JWT Explaining

JSON Web Token (JWT) is a secure, compact way to represent claims between two parties. It's commonly used for authentication and information exchange in stateless systems. A JWT has three parts:

- 1. **Header**: Metadata (e.g., type: JWT, algorithm: HMAC SHA256).
- 2. Payload: User data and claims, such as user ID and roles.
- 3. Signature: Validates integrity using a secret key or public/private key.

How JWT Works

- 1. User logs in → Server verifies credentials → Issues a JWT.
- 2. JWT is sent with each request (e.g., in the Authorization header).
- 3. Server validates JWT and processes the request.

Advantages

- Stateless: Eliminates server-side session management.
- Scalable: Ideal for distributed systems or microservices.
- Cross-domain: Enables Single Sign-On (SSO).
- **Self-contained**: Encodes all necessary information in the token.
- **Secure**: Signature ensures data integrity; supports encryption.

Downsides

- No Built-in Revocation: Requires custom blacklist to revoke tokens.
- **Sensitive Data Exposure**: Data is base64-encoded, not encrypted (use encryption for confidential data).
- Large Tokens: Increases request size compared to session IDs.
- Performance Impact: Validating tokens requires cryptographic operations.
- Expiration Management: Expired tokens require re-authentication mechanisms.

When to Use JWT

- Stateless Systems: Ideal for REST APIs or microservices.
- Single Sign-On (SSO): Simplifies authentication across domains.
- Short-lived Tokens: Use for temporary authentication to minimize risks.

When to Avoid JWT

- Frequent Revocation Needed: Revoking tokens without state is challenging.
- Large Payloads: Token size impacts performance.
- High Confidentiality: Avoid placing sensitive data in JWT payloads unless encrypted.