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**Faculty of Engineering**  
**Alexandria University**  
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**Numerical**  
**CSE 211**

# **Report**

## **Numerical Project**

### **Phase 1**

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### *Solve Equation*

Method

Gauss Elimination

Equations

Variables

Output

Run Time

Set Attributes

Solve

Clear

Matrix

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## 1. Brief Description:

It is a calculator that helps the user to solve linear equations with 5 different methods which are (Gauss Elimination- Gauss Jordan- Lu decomposition- Gauss Seidel- Jacobi Iteration).

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## 2. Flowchart or pseudo-code for each method:

### -pseudo-code

#### a) Gauss-Elimination:

```
/**A[][]: contain coefficient of input equations**/  
**B[]: contain the right hand side of each equation**/  
**scaling[]: contain the greatest number in every row**/  
**Answer[]: contain solution**/  
**length[]: number of unknowns**/  
**precision :the number the user select**/  
precision( num, precision) {  
    BigDecimal round = new BigDecimal(Double.toString(num) );  
  
    round = round.setScale(precision, RoundingMode.HALF_UP);  
  
    return round.doubleValue();  
}
```

#### **Gauss( A, B,precision) {**

```
    length=B.length;  
    i=0;  
    j=1;  
    /** scaling array to put the biggest value of every row to make scaling**/  
    while (i less than length){  
        Scaling[i] = Math.abs(A[i][0]);  
        /**the initial value of scaling array is the first element in every row**/  
        while (j less than length){  
            if (Math.abs(A[i][j]) greater than scaling[i]) {  
                scaling[i] = Math.abs(A[i][j]);  
            }  
            end if  
            j++;  
        }  
        reset j = 1;  
        increase i by 1;  
    }  
    ForwardElimination(A, B,scaling, precision);  
    Sol= BackSubstitute(A, B,precision);  
    Return Sol;
```

```

}
Partial_Pivoting( A, B, scaling, k) {
    pivot ← k;
    max ← 0;
    temp ← 0;
    length ← B.length;
    i ← k+1;
    max ← Math.abs(A[k][k] / scaling[k]);
    while (i less than length){
        temp ← Math.abs(A[i][k] / scaling[i]);
        if (temp greater than max)
            max ← temp;
            pivot ← i;
        end if
        increase i by 1;
    }
    if (pivot not equal k)
        j ← k;
        while (j less than length){
            temp ← A[pivot][j];
            A[pivot][j] ← A[k][j];
            A[k][j] ← temp;
            increase j by 1;
        }
        temp ← scaling[pivot];
        scaling[pivot] ← scaling[k];
        scaling[k] ← temp;
        temp ← B[pivot];
        B[pivot] ← B[k];
        B[k] ← temp;
    end if
}

ForwardElimination( A, B, scaling, precision) {
    length ← B.length;
    check ← Math.pow(10, -precision);
    for (k ← 0 to length-1 increase by 1) {
        Partial_Pivoting(A, B, scaling, k);
        for ( i ← k + 1 to length increase by 1) {
            factor ← precision(A[i][k]/A[k][k], precision);
            for ( j ← k to length increase by 1) {
                A[i][j] ← precision(A[i][j]-factor*A[k][j], precision);
            }
            B[i] ← precision(B[i] - factor * B[k], precision);
        }
    }
}

BackSubstitute( A, B, precisionV) {

```

---

```

length ← B.length;
Answer[length - 1] ← precision(B[length - 1] / A[length - 1][length - 1], precisionV);
for ( i ← length - 2 to 0 decrease by 1) {
    sum ← 0.0;
    for ( j ← i + 1 to length increase by 1) {
        sum + ← precision(A[i][j] * Answer[j], precisionV);
    }
    Answer[i] ← precision((B[i] - sum) / A[i][i], precisionV);
}
Return Answer;
}

```

### **b)Gauss Jordan:**

*Gauss\_jorrdan( A, B, precisionV) {*

```

    length←B.length;

    l←0;
    j←1;

    /** scaling array to put the biggest value of every row to make scaling**/

    while (i less than length){

        Scaling[i] ← Math.abs(A[i][0]);

        /**the initial value of scaling array is the first element in every row**/

        while (j less than length){

            if (Math.abs(A[i][j]) greater than scaling[i]) {

                scaling[i] ← Math.abs(A[i][j]);

            }

            end if

            j++;

        }

        reset j ←1;

        increase i by 1;

    }

    ForwardElimination(A, B,scaling, precision);

