

## LAB#15

**Example#1:** Write a program to create an adjacency list for a graph. Also, create a function to add edges to the graph and another function to display the list.

**Solution:**

```
1 class mygraph:
2     def __init__(self,a):
3         self.list={v:[] for v in range(a)}
4
5     def add(self,u,v):
6         self.list[u].append(v)
7         self.list[v].append(u)
8
9     def print(self):
10        for v,n in self.list.items():
11            print(v,':',n)
12
```

```
13
14 t=mygraph(5)
15 t.add(0,1)
16 t.add(1,2)
17 t.add(1,3)
18 t.add(2,4)
19 t.add(3,4)
20 t.print()
21
```

**Output:**

```
0 : [1]
1 : [0, 2, 3]
2 : [1, 4]
3 : [1, 4]
4 : [2, 3]
```

**Example#2:** Write a program to create an adjacency list for a graph. Also, create a function to add edges to the graph with their weights and another function to display the list.

### Solution:

```
1  class Graph:
2      def __init__(self,vno):
3          self.vertex_count=vno
4          self.adj_list={v:[] for v in range(vno)}
5      def add_edge(self,u,v,weight=1):
6          if 0<=u<self.vertex_count and 0<=v<self.vertex_count:
7              self.adj_list[u].append((v,weight))
8              self.adj_list[v].append((u,weight))
9          else:
10             print('invalid vertices')
11     def print_adj_list(self):
12         for vertex,n in self.adj_list.items():
13             print('v',vertex,':',n)
14
```

```
15  g=Graph(5)
16  g.add_edge(0,1)
17  g.add_edge(1,2)
18  g.add_edge(1,3)
19  g.add_edge(2,4)
20  g.add_edge(3,4)
21  g.print_adj_list()
```

### Result:

```
v 0 : [(1, 1)]
v 1 : [(0, 1), (2, 1), (3, 1)]
v 2 : [(1, 1), (4, 1)]
v 3 : [(1, 1), (4, 1)]
v 4 : [(2, 1), (3, 1)]
```

## **Class Assignment**

**Q:** Modify the example#2 from lab#15 by adding a function `remove_edge` and add the weight by your own choice in the `add_edge` function.