INF 554 Machine Learning and Deep Learning

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Labs/TDs: Prof. D. Buscaldi, Dr. J. Lutzyer, S. Kosma

Data Science and Mining Team, LIX http://www.lix.polytechnique.fr/dascim/

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Course Syllabus

General Introduction to Machine Learning

- Machine Learning paradigms
- The Machine Learning Pipeline

Supervised Learning

- Generative and non generative methods
- Naive Bayes, KNN and regressions
- Tree based methods

Unsupervised Learning

- Dimensionality reduction
- Clustering

• Advanced Machine Learning Concepts

- Regularization
- Model selection
- Feature selection
- Ensemble Methods

Course Syllabus

Kernels

- Introduction to kernels, Support Vector Machines

Neural Networks

- Introduction to Neural Networks
- Perceptrons and back-propagation

Deep Learning I

- Convolutional Neural Networks
- Recurrent Neural Networks
- Applications

Deep Learning II

- Modern Natural Language Processing
- Unsupervised Deep Learning
- Embeddings, Auto-Encoders

Graph based ML

Kernels, Node/Graph embeddings

Course Logistics

- Class: 14:00 16:00 presentiel PLEASE WEAR MASKS in CLASS
- Labs: 16:15-18:30 presentiel PLEASE WEAR MASKS in CLASS
- Interaction/Q&As
 - A slack channel was set up for individual questions to course/lab teachers:
 https://tinyurl.com/3mxbk6p4 please JOIN
 - Different channels within will be set up for course/labs/other-admin issues
- Install the software requested (last versions of Anaconda)!
- Read carefully our announcements
- For **IPP master students & others** please fill in the registration form: https://tinyurl.com/353ft47k
 - Get access to the material and course communication
 - We are able to communicate your results to your home institution

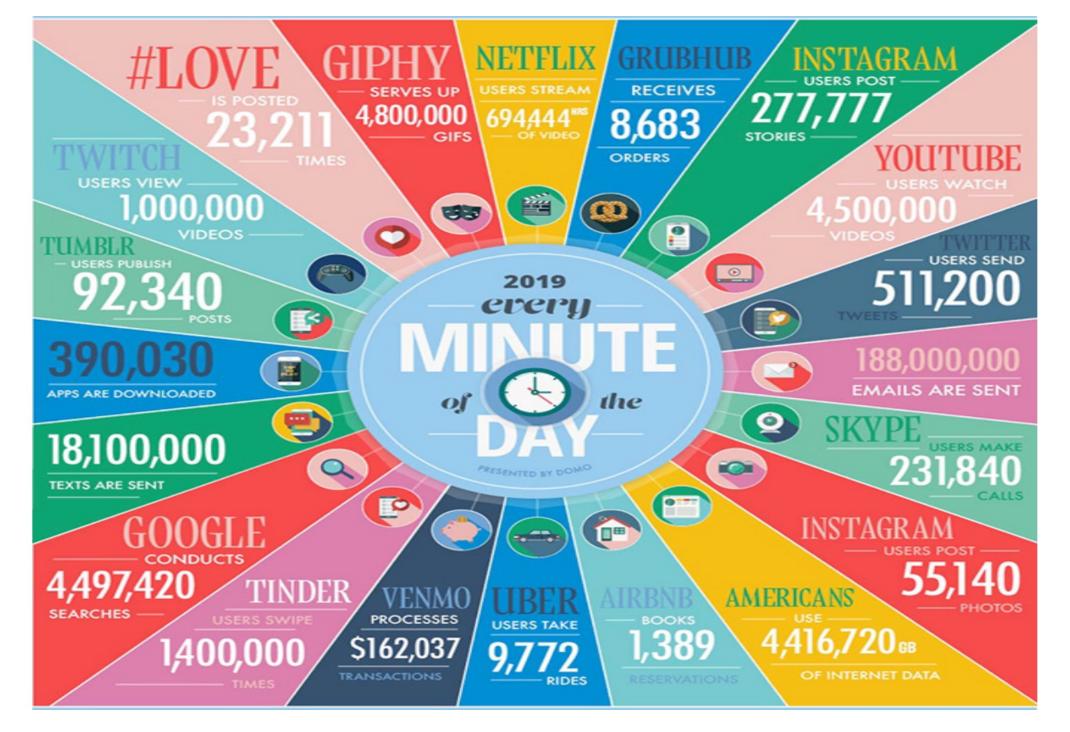
Course Logistics

- Magistral classes 14:00-16:00 Amphi Cauchy
- Labs/TDs::
- Monday (16:15 18:15)
 - Amphi Painlevé (Gr1), Amphi Poisson (Gr2), Amphi Sauvy (Gr3).
- Wednesday (14:00 16:00)
 - PC11 (Gr4), PC22 (Gr5), PC12 (Gr6). 1. Painlevé, 2. Poisson, 3. Sauvy.
 - Distribution based on your surname initial letter:
 - 1: A-G, 2: H-M, 3: $N\cdot Z$
 - If need (COVID) we will go online sometimes
- Evaluation
 - Assignment (A) an individual take-home assessment handed out on Monday 3rd
 October with deadline on Monday 17th October
 - Course project (CP) Kaggle data challenge dates (tentative) handed out 7/11, submission deadline: 12/12. oral assessments in the last week of
 - Details on the slack channel.
 - Grading scheme
 - Final Grade = $A*\sim20\% + CP*\sim80\%$
- Course/Lab Material: @Moodle INF554 –2022

