### Discrete Distributions

X	1	3	5	7
$F(X \leq x)$	.5	.75	.9	1

- a) What is  $P(X \le 3)$ ?
- b) What is P(X = 3)?

### **Answers**

- a) 0.75
- b) 0.75-0.5 = 0.25

# Expectation

- a) Would you accept a gamble that offers a 10% chance to win \$95 and a 90% chance of losing \$5?
- b) Would you pay \$5 to participate in a lottery that offers a 10% chance to win \$100 and a %90 percent chance to win nothing?

#### Partial Answers

This is the same calculation twice:

$$0.1 \times 95 - 0.9 \times 5 = 9.5 - 4.5 = 5$$

## Memorylessness

Assume that  $X \sim Geometric(p)$ . Show that the geometric distribution is memoryless (or stationary), i.e. show that

$$P(X = n + k | X \ge n) = P(X = k)$$

where n, k > 0.

### **Answer**

- ▶ By definition :  $P(X = n + k | X \ge n) = \frac{P(X = n + k, X \ge n)}{P(X \ge n)}$
- We calculate  $P(X \ge n)$  as  $(1-p)^n$

$$\frac{P(X = n + k, X \ge n)}{P(X \ge n)} = \frac{P(X = n + k)}{P(X \ge n)}$$
$$= \frac{p(1 - p)^{n+k}}{(1 - p)^n} = p(1 - p)^k$$

### Variance

X	1	2	3	4	5
P(X = x)	.1	.2	.4	.2	.1

- a) Compute the variance and standard deviation  $\sigma(X)$  of X.
- b) What are the variance and standard deviation of  $\frac{X}{\sigma(X)}$ ?

### **Answers**

- a)  $\mathbb{E}(X)=3$  and thus  $var(X)=.1\times 4+.2\times 2+.1\times 4=1.2$ . It follows that  $\sigma(X)=\sqrt{var(X)}=\sqrt{1.2}$ .
- b) For any real RV Y we have  $var\left(\frac{Y}{\sigma(Y)}\right) = \sigma(Y)^{-2}\sigma(Y)^2 = 1$ . This is called normalisation.