```

```

    BackwardElimination(A,B,scaling,precisionV);
    Sol←BackSubstitute(A, B,precision);
Return Sol; }

```

**BackwardElimination(A,B,scaling, precisionV){**

```

length←B.length;
check←Math.pow(10,-precisionV);
for ( k ← length-1 to 0 decrease by 1) {
for ( i ← k -1 to 0; decrease by 1) {
    factor ← precision(A[i][k] / A[k][k],precisionV);
    for ( j ← k+1 to length increase by 1) {
        A[i][j] ←precision( A[i][j] - factor * A[k][j],precisionV);
    }
    B[i] ← precision(B[i] - factor * B[k],precisionV);
}
}
}
Jordan_sub(A,B, precisionV){
length←B.length;
for (i←0 to length increase by 1){
    Answer[i] ←B[i]/A[i][i];
}
Return Answer;
}

```

**c)Lu decomposition:**

**Doolittle() {**

```

z[] ← {};
fraction← 0;
luResult.U ← matrix;
for ( i = 0 to n, increase i by 1) {
    luResult.L[i][i] ← 1;

    if (luResult.U[i][i] equal to 0) {
        /*****NO LU Decomposition exist*****/
        return null;
    End if;
}
luResult.L[i][i] ← 1;

```

```

    for ( k ← 1; i + k to n; increase k by 1) {
        if (luResult.U[i + k][i] not equal to 0) {
            fraction ← precision(luResult.U[i + k][i] / luResult.U[i][i], prec);
            luResult.L[i + k][i] ← fraction;
            luResult.U[i + k][i] ← 0;
            for ( j ← i + 1 to n, increase j by 1){
                luResult.U[i + k][j] ← precision((precision(fraction * luResult.U[i][j], prec) * -1) +
luResult.U[i + k][j], prec);
                luResult.L[i][j] ← 0;
            End for;
        }
        End if;
    }
    End for;
}
for ( i ← 0 to n increase by 1) {
    System.out.println();
    for ( j ← 0 to n; increase by 1) {
        System.out.print(luResult.L[i][j] + " ");
    End for;
}
End for;
}
System.out.println("\n-----");
for ( i ← 0 to n; increase i by 1 ) {
    System.out.println();
    for ( j ← 0 to n, increase j by 1) {
        System.out.print(luResult.U[i][j] + " ");
    End for;
}
End for;
}
System.out.println("\n-----");

z ← forwardSub(luResult.L, results, prec);
return BackSubstitute(luResult.U, z, prec);
}

```

```

Crout() {
    Z[] ⇒ {}
    for ( i ← 0 to n increase by 1) {
        luResult.L[i][0] ← matrix[i][0];
    End for
}

```

```

}
for ( j = 1 to n increase by 1) {
    luResult.U[0][j] = matrix[0][j] / luResult.L[0][0];
End for
}
for ( i = 0 to n increase by 1) {
    luResult.U[i][i] = 1;
End for
}
for ( i = 1 to n increase by 1) {
    for ( j = i to n increase j by 1) {
        luResult.L[j][i] = matrix[j][i];
        if (j not equal i) luResult.U[i][j] = matrix[i][j]; End if
        for ( k = 0 to i increase by 1) {
            luResult.L[j][i] - = precision((luResult.L[j][k] * luResult.U[k][i]), prec);
            precision(luResult.L[j][i], prec);
            if (j not equal to i) {
                luResult.U[i][j] - = precision((luResult.L[i][k] * luResult.U[k][j]), prec);
                precision(luResult.U[i][j], prec);
            End if
        }
    End for
    }
    if (j not equal i) {
        luResult.U[i][j] /= luResult.L[i][i];
        precision(luResult.U[i][j], prec);
    End if
    }
End for
} End for
}

for ( i = 0 to n increase by 1) {
    System.out.println();
    for ( j = 0 to n increase by 1) {
        System.out.print(luResult.L[i][j] + " ");
    End for
    } End for
}
System.out.println("\n-----");
for ( i = 0 to n increase by 1) {
    System.out.println();
    for ( j = 0 to n increase by 1) {
        System.out.print(luResult.U[i][j] + " ");
    End for
    }
}

