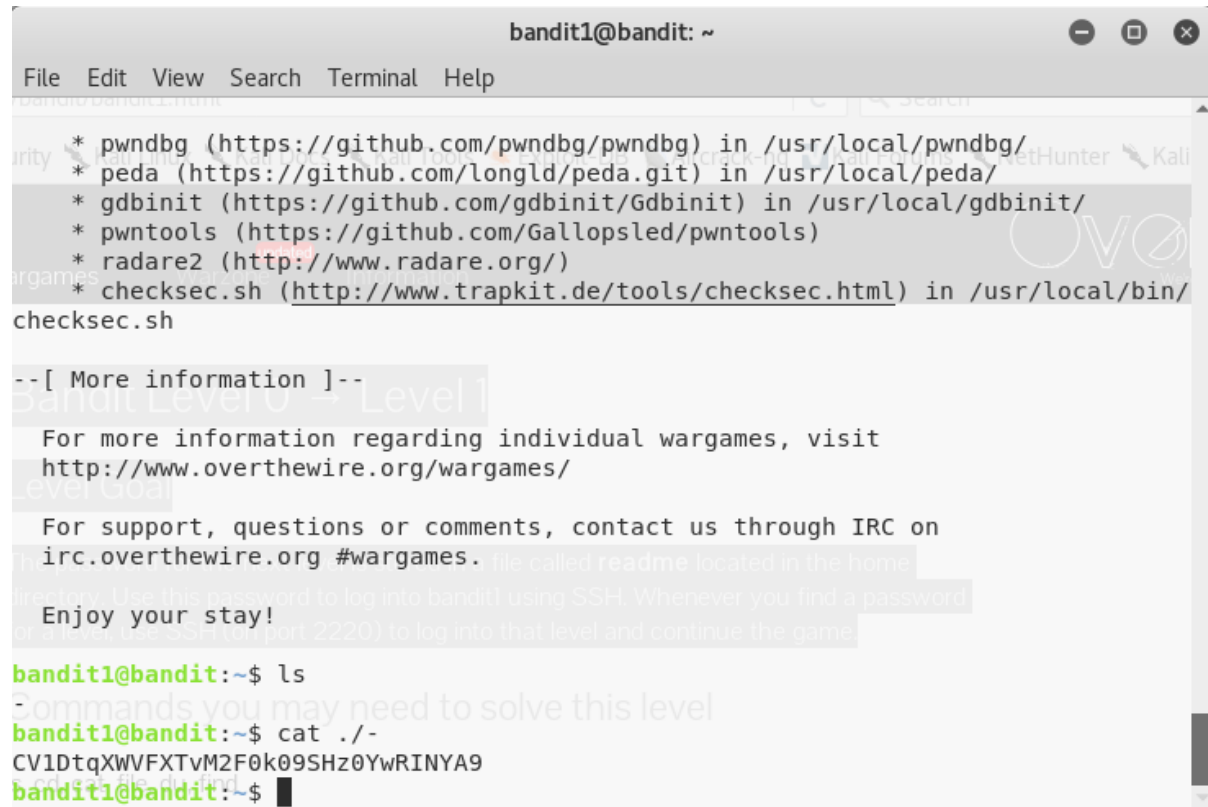
**boJ9jbbUNNfktd780OpsqOltutMc3MY1**

## Overthegame (Bandit)

### Bandit Level 1 → Level 2

#### Level Goal

The password for the next level is stored in a file called `readme` - located in the home directory.



```
bandit1@bandit: ~
File Edit View Search Terminal Help

* pwndbg (https://github.com/pwndbg/pwndbg) in /usr/local/pwndbg/
* peda (https://github.com/longld/peda.git) in /usr/local/peda/
* gdbinit (https://github.com/gdbinit/Gdbinit) in /usr/local/gdbinit/
* pwntools (https://github.com/Gallopsled/pwntools)
* radare2 (http://www.radare.org/)
* checksec.sh (http://www.trapkit.de/tools/checksec.html) in /usr/local/bin/
checksec.sh

--[ More information ]--
For more information regarding individual wargames, visit
http://www.overthewire.org/wargames/

For support, questions or comments, contact us through IRC on
irc.overthewire.org #wargames. file called readme located in the home
directory. Use this password to log into bandit1 using SSH. Whenever you find a password
or a file, use SSH (or port 2220) to log into that level and continue the game.

bandit1@bandit:~$ ls
-Commands you may need to solve this level
bandit1@bandit:~$ cat ./-
CV1DtqXWVFXTvM2F0k09SHz0YwRINYA9
bandit1@bandit:~$
```

For hidden files, you can use the command `cat ./-`, it will display all hidden files inside the

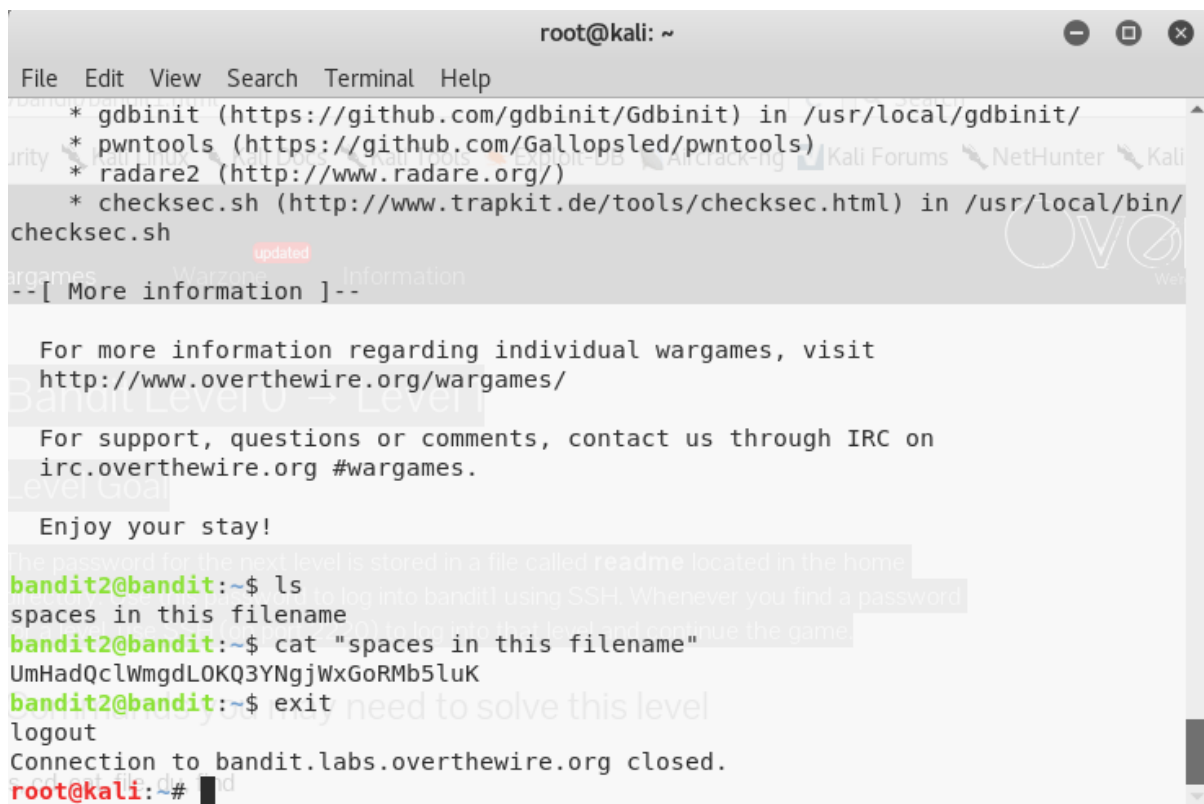
Password for next Level is:

**CV1DtqXWVFXTvM2F0k09SHz0YwRINYA9**

## Bandit Level 2 → Level 3

### Level Goal

The password for the next level is stored in a file called **spaces** in this **filename** located in the home directory.



```
root@kali: ~
File Edit View Search Terminal Help
* gdbinit (https://github.com/gdbinit/Gdbinit) in /usr/local/gdbinit/
* pwntools (https://github.com/Gallopsled/pwntools)
* radare2 (http://www.radare.org/)
* checksec.sh (http://www.trapkit.de/tools/checksec.html) in /usr/local/bin/
checksec.sh
--[ More information ]--

For more information regarding individual wargames, visit
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For support, questions or comments, contact us through IRC on
irc.overthewire.org #wargames.

Enjoy your stay!

The password for the next level is stored in a file called spaces located in the home
bandit2@bandit:~$ ls
spaces in this filename
bandit2@bandit:~$ cat "spaces in this filename"
UmHadQclWmgdLOKQ3YNgjWxGoRMb5luK
bandit2@bandit:~$ exit
logout
Connection to bandit.labs.overthewire.org closed.
root@kali:~#
```

You can See above using exit command, you can exist from bandit2 level and its automatically changed to root as a user.

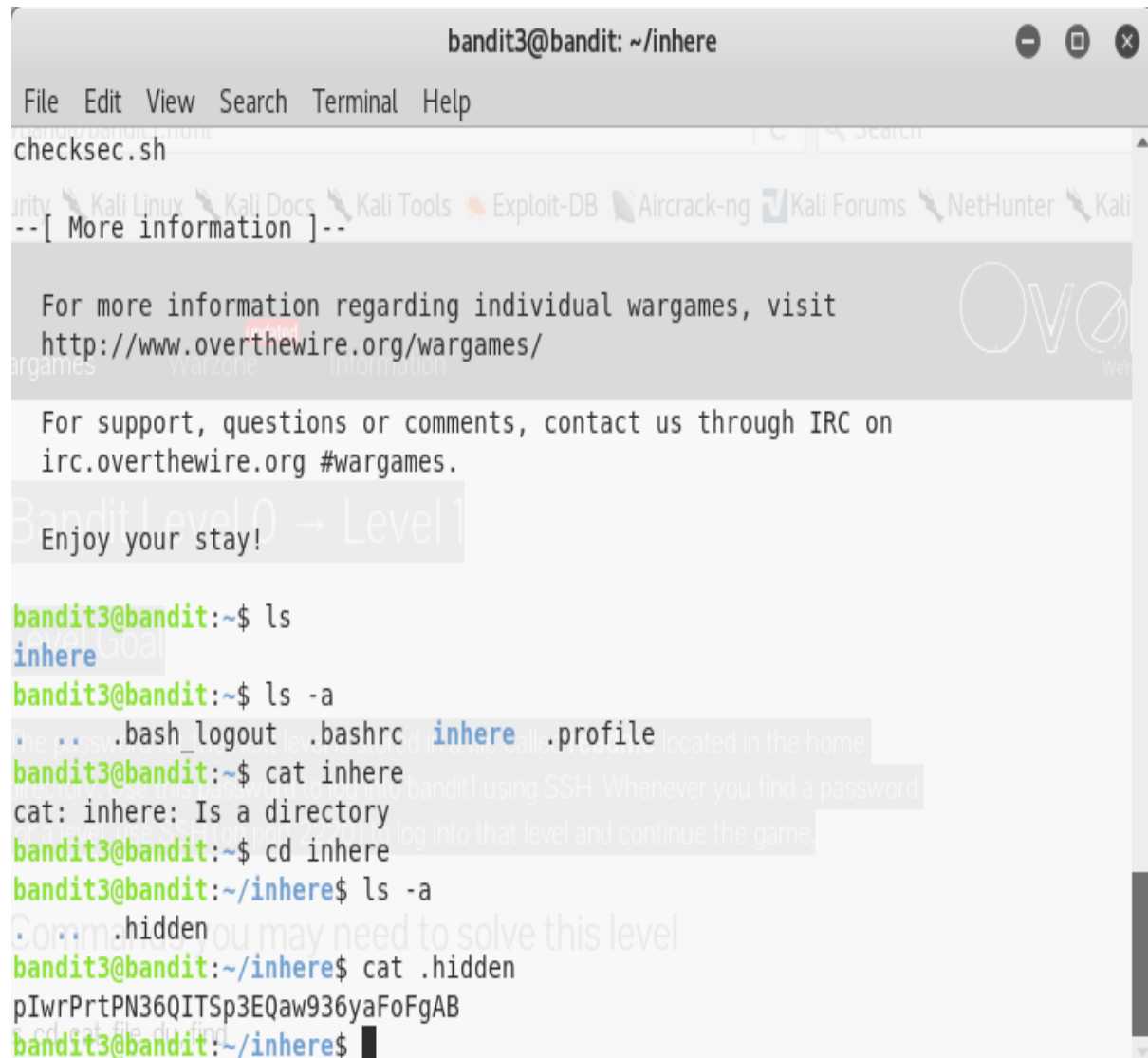
Password for next Level is:

**UmHadQclWmgdLOKQ3YNgjWxGoRMb5luK**

## Bandit Level 3 → Level 4

### Level Goal

The password for the next level is stored in a hidden file in the **inhere** directory.



```
bandit3@bandit: ~/inhere
File Edit View Search Terminal Help
checksec.sh
--[ More information ]--

For more information regarding individual wargames, visit
http://www.overthewire.org/wargames/

For support, questions or comments, contact us through IRC on
irc.overthewire.org #wargames.

Bandit Level 3 → Level 4
Enjoy your stay!

bandit3@bandit:~$ ls
inhere
bandit3@bandit:~$ ls -a
. . . .bash_logout .bashrc inhere .profile
bandit3@bandit:~$ cat inhere
cat: inhere: Is a directory
bandit3@bandit:~$ cd inhere
bandit3@bandit:~/inhere$ ls -a
. . . .hidden
bandit3@bandit:~/inhere$ cat .hidden
pIwrPrtPN36QITSp3EQaw936yaFoFgAB
bandit3@bandit:~/inhere$
```

Using `ls -a`, you can see the hidden file inside the directory

Using `cat` command, you can display the output for next level.

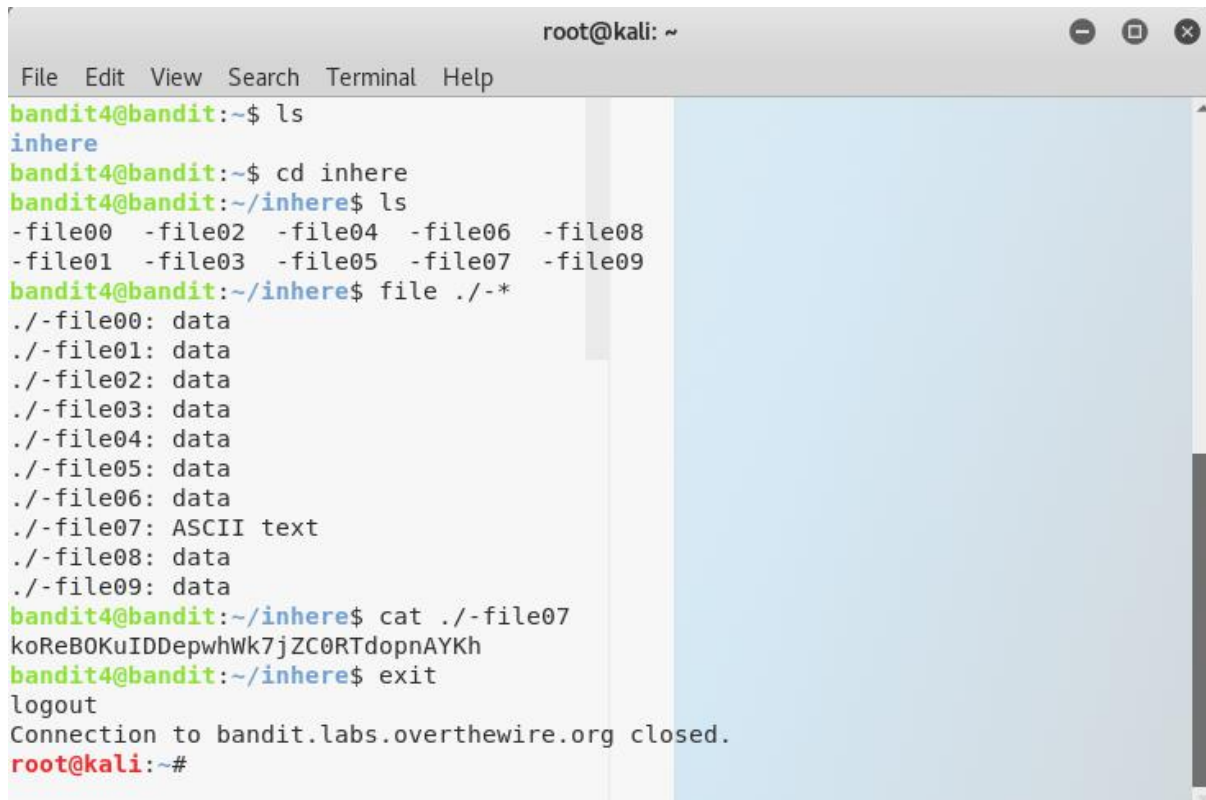
Password for next Level is:

**pIwrPrtPN36QITSp3EQaw936yaFoFgAB**

## Bandit Level 4 → Level 5

### Level Goal

The password for the next level is stored in the only human-readable file in the **inhere** directory. Tip: if your terminal is messed up, try the “reset” command.



```
root@kali: ~  
File Edit View Search Terminal Help  
bandit4@bandit:~$ ls  
inhere  
bandit4@bandit:~$ cd inhere  
bandit4@bandit:~/inhere$ ls  
-file00 -file02 -file04 -file06 -file08  
-file01 -file03 -file05 -file07 -file09  
bandit4@bandit:~/inhere$ file ./-*  
./-file00: data  
./-file01: data  
./-file02: data  
./-file03: data  
./-file04: data  
./-file05: data  
./-file06: data  
./-file07: ASCII text  
./-file08: data  
./-file09: data  
bandit4@bandit:~/inhere$ cat ./-file07  
koReBOKuIDDepwhWk7jZC0RTdopnAYKh  
bandit4@bandit:~/inhere$ exit  
logout  
Connection to bandit.labs.overthewire.org closed.  
root@kali:~#
```

I am using ls command and there is “inhere” file,

Using **file./-\*** command, I can get a file type, there file07 is ASCII text

Using command, it will display the password, Password for the next level is:

