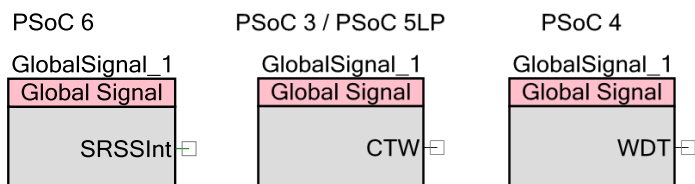# Global Signal Reference (GSRef)
2.10

Features

- Connections to device global signals

- Allows connections to shared resource interrupts

PSoC 6
GlobalSignal_1
Global Signal
SRSSInt

PSoC 3 / PSoC 5LP
GlobalSignal_1
Global Signal
CTW

PSoC 4
GlobalSignal_1
Global Signal
WDT

General Description

The Global Signal Reference Component allows access to device-specific global signals that must be used at a system level. These include interrupts from shared resources and system-wide interrupts.

When to use Global Signal Reference

The Global Signal Reference Component can be used for accessing device global signals:

- Watchdog interrupts and Time period interrupts

- Interrupts through wakeup sources such as CTBm, LP comparator and I/O ports

- Status conditions such as PLL Lock, Low voltage detection, power management, and interrupts for non-blocking Flash writes

- Error conditions such as XMHz Error and Cache Interrupt

Input/Output Connections

This section describes the output connection for the Global Signal Reference Component.

sig_out – Output

This terminal allows you to connect a global signal to an interrupt. In PSoC 3 and PSoC 5LP, the signal can also be routed to another digital input.

Note The terminal name changes based on what signal is chosen for each device.

Component Parameters

Drag the Global Signal Reference Component onto your design and double-click it to open the Configure dialog. The Global Signal Reference Component provides the following parameter:

Global Signal Name

PSoC 6

For PSoC 6 devices, the drop down contains the following list of supported signals. The default value for the Global signal name is **SRSS combined interrupts (SRSSInt)**.
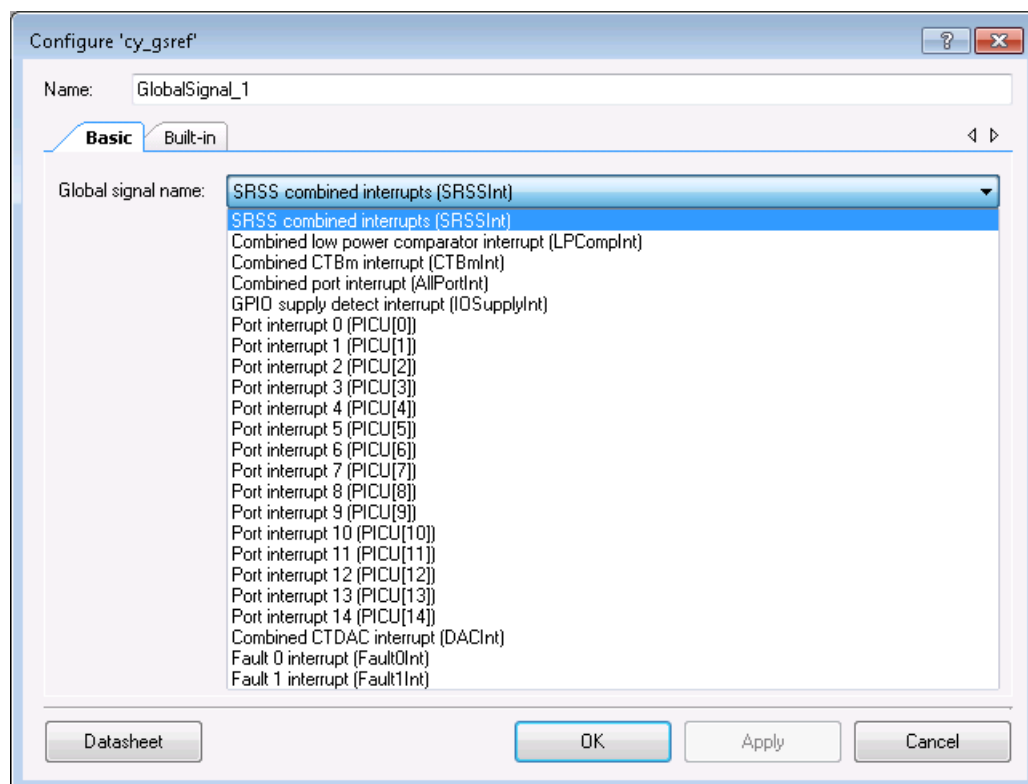

- ■ **SRSS combined interrupts (SRSSInt) –** The System Resource Sub-System (SRSS) interrupt combines interrupt signals from three sources – WDT, LVD and CLKCAL.