```



```

        End for
    }
    System.out.println("\n-----");

    z ← forwardSub(luResult.L, results, prec);
    System.out.println("\n-----");

    return BackSubstitute(luResult.U, z, prec);
}

```

#### d)Gauss Seidel:

```

seidelMethod(equ, initial, choice, num, precision) {
    ncol←equ[0].length; //no. of columns
    nrow←equ.length; //no. of rows
    iter←0;
    NoOfIterations←0;
    Es←0;
    flag=false;
    rounding←Math.pow(10, precision);
    switch(choice) {
        case"number of iterations":
            NoOfIterations←num;
            break;
        case"relative error":
            Es←num;
            Break;
    }
    while(flag equal to false) {
        for(i←0 to nrow increased by 1) {
            sum←equ[i][ncol-1]; //last col
            for(j←0 to nrow increased by 1) {
                if(i not equal to j)
                    sum←(Math.round(sum*rounding)/rounding)-
((Math.round(initial[j]*rounding)/rounding) * (Math.round(equ[i][j]*rounding)/rounding));
                end if
            }
            V[i] ←
            (Math.round(((Math.round(sum*rounding)/rounding)/(Math.round(equ[i][i]*rounding)/rounding))
            *rounding)/rounding);

            E[i]≤=Math.abs(Math.round((((Math.round(V[i]*rounding)/rounding)-(Math.round(initial[i]*rou

```

---

```
nding)/rounding))/(Math.round(V[i]*rounding)/rounding))*100)*rounding)/rounding);
```

```
    Initial[i] ← V[i];
  }
  if(NoOfIterations equal to num)
    ++iter;
    if(iter equal to 1)
      continue;
    end if
    if ((iter equal to NoOfIterations) and
(Math.round(g.max_element(E)*rounding)/rounding bigger than 100))
      System.out.println("diverge");
      flag←true;
      Break;
    else if(iter equal to NoOfIterations &&
Math.round(g.max_element(E)*rounding)/rounding less than 50)
      flag←true;
      break;

    end if
  else if(Es equal to num)
    if (Math.round(max_element(E)*rounding)/rounding less than Es)
      flag←true;
      break;
    else
      ++iter;
      if(Math.round((max_element(E)*rounding)/rounding bigger than 100) and (iter
bigger than 6))
        System.out.print("diverage");
        break;

    end if
  End while
  return initial;
}
```

#### e)Jacobi Iteration:

```
JacobiMethod(equ, initial, choice, num, precision) {
    ncol←equ[0].length; //no. of columns
    nrow←equ.length; //no. of rows
    seidel g←new seidel();
    iter←0;
    NoOfIterations←0;
    flag←false;
    rounding←Math.pow(10, precision);
    switch(choice) {
        case"number of iterations":
            NoOfIterations←num;
            break;
        case"relative error":
            Es←num;
            break;
        default:
            System.out.print("error.");
    }
    while(flag equal to false) {
        for(i←0 to nrow increased by 1) {
            sum←equ[i][ncol-1]; //last column
            for(j←0 to nrow increased by 1) {
                if(i not equal to j)

sum←(Math.round(sum*rounding)/rounding)- ((Math.round(initial[j]*rounding)/rounding) *
(Math.round(equ[i][j]*rounding)/rounding));
                else
                    continue;
                end if
            }
V[i]≤=(Math.round((((Math.round(sum*rounding)/rounding)/(Math.round(equ[i][i]*rounding)/rounding))*rounding)/rounding);

E[i]≤=Math.abs(Math.round((((Math.round(V[i]*rounding)/rounding)-(Math.round(initial[i]*rounding)/rounding)))/(Math.round(V[i]*rounding)/rounding))*100)*rounding)/rounding);

        }
        for(r←0 to nrow increased by 1) {
            initial[r]≤= (Math.round(V[r]*rounding)/rounding); //to assign result from iteration
        }
    }
}
```

---

```

if(NoOfIterations equal to num)
    ++iter;
    if(iter equal to 1)
        continue;
    end if
    if ((iter equal to NoOfIterations) and
(Math.round(g.max_element(E)*rounding)/rounding bigger than 100))
        System.out.println("diverge");
        flag←true;
        Break;
    else if(iter equal to NoOfIterations &&
Math.round(g.max_element(E)*rounding)/rounding less than 50)
        flag←true;
        break;

    end if
else if(Es equal to num)
    if (Math.round(max_element(E)*rounding)/rounding less than Es)
        flag←true;
        break;
    else
        ++iter;
        if(Math.round((max_element(E)*rounding)/rounding bigger than 100) and (iter
        bigger than 6))
            System.out.print("diverge");
            break;
        end if
    End while
    return initial;
}

