Stay Awake

1.50

Features

- Use routes that remain active during sleep

General Description

On certain devices, to avoid signal integrity issues, specific analog blocks disconnect their terminals when the device goes to sleep. This also disconnects any routes (static or dynamic) that use the block terminal as a via.

You can identify those routes that must stay awake during device sleep using the Stay Awake component, which has a single connection and no parameters. The net to which the Stay Awake component is attached is routed without using the affected analog block terminals.

When to Use a Stay Awake

You can use a Stay Awake component to establish a route where a net needs to remain connected while the device is asleep or hibernating.

Example 1
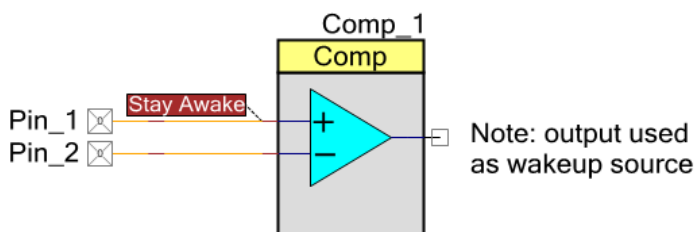
In those cases where a net needs to remain connected while the device is asleep, but also must connect to an affected analog block terminal, use a Net Join component to isolate the routing restriction.

Example 2
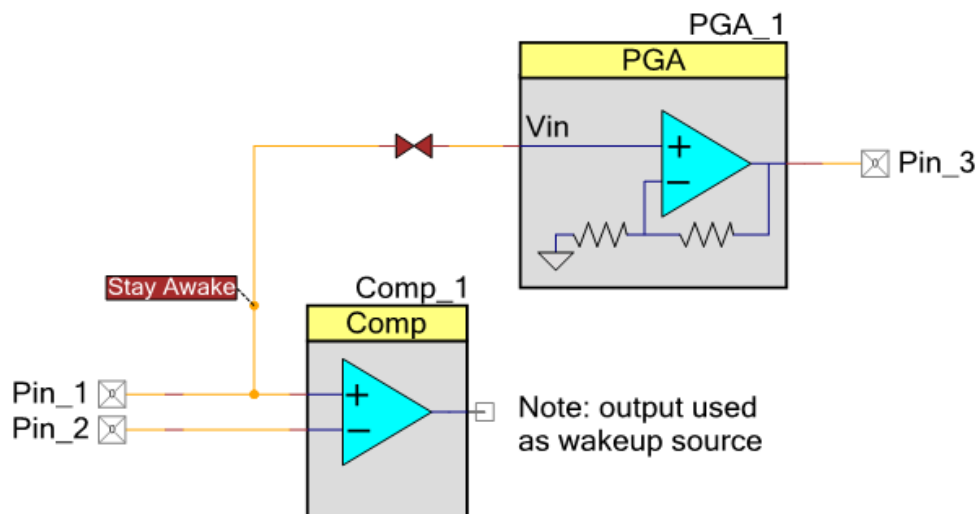
The SC/CT block is used for, among other things, the PGA. When routing a net connected to Stay Awake, connections to the SC/CT block are not allowed. This can lead to a failure to route if the connection is to the SC/CT. See Example 2 to deal with this issue.

Input/Output Connections

This section describes the various input and output connections for the Stay Awake component.

connect – Input/Output

Connects to a signal to prevent it from disconnecting when the device goes to sleep.

Resources

The connected terminal is consumed by the Stay Awake component.

Functional Description

When routing a net connected to the Stay Awake, the connections to the SC/CT node (used for PGA and other components) and SAR are not allowed.

This can lead to failure to route if the connection is to the SC/CT or SAR block.

Component Changes

This section lists the major changes in the component from the previous version.

Version	Description of Changes
1.50.i	Minor datasheet edits.
1.50.h	The component was made visible for PSoC 6.
1.50.g	Minor datasheet edits.
1.50.f	Minor datasheet edits.
1.50.e	Minor datasheet edits and updates.
1.50.d	Release to the internet.
1.50.c	Cosmetic change; updated the symbol and diagrams
1.50.b	Cosmetic change removing wire guide from terminal
	Updated datasheet to clarify usage
1.50.a	Minor datasheet edits and updates