# **Jeongin Yeo**

 Seoul
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#### Education \_\_\_\_\_

**BS** Hanyang University, Computer Science

Feb 2019 - Current

- Junior undergraduate
- GPA: 3.74/4.5

## Experience \_\_\_\_\_

**System Security Lab,** Hanyang University

Research Intern

Seoul, KR Sep 2024 – Current

**Vader Entertainment** 

Contract Game Developer

Seoul, KR Nov 2020 – Feb 2021

- Developed a mobile marine tourism app for Jeju Island, Hidden World, allowing users to interact with 3D models in an AR environment.
- Developed and optimized 3D animation and integrated APIs such as face recognition, navigation and AR.
- Tools Used: Unity Engine 5, C#

### Projects \_\_\_\_\_

Chord Block Nov 2019

Rhythm game supporting digital piano inputs

- Developed game logics and integrated MIDI input API.
- Tools Used: Unity Engine 5, C#
- OOPArts, Hanyang University

#### Skills

Languages: C, C++, C#, JavaScript, Python

Technologies: React.js, Express.js, Node.js, MongoDB, Unity Engine, Unreal Engine, Blender 3D

#### Extracurricular Activities

**OOPArts**, Hanyang University Game Dev Society

Seoul, KR Jan 2020 – May 2021

President

- Designed online class curriculum and swiftly responded COVID situation.
- Supervised Unreal Engine course and created Unity Engine course materials.

#### Others \_\_\_\_\_

#### **English Proficiency**

Sep 2024 - GRE (Verbal: 153, Quantitative: 169)

#### Certification

Apr 2023 - SQLD (SQL Developer)