

LAB TASK # 10

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20K-0477

Task#01:

- Code

```
Task#01.cpp x
Task#01.cpp > Node > Node(int)
1  #include<iostream>
2  #define SPACE 11
3
4  using namespace std;
5
6  class Node{
7  public:
8      int data;
9      Node *left;
10     Node *right;
11
12     Node()
13     {
14         data = 0;
15         left = NULL;
16         right = NULL;
17     }
18
19     Node(int val)
20     {
21         data = val;
22         left = NULL;
23         right = NULL;
24     }
25 };
26
27 class AVL{
28 public:
29     Node *root;
30
31     AVL()
32     {
33         root = NULL;
```

```
Task#01.cpp x
Task#01.cpp > Node > Node(int)
30
31     AVL()
32     {
33         root = NULL;
34     }
35
36     int Height(Node *n)
37     {
38         if(n==NULL)
39         {
40             return -1;
41         }
42         else
43         {
44             int Lheight = Height(n->left);
45             int Rheight = Height(n->right);
46             if(Lheight>Rheight)
47             {
48                 return (Lheight+1);
49             }
50             else
51             {
52                 return (Rheight+1);
53             }
54         }
55     }
56
57     int Balance(Node *n)
58     {
59         if(n == NULL)
60         {
61             return -1;
62         }
```

```
Task#01.cpp X
Task#01.cpp > Node > Node(int)
61         return -1;
62     }
63     return Height(n->left) - Height(n->right);
64 }
65
66 Node *leftRotate(Node *n)
67 {
68     Node *n1 = n->right;
69     Node *n2 = n1->left;
70
71     n1->left = n;
72     n->right = n2;
73
74     return n1;
75 }
76
77 Node *rightRotate(Node *n)
78 {
79     Node *n1 = n->left;
80     Node *n2 = n1->right;
81
82     n1->right = n;
83     n->left = n2;
84
85     return n1;
86 }
87
88 Node* Insert(Node *r, Node *n)
89 {
90     if (r == NULL)
91     {
92         r = n;
```

```
Task#01.cpp X
Task#01.cpp > Node > Node(int)
88 Node* Insert(Node *r, Node *n)
89 {
90     if (r == NULL)
91     {
92         r = n;
93         cout << "Value inserted." << endl;
94         return r;
95     }
96     if(n->data < r->data)
97     {
98         r->left = Insert(r->left, n);
99     }
100     else if(n->data > r->data)
101     {
102         r->right = Insert(r->right, n);
103     }
104     else
105     {
106         cout << "Value already exist. " << endl;
107         return r;
108     }
109     int balance_factor = Balance(r);
110     if(balance_factor > 1 && n->data < r->left->data)
111     {
112         return rightRotate(r);
113     }
114     if(balance_factor < -1 && n->data > r->right->data)
115     {
116         return leftRotate(r);
117     }
118     if(balance_factor > 1 && n->data > r->left->data)
119     {
```

```
Task#01.cpp x
Task#01.cpp > Node > Node(int)
116         return leftRotate(r);
117     }
118     if(balance_factor > 1 && n->data > r->left->data)
119     {
120         r->left = leftRotate(r->left);
121         return rightRotate(r);
122     }
123     if(balance_factor < -1 && n->data < r->right->data)
124     {
125         r->right = rightRotate(r->right);
126         return leftRotate(r);
127     }
128     return r;
129 }
130
131 void Display(Node *r, int space)
132 {
133     if(r==NULL)
134     {
135         return;
136     }
137     space = space + SPACE;
138     Display(r->right, space);
139     cout << endl;
140     for(int i=SPACE; i<space; i++)
141     {
142         cout << " ";
143     }
144     cout << r->data << endl;
145     Display(r->left, space);
146 }
147 };
```

```
Task#01.cpp x
Task#01.cpp > Node > Node(int)
130
131 void Display(Node *r, int space)
132 {
133     if(r==NULL)
134     {
135         return;
136     }
137     space = space + SPACE;
138     Display(r->right, space);
139     cout << endl;
140     for(int i=SPACE; i<space; i++)
141     {
142         cout << " ";
143     }
144     cout << r->data << endl;
145     Display(r->left, space);
146 }
147 };
148
149 int main()
150 {
151     AVL obj;
152     int arr[11] = { 55, 66, 77, 11, 33, 22, 35, 25, 44, 88, 99};
153     for(int i=0; i<SPACE; i++)
154     {
155         Node *n = new Node();
156         n->data = arr[i];
157         obj.root = obj.Insert(obj.root, n);
158     }
159     obj.Display(obj.root, 11);
160     cout << endl << "Height of tree: " << obj.Height(obj.root);
161 }
```

- **Output**

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
```

```
01 }  
Value inserted.  
Value inserted.  
Value inserted.  
Value inserted.  
Value inserted.  
Value inserted.  
Value inserted.  
Value inserted.  
Value inserted.  
Value inserted.  
Value inserted.  
  
          99  
        88  
      77  
    66  
  55  
44  
35  
33  
25  
22  
11  
  
Height of tree: 3  
PS E:\FAST\3rd Semester\DS Lab\Lab Task 10>
```