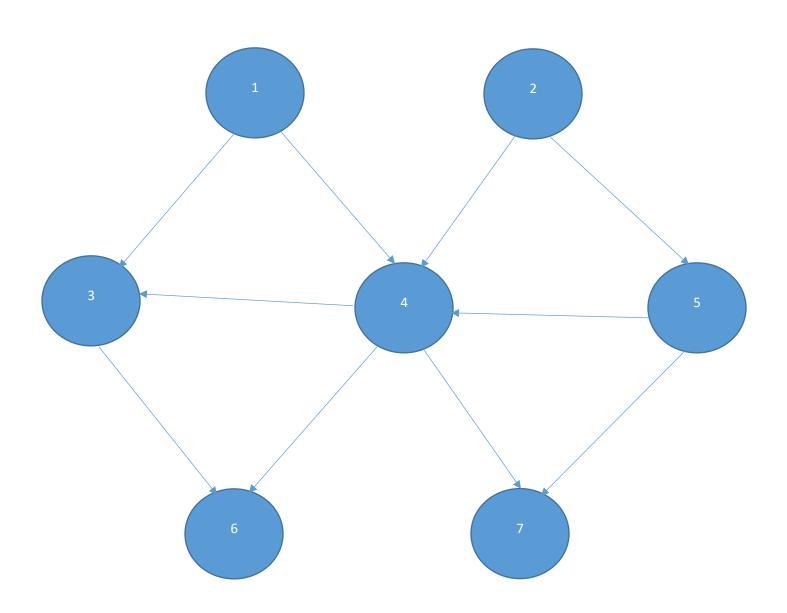
University of Baltistan Skardu

Submitted To:	
	Ma'am Noreen Maryam
Submitted By:	
	Basit Ali
Registration No:	
	S23BSCS012
Department:	
	Computer Science
Date:	
	May 13,2024
Section:	
	"A"

LAB#17:

Q1: Write a program of the given graph and print the output of this graph in topological order and also explain the code.



Program:

```
from collections import deque
class Mygraph:
    def __init__(self,a):
        self.vertex count=a
        self.adj_list={v: []for v in range(a)}
    def add(self,u,v):
        if 0<=u < self.vertex_count and 0<= v < self.vertex_count:</pre>
            self.adj_list[u].append(v)
        else:
            print("INvalid Vertex")
    def print adj list(self):
        for v ,n in self.adj_list.items():
            print( f"{v}:{n}")
    def topological sort(self):
        in degree= [0]*self.vertex count
        for neighbour in self.adj_list.values():
            for neighbour in neighbour:
                in degree[neighbour] += 1
        queue =deque()
        for i in range(self.vertex_count):
            if in degree[i]==0:
                queue.append(i)
        top order=[]
        while queue:
          vertex= queue.popleft()
          top_order.append(vertex)
          for neighbour in self.adj list[vertex]:
              in degree[neighbour]-= 1
              if in degree[neighbour]== 0:
                  queue.append(neighbour)
```

```
def topological_sort(self):
        if len(top_order) != self.vertex_count:
            print("Graph contain a cycle")
            return None
            return top_order
t=Mygraph(8)
t.add(1,3)
t.add(1,4)
t.add(2,4)
t.add(2,5)
t.add(3,6)
t.add(4,3)
t.add(4,6)
t.add(4,7)
t.add(5,4)
t.add(5,7)
print("adjency list:")
t.print_adj_list()
print("\nTopological Sort order: ")
top order=t.topological sort()
if top order:
    print(top_order)
```

OUTPUT:

```
adjency list:

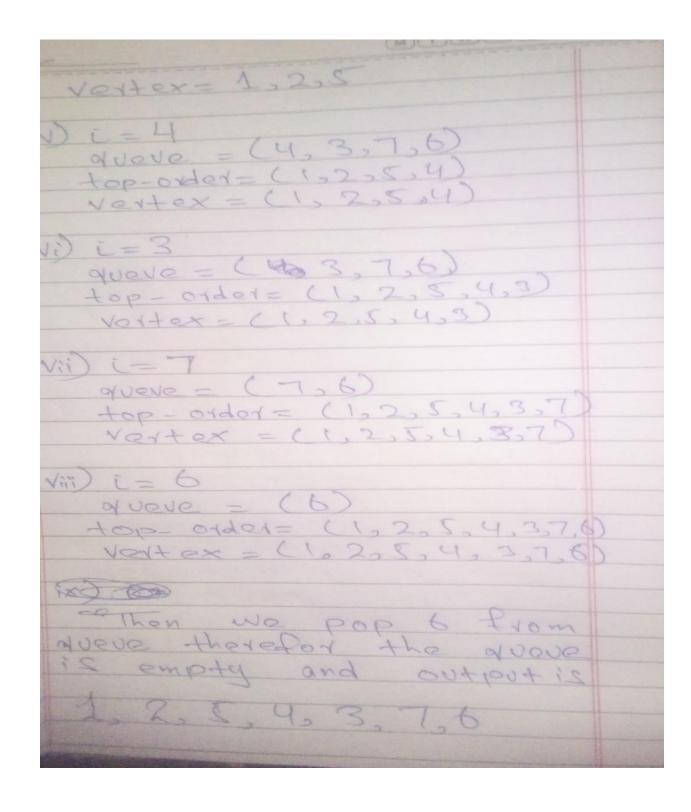
0:[]
1:[3, 4]
2:[4, 5]
3:[6]
4:[3, 6, 7]
5:[4, 7]
6:[]
7:[]

Topological Sort order:
[0, 1, 2, 5, 4, 3, 7, 6]
```