Suggested textbooks

Suggested textbooks

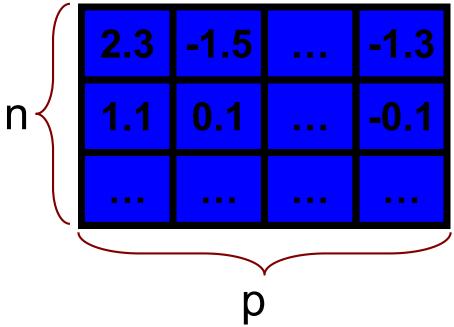
- Foundations of Machine Learning
 Mehryar Mohri, Afshin Rostamizadeh, and Ameet Talwalkar,
 MIT Press, 2012.
- Learning from Data Y. Abu-Mostafa, M. Magdon-Ismail,
 Hsuan-Tien Lin
- Pattern Recognition and Machine Learning Hardcover –
 October 1, 2007, Christopher M. Bishop
- + course note/slides on advanced issues



Data are heterogeneous

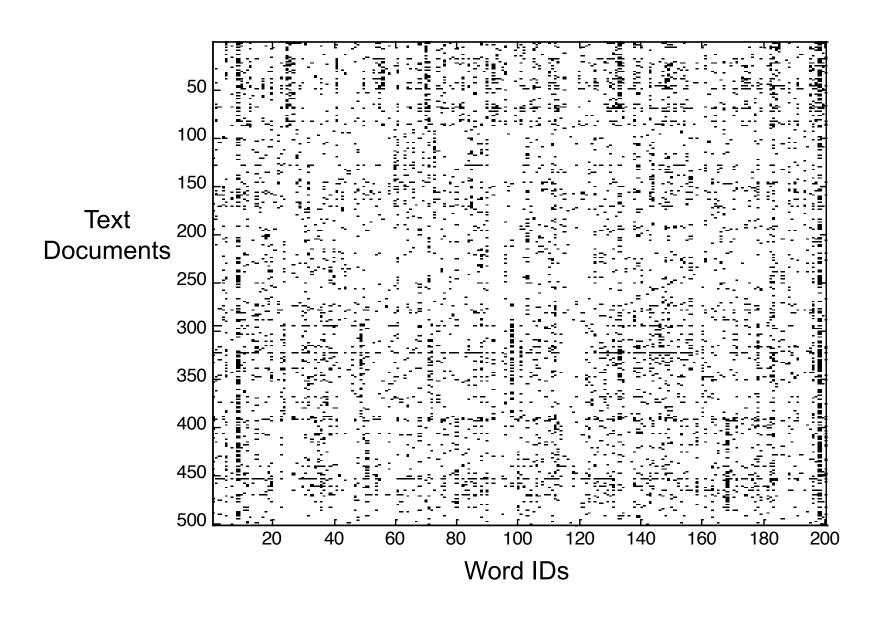
- Data are considered as valuable resource
 - User behavior, Queries
 - User generated content in Social networks
 - Experimental/Scientific data genome, …
- Traditional: numerical, categorical, or binary
- Text: emails, tweets, New York Times articles
- Geo-based location data
- Network, Sensor data
- Images, Video

Flat File or Vector Data

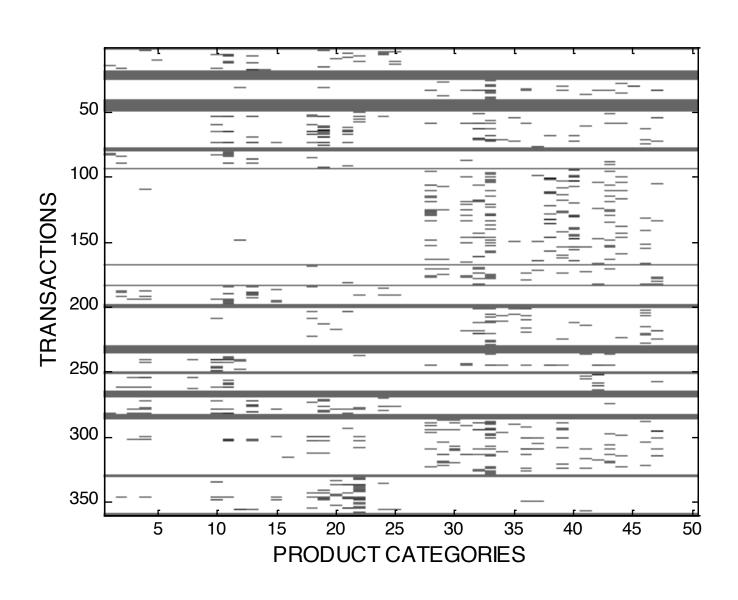


- Rows = objects
- Columns = measurements on objects
 - Represent each row as a p-dimensional vector, where p is the dimensionality
 - In efffect, embed our objects in a p-dimensional vector space
 - Often useful, but always appropriate
- Both n and p can be very large in certain data mining applications