```

### 3. Sample runs for each method:

*Solve Equation*

Method LU Decomposition

Equations 
$$\begin{array}{l} x+3y+z=4 \\ 2x+8y+8z=-2 \\ -6+3y+-15z=9 \end{array}$$

Variables 3

Output 19.0 5.0 0.0

Run Time 1908800

Set Attributes Solve Clear

Matrix

L:

$$\begin{array}{ccc|ccc} 1.0 & 0.0 & 0.0 & 0.0 & 0.0 & 0.0 \\ 2.0 & 1.0 & 0.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & -1.5 & 1.0 & 0.0 & 0.0 & 0.0 \end{array}$$

U:

$$\begin{array}{ccc|ccc} 1.0 & -3.0 & 1.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & -2.0 & 6.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.0 & -6.0 & 0.0 & 0.0 & 0.0 \end{array}$$

*Solve Equation*

Method Gauss Elimination

Equations 
$$\begin{array}{l} x+y=-3+-2z \\ 4x+4y+-2x=1 \\ -2x+2y+-4z=6 \end{array}$$

Variables 3

Output Infinite number of solutions

Run Time 339500

Set Attributes Solve Clear

Matrix

## Solve Equation

Method: Gauss Elimination

Equations: x+y+z=1  
x+y+2z=2  
x+2y+2z=1

Variables: 3

Output: 1.0 -1.0 1.0

Run Time: 1498000

Matrix

1.0   1.0   1.0
0.0   1.0   1.0
0.0   0.0   1.0

Set Attributes
Solve
Clear

## Solve Equation

Method: Gauss-Jordan

Equations: 3xx+4y+7=8  
3+++u+6y=8  
xx+5y+7=9  
xx+y=0

Variables: 3

Output:

Run Time: 339500

Matrix

Set Attributes
Solve
Clear

Enter a proper format

OK

Error because of the name of the variable and many + signs

## Solve Equation

Method: Gauss-Jordan

Equations: 3x+4y+7=8  
3+u+6y=8

Variables: 3

Output:

Run Time: 339500

Matrix

Set Attributes
Solve
Clear

Enter a proper format

OK

Number of equations less than number of variables

### Gauss Seidel:

*Solve Equation*

Method: Gauss-Seidil

Equations:  
 $3x+7y+13z=76$   
 $x+5y+3z=28$   
 $12x+3y+5z=1$

Variables: 3

Output: -2057894.97857 122719.5722 -4865316.40525

Run Time: 29345900

Matrix:

Set Attributes Solve Clear

Diverges

With 6 iterations and 1 0 1 initial values.

*Solve Equation*

Method: Gauss-Seidil

Equations:  
 $4x+2y+z=11$   
 $-1x+2y=3$   
 $2x+y+4z=16$

Variables: 3

Output: 1.00008 2.00004 2.99995

Run Time: 1470200

Matrix:

Set Attributes Solve Clear

Gauss Seidel with 0.1 absolute relative error and 1 1 1 initial values.

Equation Solver

## Solve Equation

Method: Jacobi-Iteration

Equations: 
 $9x_1 + x_2 + x_3 = 10$   
 $2x_1 + 10x_2 + 3x_3 = 19$   
 $3x_1 + 4x_2 + 11x_3 = 7$

Variables: 3

Output: 0.93799 1.78426 -0.27991

Run Time: 1677200

Set Attributes
Solve
Clear

Matrix

**Jacobi-6 iterations with initial 0,0,0**

## Solve Equation

Method: Gauss Elimination

Equations: 
 $4x + 2y + z = 11$   
 $-1x + 2y = 3$   
 $2x + y + 4z = 16$

Variables: 3

Output: 1.0 2.0 3.0

Run Time: 28631400

Set Attributes
Solve
Clear

Matrix

4.0	2.0	1.0	
0.0	2.5	0.25	
0.0	0.0	3.5	

**Gauss Elimination with the matrix after the forward elimination.**



### Solve Equation

Method

Gauss-Jordan

Equations

$x + -3y + z = 4$  $2x + -8y + 8z = -2$  $-6 + 3y + -15z = 9$

Variables

3

Output

19.0 5.0 0.0

Run Time

890000

Set Attributes

Solve

Clear

Matrix

$$\begin{array}{ccc|c} 1.0 & 0.0 & -2.0 & -5 \\ \hline 0.0 & -2.0 & 0.0 & \\ \hline 0.0 & 0.0 & -6.0 & \end{array}$$