Explanation of code:

MTWTFS Explanation of code Topological order. 01254376 explain dueve = (0) top-order = (0) here is no neighbour rst append in op- 0 1de1.

40p- order = (1) Vertex = queve por \$ Dat Vertex = 1 As vortex = 1 thon yo delete the arrow that are outgoing from vortex queve = (29,5,4,3,7,6) top-order= (1,2) Vertex = 1,2 As vertex=2 then we delete the arrow that are outgoing from verte Then we take the vertex where minimum our ave coming. Queve= (58, 83,7,6 top-order=1



Lab#18:

Q1: Write a program that find a shortest path of above program of lab#18. We take the source vertex as 1.

Program:

```
from collections import deque
class mygraph:
   def init (self,num vertices):
        self.num vertices=num vertices
        self.adj_list={v: [] for v in range(num_vertices)}
    def add_edge(self,u,v,weight):
       if 0 <=u <self.num_vertices and 0<=v <self.num_vertices:
            self.adj list[u].append((v,weight))
        else:
            print("Invalid vertices")
   def print adj list(self):
        for v, neighbours in self.adj list.items():
            print(v, ':', neighbours)
   def shortest path(self,source):
        distances=[float('inf')]* self.num vertices
        distances[source]=0
        queue=deque([source])
        while queue:
            current vertex=queue.popleft()
            for neighbours, weight in self.adj list[current vertex]:
                current_distance=distances[current_vertex] + weight
                if current distance< distances[neighbours]:</pre>
                    distances[neighbours] = current distance
                    queue.append(neighbours)
        return distances
```

```
r=mygraph(7)
r.add_edge(0,1,2)
r.add_edge(0,2,6)
r.add edge(1,3,5)
r.add_edge(2,3,8)
r.add_edge(3,4,10)
r.add_edge(3,5,15)
r.add_edge(4,5,6)
r.add edge(5,6,6)
r.add edge(4,6,2)
print("Adjency list")
r.print adj list()
source vertex=1
shortest distances=r.shortest path(source vertex)
print("shortest distance from vertex", source_vertex, ":")
print(shortest_distances)
```

Output:

```
Adjency list
0: [(1, 2), (2, 6)]
1: [(3, 5)]
2: [(3, 8)]
3: [(4, 10), (5, 15)]
4: [(5, 6), (6, 2)]
5: [(6, 6)]
6: []
shortest distance from vertex 1:
[inf, 0, inf, 5, 15, 20, 17]
PS E:\coding\lab6.py>
```

Explanation:

Explanation of code Source-vertex = 1 (1) For node 1 too. Cutyon distance = 1+00 P020 refurn 00 For node to 1 (1) correct distance = 1+0 17 0200 dy = 00000 For node 1 to 2 corrent distance= 17 00 200 Nefurn 00

node current distance = 1 5 / or D) for node distance= Properor dv = 15 Dtor node 1 +05 18 20 distance = 20 20200 dv = 20 I tor node of to

siagra matica O equal

Lab#19:

Q1: Write a program to apply the merge sort algorithm on an unsorted dictionary to sort its values.

```
def merge sort(arr):
    if len(arr) <= 1:
        return arr
    mid = len(arr) // 2
    left = merge_sort(arr[:mid])
    right = merge sort(arr[mid:])
    return merge(left, right)
def merge(left, right):
    merged = []
    left_index, right_index = 0, 0
    while left_index < len(left) and right_index < len(right):</pre>
        if Left[left_index] < right[right_index]:</pre>
            merged.append(Left[left_index])
            left index += 1
        else:
            merged.append(right[right_index])
            right index += 1
    merged.extend(left[left_index:])
    merged.extend(right[right_index:])
    return merged
# Given dictionary
d = {"ali": 14, "muhammad": 1, "abbas": 12, "saqlain": 10, "imran":
11}
# Extract values from the dictionary
values = list(d.values())
# Perform merge sort on the extracted values
sorted values = merge sort(values)
# Create a new dictionary with sorted values and original keys
sorted_d = dict(zip(d.keys(), sorted_values))
print(sorted d)
```

Output:

```
{'ali': 1, 'muhammad': 10, 'abbas': 11, 'saqlain': 12, 'imran': 14}
PS D:\University\DSA>
```