Sparse Matrix (Text) Data



"Market Basket" Data



Sequence (Web) Data

```
128.195.36.195, -, 3/22/00, 10:35:11, W3SVC, SRVR1, 128.200.39.181, 781, 363, 875, 200, 0, GET, /top.html, -,
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128.195.36.101, -, 3/22/00, 16:18:50, W3SVC, SRVR1, 128.200.39.181, 60, 425, 72, 304, 0, GET, /top.html, -,
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128.200.39.17, -, 3/22/00, 20:56:33, W3SVC, SRVR1, 128.200.39.181, 0, 262, 72, 304, 0, GET, /top.html, -,
128.200.39.17, -, 3/22/00, 20:56:52, W3SVC, SRVR1, 128.200.39.181, 19598, 382, 414, 200, 0, POST, /spt/main.html, -,
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User 1	2	3	2	2	3	3	3	1	1	1	3	1	3	3	3	3
User 2	3	3	3	1	1	1										
User 3	7	7	7	7	7	7	7	7								
User 4	1	5	1	1	1	5	1	5	1	1	1	1	1	1		
User 5	5	1	1	5												
•••																

Time Series Data

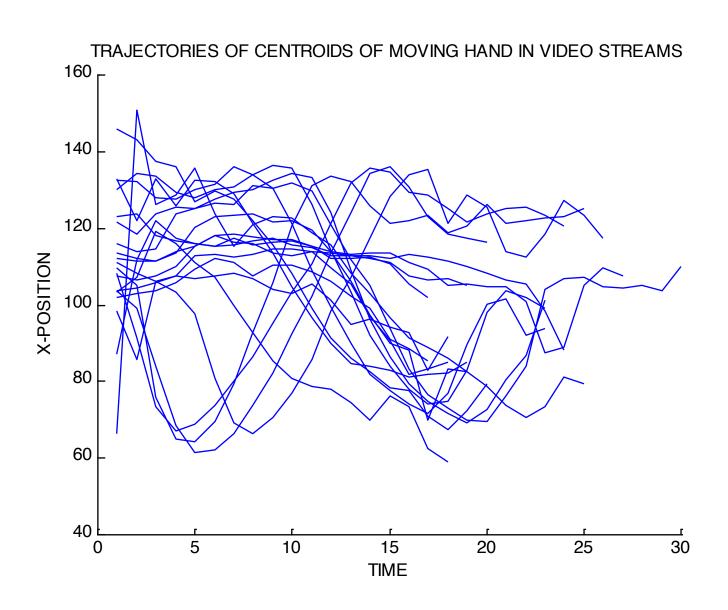
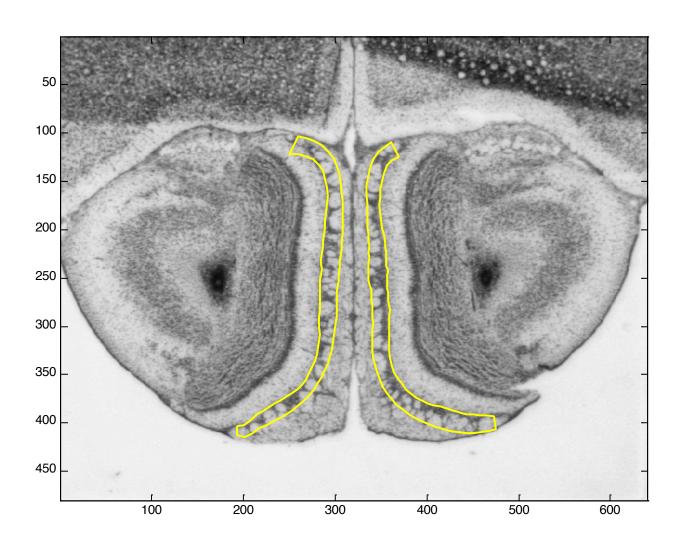
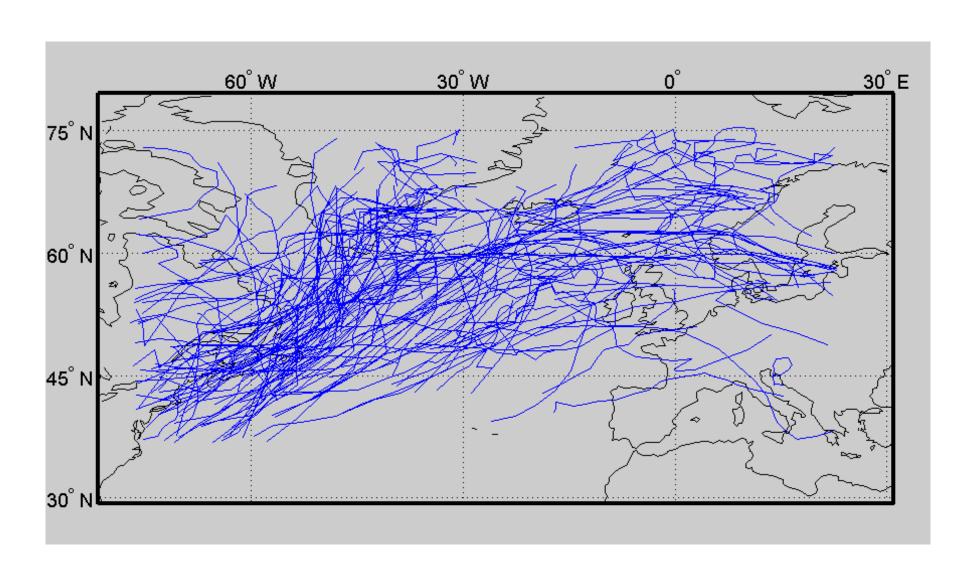


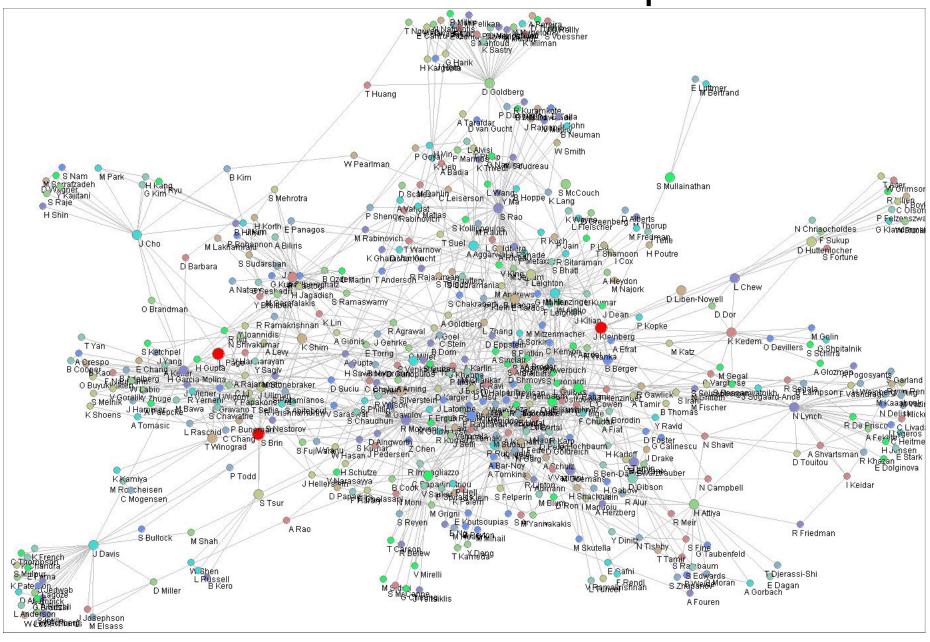
Image Data



Spatio-temporal data



Social Networks – Graphs

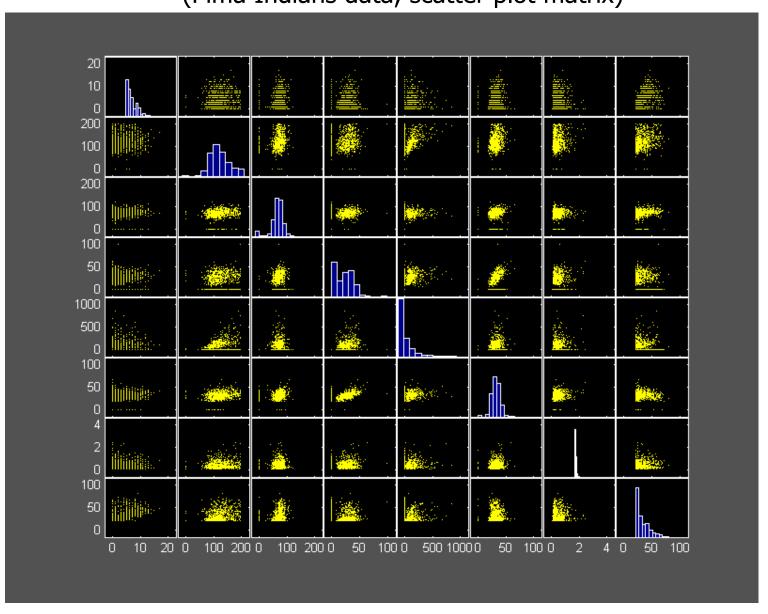


Exploratory Data Analysis

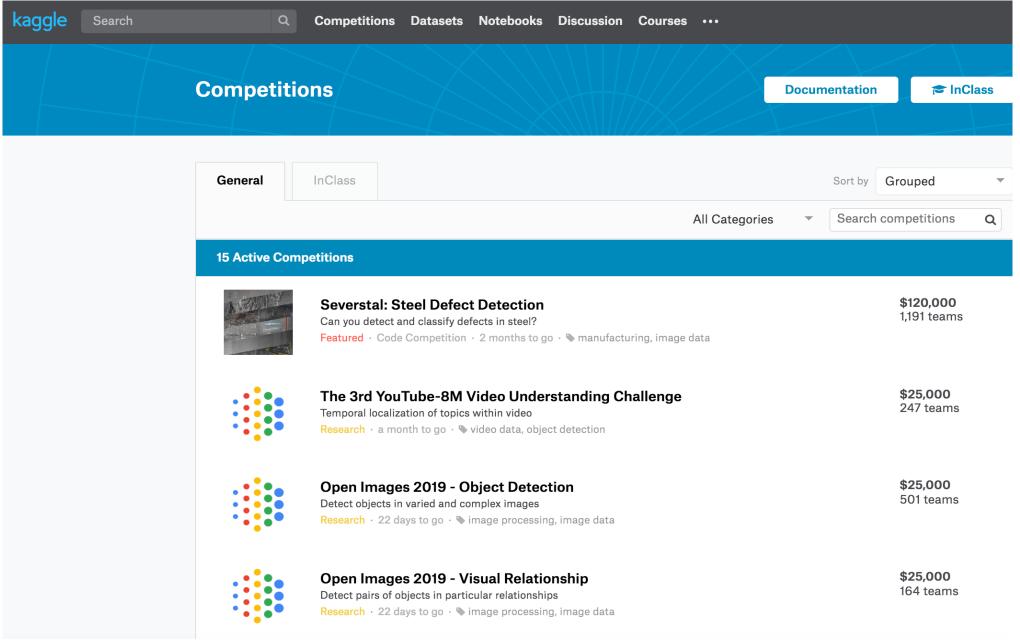
- Getting an overall sense of the data set
 - Computing summary statistics:
 - Number of distinct values, max, min, mean, median, variance, skewness,...
- Visualization is widely used
 - 1d histograms
 - 2d scatter plots
 - Higher-dimensional methods
- Useful for data checking
 - Finding the some variables are highly skewed
- Simple exploratory analysis is extremely valuable
 - You should always "look" at your data before applying any machine learning

Example of Exploratory Data Analysis

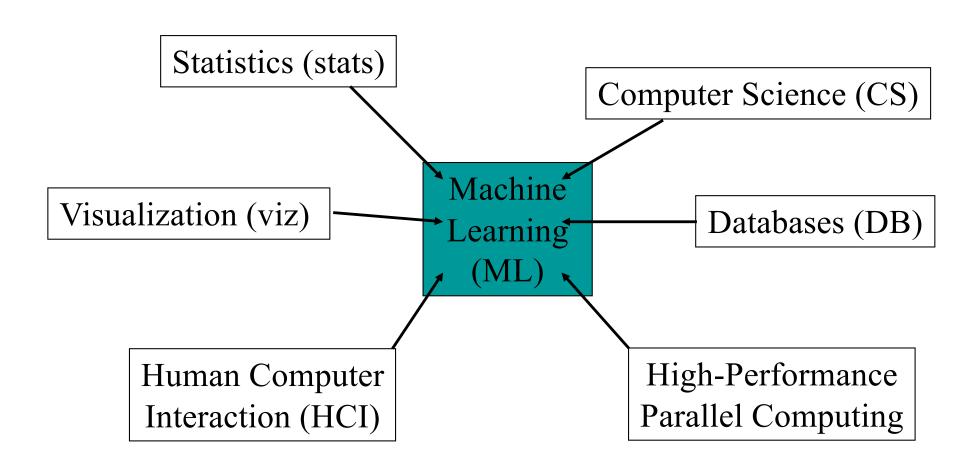
(Pima Indians data, scatter plot matrix)



Machine Learning for solving real problems



ML: Intersection of Many Fields



Machine learning

