## Lab 3 – Functional objects

## **Exercise 1. Function Pointers**

Change the file function\_pointers.cpp so that it will compile with -std=c++03 flag. Replace auto and decltype with appropriate function pointers.

## **Exercise 2. Lambda Expressions**

Implement lambda expressions in the lines denoted by  $\frac{1}{n}$  ( n ) in the file lamba.cpp:

- (1) Function that compares two elements a and b: a < b iff a is closer to center than b.
- (2) Function that compares according to Sharkowski ordering <a href="http://www.scholarpedia.org/article/Sharkovsky">http://www.scholarpedia.org/article/Sharkovsky</a> ordering
- (3) Function without parameters that return random integer number from interval [a, b] (a and b both included). Changing values of a or b should change the interval used by generator. Use std::rand to generate random integer.
- (4) Function that generates a random even integer from interval [a, b]. The further changes of the a or b value do not change the behaviour of a closure.
- (5) Function that for given standard container (vector, list, deque) computes l<sub>1</sub> norm i.e. the sum of the absolute values of elements in the container.

  Try to use std::accumulate algorithm with another lambda expression to implement it.
- (6) Function that for given array a and integer n returns a function with one parameter x that computes a value of a polynomial of degree n with coefficients a at the point x.

## **Exercise 3. Function Objects (Functors)**

Implement class Printer that will have the following functionality: