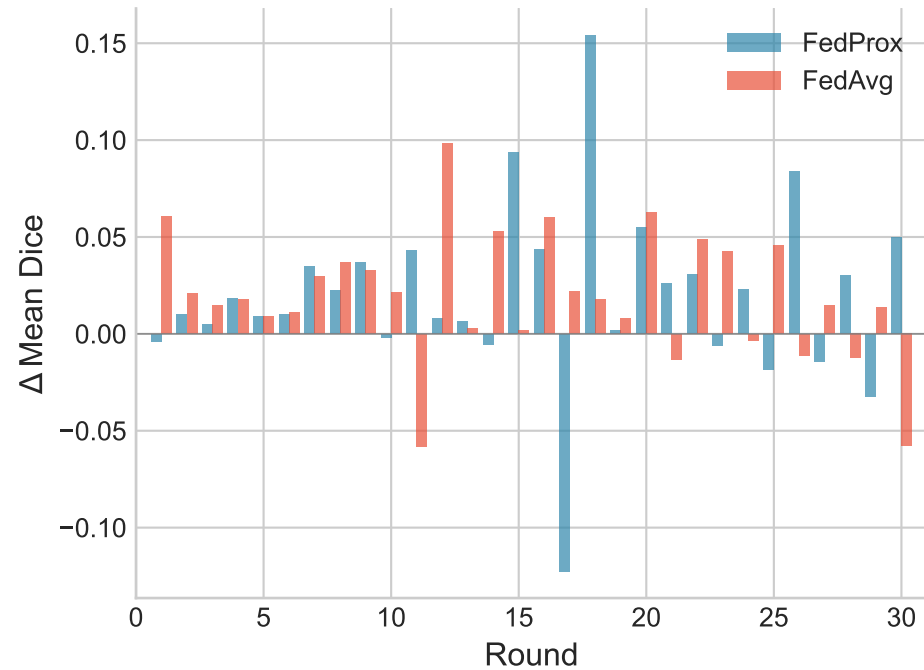
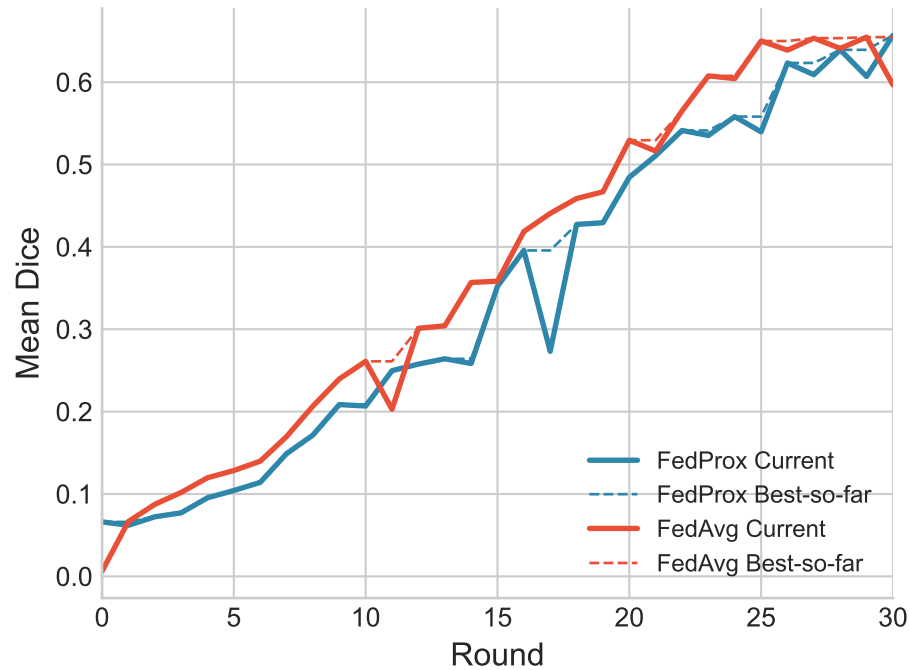


(a) Round-over-Round Change



(b) Current vs Best-so-far Performance



(c) Performance Drop from Best

