Krivine Machine

Intuitively (p - instruction pointer) We have a stack, than: $- \x - pop in x; p++$ - (- push address of corresponding); p++ -x - go to the address contained in x

Call-by-name machine that computes β-normal form

Implementation

- Parser
- Implement Krivine Machine
- Add parallelism
- -Add µ-support
- Evaluate (Benchmarks)

Krivine Machine

Call-by-name machine that computes β-normal form

Intuitively (p - instruction pointer)

We have a stack, than:

- $-\x pop in x; p++$
- -(push address of corresponding); p++
- -x go to the address contained in x