**koReBOKuIDDepwhWk7jZC0RTdopnAYKh**

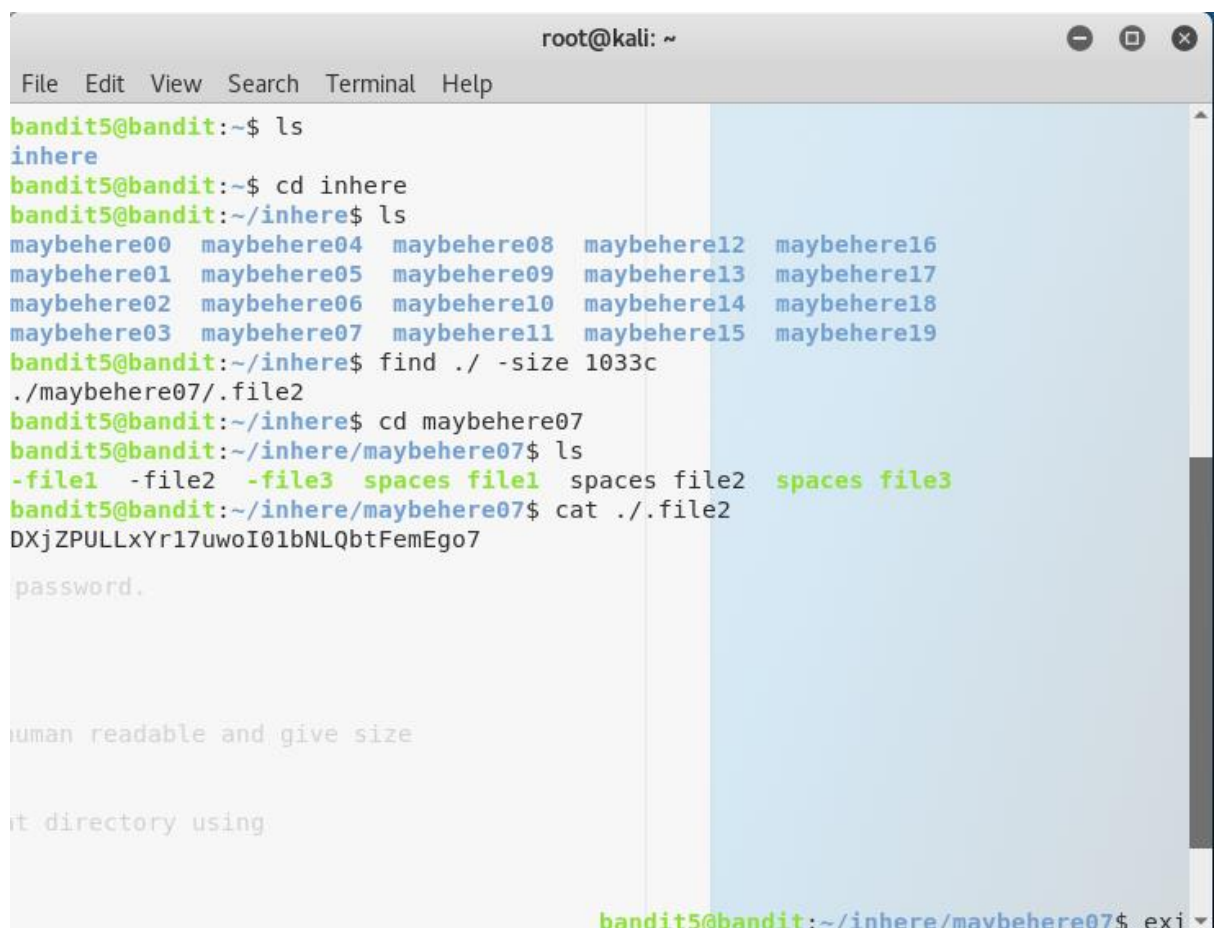


## Bandit Level 5 → Level 6

### Level Goal

The password for the next level is stored in a file somewhere under the **inhere** directory and has all the following properties:

- human-readable
- 1033 bytes in size
- not executable



```
root@kali: ~
File Edit View Search Terminal Help
bandit5@bandit:~$ ls
inhere
bandit5@bandit:~$ cd inhere
bandit5@bandit:~/inhere$ ls
maybehere00  maybehere04  maybehere08  maybehere12  maybehere16
maybehere01  maybehere05  maybehere09  maybehere13  maybehere17
maybehere02  maybehere06  maybehere10  maybehere14  maybehere18
maybehere03  maybehere07  maybehere11  maybehere15  maybehere19
bandit5@bandit:~/inhere$ find ./ -size 1033c
./maybehere07/.file2
bandit5@bandit:~/inhere$ cd maybehere07
bandit5@bandit:~/inhere/maybehere07$ ls
-file1 -file2 -file3 spaces file2 spaces file3
bandit5@bandit:~/inhere/maybehere07$ cat ../.file2
DXjZPULLxYr17uwoI01bNLQbtFemEgo7
password.
human readable and give size
it directory using
bandit5@bandit:~/inhere/maybehere07$ exit
```

In hint, it is showing the human readable code means use command `find ./` to see all files, in 2<sup>nd</sup>, shows gave size and use command `-size 1033c`

The total command is `find ./ -size 1033c` to password it is showing inside

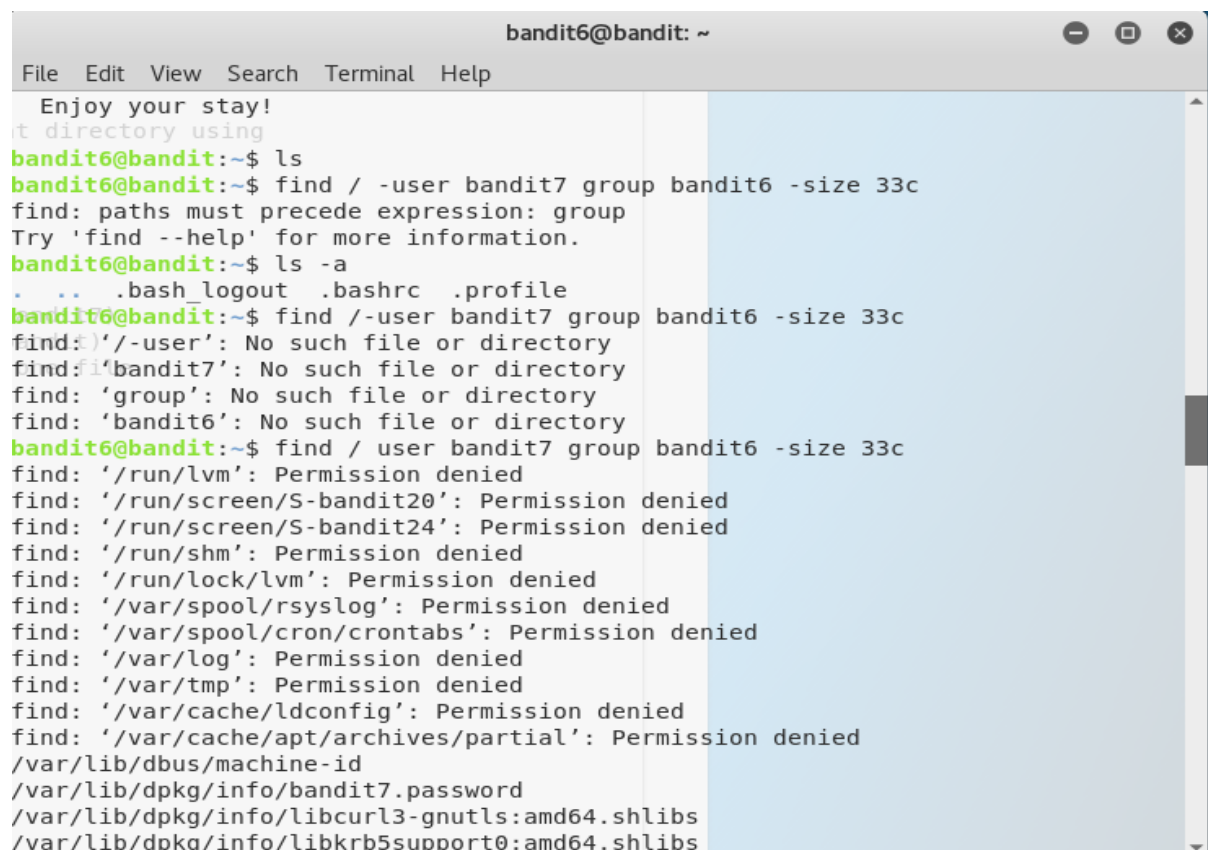
The Password is: **DXjZPULLxYr17uwoI01bNLQbtFemEgo7**

## Bandit Level 6 → Level 7

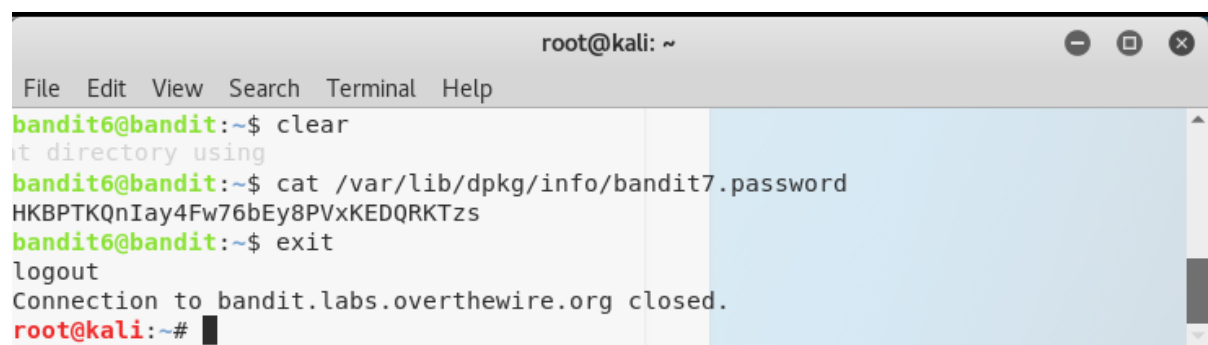
### Level Goal

The password for the next level is stored **somewhere on the server** and has all of the following properties:

- owned by user bandit7
- owned by group bandit6
- 33 bytes in size



```
bandit6@bandit: ~
File Edit View Search Terminal Help
Enjoy your stay!
it directory using
bandit6@bandit:~$ ls
bandit6@bandit:~$ find / -user bandit7 group bandit6 -size 33c
find: paths must precede expression: group
Try 'find --help' for more information.
bandit6@bandit:~$ ls -a
.  ..  .bash_logout  .bashrc  .profile
bandit6@bandit:~$ find /-user bandit7 group bandit6 -size 33c
find: '/-user': No such file or directory
find: 'bandit7': No such file or directory
find: 'group': No such file or directory
find: 'bandit6': No such file or directory
bandit6@bandit:~$ find / user bandit7 group bandit6 -size 33c
find: '/run/lvm': Permission denied
find: '/run/screen/S-bandit20': Permission denied
find: '/run/screen/S-bandit24': Permission denied
find: '/run/shm': Permission denied
find: '/run/lock/lvm': Permission denied
find: '/var/spool/rsyslog': Permission denied
find: '/var/spool/cron/crontabs': Permission denied
find: '/var/log': Permission denied
find: '/var/tmp': Permission denied
find: '/var/cache/ldconfig': Permission denied
find: '/var/cache/apt/archives/partial': Permission denied
/var/lib/dbus/machine-id
/var/lib/dpkg/info/bandit7.password
/var/lib/dpkg/info/libcurl3-gnutls:amd64.shlibs
/var/lib/dpkg/info/libkrb5support0:amd64.shlibs
```



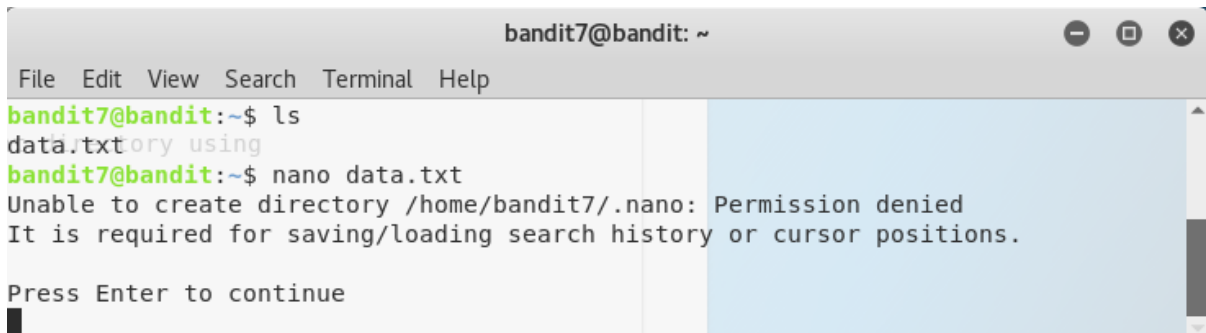
```
root@kali: ~
File Edit View Search Terminal Help
bandit6@bandit:~$ clear
it directory using
bandit6@bandit:~$ cat /var/lib/dpkg/info/bandit7.password
HKBPTKQnIay4Fw76bEy8PVxKEDQRKTzs
bandit6@bandit:~$ exit
logout
Connection to bandit.labs.overthewire.org closed.
root@kali:~#
```

Password for the next Level is: **HKBPTKQnIay4Fw76bEy8PVxKEDQRKTzs**

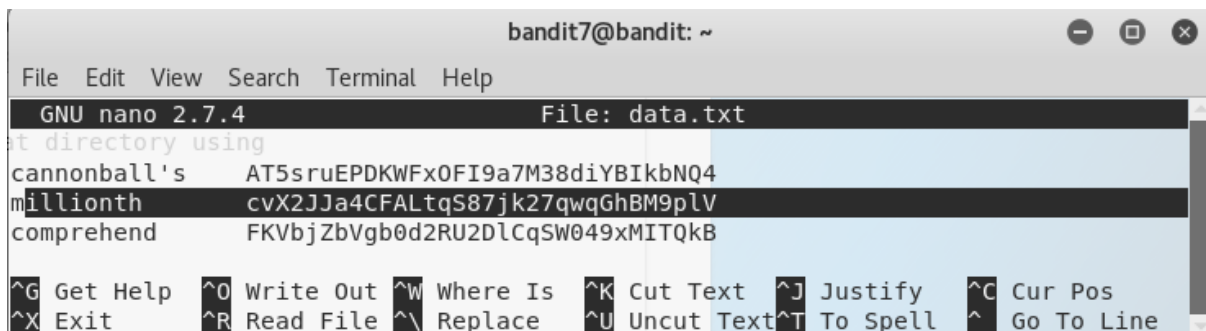
## Bandit Level 7 → Level 8

### Level Goal

The password for the next level is stored in the file **data.txt** next to the word **millionth**



```
bandit7@bandit: ~  
File Edit View Search Terminal Help  
bandit7@bandit:~$ ls  
data.txt  
bandit7@bandit:~$ nano data.txt  
Unable to create directory /home/bandit7/.nano: Permission denied  
It is required for saving/loading search history or cursor positions.  
Press Enter to continue
```



```
bandit7@bandit: ~  
File Edit View Search Terminal Help  
GNU nano 2.7.4 File: data.txt  
at directory using  
cannonball's AT5sruEPDKWFx0FI9a7M38diYBIkbNQ4  
millionth cvX2JJJa4CFALtqS87jk27qwqGhBM9pLV  
comprehend FKVbjZbVgb0d2RU2DlCqSW049xMITQkB  
^G Get Help ^O Write Out ^W Where Is ^K Cut Text ^J Justify ^C Cur Pos  
^X Exit ^R Read File ^\ Replace ^U Uncut Text ^T To Spell ^_ Go To Line
```

Using nano command we can see the data inside the file and you can change, if you have permissions,

In above we opened the file using nano command, in hint it will show word millionth,

So, I searched the word using CNTRL+R and type millionth,

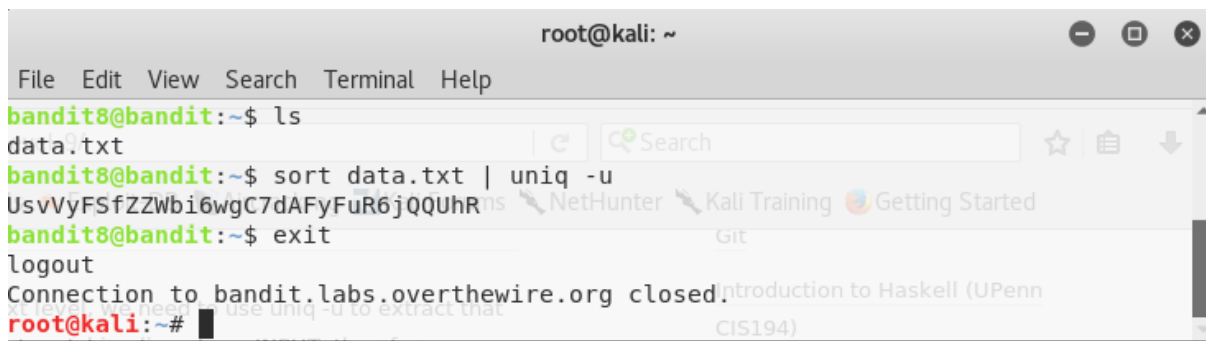
The password for the next level is:

**cvX2JJJa4CFALtqS87jk27qwqGhBM9pLV**

## Bandit Level 8 → Level 9

### Level Goal

The password for the next level is stored in the file **data.txt** and is the only line of text that occurs only once



```
root@kali: ~  
File Edit View Search Terminal Help  
bandit8@bandit:~$ ls  
data.txt  
bandit8@bandit:~$ sort data.txt | uniq -u  
UsvVyFSfZZWbi6wgC7dAFyFuR6jQQUhR  
bandit8@bandit:~$ exit  
logout  
Connection to bandit.labs.overthewire.org closed.  
root@kali:~#
```

For this level, we can use the basic command is sort to sorting the elements inside the data.txt

Sort:

Using uniq -u command, we can pick only unique code inside the data.txt file

Password for the next Level is:

**UsvVyFSfZZWbi6wgC7dAFyFuR6jQQUhR**

## Bandit Level 9 → Level 10

### Level Goal

The password for the next level is stored in the file **data.txt** in one of the few human-readable strings, beginning with several '=' characters.