### Solve Equation

Method

Gauss Elimination

Equations

$x + y = 1$  $x + y = 5$

Variables

2

Output

No solution

Run Time

Set Attributes

Solve

Clear

Matrix

4. Comparison between different methods (time complexity , convergence, best and approximate errors):

	<u>LU decomposition</u>
Time complexity	<ul style="list-style-type: none"> <li>Any type of matrix (#N)</li> <li><b>total= <math>O(N^3)+cO(N^2)</math></b></li> </ul>
Best case	It is most suitable to solve the solutions that has many variables to be solved in the same matrix.
Worst Case	Number of equations are too large When no partial pivoting applies

	<u>Gauss Elimination with pivoting</u>
Time complexity	<ul style="list-style-type: none"> <li><math>O(N)</math></li> <li><math>O(N^2)</math> maximum vector</li> </ul>
Best case	It is useful in minimizing the rounding off error because of the pivoting and the scaling.
Worst Case	Singular square Matrix Round off error when the number of equations is very large.
Precision	It doesn't affect much from significant figures.

	<u>Gauss Jordan with pivoting</u>
Time complexity	<ul style="list-style-type: none"> <li>Total=<math>(4n^3)/3</math></li> <li>It costs a lot when n is very large (cost=<math>2((2N^3)/3)</math>)</li> </ul>
Best case	It is useful in solving linear equations with a finite number of operations.
Worst Case	Singular square Matrix

	<u><b>Jacobi iteration Method</b></u>
Time complexity	$O(N^2)$
convergence	When the criteria that is determined before solving the equation is fulfilled the iteration will be stopped. It is hard to determine the number of iterations through solving ,so it is better to determine them before solving.
Worst Case	Reaching the maximum number of solutions (divergence of the solution) so the program will be stopped.
pitfalls	Before solving the equation, we can't be sure if we will reach a solution or it will diverge.
Best Case	<ul style="list-style-type: none"> <li>• Relative error of the value decreased.</li> <li>• It converges before even reaching the determined number of iterations</li> </ul>
Precisions	<ul style="list-style-type: none"> <li>• Needing more correct significant figures means that the system will continue the alterations until fulfilling the determined condition.</li> </ul>

	<u><b>Gauss Seidel iteration method</b></u>
Time complexity	$O(N^2)$
convergence	<ul style="list-style-type: none"> <li>• It is better than the jacobi method because of the guarantee that convergence will happen before solving the equation.</li> <li>• In case of diverging of the method then the number of iterations must be determined.</li> </ul>
Worst Case	<ul style="list-style-type: none"> <li>• Reaching the maximum number of solutions (divergence of the solution) so the program will be stopped.</li> </ul>

	<ul style="list-style-type: none"> <li>Matrix isn't diagonally dominant</li> </ul>
Best Case	<ul style="list-style-type: none"> <li>In the case of Diagonally dominant matrix, the system will converge for sure before reaching a determined number of iterations.</li> </ul>
Precisions	<ul style="list-style-type: none"> <li>Needing more correct significant figures means that the system will continue the alterations until fulfilling the determined condition.</li> </ul>

## 5. Data structure used:

### 1-Validation and evaluation of coefficients:

1. **Arrays:** It was used in splitting the equation(String) that we took from the front (input box in gui). It was very useful as the number of the variables was. It can be multidimensional so it was really helpful to extract the coefficients from the equation to form the 2d matrix (**known size**) that will be solved using the methods.
2. **ArrayList:** it's size is really flexible, so it was used to store the coefficients at first before summing up the coefficients of the same variable. It was used also to store all the positions of the plus sign and variables to know the shape of the variable in the equation.
3. **Linked Hash Set:** it was the most helpful one as I used it to store variables of the equations and remove all the repetition of them because any kind of set has a property that stores the data without repetition. It is also a doubly linked list so iterating through it is very easy.

### 2-methods:

1. **Array:** because it can be multidimensional so it was the most suitable one to store the coefficients and work with them in scaling. The size of the matrix was also known..

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[Link to the demo video.](#)