

# Real World Optimization of Energy Efficient Vehicle Control

## Current State

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July 21, 2016



- 1 Project Description
- 2 The Simple Model
- 3 NEAT with the Simple Model
- 4 Control Program for Velomobile
- 5 Open Tasks

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Creating Energy Efficient Vehicle Controller

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Paper showing ANNs can compete with state-of-the-art approaches (cite paper)

# Project Description

Task Overview

Minimum

## Minimum

- Evolve Energy Efficient Controller with Simple Model

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- Evolve Energy Efficient Controller with Simple Model
- Evaluate in Reality

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- Compare Simulation vs Reality

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### Maximum

- Use Multi-Objective Approach (i.e. Surrogate Modelling)

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## Time Based Model

$$\frac{ds}{dt} = \begin{pmatrix} t' \\ x' \\ v' \\ W' \end{pmatrix} = \begin{pmatrix} 1 \\ v \\ \frac{F(x,v)}{m} \\ F_u * v \end{pmatrix}$$

Where

- $F_u$ : Force at wheel due to control command
- $F(x, v)$ :  $F_u$  - some drag

## Visualizations of Simulations

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## Tracks Used

- 35
- cross validation

## NEAT Parameters

- population
- speciation kmeans
- maximum generations
- nr of runs
- topology

- Average Best Fitness
- Average Nr Generations

# NEAT with the Simple Model

Simulations

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  - Control Program(s)
  - Problems
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TODO: diagram multi-threading







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