A terminal window titled 'root@kali: ~' with a menu bar (File, Edit, View, Search, Terminal, Help). The terminal shows the following commands and output:

```
bandit9@bandit:~$ ls
data.txt
bandit9@bandit:~$ strings data.txt | grep "="
2===== the
===== password
>t=      yP
rV~dHm=
===== isa
=FQ?P\U
=      F[
pb=x
J;m=
=)=$=
===== truKLdjsbJ5g7yyJ2X2R0o3a5HQJFuLk
iv8!=
bandit9@bandit:~$ exit
logout
Connection to bandit.labs.overthewire.org closed.
root@kali:~#
```

Using simple and important command using grep, we can solve this level, The Strings command basically prints the strings of printable characters in file (data.txt)

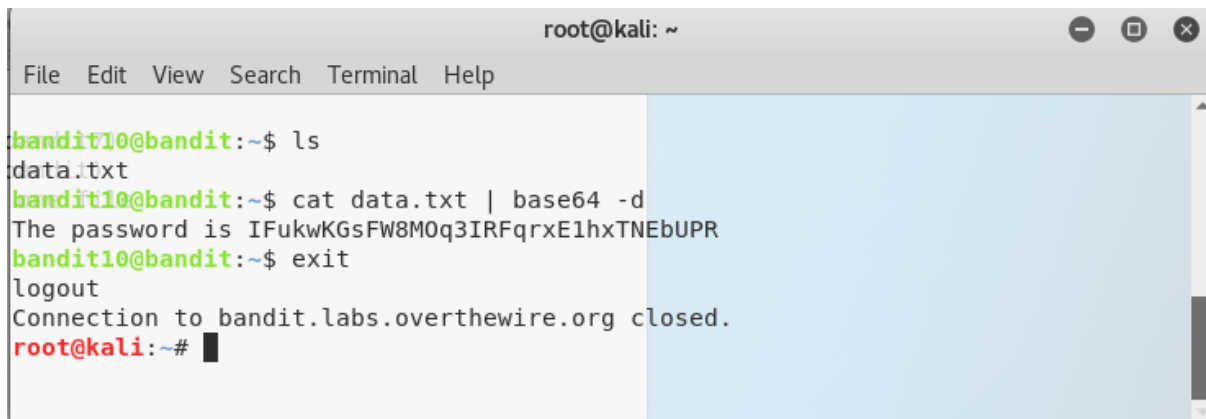
The password for the next Level is:

**truKLdjsbJ5g7yyJ2X2R0o3a5HQJFuLk**

## Bandit Level 10 → Level 11

### Level Goal

The password for the next level is stored in the file **data.txt**, which contains base64 encoded data.

A terminal window titled 'root@kali: ~' with a menu bar (File, Edit, View, Search, Terminal, Help). The terminal shows the following commands and output:

```
bandit10@bandit:~$ ls
data.txt
bandit10@bandit:~$ cat data.txt | base64 -d
The password is IFukwKGsFW8MOq3IRFqrxE1hxTNEbUPR
bandit10@bandit:~$ exit
logout
Connection to bandit.labs.overthewire.org closed.
root@kali:~#
```

In this level **Base64** -d command is very important.

Using `ls` command you can see the list inside the file and directories

Base64 is a group of similar binary-to-text encoding schemes that represent binary data in an ASCII string format by translating it into a radix-64 representation.

The password the next level:

**IFukwKGsFW8MOq3IRFqrxE1hxTNEbUPR**

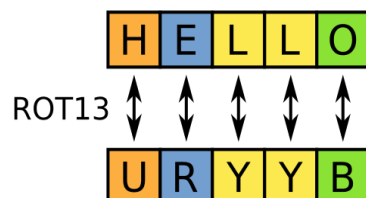
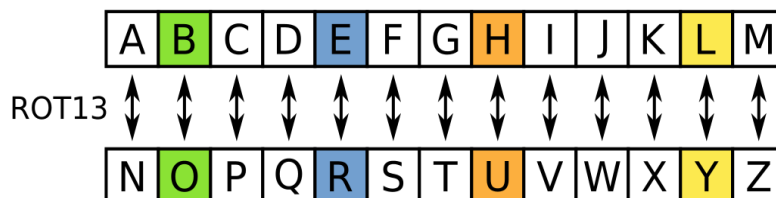
## Bandit Level 11 → Level 12

### Level Goal

The password for the next level is stored in the file **data.txt**, where all lowercase (a-z) and uppercase (A-Z) letters have been rotated by 13 positions

```
root@kali: ~  
File Edit View Search Terminal Help  
bandit11@bandit:~$ ls  
data.txt  
bandit11@bandit:~$ cat data.txt | tr '[A-Za-z]''[N-ZA-Mn-za-m]'  
tr: missing operand after '[A-Za-z][N-ZA-Mn-za-m]'  
Two strings must be given when translating.  
Try 'tr --help' for more information.  
bandit11@bandit:~$ cat data.txt | tr '[A-Za-z]' '[N-ZA-Mn-za-m]'  
GKH SDVVZRUG LV 5GH8L4GUJPEIPA8XJGZXRK8XSP6n2RHX  
bandit11@bandit:~$ exit  
logout  
Connection to bandit.labs.overthewire.org closed.  
root@kali:~#
```

In this level, you can use the helpful material for Rot13, **ROT13** replaces each letter by its partner 13 characters further along the alphabet.



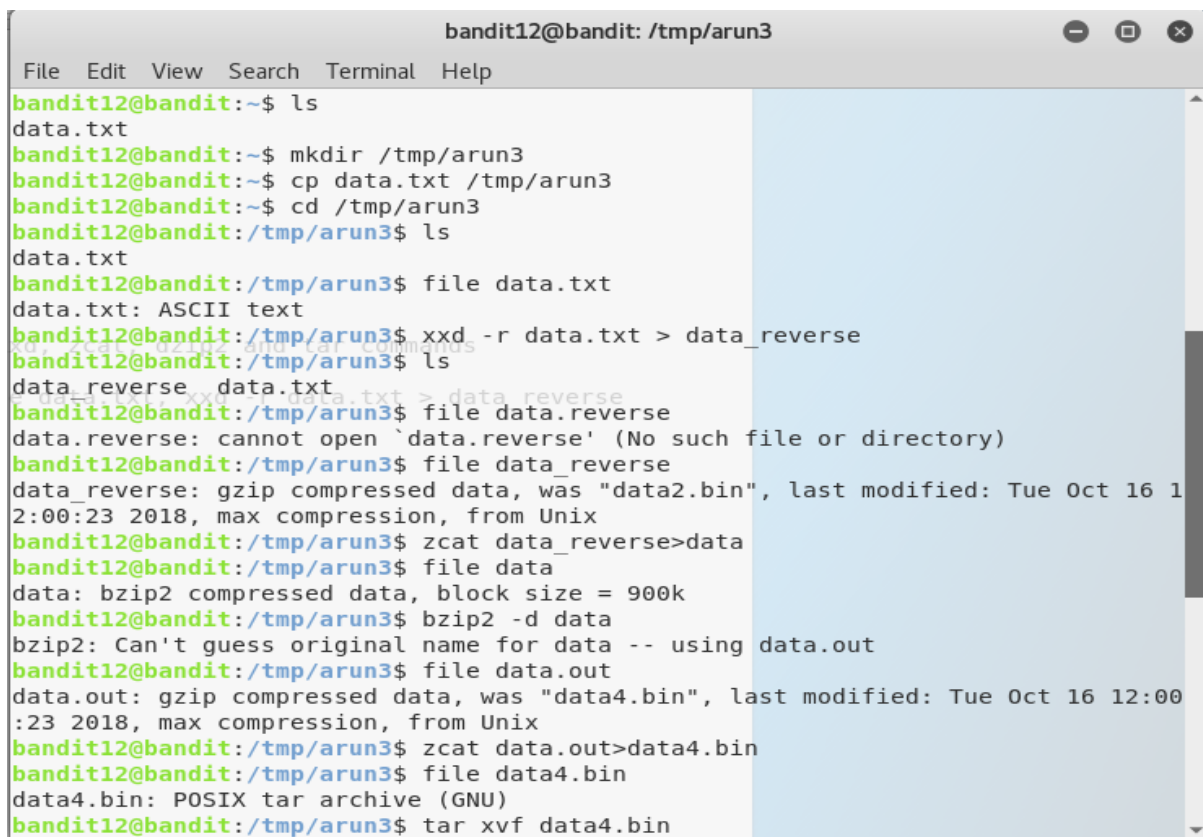
The password for the next Level is:

**5Te8Y4drgCRfCx8ugdWuEX8KFC6k2EUu**

## Bandit Level 12 → Level 13

### Level Goal

The password for the next level is stored in the file **data.txt**, which is a hexdump of a file that has been repeatedly compressed. For this level it may be useful to create a directory under /tmp in which you can work using mkdir. For example: mkdir /tmp/myname123. Then copy the datafile using cp, and rename it using mv (read the manpages)



```
bandit12@bandit: /tmp/arun3
File Edit View Search Terminal Help
bandit12@bandit:~$ ls
data.txt
bandit12@bandit:~$ mkdir /tmp/arun3
bandit12@bandit:~$ cp data.txt /tmp/arun3
bandit12@bandit:~$ cd /tmp/arun3
bandit12@bandit:/tmp/arun3$ ls
data.txt
bandit12@bandit:/tmp/arun3$ file data.txt
data.txt: ASCII text
bandit12@bandit:/tmp/arun3$ xxd -r data.txt > data_reverse
bandit12@bandit:/tmp/arun3$ ls
data_reverse  data.txt
bandit12@bandit:/tmp/arun3$ file data_reverse
data_reverse: cannot open 'data_reverse' (No such file or directory)
bandit12@bandit:/tmp/arun3$ file data_reverse
data_reverse: gzip compressed data, was "data2.bin", last modified: Tue Oct 16 1
2:00:23 2018, max compression, from Unix
bandit12@bandit:/tmp/arun3$ zcat data_reverse>data
bandit12@bandit:/tmp/arun3$ file data
data: bzip2 compressed data, block size = 900k
bandit12@bandit:/tmp/arun3$ bzip2 -d data
bzip2: Can't guess original name for data -- using data.out
bandit12@bandit:/tmp/arun3$ file data.out
data.out: gzip compressed data, was "data4.bin", last modified: Tue Oct 16 12:00
:23 2018, max compression, from Unix
bandit12@bandit:/tmp/arun3$ zcat data.out>data4.bin
bandit12@bandit:/tmp/arun3$ file data4.bin
data4.bin: POSIX tar archive (GNU)
bandit12@bandit:/tmp/arun3$ tar xvf data4.bin
```

For this Level, we need to know about, Xxd, zcat, bzip2 and tar xvf commands

Xxd -r filename > new filename (reverse the hexdump),

Zcat filename>new filename (used to gzip compressed data)

Bzip2 -d filename (used to bzip2 compressed data)

As it is showing in hint that make a new directory inside the /tmp folder. Because the data.txt file is hexdump file and we compress lot of time, so I Created a directory inside the **/tmp/arun3**.



## Overthegame (Bandit)

```
root@kali: ~
File Edit View Search Terminal Help
data4.bin: POSIX tar archive (GNU)
bandit12@bandit:/tmp/arun3$ tar xvf data4.bin
data5.bin
bandit12@bandit:/tmp/arun3$ file data5.bin
data5.bin: POSIX tar archive (GNU)
bandit12@bandit:/tmp/arun3$ tar xvf data5.bin
data6.bin
bandit12@bandit:/tmp/arun3$ file data6.bin
data6.bin: bzip2 compressed data, block size = 900k
bandit12@bandit:/tmp/arun3$ file data6.bin>arun
bandit12@bandit:/tmp/arun3$ file arun
arun: ASCII text
bandit12@bandit:/tmp/arun3$ file data6.bin
data6.bin: bzip2 compressed data, block size = 900k
bandit12@bandit:/tmp/arun3$ bzip2 -d data6.bin>arun
bzip2: Can't guess original name for data6.bin -- using data6.bin.out
bandit12@bandit:/tmp/arun3$ file data6.bin.out
data6.bin.out: POSIX tar archive (GNU)
bandit12@bandit:/tmp/arun3$ tar xvf data6.bin.out
data8.bin
bandit12@bandit:/tmp/arun3$ file data8.bin
data8.bin: gzip compressed data, was "data9.bin", last modified: Tue Oct 16 12:0
0:23 2018, max compression, from Unix
bandit12@bandit:/tmp/arun3$ zcat -d data8.bin
The password is 8ZjyCRiBWFYkneahHwxCv3wb2a1ORpYL
bandit12@bandit:/tmp/arun3$ exit
logout
Connection to bandit.labs.overthewire.org closed.
root@kali:~#
```

tar xvf filename is used to change the tar archive (GNU) file.

You have to repeat all 3 commands until, you will get a ASCII code.

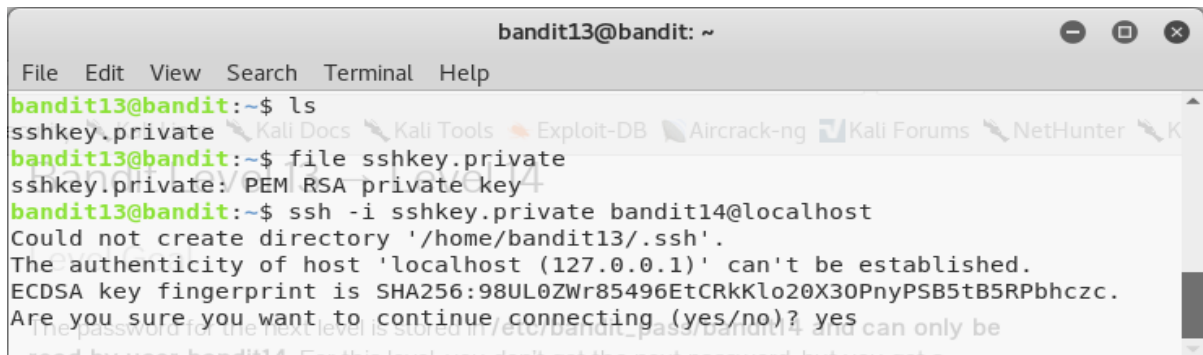
it will finally file showing ASCII password for the next Level is:

**8ZjyCRiBWFYkneahHwxCv3wb2a1ORpYL**

## Bandit Level 13 → Level 14

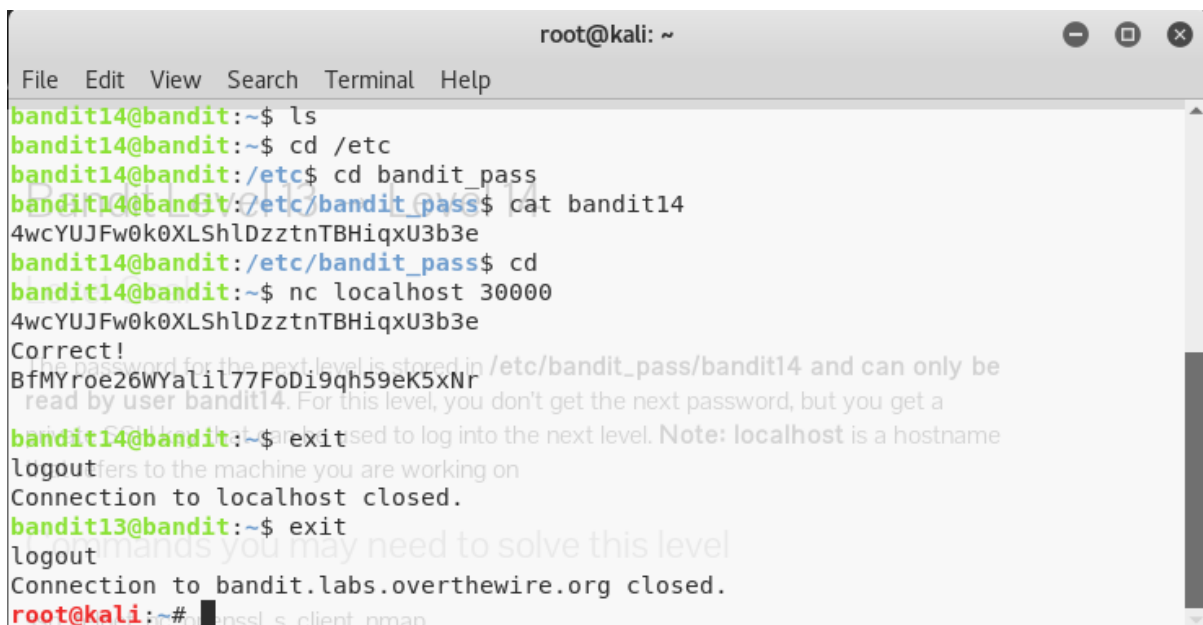
### Level Goal

The password for the next level is stored in `/etc/bandit_pass/bandit14` and can only be read by user `bandit14`. For this level, you don't get the next password, but you get a private SSH key that can be used to log into the next level. **Note:** `localhost` is a hostname that refers to the machine you are working on.



```
bandit13@bandit: ~  
File Edit View Search Terminal Help  
bandit13@bandit:~$ ls  
sshkey.private  
bandit13@bandit:~$ file sshkey.private  
sshkey.private: PEM RSA private key  
bandit13@bandit:~$ ssh -i sshkey.private bandit14@localhost  
Could not create directory '/home/bandit13/.ssh'.  
The authenticity of host 'localhost (127.0.0.1)' can't be established.  
ECDSA key fingerprint is SHA256:98UL0ZW85496EtCRkKlo20X30PnyPSB5tB5RPbhczc.  
Are you sure you want to continue connecting (yes/no)? yes
```

Inside the `bandit13`, you can see the `sshkey.private` and i.e., RSA Private key. In this step we will not get password. You can change the username by using `localhost` is hostname, If I click on yes, it will change to user `bandit15`



```
root@kali: ~  
File Edit View Search Terminal Help  
bandit14@bandit:~$ ls  
bandit14@bandit:~$ cd /etc  
bandit14@bandit:/etc$ cd bandit_pass  
bandit14@bandit:/etc/bandit_pass$ cat bandit14  
4wcYUJFw0k0XLShlDzztnTBHiqxU3b3e  
bandit14@bandit:/etc/bandit_pass$ cd  
bandit14@bandit:~$ nc localhost 30000  
4wcYUJFw0k0XLShlDzztnTBHiqxU3b3e  
Correct!  
BfMYroe26WYalil77FoDi9qh59eK5xNr  
bandit14@bandit:~$ exit  
logout  
Connection to localhost closed.  
bandit13@bandit:~$ exit  
logout  
Connection to bandit.labs.overthewire.org closed.  
root@kali:~#
```

