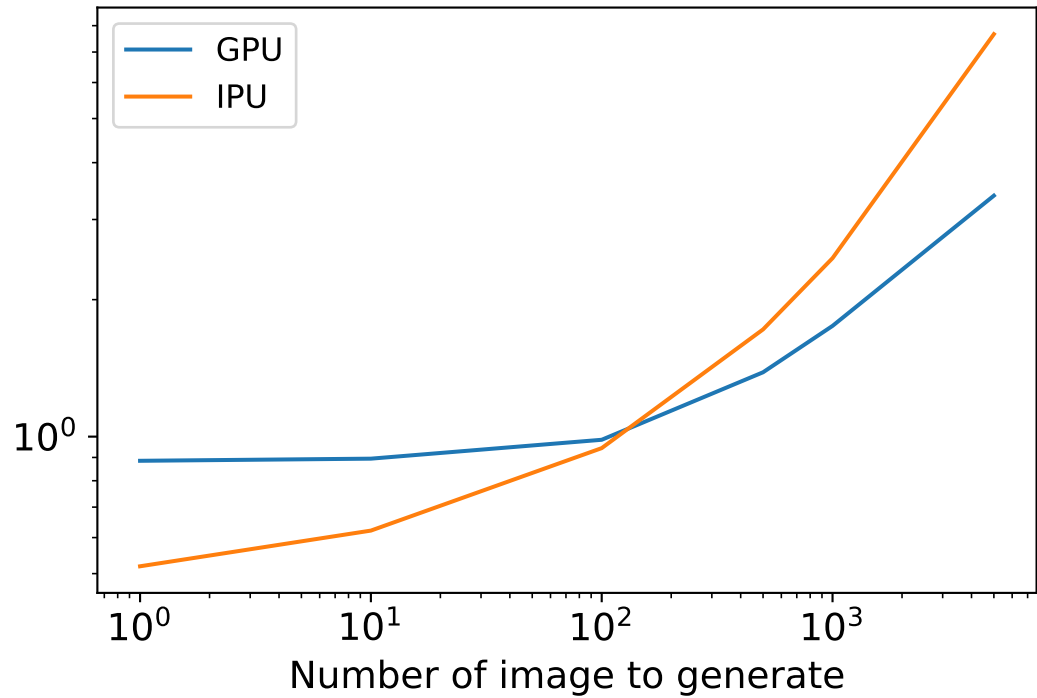


Time (s)



Time ratio (t_{GPU}/t_{IPU})

