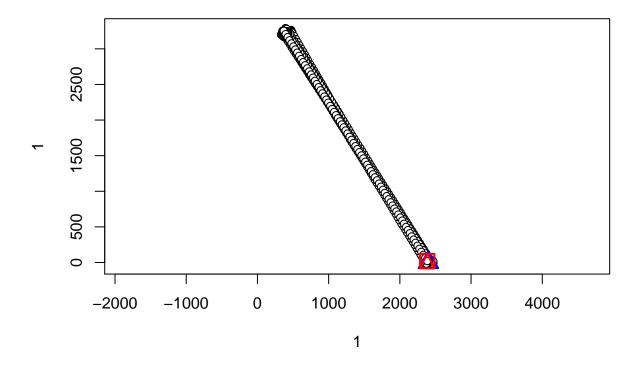
Vignette moveNT

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April 18, 2017

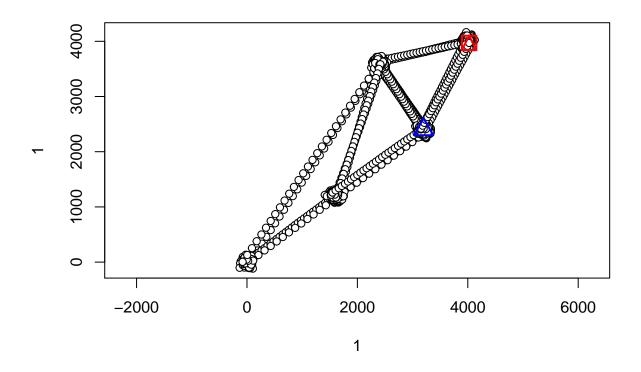
Simulating movement strategies - sim_mov

The function sim_mov generates movement trajectories including patches and movement between patches. Movement within patches can follow an Ornstein-Uhlenbeck process (based on simm.mou function from package adehabitatLT) or two-states movement model (based on simmData function from package moveHMM). Movement between patches is following a brownian bridge movement model (based on simm.bb function from package adehabitatLT). Generated outputs are of the class ltraj from package adehabitatLT.

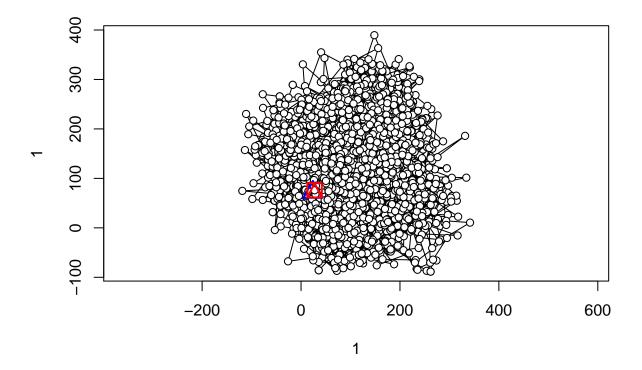
```
# Simulating migration with two-states model
mig<-sim_mov(type="2states", npatches=2, ratio=2, nswitch=25, ncore=150, grph=F)
mig
##
  ****** List of class ltraj *******
##
## Type of the traject: Type II (time recorded)
## * Time zone: GMT *
## Regular traject. Time lag between two locs: 1 seconds
##
## Characteristics of the bursts:
##
     id burst nb.reloc NAs
                                    date.begin
                                                          date.end
                  4350
                         0 1960-01-01 00:00:01 1960-01-01 01:12:30
## 1 id
           id
##
##
   infolocs provided. The following variables are available:
## [1] "out.Corri"
head(ld(mig))
##
                                          date
                                                          dx
                                                                        dy
            Х
                         У
## 1 2400.000 0.000000000 1960-01-01 00:00:01 2.652413e-06 -1.340245e-03
## 2 2400.000 -0.001340245 1960-01-01 00:00:02 -2.714569e+00 -8.845423e+00
## 3 2397.285 -8.846763193 1960-01-01 00:00:03 -2.099967e-03 -3.146057e-02
## 4 2397.283 -8.878223765 1960-01-01 00:00:04 1.124943e-04 5.153662e-05
## 5 2397.283 -8.878172228 1960-01-01 00:00:05 1.342770e+01 8.853713e+00
## 6 2410.711 -0.024459302 1960-01-01 00:00:06 -2.486410e-01 -1.546810e-01
##
             dist dt
                              R2n abs.angle rel.angle id burst out.Corri
## 1 1.340248e-03 1 0.000000e+00 -1.5688173
                                                     NA id
                                                              id
                                                                         2
## 2 9.252588e+00
                  1 1.796264e-06 -1.8685619 -0.2997446 id
                                                                         2
                                                                         2
## 3 3.153058e-02 1 8.563409e+01 -1.6374466
                                              0.2311152 id
                                                              id
## 4 1.237376e-04 1 8.620313e+01 0.4295913
                                              2.0670380 id
                                                                         2
                                                                         2
## 5 1.608389e+01 1 8.620161e+01 0.5829283
                                                              id
                                              0.1533370 id
## 6 2.928286e-01 1 1.147293e+02 -2.5850774
                                              3.1151796 id
                                                                         2
plot(mig)
```