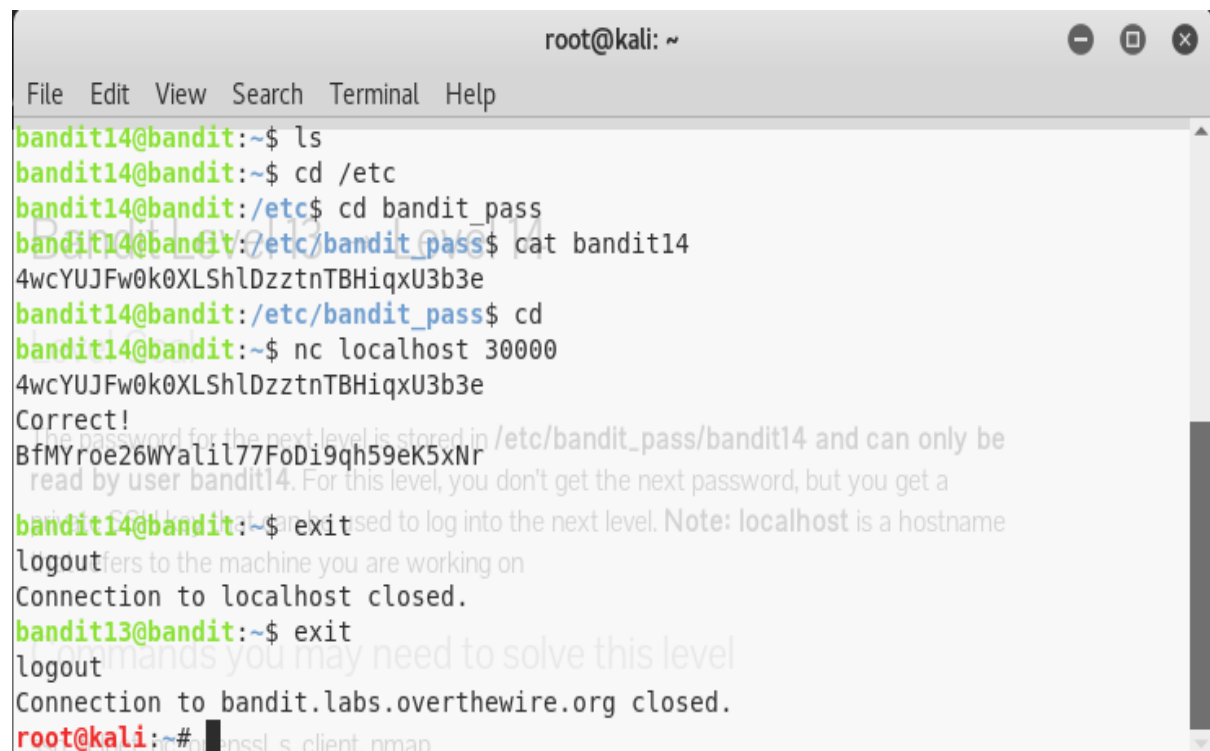
In this above question, it is showing that the password will be inside the `/etc/bandit_pass/bandit14`.

The password is: **4wcYUJFw0k0XLShlDzztnTBHiqxU3b3e**

## Bandit Level 14 → Level 15

### Level Goal:

The password for the next level can be retrieved by submitting the password of the current level to **port 30000 on localhost**



```
root@kali: ~  
File Edit View Search Terminal Help  
bandit14@bandit:~$ ls  
bandit14@bandit:~$ cd /etc  
bandit14@bandit:/etc$ cd bandit_pass  
bandit14@bandit:/etc/bandit_pass$ cat bandit14  
4wcYUJFw0k0XLShlDzztnTBHiqxU3b3e  
bandit14@bandit:/etc/bandit_pass$ cd  
bandit14@bandit:~$ nc localhost 30000  
4wcYUJFw0k0XLShlDzztnTBHiqxU3b3e  
Correct!  
BfMYroe26WYalil77FoDi9qh59eK5xNr  
bandit14@bandit:~$ exit  
logout  
Connection to localhost closed.  
bandit13@bandit:~$ exit  
logout  
Connection to bandit.labs.overthewire.org closed.  
root@kali:~#
```

In this level, you can use the command “nc”, nc referred to NetCat,

The nc (or netcat) utility is used for just about anything under the sun involving TCP or UDP.

Use the nc command with localhost 30000,

*The password is: **BfMYroe26WYalil77FoDi9qh59eK5xNr***

## Bandit Level 15 → Level 16

### Level Goal:

The password for the next level can be retrieved by submitting the password of the current level to **port 30001 on localhost** using SSL encryption.

```
bandit14@bandit: ~  
File Edit View Search Terminal Help  
bandit14@bandit:~$ ls  
bandit14@bandit:~$ ls -la  
.. .bash_logout .bashrc .profile .ssh  
bandit14@bandit:~$ openssl s_client connect localhost:30001  
s_client: Use -help for summary.  
bandit14@bandit:~$ openssl s_client -connect localhost:30001  
CONNECTED(00000003)  
depth=0 CN = localhost  
verify error:num=18:self signed certificate  
verify return:1  
depth=0 CN = localhost  
verify return:1  
---  
Certificate chain  
 0 s:/CN=localhost  
  i:/CN=localhost  
---  
Server certificate  
-----BEGIN CERTIFICATE-----  
MIICBjCCAW+gAwIBAgIESUpi7DANBgkqhkiG9w0BAQUFADAUMRIwEAYDVQDDAIs
```

```
bandit14@bandit: ~  
File Edit View Search Terminal Help  
TLS session ticket:  
0000 - 64 68 30 37 ad 56 84 7c-c1 99 6e d2 02 05 fa fe dh07.V.|..n....  
0010 - 51 56 56 d4 c8 cc 75 dc-b8 ad 5c c7 04 ac bc 80 QVV...u...\  
0020 - 51 96 06 4f cf ff 14 36-e5 14 9a bd ed 97 26 c6 Q..0...6.....&  
0030 - bd d7 80 5a 52 48 6a 41-ea b1 69 bd 62 81 68 b4 ...ZRHjA..i.b.h.  
0040 - 67 18 b1 f2 0a 1e ac 55-20 f8 ec ac 42 02 d2 b0 g.....U ...B...  
0050 - 56 eb 83 06 0c 44 68 46-86 69 10 70 0b 23 94 5e V....DhF.i.p.#.^  
0060 - 63 d6 77 1b 05 88 79 6d-e8 17 4c c9 e0 03 c5 69 c.w...ym..L...i  
0070 - a3 17 5f 96 3c 0a 2d fb-10 52 67 dd 9d cc a5 4c ...<...Rg....L  
0080 - bf 9c 0d 35 52 36 fa a8-a6 48 18 92 67 78 3e f2 ...5R6...H...gx>  
0090 - 5d 35 0b 77 3e ac df c0-69 c7 2a fa d3 ff d4 92 ]5.w>...i.*.....  
Start Time: 1544615701  
Timeout: 7200 (sec)  
Verify return code: 18 (self signed certificate)  
Extended master secret: yes  
---  
BfMYroe26WYalil77FoD19qh59eK5xNr  
Correct!  
cluFn7wTiGryunymYOu4RcfftSxQluehd  
closed  
bandit14@bandit:~$
```

In this level, we can use SSL encryption, OpenSSL is a multi-platform, open source SSL/TLS toolkit, for c\_client “(-connect host:port)”

Using s\_connect, localhost as a username with the port number 30001, you can check the password. Password is:

**cluFn7wTiGryunymYOu4RcfftSxQluehd**

## Bandit Level 16 → Level 17

### Level Goal:

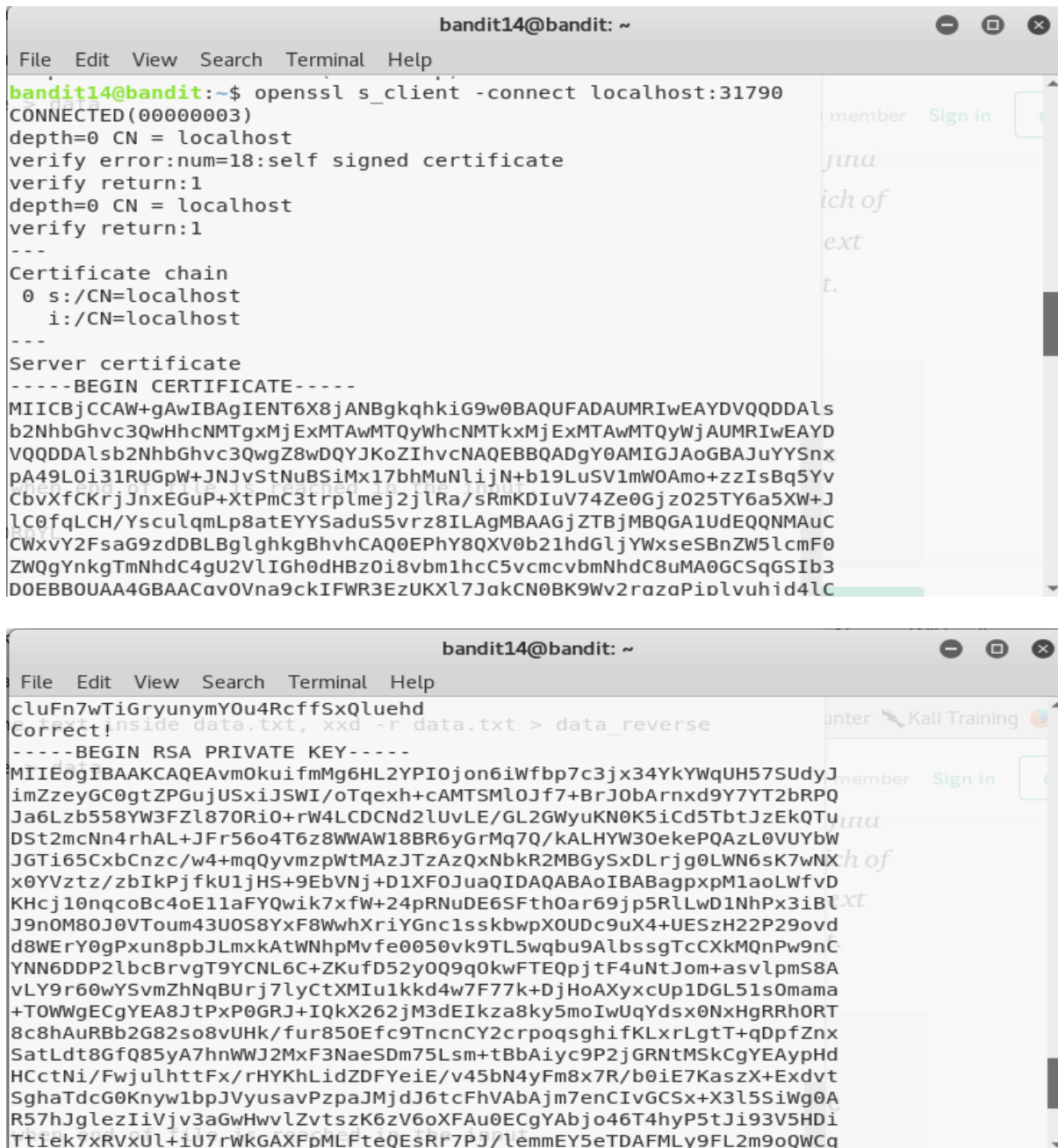
The credentials for the next level can be retrieved by submitting the password of the current level to **a port on localhost in the range 31000 to 32000**. First find out which of these ports have a server listening on them. Then find out which of those speak SSL and which don't. There is only 1 server that will give the next credentials, the others will simply send back to you whatever you send to it.

```
bandit14@bandit: ~  
File Edit View Search Terminal Help  
bandit14@bandit:~$ nmap -sT -A -p 31000-32000 localhost  
Starting Nmap 7.40 ( https://nmap.org ) at 2018-12-12 13:15 CET  
Nmap scan report for localhost (127.0.0.1)  
Host is up (0.00019s latency).  
Not shown: 998 closed ports  
PORT      STATE SERVICE      VERSION  
31518/tcp  open  ssl/echo  
| ssl-cert: Subject: commonName=localhost  
| Subject Alternative Name: DNS:localhost  
| Not valid before: 2018-12-11T10:01:42  
| Not valid after: 2019-12-11T10:01:42  
|_ ssl-date: TLS randomness does not represent time  
31790/tcp  open  ssl/unknown  
| fingerprint-strings:  
|_ FourOhFourRequest, GenericLines, GetRequest, HTTPOptions, Help, Kerberos, LD  
APSearchReq, LPDString, RTSPRequest, SIPOptions, SSLSessionReq, TLSSessionReq:  
|_ Wrong! Please enter the correct current password  
|_ ssl-cert: Subject: commonName=localhost  
| Subject Alternative Name: DNS:localhost  
|_ Not valid before: 2018-12-11T10:01:42  
|_ Not valid after: 2019-12-11T10:01:42  
|_ ssl-date: TLS randomness does not represent time
```

```
bandit14@bandit: ~  
File Edit View Search Terminal Help  
|_ Wrong! Please enter the correct current password  
|_ ssl-cert: Subject: commonName=localhost  
| Subject Alternative Name: DNS:localhost  
|_ Not valid before: 2018-12-11T10:01:42  
|_ Not valid after: 2019-12-11T10:01:42  
|_ ssl-date: TLS randomness does not represent time  
31960/tcp  open  echo  
|_ service unrecognized despite returning data. If you know the service/version,  
|_ please submit the following fingerprint at https://nmap.org/cgi-bin/submit.cgi?n  
|_ ew-service :  
SF:Port31790-TCP:V=7.40%T=SSL%I=7%D=12/12%Time=5C10FBED%P=x86_64-pc-linux-  
SF:gnu%r(GenericLines,31,"Wrong!\x20Please\x20enter\x20the\x20correct\x20c  
SF:urrent\x20password\n")%r(GetRequest,31,"Wrong!\x20Please\x20enter\x20th  
SF:e\x20correct\x20current\x20password\n")%r(HTTPOptions,31,"Wrong!\x20Ple  
SF:ase\x20enter\x20the\x20correct\x20current\x20password\n")%r(RTSPRequest  
SF:,31,"Wrong!\x20Please\x20enter\x20the\x20correct\x20current\x20password  
SF:\n")%r(Help,31,"Wrong!\x20Please\x20enter\x20the\x20correct\x20current\  
SF:x20password\n")%r(SSLSessionReq,31,"Wrong!\x20Please\x20enter\x20the\x2  
SF:0correct\x20current\x20password\n")%r(TLSSessionReq,31,"Wrong!\x20Pleas  
SF:e\x20enter\x20the\x20correct\x20current\x20password\n")%r(Kerberos,31,"  
SF:Wrong!\x20Please\x20enter\x20the\x20correct\x20current\x20password\n")%  
SF:r(FourOhFourRequest,31,"Wrong!\x20Please\x20enter\x20the\x20correct\x20  
SF:current\x20password\n")%r(LPDString,31,"Wrong!\x20Please\x20enter\x20th
```



## Overthegame (Bandit)



```
bandit14@bandit: ~  
File Edit View Search Terminal Help  
bandit14@bandit:~$ openssl s_client -connect localhost:31790  
CONNECTED(00000003)  
depth=0 CN = localhost  
verify error:num=18:self signed certificate  
verify return:1  
depth=0 CN = localhost  
verify return:1  
---  
Certificate chain  
 0 s:/CN=localhost  
  i:/CN=localhost  
---  
Server certificate  
-----BEGIN CERTIFICATE-----  
MIICBjCCAW+gAwIBAgIENT6X8jANBgkqhkiG9w0BAQUFADAUMRIwEAYDVQDDAIs  
b2NhbgHvc3QwHhcNMTgxMjExMTAwMTQyWWhcNMTkxMjExMTAwMTQyWjAUMRIwEAYD  
VQDDAIsb2NhbgHvc3QwZDQyYjkoZiIhvcNAQEBBQADgY0AMIGJAoGBAJuYYSnx  
pA49L0i31RUgPw+JNJvStNuBSImx17bhMuNliJn+b19LuSV1mW0Amo+zzIsBq5Yv  
CbvxXfKcrJjnxEGuP+XtPmC3trplmej2j1Ra/sRmKDIuV74Ze0Gjz025TY6a5XW+J  
lC0fqLCH/YsculqmLp8atEYYSaduS5vrz8ILAgMBAAGjZTBjMBQGA1UdEQQNMauC  
CWxvY2FsaG9zdDBLbGlgHkgBhvhCAQ0EPHY8QXV0b21hdGJlYWxseSBnZW5lcmF0  
ZWQgYnkgTmNhdC4gU2VlIGh0dHBz0i8vbmlhcC5vcmcvbmNhdC8uMA0GCSqGSIb3  
DOEBB0UAA4GBAACav0Vna9ckIFWR3EzUKXl7JakCN0BK9Wv2razaPi0lvuhid4LC
```

```
bandit14@bandit: ~  
File Edit View Search Terminal Help  
cluFn7wTiGryunymY0u4RcffSxQluehd  
Correct!  
-----BEGIN RSA PRIVATE KEY-----  
MIIEogIBAAKCAQEAvm0kuiMg6HL2YPI0jon6iWfbp7c3jx34YkYWqUH57SudyJ  
imZzeyGC0gtZPGuJUSxiJSWI/oTqexh+cAMTSMl0Jf7+BrJ0bArndx9Y7YT2BRPQ  
Ja6Lzb558Yw3FZl870Ri0+rW4LDCDnd2LUvLE/GL2GwyuKN0K5iCd5TbtJzEkQTu  
DSt2mcNn4rhAL+JFr56o4T6z8WWAW18BR6yGrMq7Q/kALHYW30ekePQAZL0VUYbw  
JGTi65CxbCnzC/w4+mqQyvmzpwTMAZJTzAzQxNbK2MBGySxDLrjg0LWN6sK7wNX  
x0YVztz/zbiKpjkfku1jHS+9EbVnJ+D1XF0JuaQIDAQABAoIBABagpxpM1aoLwfvd  
KHcj10nqcoBc4oE1laFYQwik7xfW+24pRNUDE6SFth0ar69jp5RlLwD1NhPx3iBl  
J9n0M80J0VToum43U0S8YxF8WwhXriYGnc1sskbwpX0UDc9uX4+UESzH22P29ovd  
d8WErY0gPxun8pbJLmxkAtWNhpMvfe0050vk9TL5wqbu9AlbssgTcCXkMQnPw9nC  
YNN6DDP2lbcBrvgT9YCNL6C+ZKufD52y0Q9q0kwFTEQpjTF4uNtJom+asvlpmS8A  
vLY9r60wYSvmZhNqBURj7lyCtXMIu1kkd4w7F77k+DjHoAXyxcUp1DGL51s0mama  
+TOWWgECgYEA8JtPxP0GRJ+IQkX262jM3dEIkza8ky5moIwUqYdsx0NxHgRRh0RT  
8c8hAuRBB2G82so8vUHK/fur850Efc9TncnCY2crpoqsgihfKLxrlGtT+qDpfZnx  
SatLdt8GfQ85yA7hnWWJ2MxF3NaeSDm75Lsm+tBbAiyC9P2jGRNtMSkCgYEAYpHd  
HCctNi/FwjuLhtFf/rHYKhLidZDFYeiE/v45bN4yFm8x7R/b0iE7KasZX+Exdvt  
SghaTdcG0Knyw1bpJVyusavPzpaJmjdJ6tcfHvABajm7enCivGCSx+X3l5SiWg0A  
R57hJglezIiVjv3aGwHwvLZvtszK6zV6oXFAu0ECgYAbjo46T4hyP5tJi93V5HDI  
TtiEk7xRVxUL+iu7rWkGAXFpMLFteQEsRr7PJ/lemmEY5eTDAFmLy9FL2m9oQWCg
```

For this level, you must learn about nmap : Network Mapper is open source and very versatile tool for Linux systems/network administrators. mainly used for network audit , performing security scans.

Between host number 31000-32000, only one port number give credentials and you can see the port number:31790 is having credentials,

You can connect with host number:31790, it will display RSA key certificate, you can use your password and it will display RSA Private Key. This key used for login **Level17**.

# Bandit Level 17 → Level 18

## Level Goal

There are 2 files in the home directory: **passwords.old** and **passwords.new**. The password for the next level is in **passwords.new** and is the only line that has been changed between **passwords.old** and **passwords.new**

```
bandit14@bandit: /tmp/bandit17
File Edit View Search Terminal Help
bandit14@bandit:~$ mkdir /tmp/bandit17
bandit14@bandit:~$ cd /tmp/bandit17
bandit14@bandit:/tmp/bandit17$ ls
bandit14@bandit:/tmp/bandit17$ nano bandit17.key
Unable to create directory /home/bandit14/.nano: Permission denied
It is required for saving/loading search history or cursor positions.
Press Enter to continue
bandit14@bandit:/tmp/bandit17$ ls
bandit17.key
bandit14@bandit:/tmp/bandit17$ file bandit17.key
bandit17.key: PEM RSA private key
bandit14@bandit:/tmp/bandit17$ chmod 600 bandit17.key
bandit14@bandit:/tmp/bandit17$ ssh -i bandit17.key bandit17@localhost
The authenticity of host 'localhost (127.0.0.1)' can't be established.
ECDSA key fingerprint is SHA256:98UL0ZWr85496EtCRkKlo20X30PnyPSB5tB5RPbhczc.
Are you sure you want to continue connecting (yes/no)?
```

```
bandit17@bandit: ~
File Edit View Search Terminal Help
* gdbinit (https://github.com/gdbinit/Gdbinit) in /usr/local/gdbinit/
* pwntools (https://github.com/Gallopsled/pwntools)
* radare2 (http://www.radare.org/)
* checksec.sh (http://www.trapkit.de/tools/checksec.html) in /usr/local/bin/
checksec.sh

--[ More information ]--
For more information regarding individual wargames, visit
http://www.overthewire.org/wargames/

For support, questions or comments, contact us through IRC on
irc.overthewire.org #wargames.

Enjoy your stay!

bandit17@bandit:~$ ls
passwords.new passwords.old
bandit17@bandit:~$ diff passwords.new passwords.old
42c42
< kFbF3eYk5BPBRzwjqutbbfE887SVc5Yd
---
> h1bSBPAWJmL6WFDdb06gpTx1pPButb10A
bandit17@bandit:~$ diff
```

Here, we can see passwords and use both password for level 18 , it will work only one password, for this level, you must create a directory inside **/tmp/bandit17=> bandit17.key**

Next password is : **kFbF3eYk5BPBRzwjqutbbfE887SVc5Yd**

# Bandit Level 18 → Level 19

## Level Goal

The password for the next level is stored in a file **readme** in the home directory. Unfortunately, someone has modified **.bashrc** to log you out when you log in with SSH.

```
For support, questions or comments, contact us through IRC on
irc.overthewire.org #wargames.

stored in a file readme in the homedirectory.
Enjoy your stay!
Byebye !
Connection to bandit.labs.overthewire.org closed.
root@kali:~#
```

As I already shown in level 17-18 , that when I succeed level 17 and If I login for bandit18 using ssh command, you can see Byebye !.

```
root@kali: ~
File Edit View Search Terminal Help
root@kali:~# ssh bandit18@bandit.labs.overthewire.org -p 2220 ls
This is a OverTheWire game server. More information on http://www.overthewire.org/wargames
bandit18@bandit.labs.overthewire.org's password:
readme
root@kali:~# ssh bandit18@bandit.labs.overthewire.org -p 2220 cat readme
This is a OverTheWire game server. More information on http://www.overthewire.org/wargames
bandit18@bandit.labs.overthewire.org's password:
IueksS7Ubh8G3DCwVzrTd8rAV0wq3M5x
root@kali:~#

The password for the next level is stored in a file readme in the homedirectory.
Unfortunately, someone has modified .bashrc to log you out when you log in with SSH.

Commands you may need to solve this level

ssh, ls, cat
```

As already shown in this level that next level password is stored inside readme file, it is fine.

But unfortunately, someone has modified in **.bashrc**, when you ssh for connecting to next level, use **ls** command it will shows readme file and use **cat readme**, it will show Password for next level.

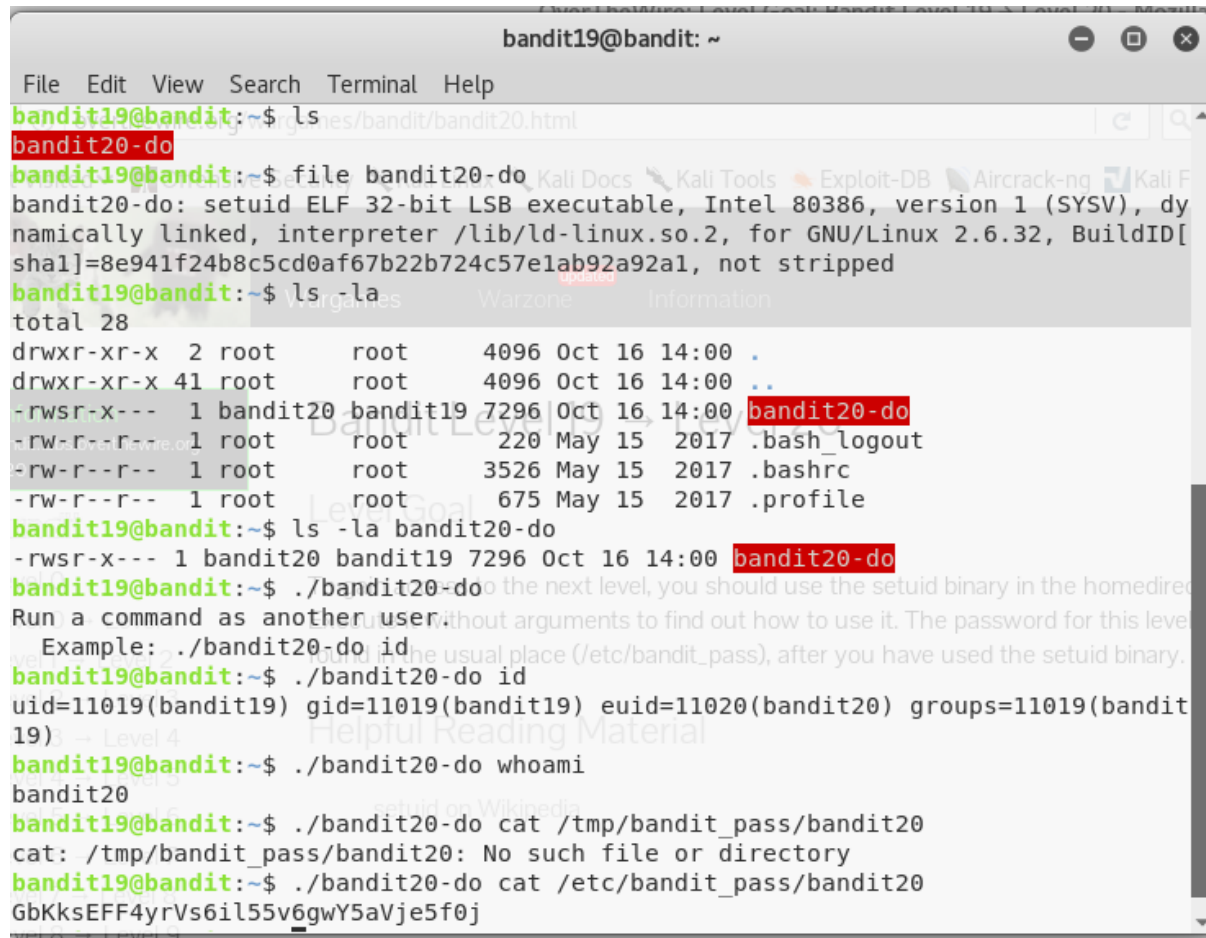
Password for the next level is: **IueksS7Ubh8G3DCwVzrTd8rAV0wq3M5x**



## Bandit Level 19 → Level 20

### Level Goal:

To gain access to the next level, you should use the `setuid` binary in the home directory. Execute it without arguments to find out how to use it. The password for this level can be found in the usual place (`/etc/bandit_pass`), after you have used the `setuid` binary.



```
bandit19@bandit: ~  
File Edit View Search Terminal Help  
bandit19@bandit:~$ ls  
bandit20-do  
bandit19@bandit:~$ file bandit20-do  
bandit20-do: setuid ELF 32-bit LSB executable, Intel 80386, version 1 (SYSV), dynamically linked, interpreter /lib/ld-linux.so.2, for GNU/Linux 2.6.32, BuildID[sha1]=8e941f24b8c5cd0af67b22b724c57e1ab92a92a1, not stripped  
bandit19@bandit:~$ ls -la  
total 28  
drwxr-xr-x  2 root    root    4096 Oct 16 14:00 .  
drwxr-xr-x 41 root    root    4096 Oct 16 14:00 ..  
-rwsr-x---  1 bandit20 bandit19 7296 Oct 16 14:00 bandit20-do  
-rw-r--r--  1 root    root     220 May 15 2017 .bash_logout  
-rw-r--r--  1 root    root    3526 May 15 2017 .bashrc  
-rw-r--r--  1 root    root     675 May 15 2017 .profile  
bandit19@bandit:~$ ls -la bandit20-do  
-rwsr-x---  1 bandit20 bandit19 7296 Oct 16 14:00 bandit20-do  
bandit19@bandit:~$ ./bandit20-do  
Run a command as another user.  
Example: ./bandit20-do id  
bandit19@bandit:~$ ./bandit20-do id  
uid=11019(bandit19) gid=11019(bandit19) euid=11020(bandit20) groups=11019(bandit19)  
bandit19@bandit:~$ ./bandit20-do whoami  
bandit20  
bandit19@bandit:~$ ./bandit20-do cat /tmp/bandit_pass/bandit20  
cat: /tmp/bandit_pass/bandit20: No such file or directory  
bandit19@bandit:~$ ./bandit20-do cat /etc/bandit_pass/bandit20  
GbKksEFF4yrVs6il55v6gwY5aVje5f0j
```

Useful Command **setuid**: `setuid` and `setgid` are UNIX access right flags, these are allowed user to run an executable with the permission of the executable's owner or group respectively and change behaviour in directories.

We can search file filename, we can check the file, and, in our level, file is `setuid` and you can check the long list and inside `/etc/bandit_pass/bandit20`, we can find next password

The password for the next Level is: **GbKksEFF4yrVs6il55v6gwY5aVje5f0j**

## Bandit Level 20 → Level 21

### Level Goal:

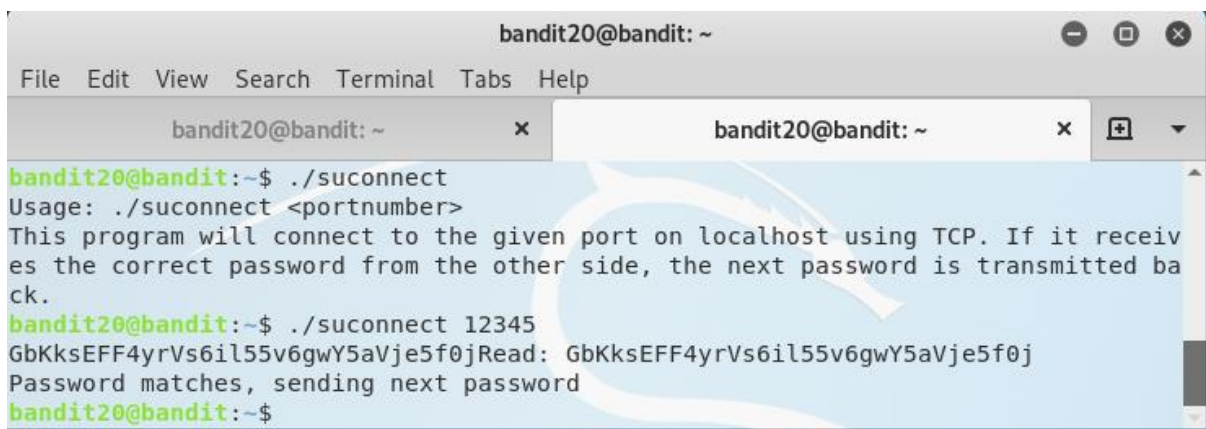
There is a `setuid` binary in the home directory that does the following: it makes a connection to localhost on the port you specify as a command line argument. It then reads a line of text from the connection and compares it to the password in the previous level (bandit20). If the password is correct, it will transmit the password for the next level.

### Server Side:



```
bandit20@bandit: ~  
File Edit View Search Terminal Tabs Help  
bandit20@bandit: ~ x bandit20@bandit: ~ x + ▾  
bandit20@bandit:~$ ls  
suconnect  
bandit20@bandit:~$ nc -nvlp 12345  
listening on [any] 12345 ...  
connect to [127.0.0.1] from (UNKNOWN) [127.0.0.1] 34584  
GbKksEFF4yrVs6il55v6gwY5aVje5f0j  
gE269g2h3mw3pwgrj0Ha9Uoqen1c9DGr  
bandit20@bandit:~$
```

### Client Side:



```
bandit20@bandit: ~  
File Edit View Search Terminal Tabs Help  
bandit20@bandit: ~ x bandit20@bandit: ~ x + ▾  
bandit20@bandit:~$ ./suconnect  
Usage: ./suconnect <portnumber>  
This program will connect to the given port on localhost using TCP. If it receives the correct password from the other side, the next password is transmitted back.  
bandit20@bandit:~$ ./suconnect 12345  
GbKksEFF4yrVs6il55v6gwY5aVje5f0jRead: GbKksEFF4yrVs6il55v6gwY5aVje5f0j  
Password matches, sending next password  
bandit20@bandit:~$
```

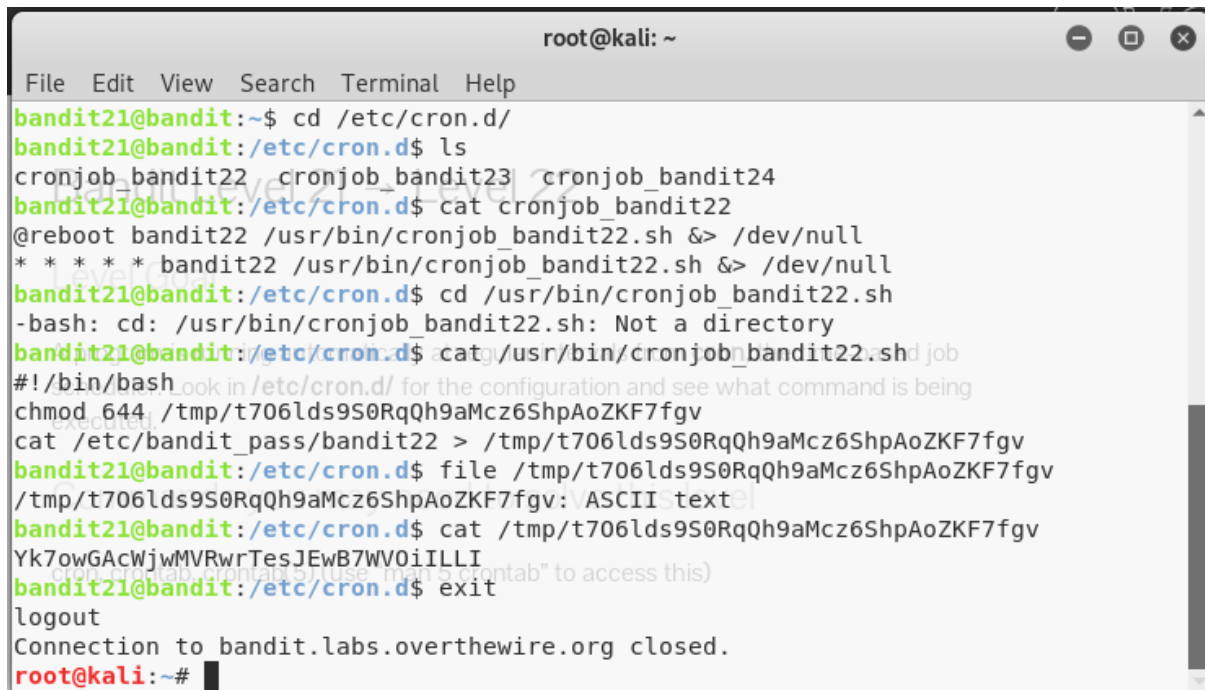
- On terminal 1 (host), start netcat as server: `nc -nvlp 44444`.
- On terminal 2 (client/setuid), run `suconnect` on same port: `./suconnect 44444`.
- Back to terminal 1, send the password of current level.
- `Suconnect` will show you the password.