    - □ Watchdog Timer (WDT) circuit automatically resets the microcontroller in the event of an unexpected firmware execution path. This timer is clocked by the ILO. The WDT interrupt triggers when the WDT free-running counter equals the MATCH value.

    - □ Low Voltage Detect (LVD) interrupt triggers when the voltage on the selected voltage source falls outside the chosen threshold as configured in the LVD circuit.

    - □ Clock Calibration (CLKCAL) interrupt triggers when the clock calibration counter has finished counting.

- **Combined CTDAC Interrupt (DACInt) –** The Continuous Time Digital to Analog Converter (CTDAC) interrupt provides a combined interrupt signal for all instances of CTDAC hardware in the device. It triggers when any of the CTDAC blocks update their DAC values from the internal double data buffers.

- **Combined CTBm / CTB interrupt (CTBmInt) –** The CTBm block provides continuous time functionality at the entry and exit points of the analog subsystem. The Combined CTBm interrupt triggers when any enabled CTBm block generates an interrupt. For devices that contain a CTB block, this signal is shown as **CTBInt**.

- **Combined low power comparator interrupt (LPCompInt) –** Triggers when any enabled low power comparator generates an interrupt.

- **GPIO supply detect interrupt (IOSupplyInt) –** Triggers when a state change of an external power supply is detected. This is often used to inform the application that a change in the presence or absence of external VDDIO and VDDA supplies were detected.

- **Combined Port Interrupt (AllPortInt) –** This is a hardware resource used to detect if any of the interrupt enabled pins triggered an interrupt. It is a separate resource from the dedicated port interrupts, and it has the ability to wake up the chip from deep-sleep mode.

- **Port Interrupt X (PICU[X]) –** Port-wide resource that triggers when any of the interrupts on port X generates an interrupt, where X is the port number. Note that if the **AllPortInt** is enabled, both interrupts will trigger.

- **Fault X interrupt (FaultXInt) –** System-wide fault interrupt X, where X is the fault interrupt number. This interrupt can be used to detect invalid memory accesses that are protected using the protection units (MPU, SMPU, PPU).

PSoC 4

For PSoC 4 devices, the drop down contains the following list of supported signals. The default value for the Global signal name is **Watch Dog Timer Interrupt (WDTInt)**.
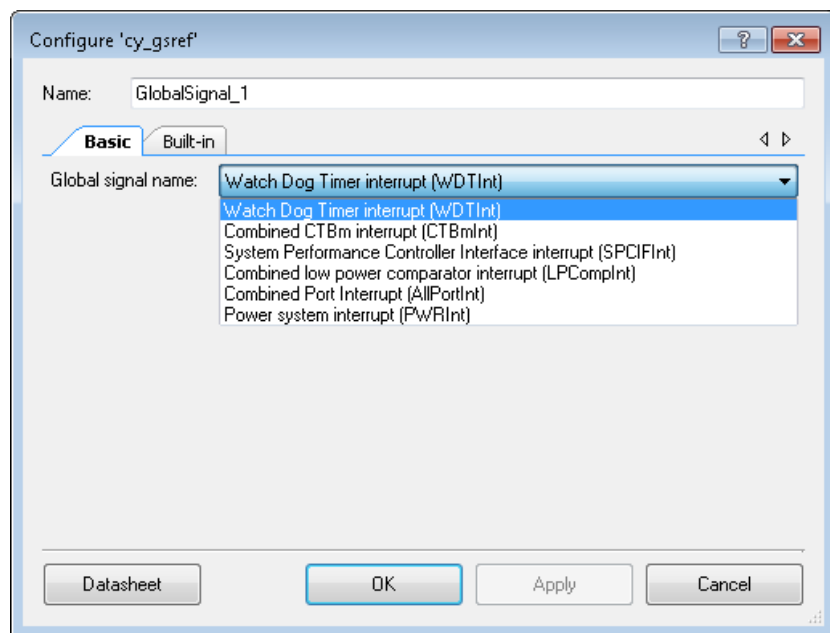

