

# **Applications of Maximum Flows and Minimum Cuts**

# **SURVEY DESIGN**

# SURVEY DESIGN

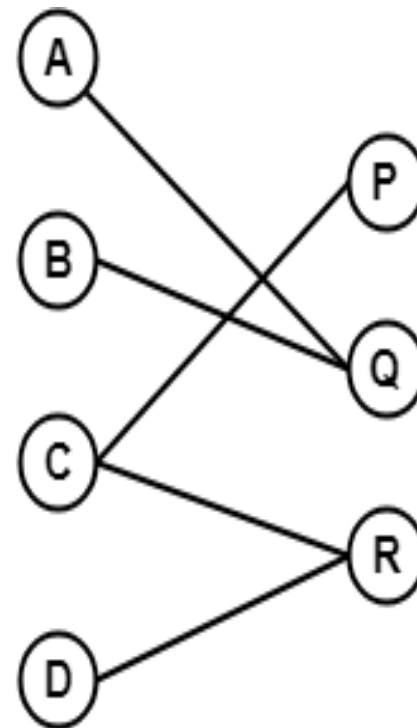
- **The Problem**
- Consider a company that sells  $k$  products and has a database containing the purchase histories of a large number of customers.
- The company wishes to conduct a survey, sending customized questionnaires to a particular group of  $n$  of its customers, to try determining which products people like overall.

# SURVEY DESIGN

- **Guidelines for Survey Design**
- Each customer will receive questions about a certain subset of the products.
- A customer can only be asked about products that he or she has purchased.
- To make each questionnaire informative, but not too long so as to discourage participation, each customer  $i$  should be asked about a number of products between  $c_i$  and  $c_i'$ .
- Finally, to collect sufficient data about each product, there must be between  $p_j$  and  $p_j'$  distinct customers asked about each product  $j$ .

# SURVEY DESIGN

- The input to the survey problem consists of a **bipartite graph G** whose nodes are the customers and the products.
- There is an edge between customer  $i$  and product  $j$ , if he or she has ever purchased product  $j$ .



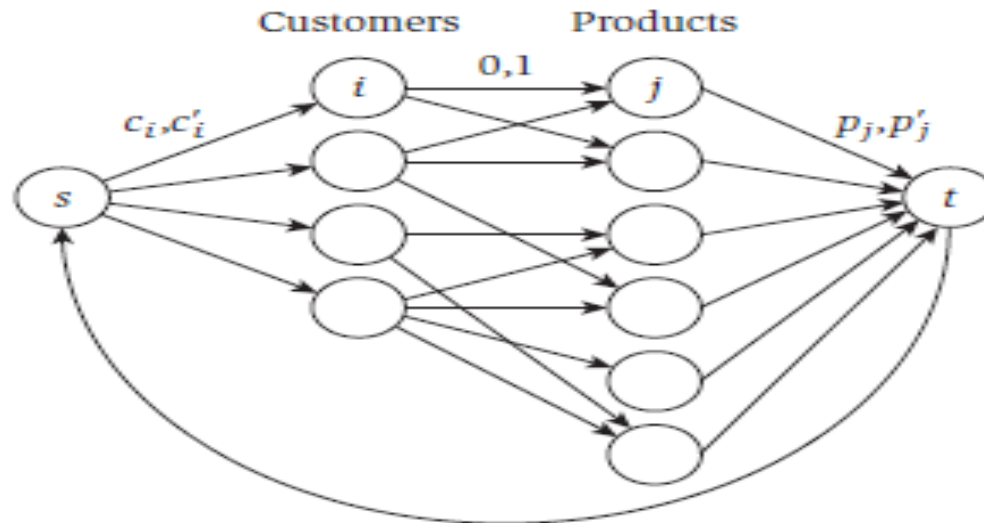
**Bipartite Graph**

# SURVEY DESIGN

- For each customer  $i = 1 \dots n$ , we have limits  $c_i \leq c_i'$  on the number of products he or she can be asked about.
- For each product  $j = 1 \dots k$  we have limits  $p_j \leq p_j'$  on the number of distinct customers that have to be asked it.
- The problem is to decide if there is a way to design a questionnaire for each customer so as to satisfy all these conditions.