Password for the next Level is: **gE269g2h3mw3pwgrj0Ha9Uoqen1c9DGr**

## Bandit Level 21 → Level 22

### Level Goal

A program is running automatically at regular intervals from **cron**, the time-based job scheduler. Look in **/etc/cron.d/** for the configuration and see what command is being executed.



```
root@kali: ~  
File Edit View Search Terminal Help  
bandit21@bandit:~$ cd /etc/cron.d/  
bandit21@bandit:/etc/cron.d$ ls  
cronjob_bandit22  cronjob_bandit23  cronjob_bandit24  
bandit21@bandit:/etc/cron.d$ cat cronjob_bandit22  
@reboot bandit22 /usr/bin/cronjob_bandit22.sh &> /dev/null  
* * * * * bandit22 /usr/bin/cronjob_bandit22.sh &> /dev/null  
bandit21@bandit:/etc/cron.d$ cd /usr/bin/cronjob_bandit22.sh  
-bash: cd: /usr/bin/cronjob_bandit22.sh: Not a directory  
bandit21@bandit:/etc/cron.d$ cat /usr/bin/cronjob_bandit22.sh  
#!/bin/bash  
chmod 644 /tmp/t706lds9S0RqQh9aMcz6ShpAoZKF7fgv  
cat /etc/bandit_pass/bandit22 > /tmp/t706lds9S0RqQh9aMcz6ShpAoZKF7fgv  
bandit21@bandit:/etc/cron.d$ file /tmp/t706lds9S0RqQh9aMcz6ShpAoZKF7fgv  
/tmp/t706lds9S0RqQh9aMcz6ShpAoZKF7fgv: ASCII text  
bandit21@bandit:/etc/cron.d$ cat /tmp/t706lds9S0RqQh9aMcz6ShpAoZKF7fgv  
Yk7owGAcWjwMVRwrTesJEwB7WVOiILLI  
bandit21@bandit:/etc/cron.d$ exit  
logout  
Connection to bandit.labs.overthewire.org closed.  
root@kali:~#
```

For this level, you can check the hint he gave that configuration directory **/etc/cron.d**,

It contains some files and inside **crinjpb\_bandit22** seem to be might interested and it shows a location if **cronjob\_bandit22.sh** script.

Someone is dumping the password of **bandit22** into a **tmp** file. We once again **cat** the **tmp** file and find the next password.

Password for the next level is:

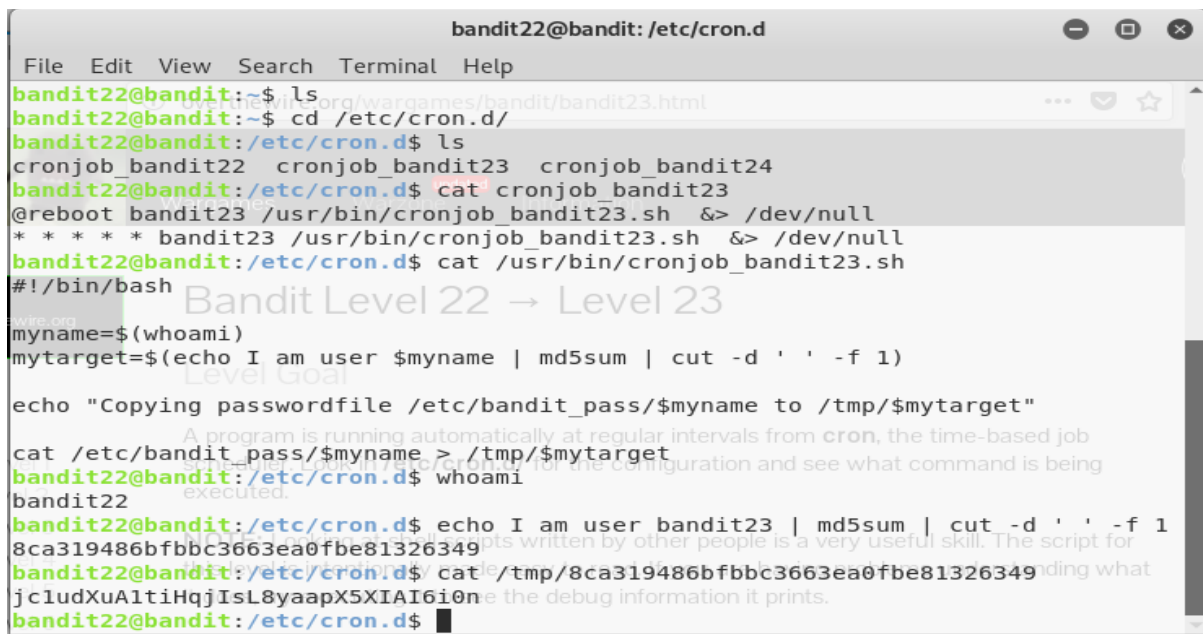
**Yk7owGAcWjwMVRwrTesJEwB7WVOiILLI**

## Bandit Level 22 → Level 23

### Level Goal:

A program is running automatically at regular intervals from **cron**, the time-based job scheduler. Look in **/etc/cron.d/** for the configuration and see what command is being executed.

**NOTE:** Looking at shell scripts written by other people is a very useful skill. The script for this level is intentionally made easy to read. If you are having problems understanding what it does, try executing it to see the debug information it prints.



```
bandit22@bandit: /etc/cron.d
File Edit View Search Terminal Help
bandit22@bandit:~$ ls
bandit22@bandit:~$ cd /etc/cron.d/
bandit22@bandit:/etc/cron.d$ ls
cronjob_bandit22  cronjob_bandit23  cronjob_bandit24
bandit22@bandit:/etc/cron.d$ cat cronjob_bandit23
@reboot bandit23 /usr/bin/cronjob_bandit23.sh &> /dev/null
* * * * * bandit23 /usr/bin/cronjob_bandit23.sh &> /dev/null
bandit22@bandit:/etc/cron.d$ cat /usr/bin/cronjob_bandit23.sh
#!/bin/bash
myname=$(whoami)
mytarget=$(echo I am user $myname | md5sum | cut -d ' ' -f 1)
echo "Copying passwordfile /etc/bandit_pass/$myname to /tmp/$mytarget"
cat /etc/bandit_pass/$myname > /tmp/$mytarget
bandit22@bandit:/etc/cron.d$ whoami
bandit22
bandit22@bandit:/etc/cron.d$ echo I am user bandit23 | md5sum | cut -d ' ' -f 1
8ca319486bfbbc3663ea0fbe81326349
bandit22@bandit:/etc/cron.d$ cat /tmp/8ca319486bfbbc3663ea0fbe81326349
jc1udXuA1tiHqjIsL8yaapX5XIAI6i0n
bandit22@bandit:/etc/cron.d$
```

We can open first **/etc/cron.d** it contains some files and in that **cronjob\_bandit23** seems to be different because we already checked the **bandit22** file,

It is showing one more path and open it using **cat** command, you can see the first bash script.

We got long string and looking at the content of this file in **tmp** folder gives us the next password.

The password for the next password is :

**jc1udXuA1tiHqjIsL8yaapX5XIAI6i0n**

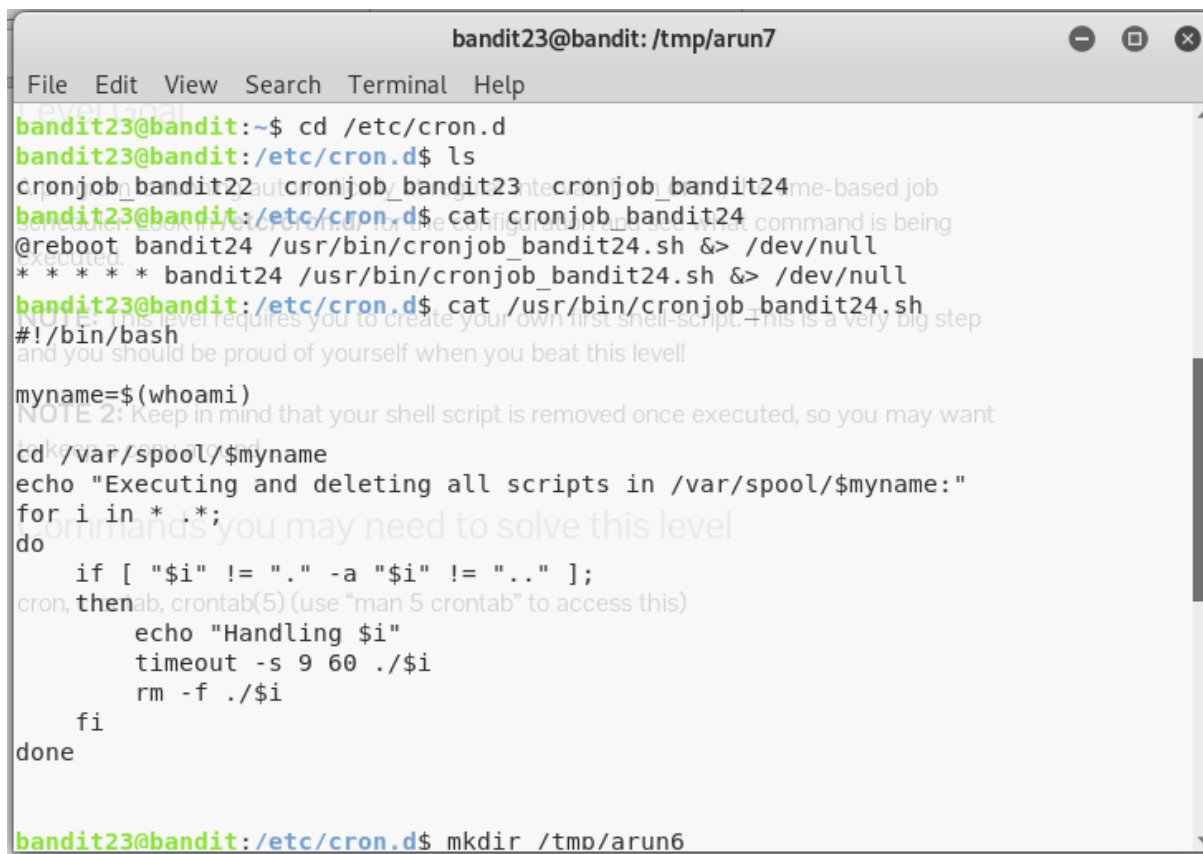
## Bandit Level 23 → Level 24

### Level Goal

A program is running automatically at regular intervals from **cron**, the time-based job scheduler. Look in **/etc/cron.d/** for the configuration and see what command is being executed.

**NOTE:** This level requires you to create your own first shell-script. This is a very big step and you should be proud of yourself when you beat this level!

**NOTE 2:** Keep in mind that your shell script is removed once executed, so you may want to keep a copy around...



```
bandit23@bandit: /tmp/arun7
File Edit View Search Terminal Help
bandit23@bandit:~$ cd /etc/cron.d
bandit23@bandit:/etc/cron.d$ ls
cronjob_bandit22  cronjob_bandit23  cronjob_bandit24
bandit23@bandit:/etc/cron.d$ cat cronjob_bandit24
@reboot bandit24 /usr/bin/cronjob_bandit24.sh &> /dev/null
* * * * * bandit24 /usr/bin/cronjob_bandit24.sh &> /dev/null
bandit23@bandit:/etc/cron.d$ cat /usr/bin/cronjob_bandit24.sh
#!/bin/bash
myname=$(whoami)
cd /var/spool/$myname
echo "Executing and deleting all scripts in /var/spool/$myname:"
for i in *.*;
do
    if [ "$i" != "." -a "$i" != ".." ];
    then
        echo "Handling $i"
        timeout -s 9 60 ./$i
        rm -f ./$i
    fi
done
bandit23@bandit:/etc/cron.d$ mkdir /tmp/arun6
```

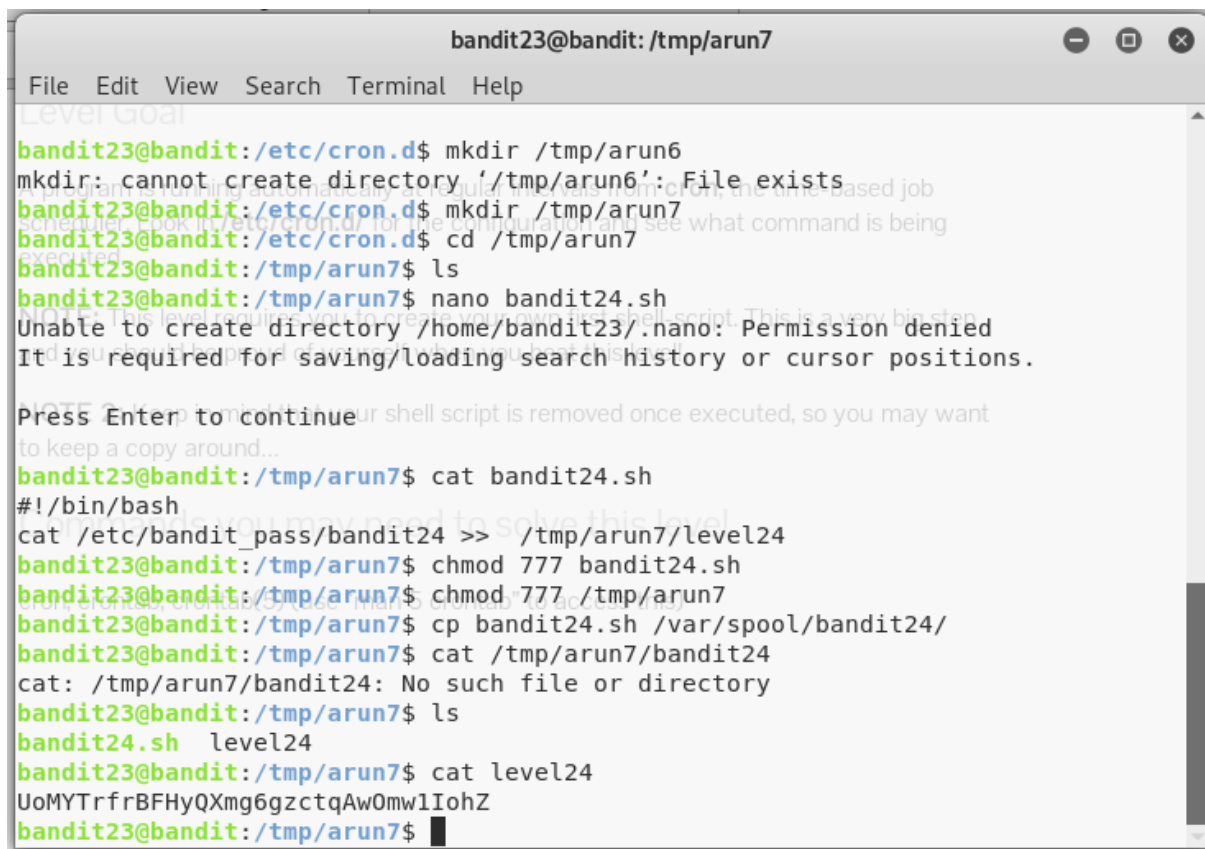
We can open the **/etc/cron.d** path, we found some files like last 2 levels and in that **cronjob\_bandit24** is interesting and you will get a path. Using **cat** command, you can enter **cronjob\_bandit24.sh**, we can see the first bash script.

## Overthegame (Bandit)

From the description of the script, it will execute all the script inside the \$myname folder. We found that there is a bandit24 folder in /var/spool/.

Therefore, let's get a simple script of copying the password to a tmp folder (like two levels before)

At this point, I can copy the file, to /var/spool/bandit24/ but I remember the permission for execute must be set.



```
bandit23@bandit: /tmp/arun7
File Edit View Search Terminal Help
Level Goal
bandit23@bandit:/etc/cron.d$ mkdir /tmp/arun6
mkdir: cannot create directory '/tmp/arun6': File exists
bandit23@bandit:/etc/cron.d$ mkdir /tmp/arun7
bandit23@bandit:/etc/cron.d$ cd /tmp/arun7
bandit23@bandit:/tmp/arun7$ ls
bandit23@bandit:/tmp/arun7$ nano bandit24.sh
Unable to create directory /home/bandit23/.nano: Permission denied
It is required for saving/loading search history or cursor positions.
Press Enter to continue
bandit23@bandit:/tmp/arun7$ cat bandit24.sh
#!/bin/bash
cat /etc/bandit_pass/bandit24 >> /tmp/arun7/level24
bandit23@bandit:/tmp/arun7$ chmod 777 bandit24.sh
bandit23@bandit:/tmp/arun7$ chmod 777 /tmp/arun7
bandit23@bandit:/tmp/arun7$ cp bandit24.sh /var/spool/bandit24/
bandit23@bandit:/tmp/arun7$ cat /tmp/arun7/bandit24
cat: /tmp/arun7/bandit24: No such file or directory
bandit23@bandit:/tmp/arun7$ ls
bandit24.sh level24
bandit23@bandit:/tmp/arun7$ cat level24
UoMYTrfrBFHyQXmg6gzctqAwOmw1IohZ
bandit23@bandit:/tmp/arun7$
```

We must give permission to your bandit24.sh file using chmod command.

