10-Day Placement Prep Roadmap: DBMS & OS

This roadmap is designed to guide you through the complete video syllabus for Database Management Systems (DBMS) and Operating Systems (OS) from Knowledge Gate in 10 days, with remarks focused on placement preparation.

Part 1: Database Management Systems (DBMS) - 5 Days

Day 1: DBMS - Foundations & Data Modeling

■ Topic	Timestamp	Recommen ded Study Time	✓ Covered in Video?	Placement Importance	Importance w.r.t Placements
Chapter 1: Basics	02:20	1 Hour	Yes	****	Essential foundation. Interviewers test your core understandin g with questions on File System vs DBMS and Data Independenc e.
Chapter 2: ER Diagram	21:56	2.5 Hours	Yes	****	Crucial for database design rounds. You'll be asked to design schemas for systems like Zomato or BookMySho w. Converting ER to tables is a must-know.

Day 2: DBMS - Relational Model & Normalization Theory

■ Topic	Timestamp	Recommen ded Study Time	Covered in Video?	Placement Importance	Importance w.r.t Placements
Chapter 3: RDBMS & FD	50:08	3.5 Hours	Yes	****	The absolute heart of RDBMS. Expect direct questions on finding candidate keys from a set of FDs. This is a very common online assessment question.

Day 3: DBMS - Normalization in Practice

Topic	Timestamp	Recommen ded Study Time	✓ Covered in Video?	Placement Importance	Importance w.r.t Placements
Chapter 4: Normalizati on	1:38:28	3.5 Hours	Yes	****	The single most important and frequently tested topic in DBMS interviews. You must be able to normalize a table to BCNF and explain why.

Day 4: DBMS - Querying & Indexing

■ Topic	Timestamp	Recommen ded Study Time	✓ Covered in Video?	Placement Importance	Importance w.r.t Placements
Chapter 5: Indexing	2:19:32	1.5 Hours	Yes	****	Vital for any performance or optimization discussion. 'How do you speed up a slow query?' The answer almost always involves indexing. B+ trees are key.
Chapter 6: Relational Algebra	2:49:08	1 Hour	Yes	***	Provides the theoretical base for SQL. Helps in understandin g how complex queries are processed internally. Less direct questions, but builds strong concepts.
Chapter 7: SQL (Part 1)	3:14:00	1.5 Hours	Yes	****	Mandatory for every single software engineering

FULL).

Day 5: DBMS - Advanced SQL & Transactions

Topic	Timestamp	Recommen ded Study Time	✓ Covered in Video?	Placement Importance	Importance w.r.t Placements
Chapter 7: SQL (Part 2)	3:14:00	1 Hour	Yes	****	Advanced SQL (GROUP BY, HAVING, subqueries) is what differentiates candidates. Expect complex query-writin g problems to test your problem-sol ving.
Chapter 8: Relational Calculus	4:07:54	0.5 Hours	Yes	***	Low placement importance. Can be skipped if short on time, but gives a complete theoretical picture.

Chapter 9: Transaction	4:22:28	2 Hours	Yes	****	Extremely important for system design and backend roles. ACID properties are a guaranteed question. Be ready to explain them with real-world examples.
Chapter 10: Recovery & Concurrenc y	5:01:02	1.5 Hours	Yes	****	Important for understandin g database reliability. Locking protocols, especially 2PL, are frequently discussed in the context of handling multiple simultaneous transactions.

Part 2: Operating Systems (OS) - 5 Days

Day 6: OS - Introduction & Core Concepts

Topic	Timestamp	Recommen ded Study Time	✓ Covered in Video?	Placement Importance	Importance w.r.t Placements
Chapter 1: Introductio n	02:42	1.5 Hours	Yes	****	Builds the context. Questions on the

					difference between multiprogra mming, multitasking, and multiprocess ing are very common to check fundamental clarity.
Chapter 2: OS Structure	34:20	1 Hour	Yes	****	Important for understandin g the user-kernel interaction. Monolithic vs. Microkernel is a classic interview debate question.
Chapter 3: Process Basics	52:20	1 Hour	Yes	****	Core OS concepts. Interviewers will definitely ask about the Process Control Block (PCB) and the process state transition diagram. Context switching is a hot topic.

Day 7: OS - CPU Scheduling

■ Topic	Timestamp	Recommen ded Study Time	✓ Covered in Video?	Placement Importance	Importance w.r.t Placements
Chapter 4: CPU Scheduling	1:09:58	4 Hours	Yes	****	Guaranteed placement topic. Expect numerical problems in online tests and interviews to calculate Turnaround Time and Waiting Time for various algorithms.

Day 8: OS - Synchronization & Concurrency

Topic	Timestamp	Recommen ded Study	✓ Covered in Video?	Placement Importance	Importance w.r.t Placements
Chapter 5: Synchroniza tion	1:53:41	1.5 Hours	Yes	****	A critical topic for any role involving multithreadin g or backend systems. You must be able to explain race conditions, critical sections, and mutual exclusion.
Chapter 6: Semaphore s	2:21:00	2.5 Hours	Yes	****	The most common tool for

|--|

Day 9: OS - Deadlocks & Memory Management

Topic	Timestamp	Recommen ded Study Time	✓ Covered in Video?	Placement Importance	Importance w.r.t Placements
Chapter 7: Deadlock	3:04:37	2 Hours	Yes	****	A very important OS topic. You must know the four necessary conditions for a deadlock. Banker's algorithm is a common subject for numerical problems.
Chapter 8: Threads	3:49:39	0.5 Hours	Yes	****	Process vs. Thread and User-level vs.

					Kernel-level threads are among the most frequently asked OS questions. Essential knowledge.
Chapter 9: Memory Managemen t	4:01:18	2 Hours	Yes	****	Paging and Segmentatio n are fundamental. Expect questions on internal vs. external fragmentatio n. The concept of a page table is crucial.

Day 10: OS - Virtual Memory & File Systems

■ Topic	Timestamp	Recommen ded Study Time	✓ Covered in Video?	Placement Importance	Importance w.r.t Placements
Chapter 10: Virtual Memory	5:06:23	1.5 Hours	Yes	****	A core concept for modern OS. Demand Paging and Page Replacement Algorithms (LRU, FIFO) are very important. Expect numericals on page

					faults.
Chapter 11: Disk Managemen t	5:28:22	1 Hour	Yes	****	Lower placement importance compared to other topics. Disk scheduling algorithms might be asked in written tests, but are less common in interviews.
Chapter 12: File System	6:01:15	1.5 Hours	Yes	***	Important for data storage concepts. File allocation methods (Contiguous, Linked, Indexed) and their trade-offs are good to know for system design discussions.
Inodes	-	-	No	***	Not in the video but highly relevant for placements, especially for Linux/Unix based questions. Understand what an inode is and

		what it stores.