

# ■ Mémo des bibliothèques STL compatibles C++98

■ Bibliothèque	■ Fonctions / Constantes (C++98)
<iostream>	std::cout, std::cin, std::cerr, std::clog, std::endl
<string>	std::string, std::getline
<vector>	std::vector<T>
<deque>	std::deque<T>
<list>	std::list<T>
<map>	std::map<Key, Value>, std::multimap
<set>	std::set<T>, std::multiset
<stack>	std::stack<T>
<queue>	std::queue<T>, std::priority_queue<T>
<algorithm>	std::find, std::sort, std::max, std::min, std::for_each, std::binary_search
<iterator>	std::iterator, std::back_inserter, std::advance, std::distance
<stdexcept>	std::runtime_error, std::logic_error, std::invalid_argument, std::out_of_range, std::length_error
<exception>	std::exception, std::bad_exception
<sstream>	std::stringstream, std::istringstream, std::ostringstream
<iomanip>	std::setprecision, std::setw, std::setfill
<fstream>	std::ifstream, std::ofstream, std::fstream
<cmath>	std::sqrt, std::pow, std::abs, std::floor, std::ceil, std::log, std::exp, std::sin, std::cos
<ctime>	std::time, std::difftime, std::tm, std::localtime, std::clock
<cstdlib>	std::atoi, std::atof, std::rand, std::srand, std::malloc, std::free, std::exit, std::system, std::abs, std::div, EXIT_SUCCESS, EXIT_FAILURE
<climits>	CHAR_BIT, INT_MAX, INT_MIN, LONG_MAX, LONG_MIN, SHRT_MAX, SHRT_MIN, UCHAR_MAX, UINT_MAX, ULONG_MAX, USHRT_MAX