• Tom Mitchell(1998): Well-posed Learning Problem: A computer program is said to learn from experience **E** with respect to some task **T** and some performance measure **P**, if its performance on T, as measured by P, *improves with experience* E.

email spam prediction

- Task: email classification to spam/no-spam
- Experience: the user's action to characterize emails
- **Performance**: # of emails characterized as spam correctly.

What is Machine Learning

- "...computational methods using experience to improve performance or to make accurate predictions" **Mohri et. al.** (2012)
- experience: past information available to the learner, in the form of electronic data collected and made available for analysis.
- Data quality and size are crucial to the success of the predictions made by the learner.
- Machine learning consists of
 - designing efficient & accurate prediction *algorithms* time and space complexity.
 - Additionally sample complexity to evaluate the sample size required for the algorithm to learn a family of concepts.

More generally, theoretical learning guarantees for an algorithm depend on the complexity of the concept classes and the size of the training sample.

• learning techniques are data-driven methods combining fundamental concepts in computer science with ideas from statistics, probability and optimization.

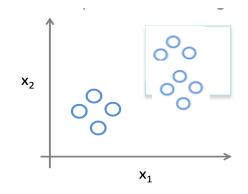
Applications of Machine/Deep Learning

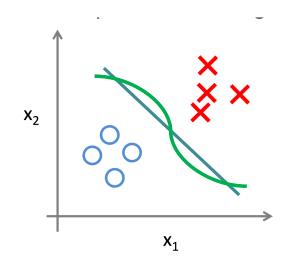
- Text or document classification, e.g., spam detection;
- Natural language processing, e.g., morphological analysis, part-of-speech tagging, statistical parsing, named-entity recognition
- Recommendation systems, search engines, information extraction systems
- Fraud detection (credit card, telephone) and network intrusion
- Speech recognition, speech synthesis, speaker verification;
- Optical character recognition (OCR);
- Computational biology applications, e.g., protein function or structured prediction, Medical diagnosis;
- Computer vision tasks, e.g., image recognition, face detection;