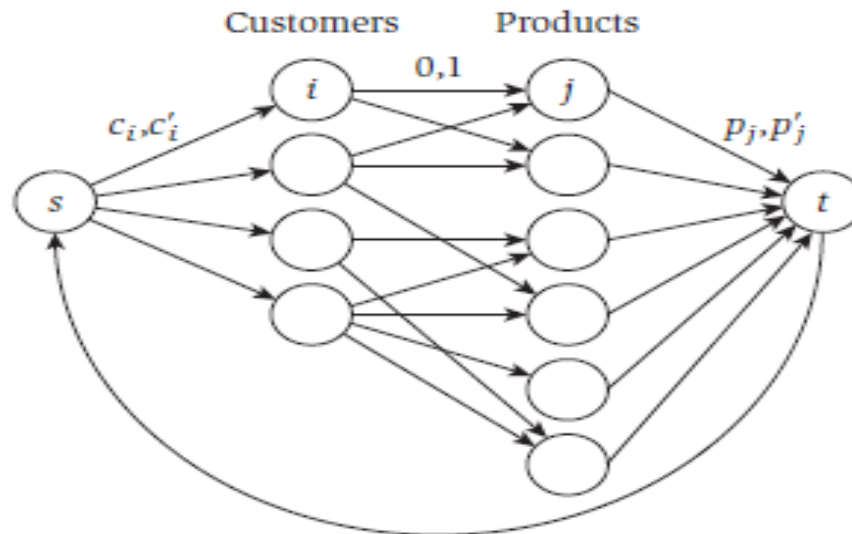
# DESIGNING THE ALGORITHM

- To obtain the graph  $G'$  from  $G$ , we orient the edges of  $G$  from customers to products, add nodes  $s$  and  $t$  with edges  $(s, i)$  for each customer  $i = 1, \dots, n$ , edges  $(j, t)$  for each product  $j = 1, \dots, k$ , and an edge  $(t, s)$ .



# DESIGNING THE ALGORITHM

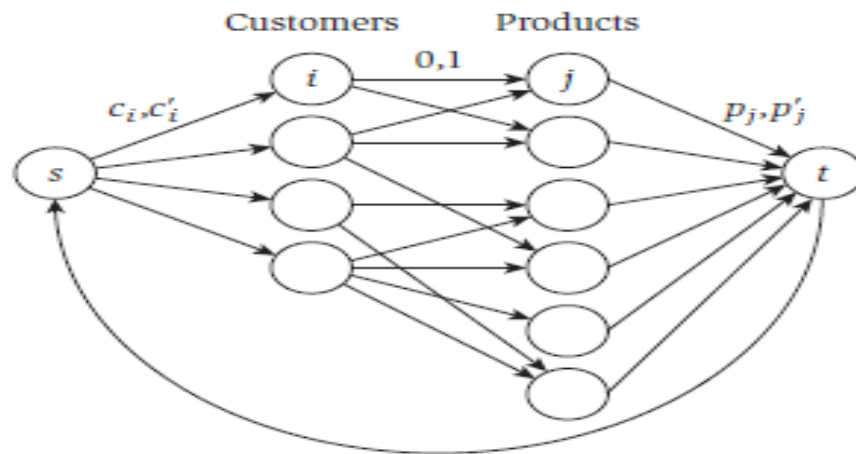
- The flow on the edge  $(s, i)$  is the number of products included on the questionnaire for customer  $i$ , so this edge will have a capacity of  $c_i'$  and a lower bound of  $c_i$ .
- The flow on the edge  $(j, t)$  will correspond to the number of customers who were asked about product  $j$ , so this edge will have a capacity of  $p_j'$  and a lower bound of  $p_j$ .





# DESIGNING THE ALGORITHM

- Each edge  $(i, j)$  going from a customer to a product he or she bought has capacity 1, and 0 as the lower bound.
- The flow carried by the edge  $(t, s)$  corresponds to the overall number of questions asked.
- We can give this edge a capacity of  $\sum_i c_i$  and a lower bound of  $\sum_i c_i$ .



