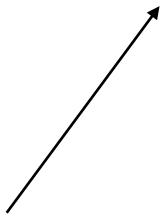
# Compute in parallel

(...(v)t...)tn - v is a lambda-variable and t is a term Could be thought as: [t1, t2, ...] we can compute terms in parallel

```
computeParallel :: [Term] -> IO [CTerm]
computeParallel terms =
 traverse (\term -> async $ krivineMachine term)
```



#### Spawns a thread that computes term

# Actor System

#### Actor = process

- Can receive messages
- Send messages
- Spawn new actors
- Make decisions about next steps (internal state)

```
computeParallel :: [Term] -> IO [CTerm]
computeParallel terms = do
  traverse (\term -> actorAsync $ krivineMachine term)
  awaitResults
```

- create actor that will do computation
- Send message to that actor, with term
- await results of computations and return them

### Compute in parallel

(...(v)t...)tn - v is a lambda-variable and t is a term

Could be thought as: [t1, t2, ...] we can compute terms in parallel

```
computeParallel :: [Term] -> IO [CTerm]
computeParallel terms =
  traverse (\term -> async $ krivineMachine term)
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Spawns a thread that computes term