- Games, e.g., chess, backgammon;
- Unassisted vehicle control (robots, navigation);
- ...

ML Tasks

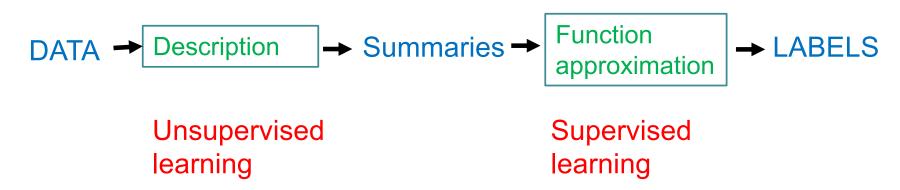
Main Tasks

- •Supervised Learning Approximation
- •Unsupervised Learning Description





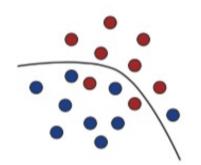
•Supervised & unsupervised learning synergy



More ML/DL Tasks

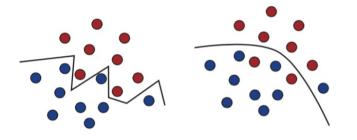
- Structured output
 - Transcription (optical character, speech recognition out put is characters)
 - Machine translation
 - Summarization
- Anomaly detection
 - − flags data as unusual/atypical − i.e. credit card fraud detection.
- Synthesis and sampling
 - generate new examples that are similar to those in the training data.
 - useful for media applications: video games automatically generate textures for landscapes
- Imputation of missing values
 - prediction of the values of the missing entries.
- De-noising

Machine Learning example



- Red and blue dots training set
- Red/Blue labels/classes
- Features: the space in which the training set is embedded (i.e. the (x,y) coordinates for this example)
- Objective: Learn a model (a function) f that based on the position of a sample decides the class of the point.
- Test sample: Examples to evaluate the performance of a learning algorithm separate from the training and not made available in the learning stage

Machine Learning example



• Loss function: function L measures error, or loss, between a predicted and a true label. Let Y/Y' true/predicted labels:

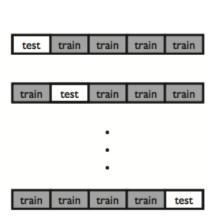
$$L = YxY' \to R_+$$

- Square loss:
$$E = \sum_{i=1}^{k} (y(i) - y'(i))^2$$

- Other loss functions: Hinge, Logistic, Cross entropy...
- Hypothesis set: set of functions mapping features to labels (i.e. points to blue/red)
- Over fitting vs generalization: a function may be consistent (i.e. zero training error) but not generalize well.

Machine Learning example

- Cross-validation: in many cases not enough training data.