# ANALYZING THE ALGORITHM

- The graph  $G'$  with 0 demand, and the capacities and lower bounds given, has a feasible circulation if and only if there is a feasible way to design the survey.
- **Proof:** The edge  $(i, j)$  will carry 1 unit of flow if customer “i” is asked about product “j” in the survey, and will carry no flow otherwise.
- The flow on the edges  $(s, i)$  is the number of questions asked from customer “i”.
- The flow on the edge  $(j, t)$  is the number of customers who were asked about product “j”.

# ANALYZING THE ALGORITHM

- Finally, the flow on edge  $(t, s)$  is the overall number of questions asked.
- This flow satisfies the 0 demand, that is, there is flow conservation at every node.
- If the survey satisfies the rules, then the corresponding flow satisfies the capacities and lower bounds.
- Customer “ $i$ ” will be surveyed about product “ $j$ ” if and only if the edge  $(i, j)$  carries a unit of flow.

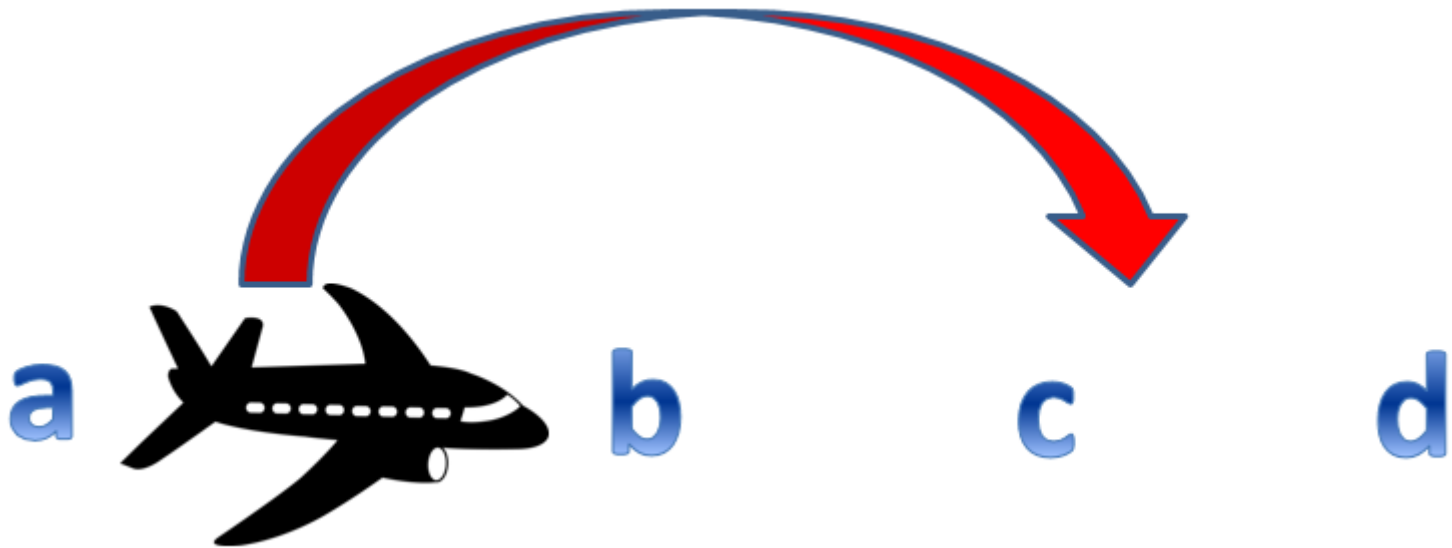
# **AIRLINE SCHEDULING**

# THE PROBLEM

- Suppose you're in charge of managing a fleet of airplanes and you'd like to create a flight schedule for them.
- (1) Boston (depart 6 A.M.) – Washington DC (arrive 7 A.M.)
- (2) Philadelphia (depart 7 A.M.) – Pittsburgh (arrive 8 A.M.)
- (3) Washington DC (depart 8 A.M.) – Los Angeles (arrive 11 A.M.)
- (4) Philadelphia (depart 11 A.M.) – San Francisco (arrive 2 P.M.)
- (5) San Francisco (depart 2:15 P.M.) – Seattle (arrive 3:15 P.M.)
- (6) Las Vegas (depart 5 P.M.) – Seattle (arrive 6 P.M.)

# THE PROBLEM

- Is it possible to use a single plane for a flight segment  $i$ , and then later for a flight segment  $j$ ?