Simulating multi-patches movement with Ornstein-Uhlenbeck process
patches<-sim_mov(nswitch=25, ncore=150, ratio=5, type="OU", npatches=5, grph=T)</pre>



Simulating sedentary movement
seden<-sim_mov(type="0U", npatches=10, spacecore=12, ratio=3, nswitch=150, ncore=20, grph=T)</pre>

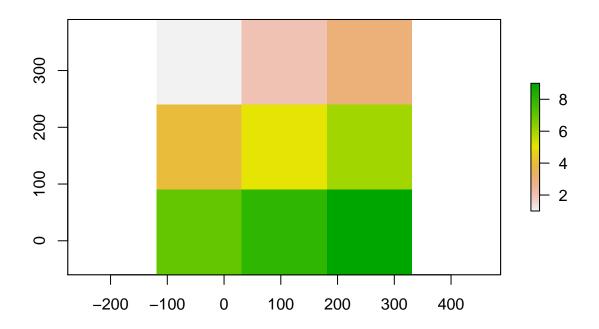


Converting movement to adjacency matrix - traj2adj

The function traj2adj converts a trajectory object of class ltraj to an adjacency matrix. This is done by overlapping a grid over the relocation data and tallying the number of transitions among each pixel. Users need to specify the grid size, which can be based on distance travelled. The function quant is a wrapper that allows to sample a quantile of step length distribution from a ltraj object. Output produced by traj2adj is a list containing the adjacency matrix, the grid used (raster format), and a raster indicating pixel numbers that are occupied. These rasters are used by other functions such as adj2stack and clustnet.

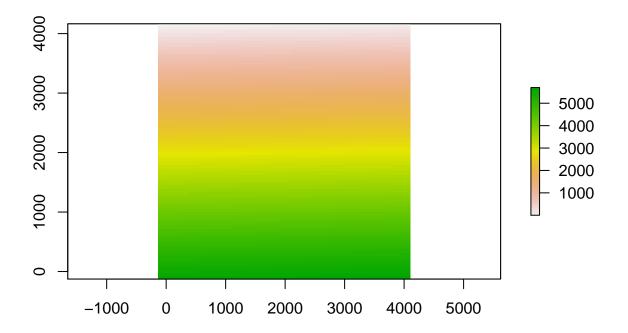
```
# Using sedentary movement and user specific grid-size
adj_seden<-traj2adj(seden, res=150) #Pixel size of 150m
adj_seden[[1]] # Adjency matrix</pre>
```

```
##
           [,1]
                 [,2]
                        [,3]
                              [,4] [,5] [,6] [,7]
                                                       [,8]
                           0
##
     [1,]
               8
                     5
                                 9
                                        2
                                              0
                                                    0
                                                                 0
     [2,]
               1
                  163
                          16
                                 2
                                     112
                                             22
                                                    1
                                                           0
                                                                 0
##
                          17
##
     [3,]
              0
                    20
                                 0
                                       19
                                             13
                                                    0
                                                           0
                                                                 0
                                                         18
##
     [4,]
              11
                     6
                           0
                               349
                                     115
                                              1
                                                   33
                                                                 0
##
     [5,]
               4
                  102
                          22
                               109
                                     980
                                            128
                                                   31
                                                         92
                                                                 6
                                                          7
##
     [6,]
               0
                    21
                          14
                                 0
                                     121
                                            203
                                                    0
                                                                16
                                                   98
##
               0
                     0
                           0
                                44
                                       18
                                              0
                                                         43
                                                                 0
     [7,]
                                              3
##
     [8,]
               0
                     0
                           0
                                20
                                     102
                                                   39
                                                        388
                                                                25
##
     [9,]
               0
                     0
                           0
                                 0
                                        5
                                             13
                                                    0
                                                         31
                                                              112
```