- **Watch Dog Timer Interrupt (WDTInt) –** The WDT circuit automatically resets the microcontroller in the event of an unexpected firmware execution path. This timer is clocked by the ILO. The WDT interrupt triggers when any enabled WDT expires.

- **WCO Watch Dog Timer Interrupt (WCOInt) –** The WDT circuit present in the WCO block automatically resets the microcontroller in the event of an unexpected firmware execution. This timer is clocked directly by the WCO. The interrupt triggers when the WCO based WDT expires.

- **Combined UAB Interrupt (UABInt) –** The Universal Analog Blocks (UAB) share a single interrupt source, which triggers when any enabled UAB generates an interrupt.

- **Combined CTBm / CTB interrupt (CTBmInt) –** The CTBm block provides continuous time functionality at the entry and exit points of the analog subsystem. The Combined CTBm interrupt triggers when any enabled CTBm block generates an interrupt. For devices that contain a CTB block, this signal is shown as **CTBInt**.

- **System Performance Controller Interface interrupt (SPCIFInt) –** The SPC is the block that generates the properly sequenced high-voltage pulses required for erase and program operations of the flash memory. When a non-blocking function is called from SRAM, the SPCIF timer triggers its interrupt when each of the sub-operations in a write or program operation is complete.

  Note This interrupt does not trigger for blocking flash programming.

- ▪ **Combined low power comparator interrupt (LPCompInt) –** Triggers when any enabled low power comparator generates an interrupt.

- ▪ **DMA interrupt (DMAInt) –** The DMA controller triggers this interrupt when all DMA transfers for enabled channels have completed.

- ▪ **Combined Port Interrupt (AllPortInt) –** This is a hardware resource used to detect if any of the interrupt enabled pins triggered an interrupt. It is a separate resource from the dedicated port interrupts, and it has the capability to wake up the chip from deep-sleep and hibernate modes.

  To use the **Combined Port Interrupt** option, configure the **Interrupt** parameter of the Pins Component to specify your trigger condition.

  - □ If you connect an interrupt Component to this terminal, then that port will use the dedicated port interrupt and also allow the pin to become a source for the **Combined port Interrupt**.

  - □ If you do not connect an interrupt terminal to it, then it will only use the **Combined Port Interrupt**.

- ▪ **Power System interrupt (PWRInt) –** Triggers on low voltage detect. For more information on using the Power System interrupt, see the Voltage Detect APIs section in the *System Reference Guide*.

PSoC 3 and PSoC 5 LP

For PSoC 3 and PSoC 5LP devices, the drop down contains the following list of supported signals. The default value for the Global signal name is **Central Time Wheel Interrupt (CTW)**.
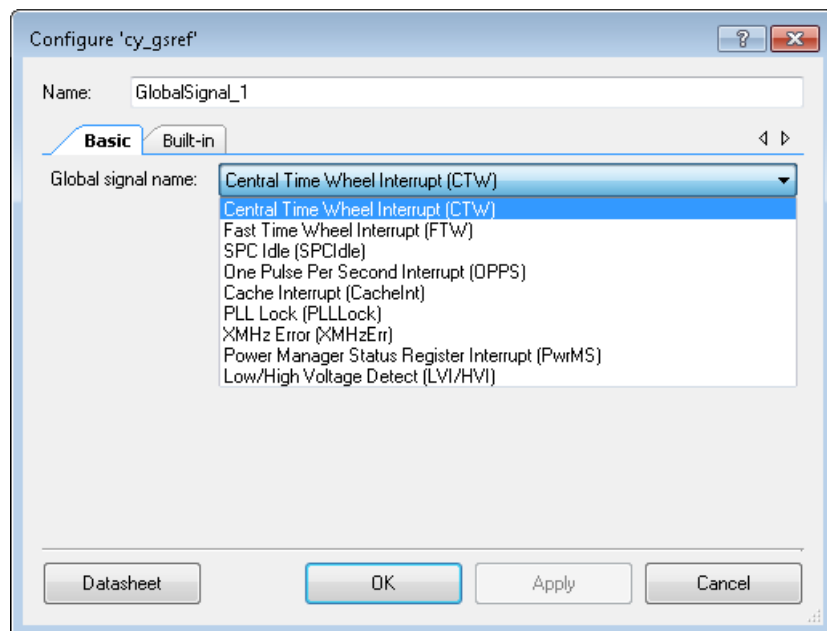
- **Central Time Wheel Interrupt (CTW) –** The CTW is a 1-kHz, free-running, 13-bit counter clocked by the ILO. It is used to wake up the device from a low-power mode, is used in a watchdog timer (WDT), and for General timing purposes. The interrupt generated from this counter is an asynchronous pulse that can be set to trigger at regular intervals from 2 ms - 4096 ms.

