

Exercise

In the **Exercises** project, look at the **template/Window** class. This class represents a window in a GUI framework. Application developers can use this framework to build desktop applications.

The Window class has a method for closing a window. Certain windows may need to execute some code before or after a window is closed.

We cannot hardcode this behaviour in the Window class because the code that needs to be executed is different from one window to another.

Use the template method pattern to solve this problem.