 - Split the m data into n subsets(folds) and let θ the model parameters
 - Train the algorithm for *n-1* folds and test on the *n-th*
 - Compute the cross validation error
 - Choose parameters θ that minimize the cv. error



$$\widehat{R}_{\text{CV}}(\boldsymbol{\theta}) = \frac{1}{n} \sum_{i=1}^{n} \frac{1}{m_i} \sum_{j=1}^{m_i} L(h_i(x_{ij}), y_{ij}) .$$
error of h_i on the i th fold

Error Optimization – gradient descent

- Learning & Optimization: Assume $J(\theta)$ the objective error function, θ hypothesis parameters.
- Objective: find θ that minimizes $J(\theta)$:
 - update the parameters in the opposite direction of the gradient of the objective function: $\nabla_{\theta} J(\theta)$ w.r.t. to the parameters
 - Batch gradient descent

$$\theta = \theta - \eta \nabla_{\theta} J(\theta)$$

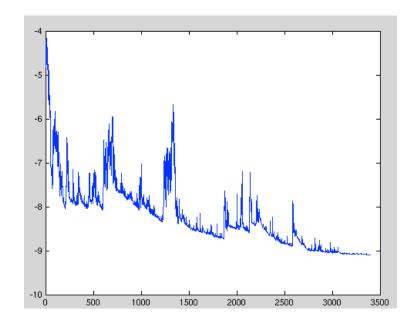
- $-\eta$ the learning rate
- Redundant computations: re-computes gradients for similar examples before each parameter update.

Error Optimization – gradient descent

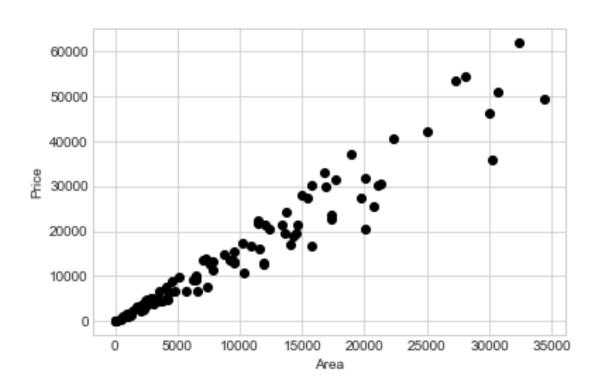
- Stochastic gradient descent: update the parameters for each training data point (x(i), y(i))

$$\theta = \theta - \eta \nabla_{\theta} J(\theta, x(i), y(i))$$

- One update at a time, faster
- High variance fluctuation
- Other optimization methods
 - Expectation Maximization

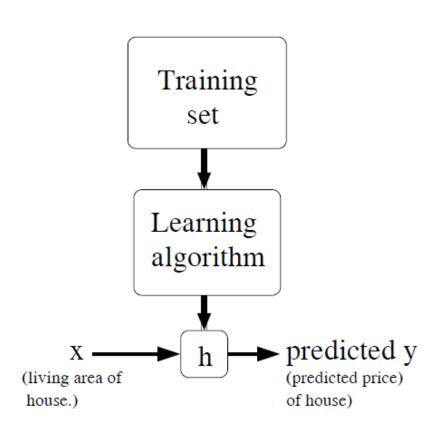


Supervised learning - prediction



• Can we predict the price of a house based on its size (surface in m^2)?

Supervised learning - prediction



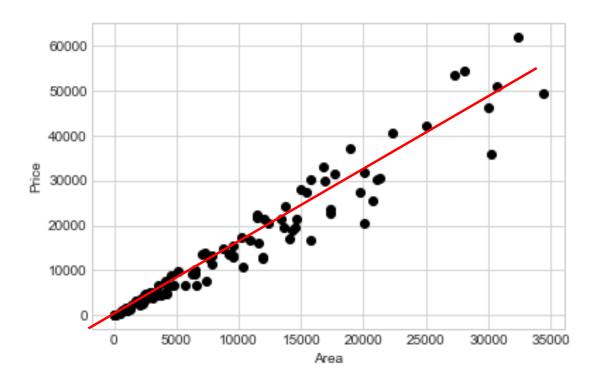
- y continuous value: *prediction*
- y discrete value: classification

Prediction

- x(i): "input" variables (input features)
- y(i): "output" or target variable trying to predict
- pair (x(i), y(i)): training example,
- training set a list of m training examples $\{(x(i), y(i)); i = 1, ..., m\}$.
- X: space of input values, Y: output values.
- The supervised learning problem:
 - given a training set,