- **Fast Time Wheel Interrupt (FTW) –** The FTW is a 100-kHz, 5-bit counter clocked by the ILO, which can also be used to wake the system. When the terminal count is reached, the timewheel automatically resets and begins counting again. When it reaches terminal count, the FTW interrupt is generated. This interrupt then creates an asynchronous pulse that can be set to trigger at regular intervals from 10 µs - 2560 µs.

- **SPC Idle (SPCIdle) –** The System Performance Controller (SPC) is used in nonvolatile memory programming of Flash memory. The SPC can perform both read and write operations on the flash memory. The SPC Idle signal indicates that SPC left the active mode, which allows writing to certain registers that are dependent on this signal.

- **One Pulse per Second Interrupt (OPPS) –** This is an interrupt that triggers every second. The OPPS requires that the external 32 kHz crystal be enabled. It also requires that the OPPS be properly configured, either by using the RTC Component, or by manually configuring bits 4 and 5 in the PM_TW_CFG2 register. In PSoC 5LP, the RTC Component must be used.

- **Cache Interrupt (CacheInt) –** Error Correcting Code (ECC) can be used to ensure reliability in flash reads. When the cache reads from Flash, it gets the error status from the ECC block and generates an interrupt if either a single or multi-bit error is detected in the ECC.

- **PLL Lock (PLLLock) –** This signal indicates the status of the PLL frequency lock.

- **XMHz Error (XMHzErr) –** Indicates that an error was detected with the external crystal.

- **Power Management Status Register Interrupt (PwrMS) –** Triggers if the CTW, FTW, or OPPS is enabled and the timer expires. Stays high until the status register is read.

- **Low/High Voltage (LVI/HVI) –** Used to detect that the voltage is outside of a settable range. For more information on using the Low/High Voltage signals, see the Voltage Detect APIs section in the *System Reference Guide.*

Silicon Supported Signals

PSoC 6

Signal Name	Silicon
	PSoC 60/61/62/63
SRSSInt	Applicable
CTBmInt	Applicable
DACInt	Applicable
LPCompInt	Applicable
IOSupplyInt	Applicable
AllPortInt	Applicable
PICU[X]	Applicable
FaultXInt	Applicable

PSoC 4 / PRoC BLE

Signal Name	Silicon			
	PSoC 4100/ PSoC 4200	PSoC 4100 BLE / PSoC 4200 BLE / PRoC BLE [1]	PSoC 4100M/ PSoC 4200M	PSoC 4200L
WDTInt	Applicable	Applicable	Applicable	Applicable
CTBmInt	Applicable	Applicable	Applicable	Applicable
SPCIFInt	Applicable	Applicable	Applicable	Applicable
LPCompInt	Applicable	Applicable	Applicable	Applicable
PWRInt	Applicable	Applicable	Applicable	Applicable
AllPortInt	Not Applicable	Applicable	Applicable	Applicable
DMAInt	Not Applicable	Applicable[2]	Applicable	Applicable
UABInt	Not Applicable	Not Applicable	Not Applicable	Not Applicable

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[1]   PRoC devices may have a limited subset of supported signals. Refer to the device TRM.

