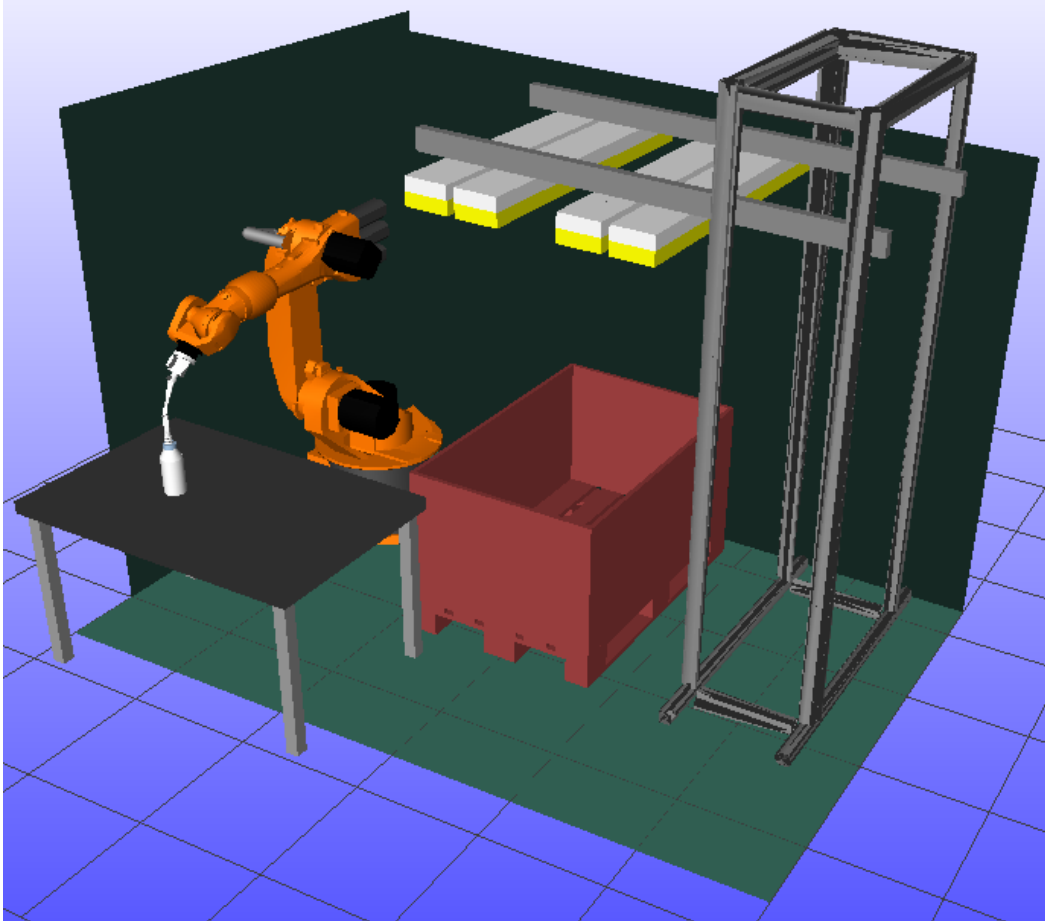


Mandatory Exercise 2 and LUA

Pathplanning

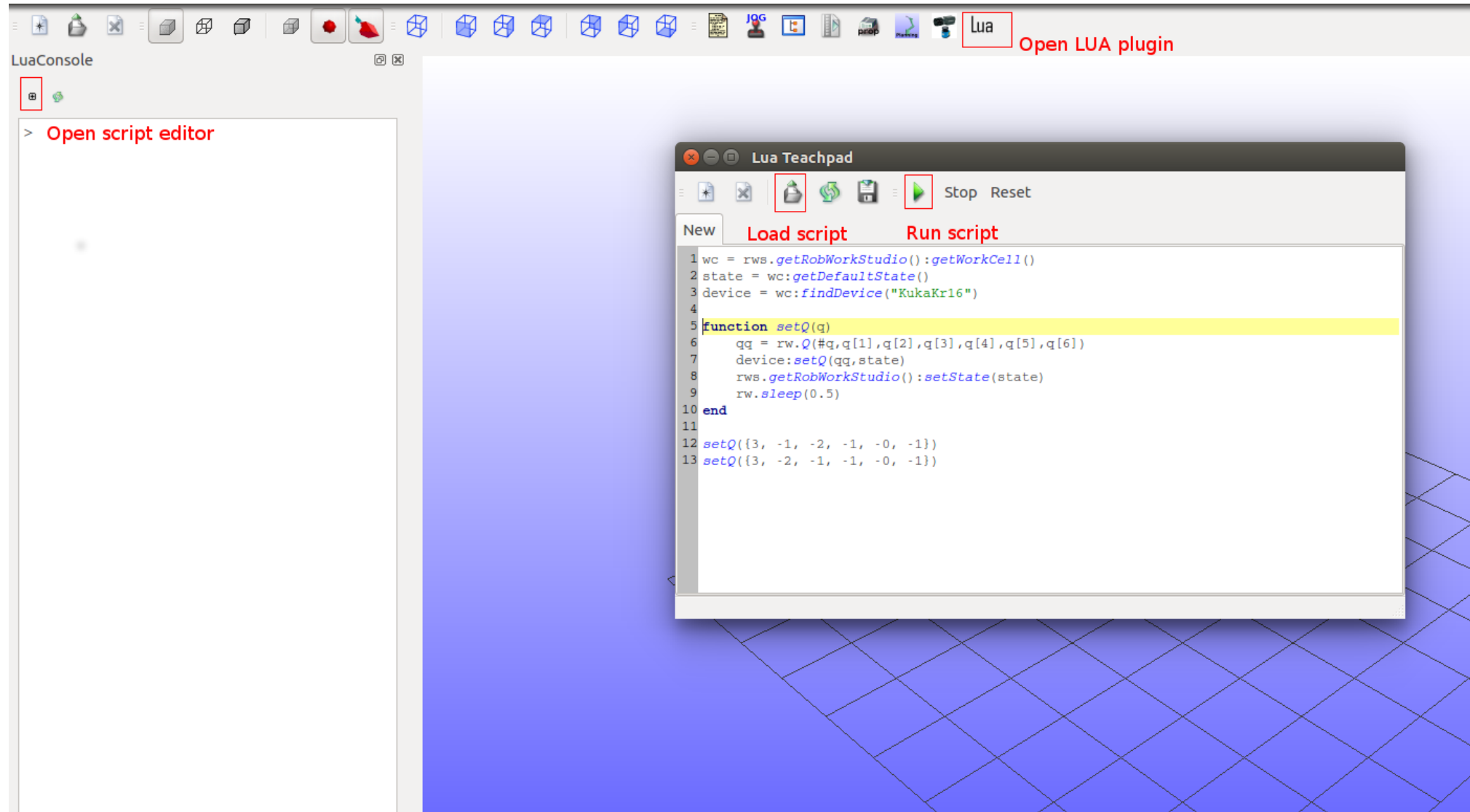


- To solve the exercise:
 - Make path planning and calculate statistics
 - Extend the *pathplanning.cpp* file
 - Use the workcell *Kr16WallWorkCell*.
 - Create a function which exports the configuration path (QPath) to LUA
 - Run the LUA script in RobWorkStudio to visualize the path

LUA

- LUA is a scripting language used in RobWorkStudio to visualize movement
- You can attach objects to robot frames.
- Kinematic movements (discrete path)

Using LUA



Basic Script

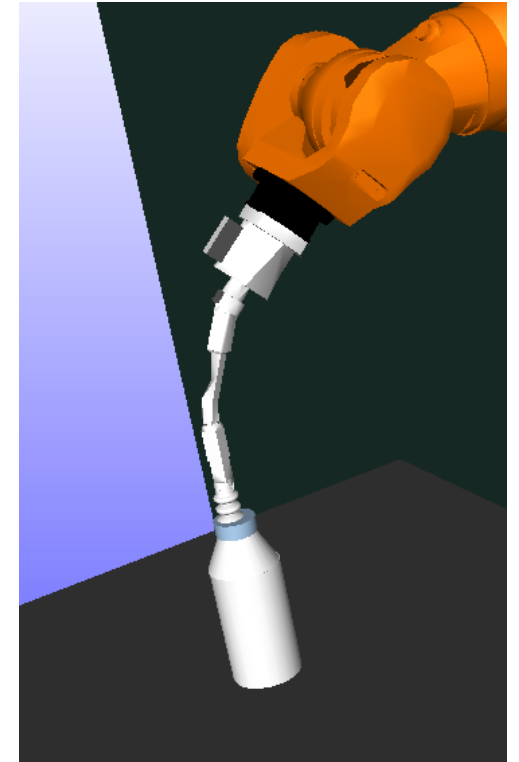
- `wc = rws.getRobWorkStudio():getWorkCell()`
`state = wc.getDefaultState()`
`device = wc.findDevice("KukaKr16")`

```
function setQ(q)
    qq = rw.Q(#q,q[1],q[2],q[3],q[4],q[5],q[6])
    device:setQ(qq,state)
    rws.getRobWorkStudio():setState(state)
    rw.sleep(0.5)
end
```

```
setQ({3, -1, -2, -1, -0, -1})
setQ({3, -2, -1, -1, -0, -1})
```

Grasping the Bottle

- Grasping the Bottle in CPP and LUA:
 - See *Kinematics::gripFrame()* in API
 - Remember to set the *state* (*rw::kinematics::state*)
- Remember
 - The *PlannerConstraint* needs to be constructed with a *state*.
 - If you change the state after you construct the *PlannerConstraint*, it needs to be reconstructed along with the *QToQPlanner*.



Repeatability of results

- The RRT planner is probabilistic (uses a random generator)
- In order to get different results each time set the seed with:
 - `rw::math::Math::seed()`, which uses the current date, or
 - `rw::math::Math::seed(int)`, which uses the int as a seed
- The seed should be set at the start of the program