 - learn a function $h: X \to Y: h(x)$ "good" predictor for the corresponding value of y h also called *hypothesis*.

Prediction with Regression

• Aims at fitting a line to a set of observations $\{(x_1, y_1), \ldots, (x_N, y_N)\}$, there is a straight line y = ax + b.



Regression

- the individual point error is: y (ax + b)
- thus the error set is: $\{y_1 (ax_1 + b), ...y_n (ax_n + b)\}$
- the total error is: $E(a,b) = \sum_{n=1}^{N} (y_n (ax_n + b))^2$

Least Squares method

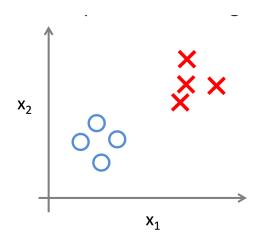
- The objective is to minimize $E(a,b) = \sum_{n=1}^{\infty} (y_n (ax_n + b))^2$
- Thus to find values α , b such that: $\frac{\partial E}{\partial a} = 0$, $\frac{\partial E}{\partial b} = 0$.
- Differentiation leads to:

$$\frac{\partial E}{\partial a} = \sum_{n=1}^{N} 2(y_n - (ax_n + b)) \cdot (-x_n)$$

$$\frac{\partial E}{\partial b} = \sum_{n=1}^{N} 2(y_n - (ax_n + b)) \cdot 1.$$

Supervised Learning - Classification

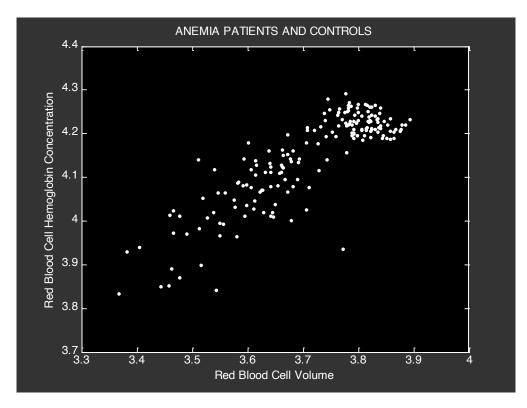
- Class-conditional/probabilistic, based on $p(\underline{x} \mid c_k)$,
 - Naïve Bayes (simple, but often effective in high dimensions)
 - Parametric generative models, e.g., Gaussian (can be effective in low-dimensional problems)
- Discriminative models, focus on locating optimal decision boundaries
 - Linear discriminants, perceptron: simple, sometimes effective
 - Support vector machines: generalization of linear discriminants, can be quite effective, computational complexity is an issue
 - Nearest neighbor: simple, can scale poorly in high dimensions
 - Decision trees: learning splitting of the data that maximize information learning, effective in high dimensions

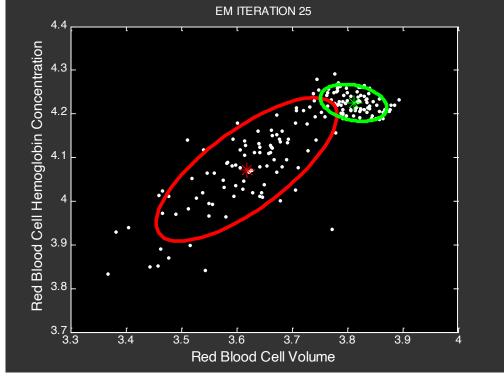


Unsupervised learning

- Learn a "generative" or "descriptive" model,
 - E.g., a model to simulate/generate the data if needed
 - Model underlying processes
- Examples:
 - Density estimation:
 - estimate the joint data distribution $P(x_1, ..., x_p)$
 - Cluster analysis:
 - Find natural groups in the data
