

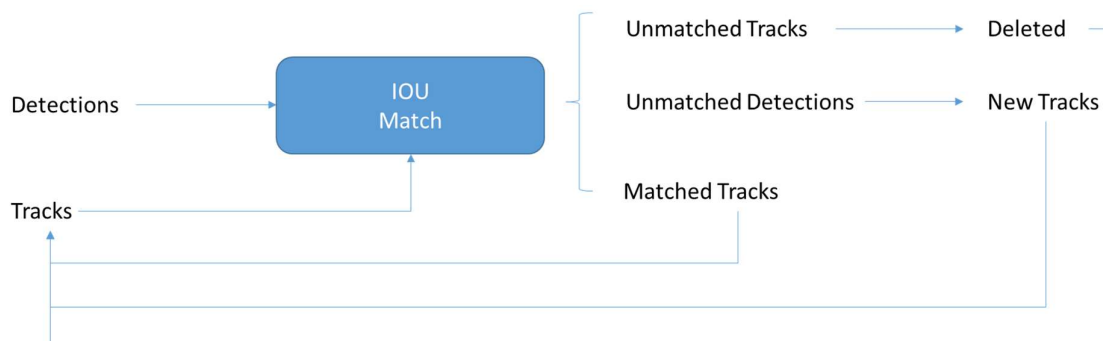
Exercise 2: Multi-object IOU Tracker (Bounding-Box Tracker)

Objective: Develop a simple IoU-based tracker without using image information. Extend the algorithm to handle multiple object tracking simultaneously.

- Object representation: bounding box
- Data: pre-generated detections loaded from text file

Before you start, download input data from MOT Challenge website. Go to the Data sidebar, then choose ADL-Rundle-6 sequence (images) corresponding text files with detections, and ground truth from MOT15 repository. You can also do a download by clicking on this [link](#). All images are in JPEG and named sequentially to a 6-digit file name (e.g. 000001.jpg). Detection and annotation files (det and gt folders) are simple comma-separated value (CSV) files.

1. Load detections (det) stored in a MOT-challenge like formatted text file. Each line represents one object instance and contains 10 values (fieldNames = [<frame>, <id>, <bb_left>, <bb_top>, <bb_width>, <bb_height>, <conf>, <x>, <y>, <z>])
 - frame = frame number
 - id = number identifies that object as belonging to a trajectory by assigning a unique ID (set to -1 in a detection file, as no ID is assigned yet).
 - bb_left, bb_top, bb_width, bb_height: bounding box position in 2D image coordinates *i.e.* the top-left corner as well as width and height
 - conf: detection confidence score
 - x,y,z: the world coordinates are ignored for the 2D challenge and can be filled with -1.
2. Implement IoU for tracking
 - Compute similarity score using the Jaccard index (intersection-over-union) for each pair of bounding boxes
 - Create a similarity matrix that stores the IoU for all boxes
3. Associate the detections to tracks in a greedy manner using IoU/ threshold σ_{iou} . A track gets the detection with the highest intersection-over-union to its last known object position (*i.e.* the previous detection of the track) assigned.
4. Track management
 - Each object can be assigned to only one trajectory (ID)
 - Create and update lists for matches, unmatched detections and unmatched tracks
 - ✓ Matches: $\text{IoU} \geq \sigma_{iou} \rightarrow$ matched track
 - ✓ Unmatched tracks \rightarrow delete track
 - ✓ Unmatched detection \rightarrow create new tracks



5. Develop an interface for tracking results check to see if the tracker properly keeps track of objects by associating the correct IDs in the video stream
 - Draw rectangular bounding box around the detected object in images
 - Draw attributed ID to each tracked objects
 - Draw the trajectory (tracking path) in an image