

# Discrete Distributions

$X$	1	3	5	7
$F(X \leq x)$	.5	.75	.9	1

- a) What is  $P(X \leq 3)$ ?
- b) What is  $P(X = 3)$ ?

# Answers

a) 0.75

b)  $0.75 - 0.5 = 0.25$

# Expectation

- a) Would you accept a gamble that offers a 10% chance to win \$95 and a 90% chance of losing \$5?
- b) Would you pay \$5 to participate in a lottery that offers a 10% chance to win \$100 and a %90 percent chance to win nothing?

# Partial Answers

This is the same calculation twice:

$$0.1 \times 95 - 0.9 \times 5 = 9.5 - 4.5 = 5$$

# Memorylessness

Assume that  $X \sim \text{Geometric}(p)$ . Show that the geometric distribution is memoryless (or stationary), i.e. show that

$$P(X = n + k | X \geq n) = P(X = k)$$

where  $n, k > 0$ .

# Answer

- ▶ By definition :

$$P(X = n + k | X \geq n) = \frac{P(X=n+k, X \geq n)}{P(X \geq n)}$$

- ▶ We calculate  $P(X \geq n)$  as  $(1 - p)^n$

$$\begin{aligned} \frac{P(X = n + k, X \geq n)}{P(X \geq n)} &= \frac{P(X = n + k)}{P(X \geq n)} \\ &= \frac{p(1 - p)^{n+k}}{(1 - p)^n} = p(1 - p)^k \end{aligned}$$

# Variance

$X$	1	2	3	4	5
$P(X = x)$	.1	.2	.4	.2	.1

- a) Compute the variance and standard deviation  $\sigma(X)$  of  $X$ .
- b) What are the variance and standard deviation of  $\frac{X}{\sigma(X)}$ ?

# Answers

- a)  $\mathbb{E}(X) = 3$  and thus  
 $var(X) = .1 \times 4 + .2 \times 2 + .1 \times 4 = 1.2$ . It follows that  $\sigma(X) = \sqrt{var(X)} = \sqrt{1.2}$ .
- b) For any real RV  $Y$  we have  
 $var\left(\frac{Y}{\sigma(Y)}\right) = \sigma(Y)^{-2}\sigma(Y)^2 = 1$ . This is called normalisation.