After that copy the bash file inside the /var/spool/bandit24

Now you can see inside the /tmp/arun7 , you can see the 2 files, using cat command open the level24 to see the password

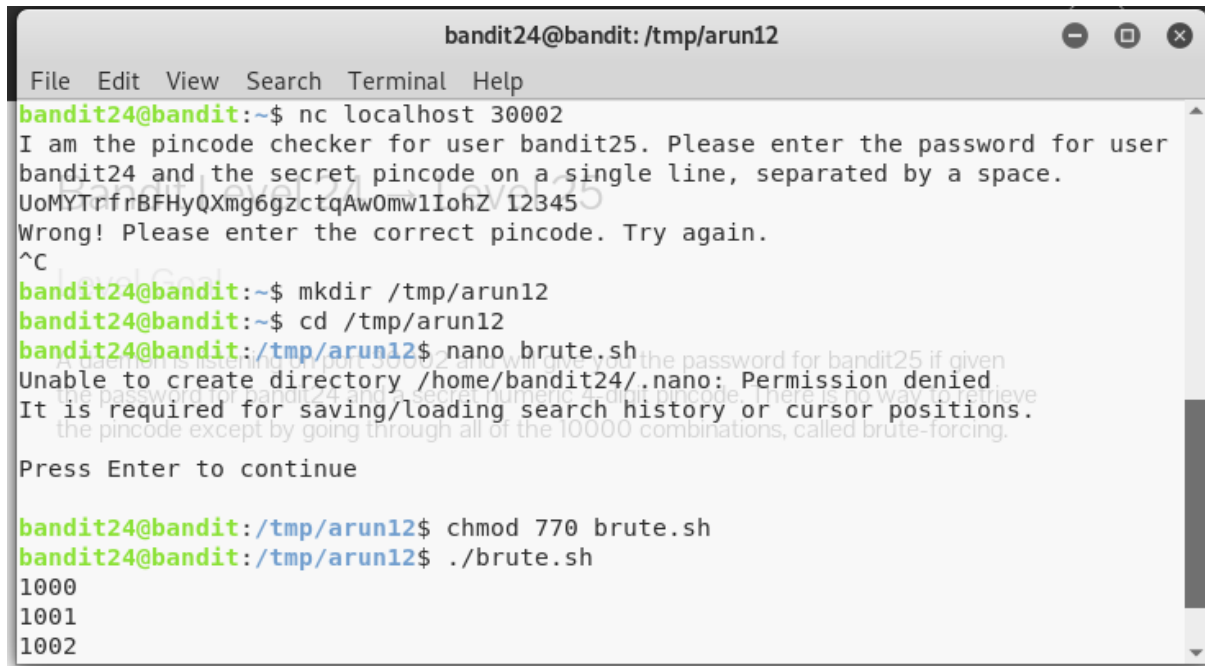
Password for the next level is : **UoMYTrfrBFHyQXmg6gzctqAwOmw1IohZ**



## Bandit Level 24 → Level 25

### Level Goal

A daemon is listening on port 30002 and will give you the password for bandit25 if given the password for bandit24 and a secret numeric 4-digit pincode. There is no way to retrieve the pincode except by going through all of the 10000 combinations, called brute-forcing.



```
bandit24@bandit: /tmp/arun12
File Edit View Search Terminal Help
bandit24@bandit:~$ nc localhost 30002
I am the pincode checker for user bandit25. Please enter the password for user
bandit24 and the secret pincode on a single line, separated by a space.
UoMYTrfrBFHyQXmg6gzctqAw0mw1IohZ 12345
Wrong! Please enter the correct pincode. Try again.
^C
bandit24@bandit:~$ mkdir /tmp/arun12
bandit24@bandit:~$ cd /tmp/arun12
bandit24@bandit:/tmp/arun12$ nano brute.sh
Unable to create directory /home/bandit24/.nano: Permission denied
It is required for saving/loading search history or cursor positions.
Press Enter to continue

bandit24@bandit:/tmp/arun12$ chmod 770 brute.sh
bandit24@bandit:/tmp/arun12$ ./brute.sh
1000
1001
1002
```

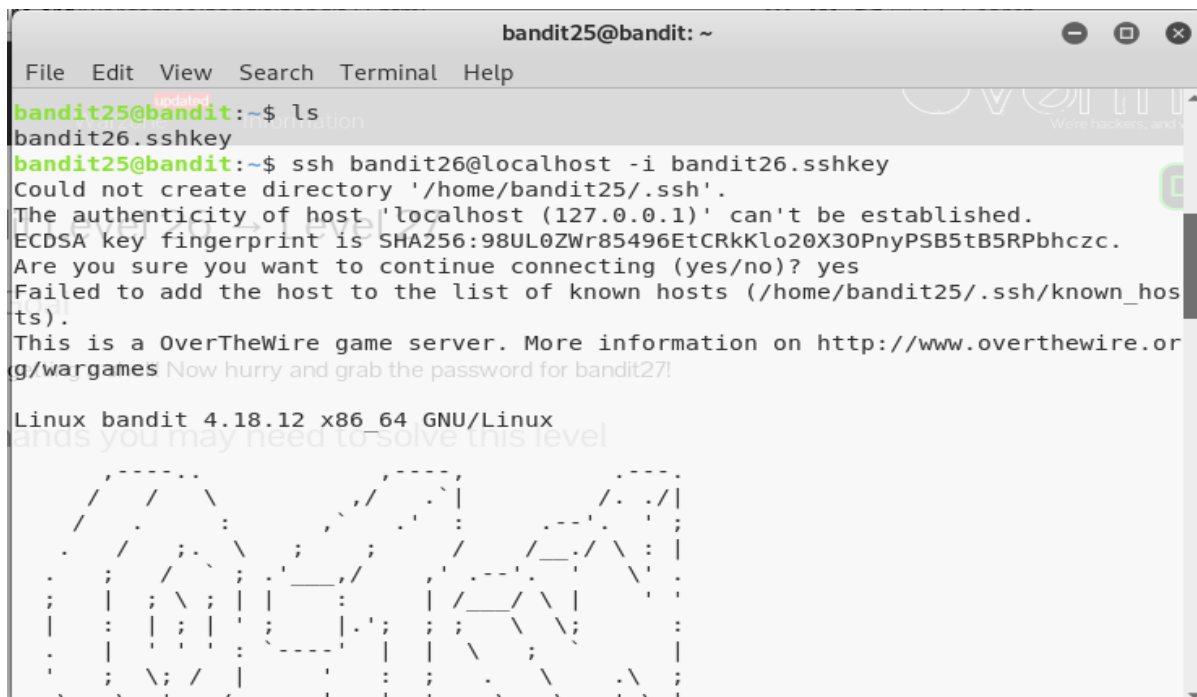
This level need lot of time to get a password, because we are using brute-force algorithm from 0000 to 10000,

For, this step we need a lot of patience and

## Bandit Level 25 → Level 26

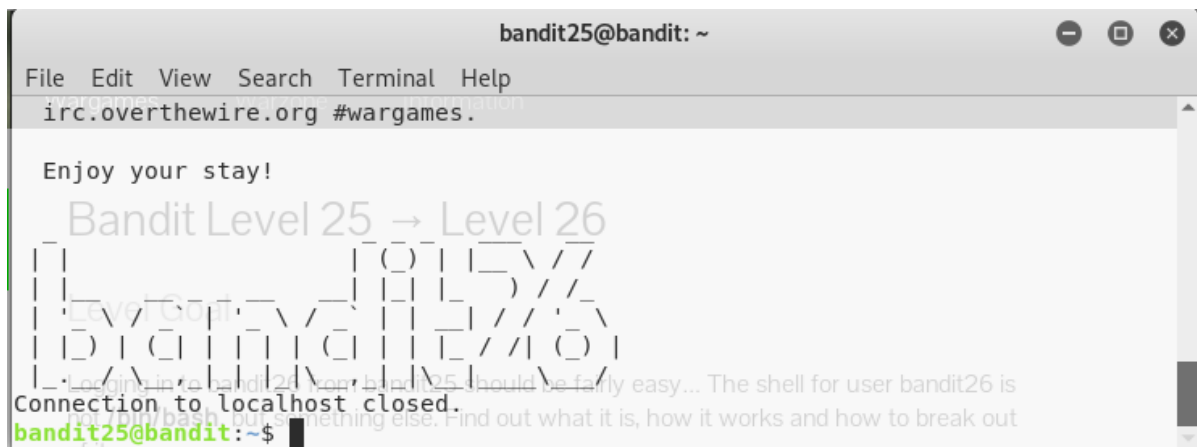
### Level Goal

Logging in to bandit26 from bandit25 should be fairly easy... The shell for user bandit26 is not **/bin/bash**, but something else. Find out what it is, how it works and how to break out of it.



```
bandit25@bandit: ~  
File Edit View Search Terminal Help  
bandit25@bandit:~$ ls  
bandit26.sshkey  
bandit25@bandit:~$ ssh bandit26@localhost -i bandit26.sshkey  
Could not create directory '/home/bandit25/.ssh'.  
The authenticity of host 'localhost (127.0.0.1)' can't be established.  
ECDSA key fingerprint is SHA256:98UL0ZWr85496EtCRkKlo20X30PnyPSB5tB5RPbhczc.  
Are you sure you want to continue connecting (yes/no)? yes  
Failed to add the host to the list of known hosts (/home/bandit25/.ssh/known_hosts).  
This is a OverTheWire game server. More information on http://www.overthewire.org/wargames Now hurry and grab the password for bandit27!  
  
Linux bandit 4.18.12 x86_64 GNU/Linux
```

For this role we have to login two times,



```
bandit25@bandit: ~  
File Edit View Search Terminal Help  
irc.overthewire.org #wargames.  
  
Enjoy your stay!  
  
Bandit Level 25 → Level 26  
  
bandit25@bandit:~$ ssh bandit26@localhost -i bandit26.sshkey  
Connection to localhost closed.  
bandit25@bandit:~$
```



## Overthegame (Bandit)

However, after you logged into bandit26, you will be logged out immediately, “Connection to localhost closed.”

First, minimize your terminal so that when you are logged into bandit26 via ssh command, the large “**bandit26**” ASCII art banner will force a “more” message to prompt you to continue the output.

Now that you have forces the terminal to prompt you to continue the display via “more” or “–More–(50%)” in this case, press “v” to enter “vim”, a built-in text editor on Unix machines.

Use command `:e /etc/bandit_pass/bandit25` and press ENTER,



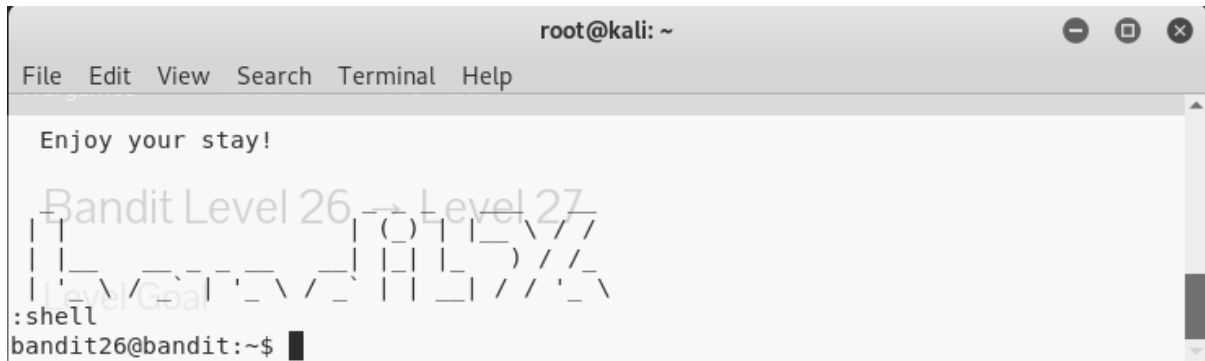
```
bandit25@bandit: ~
File Edit View Search Terminal Help
5czgV9L3Xx8JP0yRbXh6lQbmIOWvPT6Z
~
~
~
Bandit Level 25 → Level 26
"/etc/bandit_pass/bandit26" [readonly] 1L, 33C 1,1 All
```

The password for next level is : **5czgV9L3Xx8JP0yRbXh6lQbmIOWvPT6Z**

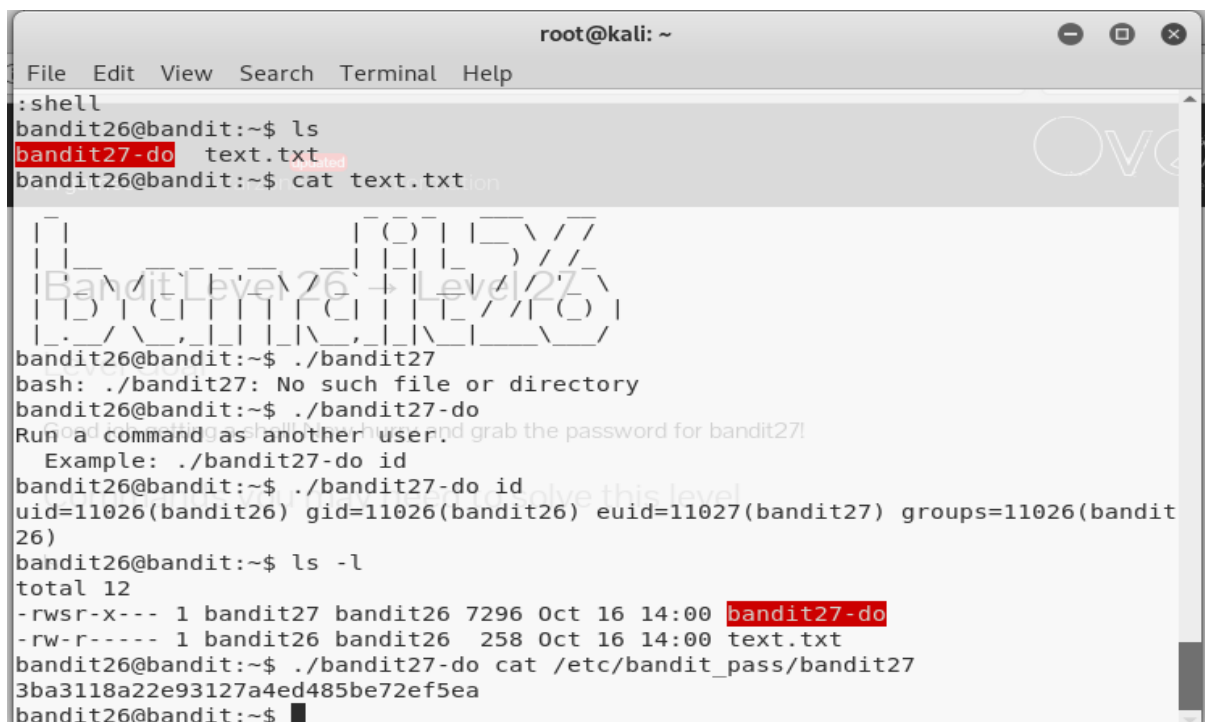
## Bandit Level 26 → Level 27

### Level Goal

Good job getting a shell! Now hurry and grab the password for bandit27!



Same as Level 26, login the level into 2 times. But here you can use first “V” for vim editor and use command `:set shell /etc/bandit_pass/bandit24` press enter, again enter **:shell command** will give to allow to enter next level 26,



Now, use ls to check inside the list and you can find to files text.txt and bandit27-do.

Please follow above commands and you will get a next level password inside the bandit27-do file

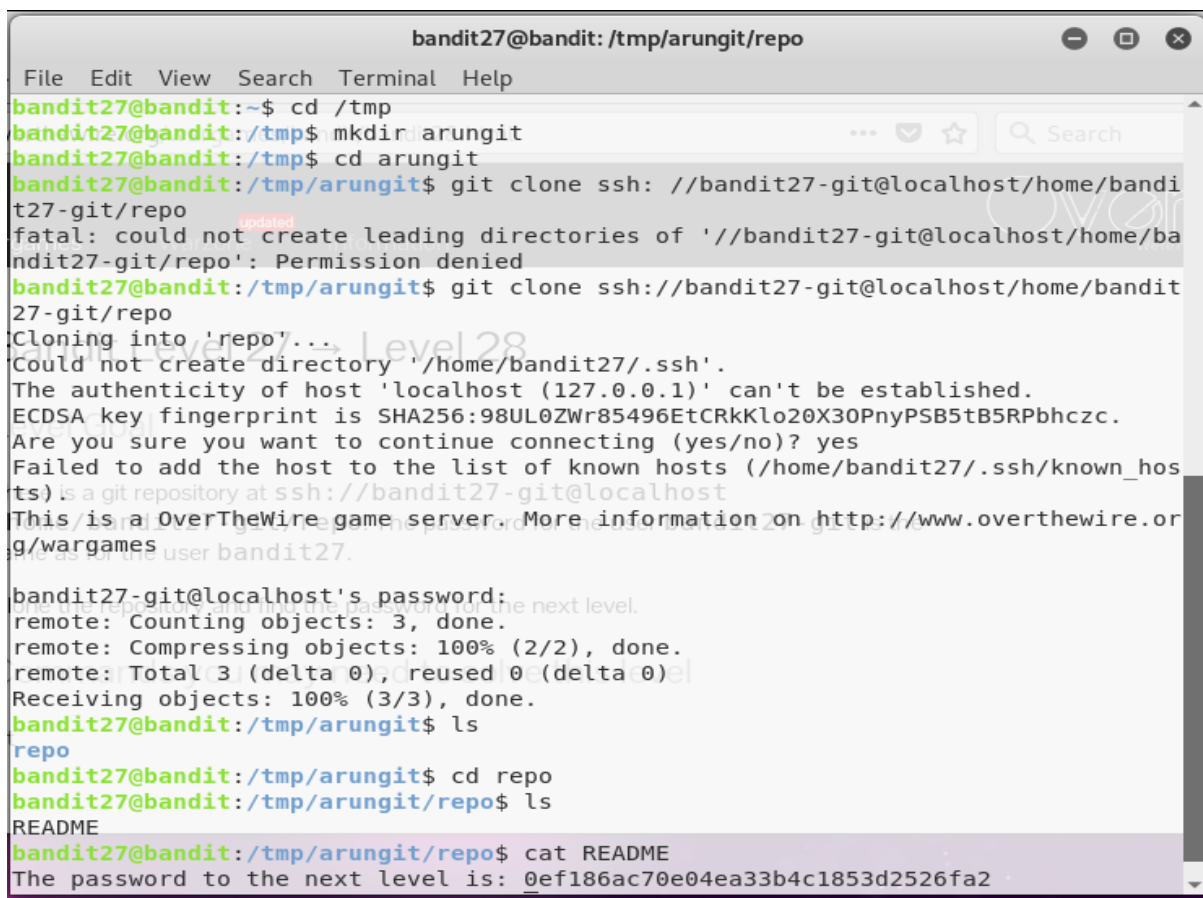
Password for the next level is: **3ba3118a22e93127a4ed485be72ef5ea**

## Bandit Level 27 → Level 28

### Level Goal

There is a git repository at `ssh://bandit27-git@localhost/home/bandit27-git/repo`. The password for the user `bandit27-git` is the same as for the user `bandit27`.