 - Dimensionality reduction
 - Learn latent spaces (SVD, PCA,)
 - Word/document embeddings, auto-encoders....

Unsupervised learning - clustering





Unsupervised learning - Pattern Discovery

Unsupervised learning - Pattern Discovery

Machine Learning – quiz...

Of the following examples, which would you address with *unsupervised/supervised* learning?

- 1. Given email labeled as spam/not spam, learn a spam filter.
- 2. Given data of patients diagnosed with cancer, learn to classify new patients for this disease.
- 3. Given a set of news articles found on the web, group them into set of articles about the same story.
- 4. Given a database of customer data, discover market segments and group customers into different market segments.

Machine Learning – quiz...

- Classification or regression?
 - Credit history -> offer a loan?
 - Human face picture -> {kid, adolescent, adult}
 - Human face picture -> age

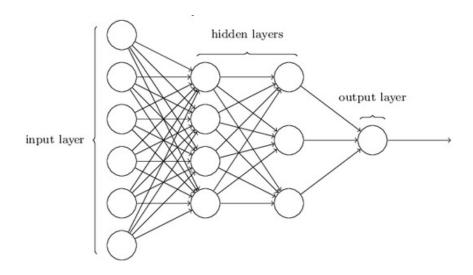
Discrete vs continuous output

More recent ML types of algorithms

- Deep Learning
- Reinforcement learning
 - Target, states, actions rewards, policy
 - Search for optimal policy...
- Adversarial learning
- •

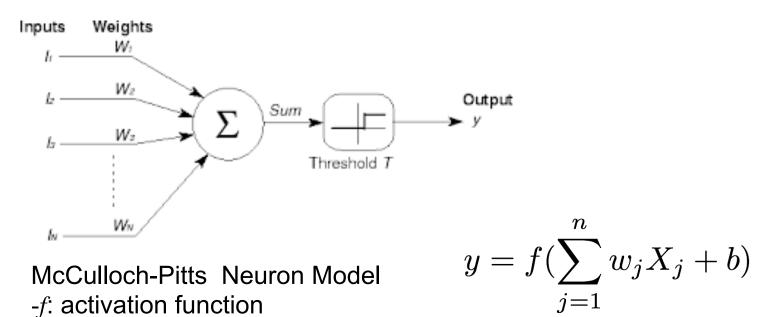
Deep Learning

- Based on perceptron basic learning unit
- Layers of perceptrons learning a complex function y=f(X)



- Learning features/embeddings
- Used for predictions

Neural networks - perceptron



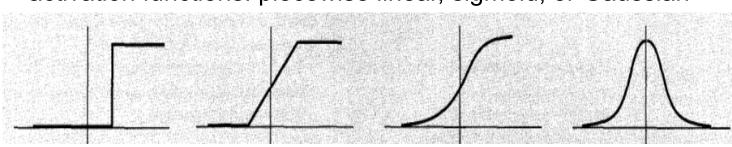
McCulloch-Pitts Neuron Model

-f: activation function

 $-w_i$: weight of the *j*-th input X_j

-b : bias

- activation functions: piecewise linear, sigmoid, or Gaussian



Deep Learning

Dominant in recent years

Different architectures – non exhaustive

- Multilayer perceptrons (MLPs)
- Convolutional Neural Networks (CNNs)
- Recurrent Neural Networks (RNNs) for sequential data
 - GRUs
 - LSTMs
- Attention based Architectures
 - Self Attention, Transformer (Bert), ...
- Autoencoders
- Graph Neural Networks