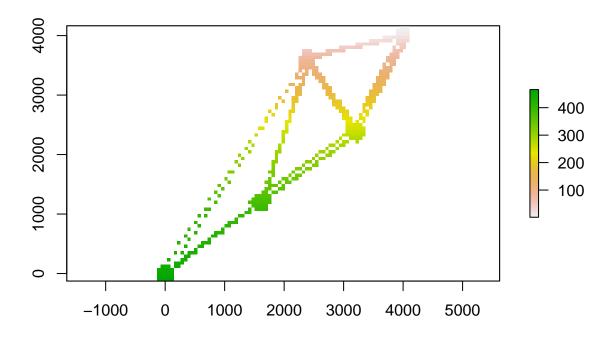


Using multi-patches movement and median distance travelled
adj_patches<-traj2adj(patches, res=quant(patches, p=0.5)) #Grid size based on median
dim(adj_patches[[1]]) # Size of the adjacency matrix</pre>

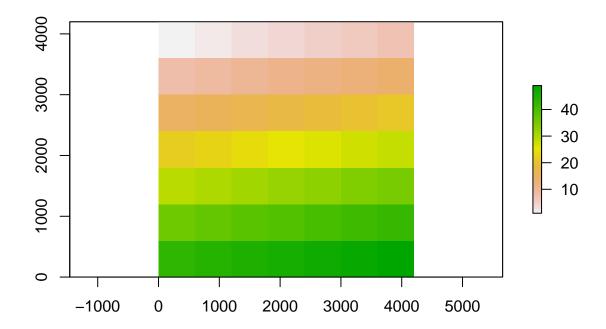
[1] 466 466
plot(adj_patches[[2]]) #Plot grid used



plot(adj_patches[[3]]) #Plot occupied pixels



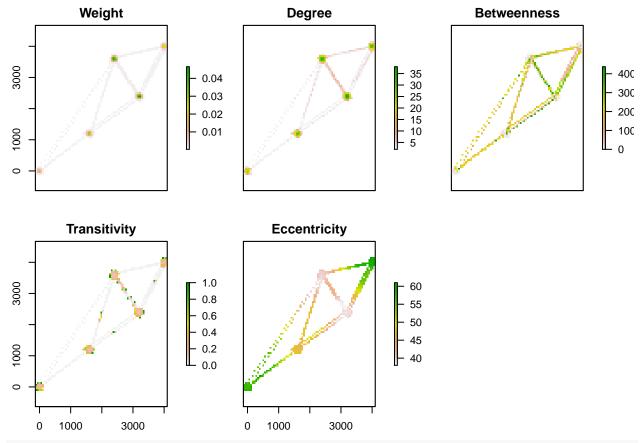
Using user defined grid
ras<-raster(nrows=10, ncols=10, xmn=0, ymn=0, xmx=6000, ymx=6000)
adj_patches2<-traj2adj(patches, res=quant(patches, p=0.5), grid=ras) #Grid size based on median
plot(adj_patches2[[2]]) #Crop version of the grid created</pre>

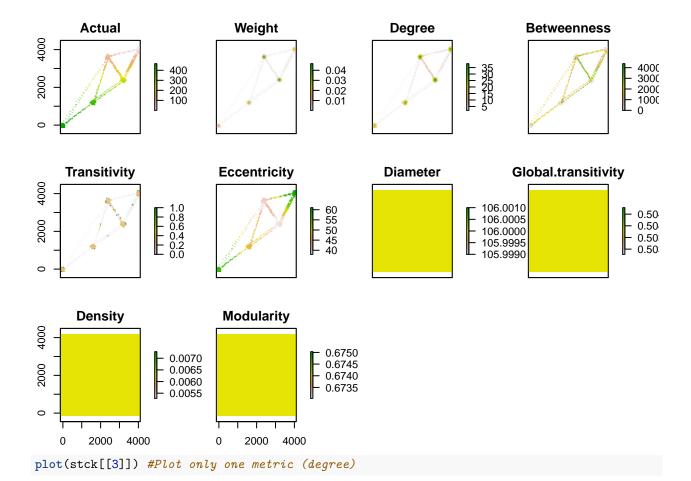


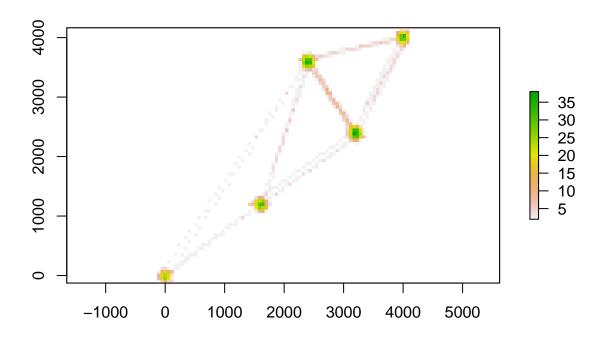
Calculation of network metrics - adj2stack

The function adj2stack takes the output of function traj2adj and calculates a series of node- and graph-level metrics. Each metric is stored as a individual raster and the output is a raster stack combining each metric. Graph-level metrics are also stored as a raster, each containing an unique value. The function graphmet extracts graph-level metrics. The function val extracts only the occupied cells (remove NA) in a raster and allows the calculation of statistics from node-level metrics.

Using multi-patches movement and median distance travelled
stck<-adj2stack(adj_patches,grph=T) #Plot the node-level metrics at the same time</pre>







```
graphmet(stck) # Extract graph-level metrics

## Diameter Global.transitivity Density
## 1.060000e+02 5.037771e-01 6.280862e-03
## Modularity
## 6.740327e-01

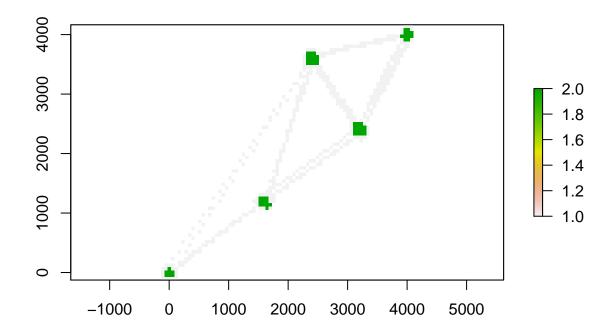
cv(val(stck, 4)) #Extract coefficient of variation of node-level betweenness.
```

[1] 75.13711

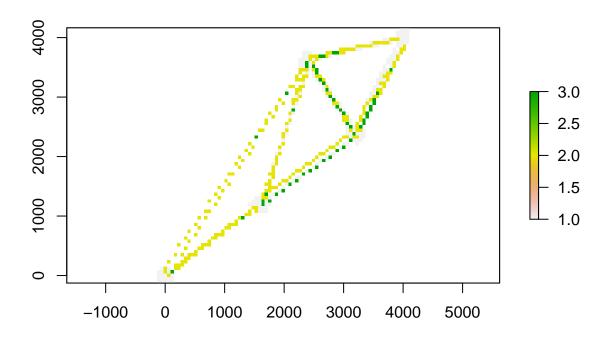
Clustering of node level metrics - clustnet

The function clustnet applies a normal mixture model to node-level metrics in order to cluster them into separate groups (default = 2). The function takes the output of function adj2stack with the user specifying the metric to cluster and the number of groups. Return a list containing output of function Mclust from package mclust and a raster displaying classification.

```
# Using multi-patches movement and median distance travelled
clust2<-clustnet(stck, id=3, nclust=2) # Clustering of degree in two groups</pre>
```

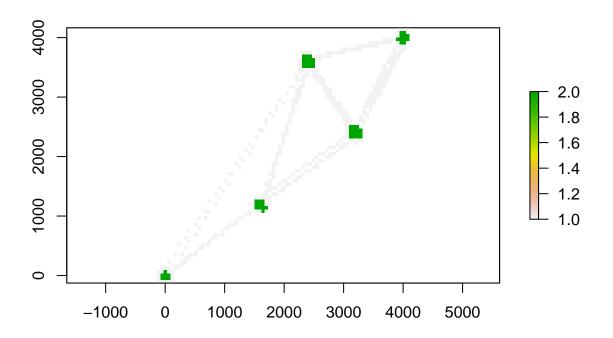


clust3<-clustnet(stck, id=4, nclust=3) #Clustering of betweenness in three groups</pre>



summary(clust2[[1]])

```
## ------
## Gaussian finite mixture model fitted by EM algorithm
## ------
##
## Mclust E (univariate, equal variance) model with 2 components:
##
## log.likelihood n df BIC ICL
## -1347.681 466 4 -2719.938 -2722.035
##
## Clustering table:
## 1 2
## 407 59
plot(clust2[[2]])
```



summary(clust3[[1]])

```
## ------
## Gaussian finite mixture model fitted by EM algorithm
## ------
##
## Mclust E (univariate, equal variance) model with 3 components:
##
## log.likelihood n df BIC ICL
## -4924.952 466 6 -9886.768 -9914.549
##
## Clustering table:
## 1 2 3
## 183 231 52
plot(clust3[[2]])
```