Clone the repository and find the password for the next level.



```
bandit27@bandit: /tmp/arungit/repo
File Edit View Search Terminal Help
bandit27@bandit:~$ cd /tmp
bandit27@bandit:/tmp$ mkdir arungit
bandit27@bandit:/tmp$ cd arungit
bandit27@bandit:/tmp/arungit$ git clone ssh://bandit27-git@localhost/home/bandit27-git/repo
fatal: could not create leading directories of 'ssh://bandit27-git@localhost/home/bandit27-git/repo': Permission denied
bandit27@bandit:/tmp/arungit$ git clone ssh://bandit27-git@localhost/home/bandit27-git/repo
Cloning into 'repo'...
Could not create directory '/home/bandit27/.ssh'.
The authenticity of host 'localhost (127.0.0.1)' can't be established.
ECDSA key fingerprint is SHA256:98UL0ZW85496EtCRkKlo20X30PnyPSB5tB5RPbhczc.
Are you sure you want to continue connecting (yes/no)? yes
Failed to add the host to the list of known hosts (/home/bandit27/.ssh/known_hosts)
This is a OverTheWire game server. More information on http://www.overthewire.org/wargames
bandit27-git@localhost's password:
remote: Counting objects: 3, done.
remote: Compressing objects: 100% (2/2), done.
remote: Total 3 (delta 0), reused 0 (delta 0)
Receiving objects: 100% (3/3), done.
bandit27@bandit:/tmp/arungit$ ls
repo
bandit27@bandit:/tmp/arungit$ cd repo
bandit27@bandit:/tmp/arungit/repo$ ls
README
bandit27@bandit:/tmp/arungit/repo$ cat README
The password to the next level is: 0ef186ac70e04ea33b4c1853d2526fa2
```

Now we need to work with git.

Using **git clone** command, we receive an address to clone the repository through ssh.

Inside repo directory we can find one file is called README.

Use cat command to display the password.

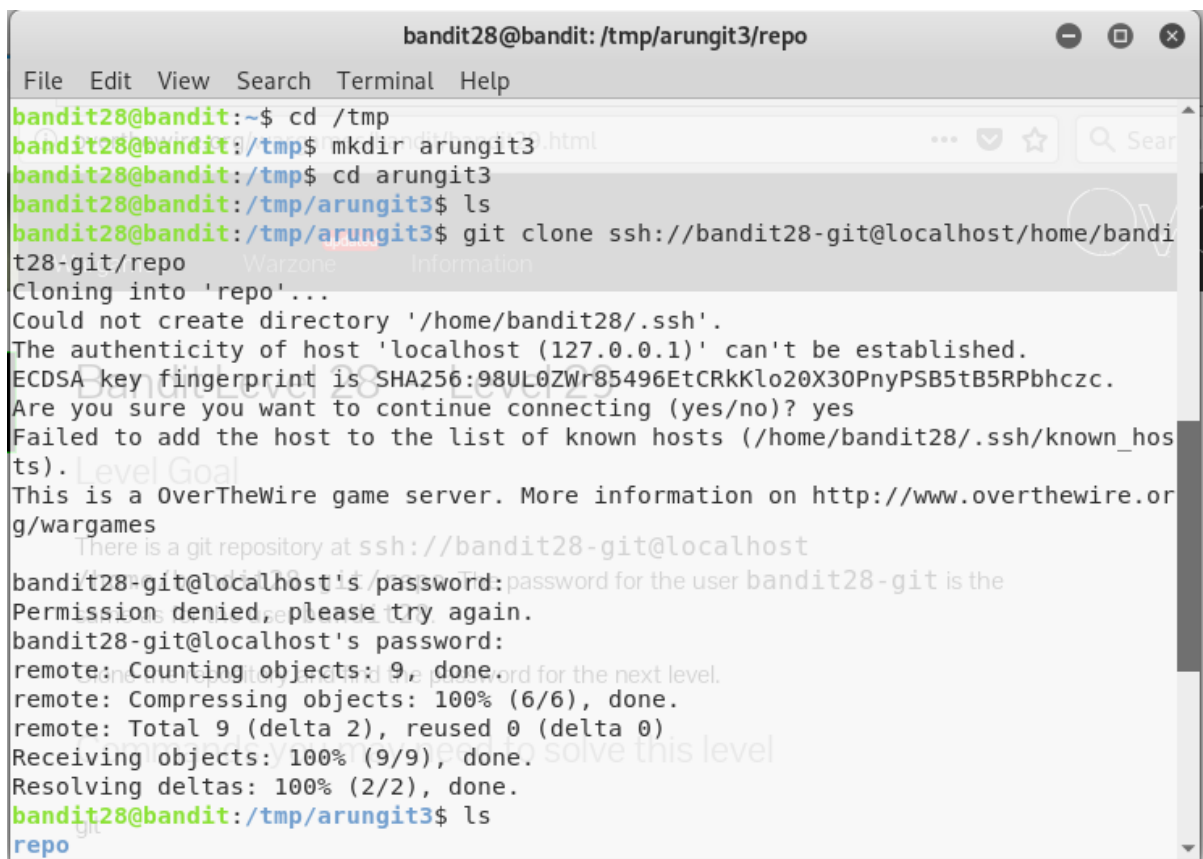
Password for the next level is : **0ef186ac70e04ea33b4c1853d2526fa2**

## Bandit Level 28 → Level 29

### Level Goal

There is a git repository at `ssh://bandit28-git@localhost/home/bandit28-git/repo`. The password for the user `bandit28-git` is the same as for the user `bandit28`.

Clone the repository and find the password for the next level.



```
bandit28@bandit: /tmp/arungit3/repo
File Edit View Search Terminal Help
bandit28@bandit:~$ cd /tmp
bandit28@bandit:/tmp$ mkdir arungit3
bandit28@bandit:/tmp$ cd arungit3
bandit28@bandit:/tmp/arungit3$ ls
bandit28@bandit:/tmp/arungit3$ git clone ssh://bandit28-git@localhost/home/bandi
t28-git/repo
Cloning into 'repo'...
Could not create directory '/home/bandit28/.ssh'.
The authenticity of host 'localhost (127.0.0.1)' can't be established.
ECDSA key fingerprint is SHA256:98UL0ZW85496EtCRkKlo20X30PnyPSB5tB5RPbhczc.
Are you sure you want to continue connecting (yes/no)? yes
Failed to add the host to the list of known hosts (/home/bandit28/.ssh/known_hos
ts).
This is a OverTheWire game server. More information on http://www.overthewire.or
g/wargames
There is a git repository at ssh://bandit28-git@localhost
bandit28-git@localhost's password: password for the user bandit28-git is the
Permission denied, please try again.
bandit28-git@localhost's password:
remote: Counting objects: 9, done.
remote: Compressing objects: 100% (6/6), done.
remote: Total 9 (delta 2), reused 0 (delta 0)
Receiving objects: 100% (9/9), done.
Resolving deltas: 100% (2/2), done.
bandit28@bandit:/tmp/arungit3$ ls
repo
```

After login in using `bandit27` key, change the directory to `/tmp` and create a directory as I created `arungit3`,

Using `git clone`, we receive an address to clone the repository through `ssh`.

We can check inside the files using `ls` command and it will display the `repo` directory.

## Overthegame (Bandit)

```
bandit28@bandit: /tmp/arungit3/repo
File Edit View Search Terminal Help
repo
bandit28@bandit: /tmp/arungit3$ ls repo
README.md
bandit28@bandit: /tmp/arungit3$ cat README.md
cat: README.md: No such file or directory
bandit28@bandit: /tmp/arungit3$ cd repo
bandit28@bandit: /tmp/arungit3/repo$ ls
README.md
bandit28@bandit: /tmp/arungit3/repo$ cat README.md
# Bandit Notes
Some notes for level29 of bandit.

## credentials
Clone the repository and find the password for the next level.
- username: bandit29
- password: xxxxxxxxxxxx

bandit28@bandit: /tmp/arungit3/repo$
```

After that , you can find the README.md file, Use the cat command to display the text, but it is showing like credentials .

```
bandit28@bandit: /tmp/arungit3/repo
File Edit View Search Terminal Help
bandit28@bandit: /tmp/arungit3/repo$ ls -la
total 16
drwxr-sr-x 3 bandit28 root 4096 Dec 21 22:02 .
drwxr-sr-x 3 bandit28 root 4096 Dec 21 22:01 ..
drwxr-sr-x 8 bandit28 root 4096 Dec 21 22:02 .git
-rw-r--r-- 1 bandit28 root 111 Dec 21 22:02 README.md
bandit28@bandit: /tmp/arungit3/repo$ git log
commit 073c27c130e6ee407e12faad1dd3848a110c4f95
Author: Morla Porla <morla@overthewire.org>
Date: Tue Oct 16 14:00:39 2018 +0200

    fix info leak

commit 186a1038cc54d1358d42d468cdc8e3cc28a93fcb
Author: Morla Porla <morla@overthewire.org>
Date: Tue Oct 16 14:00:39 2018 +0200

    add missing data

commit b67405defc6ef44210c53345fc953e6a21338cc7
Author: Ben Dover <noone@overthewire.org>
Date: Tue Oct 16 14:00:39 2018 +0200

    git
    initial commit of README.md
```

Use git log to get all passwords inside the git folder.

## Overthegame (Bandit)

```
bandit28@bandit: /tmp/arungit3/repo
File Edit View Search Terminal Help
bandit28@bandit: /tmp/arungit3/repo$ git show 073c27c130e6ee407e12faad1dd3848a110c4f95
commit 073c27c130e6ee407e12faad1dd3848a110c4f95
Author: Morla Porla <morla@overthewire.org>
Date: Tue Oct 16 14:00:39 2018 +0200

    fix info leak
diff --git a/README.md b/README.md
index 3f7cee8..5c6457b 100644
--- a/README.md
+++ b/README.md
@@ -4,5 +4,5 @@ Some notes for level29 of bandit.
## credentials
- username: bandit29
+ password: bbc96594b4e001778eee9975372716b2
+- password: xxxxxxxxxx find the password for the next level.

:...skipping...
commit 073c27c130e6ee407e12faad1dd3848a110c4f95
Author: Morla Porla <morla@overthewire.org>
Date: Tue Oct 16 14:00:39 2018 +0200
```

Using git show command, we can get the password inside the author, this command will give you all credentials including password for the next level,

But you must check all passwords for entering the next level. After few attempts, I found the first one is correct.

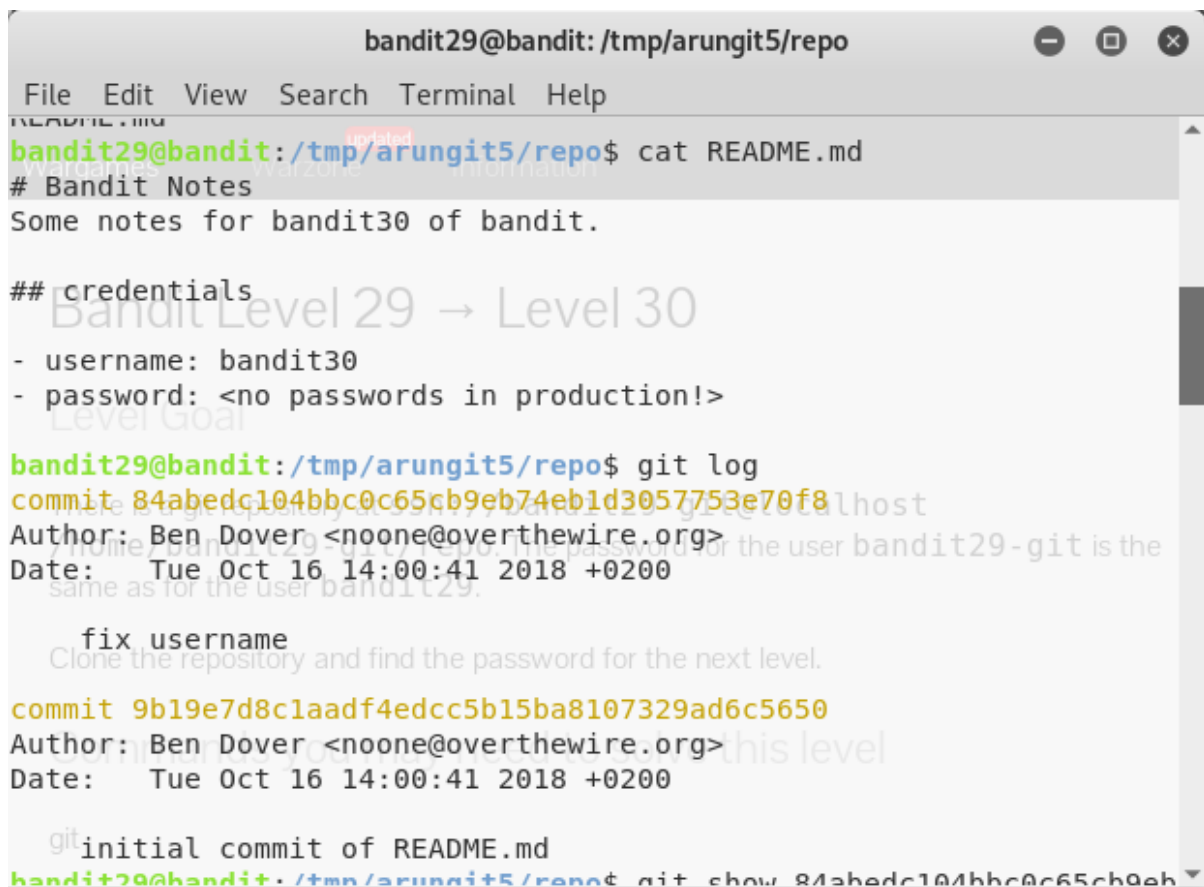
Password for the next level is : **bbc96594b4e001778eee9975372716b2**

## Bandit Level 29 → Level 30

### Level Goal

There is a git repository at `ssh://bandit29-git@localhost/home/bandit29-git/repo`. The password for the user `bandit29-git` is the same as for the user `bandit29`.

Clone the repository and find the password for the next level.

A terminal window titled 'bandit29@bandit: /tmp/arungit5/repo' with a menu bar (File, Edit, View, Search, Terminal, Help). The terminal shows the following commands and output:

```
bandit29@bandit:/tmp/arungit5/repo$ cat README.md
# Bandit Notes
Some notes for bandit30 of bandit.

## credentials
- username: bandit30
- password: <no passwords in production!>

bandit29@bandit:/tmp/arungit5/repo$ git log
commit 84abedc104bb0c65cb9eb74eb1d3057753e70f8
Author: Ben Dover <noone@overthewire.org>
Date: Tue Oct 16 14:00:41 2018 +0200

    fix username

commit 9b19e7d8c1aadf4edcc5b15ba8107329ad6c5650
Author: Ben Dover <noone@overthewire.org>
Date: Tue Oct 16 14:00:41 2018 +0200

    git initial commit of README.md

bandit29@bandit:/tmp/arungit5/repo$ git show 84abedc104bb0c65cb9eb74eb1d3057753e70f8
```

After using `git clone` command, we can check the `README` file inside `arunfit5/repo` file, here it is showing “<no passwords in production!>”

Using `git log` command, you can see two commit files with Author and Date



## Overthegame (Bandit)

```
bandit29@bandit: /tmp/arungit5/repo
File Edit View Search Terminal Help
bandit29@bandit:/tmp/arungit5/repo$ git show 84abedc104bbc0c65cb9eb74eb1d3057753e70f8
commit 84abedc104bbc0c65cb9eb74eb1d3057753e70f8
Author: Ben Dover <noone@overthewire.org>
Date: Tue Oct 16 14:00:41 2018 +0200
    fix username

diff --git a/README.md b/README.md
index 2da2f39..1af21d3 100644
--- a/README.md
+++ b/README.md
@@ -3,6 +3,6 @@
@@ -3,6 +3,6 @@ Some notes for bandit30 of bandit.

## credentials
Clone the repository and find the password for the next level.
-- username: bandit29
+- username: bandit30
- password: <no passwords in production!>

bandit29@bandit:/tmp/arungit5/repo$ git show 9b19e7d8c1aadf4edcc5b15ba8107329ad6c5650
```

Using git show command with the commit , you can check the first password and it is showing same as first one.

```
bandit29@bandit: /tmp/arungit5/repo
File Edit View Search Terminal Help
bandit29@bandit:/tmp/arungit5/repo$ git show 9b19e7d8c1aadf4edcc5b15ba8107329ad6c5650
commit 9b19e7d8c1aadf4edcc5b15ba8107329ad6c5650
Author: Ben Dover <noone@overthewire.org>
Date: Tue Oct 16 14:00:41 2018 +0200
    initial commit of README.md

diff --git a/README.md b/README.md
new file mode 100644
index 0000000..2da2f39
--- /dev/null
+++ b/README.md
@@ -0,0 +1,8 @@
+## Bandit Notes
+Some notes for bandit30 of bandit.
+
+## credentials
+
+- username: bandit29
+- password: <no passwords in production!>
```



## Overthegame (Bandit)

```
bandit29@bandit: /tmp/arungit5/repo
File Edit View Search Terminal Help
bandit29@bandit:/tmp/arungit5/repo$ git branch -a
* master
remotes/origin/HEAD -> origin/master
remotes/origin/dev
remotes/origin/master
remotes/origin/spl0its-dev
bandit29@bandit:/tmp/arungit5/repo$ ^C
bandit29@bandit:/tmp/arungit5/repo$ git checkout remotes/origin/dev
Note: checking out 'remotes/origin/dev'.

You are in 'detached HEAD' state. You can look around, make experimental
changes and commit them, and you can discard any commits you make in
this state without impacting any branches by performing another checkout
. Clone the repository and find the password for the next level.

If you want to create a new branch to retain commits you create, you may
do so (now or later) by using -b with the checkout command again. Example:
```

Using git branch command, you can see the files inside the git folder files, it contains origin/master file and other files,

You can check the remotes/origin/dev file,

```
bandit29@bandit: /tmp/arungit5/repo
File Edit View Search Terminal Help
git checkout -b <new-branch-name>
HEAD is now at 33ce2e9... add data needed for development
bandit29@bandit:/tmp/arungit5/repo$ git show
commit 33ce2e95d9c5d6fb0a40e5ee9a2926903646b4e3
Author: Morla Porla <morla@overthewire.org>
Date: Tue Oct 16 14:00:41 2018 +0200

    add data needed for development

diff --git a/README.md b/README.md
index 1af21d3..39b87a8 100644
--- a/README.md
+++ b/README.md
@@ -4,5 +4,5 @@ Some notes for bandit30 of bandit.
## credentials

- username: bandit30
-- password: <no passwords in production!>
+- password: 5b90576bedb2cc04c86a9e924ce42faf
git
bandit29@bandit:/tmp/arungit5/repo$
```

## *Overthegame (Bandit)*

Again, use git show command to check inside the data it contains Author and Date of modification, finally we found the password for next level.

Next level password is : **5b90576bedb2cc04c86a9e924ce42faf**

I completed the Level 30 and next levels are same as level 29 and 30 using got commands.

Thank you for sharing the website and this web site is very useful to me.

In my personal opinion I can say that, I learned a lot of new commands in Linux.