[2]   Applicable for BLE devices that contain a DMAC block.

PSoC 4 S-Devices

Signal Name	Silicon			
	PSoC 4000	PSoC 4000S	PSoC 4100S	PSoC Analog Coprocessor
WDTInt	Applicable	Applicable	Applicable	Applicable
WCOInt	Not Applicable	Not Applicable	Applicable	Applicable
CTBmInt	Not Applicable	Not Applicable	Applicable	Applicable
SPCIFInt	Applicable	Applicable	Applicable	Applicable
LPCompInt	Not Applicable	Applicable	Applicable	Applicable
PWRInt	Not Applicable	Not Applicable	Not Applicable	Not Applicable
AllPortInt	Not Applicable	Applicable	Applicable	Applicable
DMAInt	Not Applicable	Not Applicable	Not Applicable	Applicable
UABInt	Not Applicable	Not Applicable	Not Applicable	Applicable

PSoC 3 / PSoC 5LP

Signal Name		Silicon	
		PSoC 3	PSoC 5LP
CTW		Applicable	Applicable
FTW		Applicable	Applicable
SPCIdle		Applicable	Applicable
OPPS		Applicable	Applicable
CacheInt	ECC interrupt	Applicable	Applicable
	Cache interrupt	Applicable	Applicable
PLLLock		Applicable	Applicable
XMHzErr		Applicable	Applicable
PwrMS		Applicable	Applicable
LVI/HVI		Applicable	Applicable

MISRA Compliance

This section describes the MISRA-C:2004 compliance and deviations for the Component. There are two types of deviations defined:

- project deviations – deviations that are applicable for all PSoC Creator Components

- specific deviations – deviations that are applicable only for this Component

This section provides information on Component-specific deviations. Non PSoC 6 project deviations are described in the MISRA Compliance section of the *System Reference Guide* along with information on the MISRA compliance verification environment. For PSoC 6, refer to PSoC Creator Help > Building a PSoC Creator Project > Generated Files (PSoC 6) for information on MISRA compliance and deviations for files generated by PSoC Creator.

The Global Signal Reference Component does not have any C source code APIs.

Functional Description

This is a hardware Component. It produces a single output signal that can be used by other Components in the design. The timing of this signal is not guaranteed, so it must be used by Components that are not sensitive to timing constraints such as the interrupt Component.

Component Changes

The following table lists the changes for each component version.

Version	Description of Changes	Reason for Changes / Impact
2.10.b	Clarified that sig_out is only for interrupts.	PSoC 4 does not allow connecting the interrupt to UDB, whereas PSoC 3 and PSOC 5LP do allow such a connection.
	Updated PSoC 6 silicon support	Documentation was referrring to wrong silicon.
	Updated MISRA section.	
2.10.a	Minor datasheet edits.	
2.10	Added PSoC 6 support.	New device support.
2.0.h	Added Combined UAB Interrupt	PSoC Analog Coprocessor support
	Added WCO WDT interrupt	PSoC 4000S, PSoC 4100S and PSoC Analog Coprocessor support
	Datasheet edit	Added support for PSoC 4200L and BLE devices with DMAC. Updated AllPortInt signal
2.0.g	Minor datasheet edit.	

Version	Description of Changes	Reason for Changes / Impact
2.0.f	Datasheet edit	Updated Supported Silicon Signals for PSoC 3 devices.
		Added DMA Interrupt support for DMA capable PSoC 4 devices.
		Added support for PSoC 4100M and PSoC 4200M.
		Expanded information regarding AllPortInt signal and how to use it for ports that do not have dedicated port interrupts that can wake the chip from deep-sleep/hibernate modes.
2.0.e	Added Combined Port Interrupt	Support for Bluetooth Low Energy devices.
2.0.d	Updated the Global Signal Name inputs information	Inadequate description
	Added PSoC 4000 (CY8C40xx) support	
2.0.c	Enhanced description of One Pulse Per Second Interrupt	Provide guidance on using OPPS interrupt.
2.0.b	Added PSoC 4 support	PSoC 4 contains five new selectable global signals.
2.0.a	Added MISRA Compliance section	The Component does not have APIs.
2.0	Initial release	