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Gross Motion Planning - Structure and Approach

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Overview



General structure of the article

- Introduction
- Part I Nature of Motion Planning
- Part II Basic Issues and Steps in Motion Planning
- Part III Survey of Recent work
- Part IV Conclusions

Part I - Nature of Motion Planning

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- Introduction
- Part I Nature of Motion Planning
 - Definition of terms
 - Complexity of Motion Planning
 - Classification of Motion Planning Problems
 - Classification of Motion Planning Algorithms
- Part II Basic Issues and Steps in Motion Planning
- Part III Survey of Recent work
- Part IV Conclusions

Purpose of Part I



- Provide basic terminology
- Give motivation
- Describe common classification for problems and algorithms in MP

Part II - Basic Issues and Steps in Motion Planning

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- Introduction
- Part I Nature of Motion Planning
- Part II Basic Issues and Steps in Motion Planning
 - World Space vs Configuration Space
 - Object Sensing and Representation
 - Approaches to Motion Planning
 - Search Methods
 - Local Optimization of Motion
- Part III Survey of Recent work
- Part IV Conclusions

Purpose of Part II

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- Show how MP formulations usually do look like
- Give overview over existing approaches and methods in MP
- Provide tools for understanding recent works in MP (previous works and algorithms are often the basis of newer approaches)

Part III - Survey of Recent Work

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- Introduction
- Part I Nature of Motion Planning
- Part II Basic Issues and Steps in Motion Planning
- Part III Survey of Recent work
 - Stationary Environments
 - Time Varying Environments
 - Motion Planning with constraints
 - Movable Object Problem
 - Comparison Tables
- Part IV Conclusions

Purpose and Structuring of Part III

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Purpose

- present recent work
- compare different contributions

Structuring

- Divided into Problem Classes
- Further divided into different approaches

Purpose of Part IV



- Summarizes contribution to current state
- Problems solved or closer to being solved
- Still open problems

Conclusion



Very intuitive structuring...

- Part I allows to get the basics
- \blacksquare Part II provides and explains the structuring of Part III
- Part III shows the recent work and compares it
- Part IV provides an overview over the current state