Giridharan M S

Salem, Tamil Nadu

Mobile : 6382083992 E-mail : [msgiridharan000@gmail.com](mailto:msgiridharan000@gmail.com) LinkedIn : <https://www.linkedin.com/in/giridharan-m-s-89b5861a1/>

# OBJECTIVES

Seeking a Java Developer position to leverage my strong proficiency in Java programming, along with my problem-solving skills and dedication to

producing high-quality software solutions



|  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **EDUCATION** | | |  | | | | | | | | | | |
| **Sri Ramakrishna Engineering College**  *B.E – Electronics & Instrumentation -* ***CGPA*** *–* ***7.22*** | | | |  | | | **08 2018 – 06 2022**  *Coimbatore, India* | | | | | | |
| **Malco Vidyalaya Higher Secondary School**  *HSC - Computer Science -* ***Percentage*** *–* ***74%*** | | | |  | | | **06 2017 – 06 2018**  *Salem, India* | | | | | | |
| **COURSEWORK / SKILLS** | | |  | | | | | | | |  | | |
| Data Structures & Algorithms Network Security | | | Operating Systems | | | | | | | | |  | |
| Database Management System OOPS | | | Backend Web Development | | | | | | | | |  | |
|  | | |  | | | | | | | |  | | |
| **PROJECTS** | | |  | | | | | | | |  | | |
| **Ecommerce** *| JavaFX, Java, My SQL* | | |  | | | | | | | | **06 2023** | | |
| * GitHub: <https://github.com/GIRI0704/Ecommerce> | | | | | | | |  | | |  | | |
| * Project involves creating a basic online platform for buying products. Users can browse through a catalog of items, add products to their cart, and proceed to checkout for making purchases. The project encompasses designing the user interface, implementing product management, enabling user authentication, and managing orders. * Product Catalog: Design a database to store product information such as name, price, Id, description. * View Orders, User Authentication: Design a database to store order information such as name, price, Id, description, Username, Password. | | | | | | | | |  | |  | | |
| **Snake and Ladder** *| JavaFX, Java* | | |  | | | | | | | | **06 2023** | | |
| * GitHub: <https://github.com/GIRI0704/Snake-and-Ladder> | | | | |  | | | | | |  | | |
| * Project involves creating a digital version of the classic board game "Snakes and Ladders”. * Game Mechanics: Develop the rules of the game where players take turns rolling a dice, move their pieces based on the dice roll, and interact with snakes and ladders on the board. * User Interface: Create a visual or text-based interface to display the game board, player positions, and relevant information, enhancing the gaming experience. * Logic Implementation: Code the underlying logic to manage player movements, handle dice rolling, and determine the outcome when players land on snake or ladder spaces. | | | | | | | | | |  |  | | |
| **Tic Tac Toe** *| JavaFX, Java* | | |  | | | | | | | | **06 2023** | | |
| * GitHub: <https://github.com/GIRI0704/Tic-Tac-Toe> * Project involves creating a digital version of the classic two-player game. Players take turns placing their symbols (X or O) on a 3x3 grid. * The objective is to form a horizontal, vertical, or diagonal line of three of their symbols before the opponent does. * The project includes designing the game board, managing player moves, checking for win conditions, and creating a user interface to display the game's progress. | | | | | |  | | | | |  | | |
| **TECHNICAL SKILLS** |
| **Languages:** Java, SQL, HTML, CSS  **Developer Tools:** VS Code, IntelliJ Idea | | |  | | | | | | | |  | | |
| **CERTIFICATIONS** | | |  | | | | | | | |  | | |
|  | | |  | | | | | | | |  | | |
| * HTML & CSS – Udemy | | * Data Structures & Algorithms – Udemy | | | | | | | | |  | |