# Airline Scheduling

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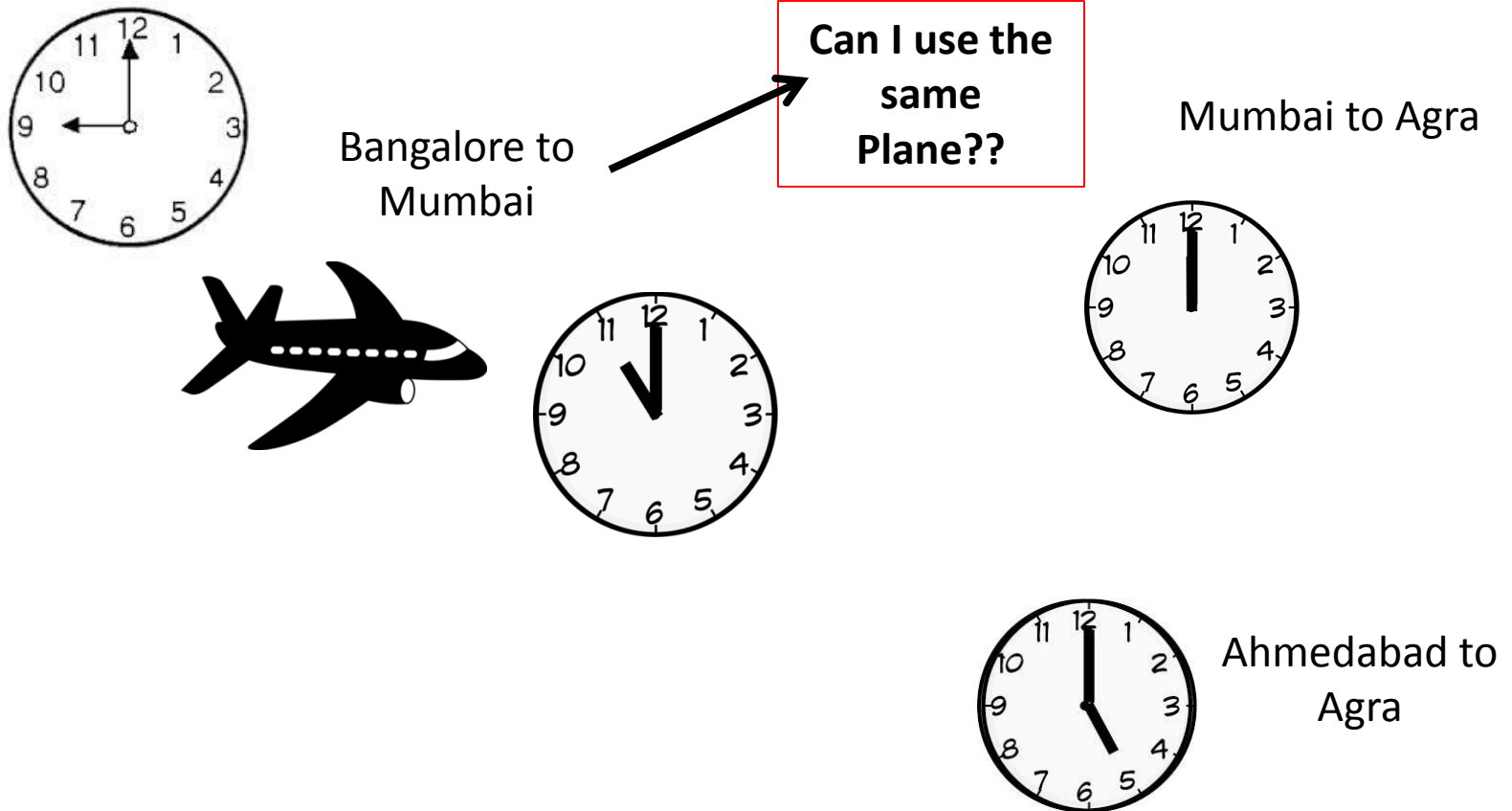
**YES**

- (a) the destination of  $i$  is the same as the origin of  $j$ , and there's enough time to perform maintenance on the plane in between;

or

- (b) you can add a flight segment in between that gets the plane from the destination of  $i$  to the origin of  $j$  with adequate time in between.

# Airline Scheduling





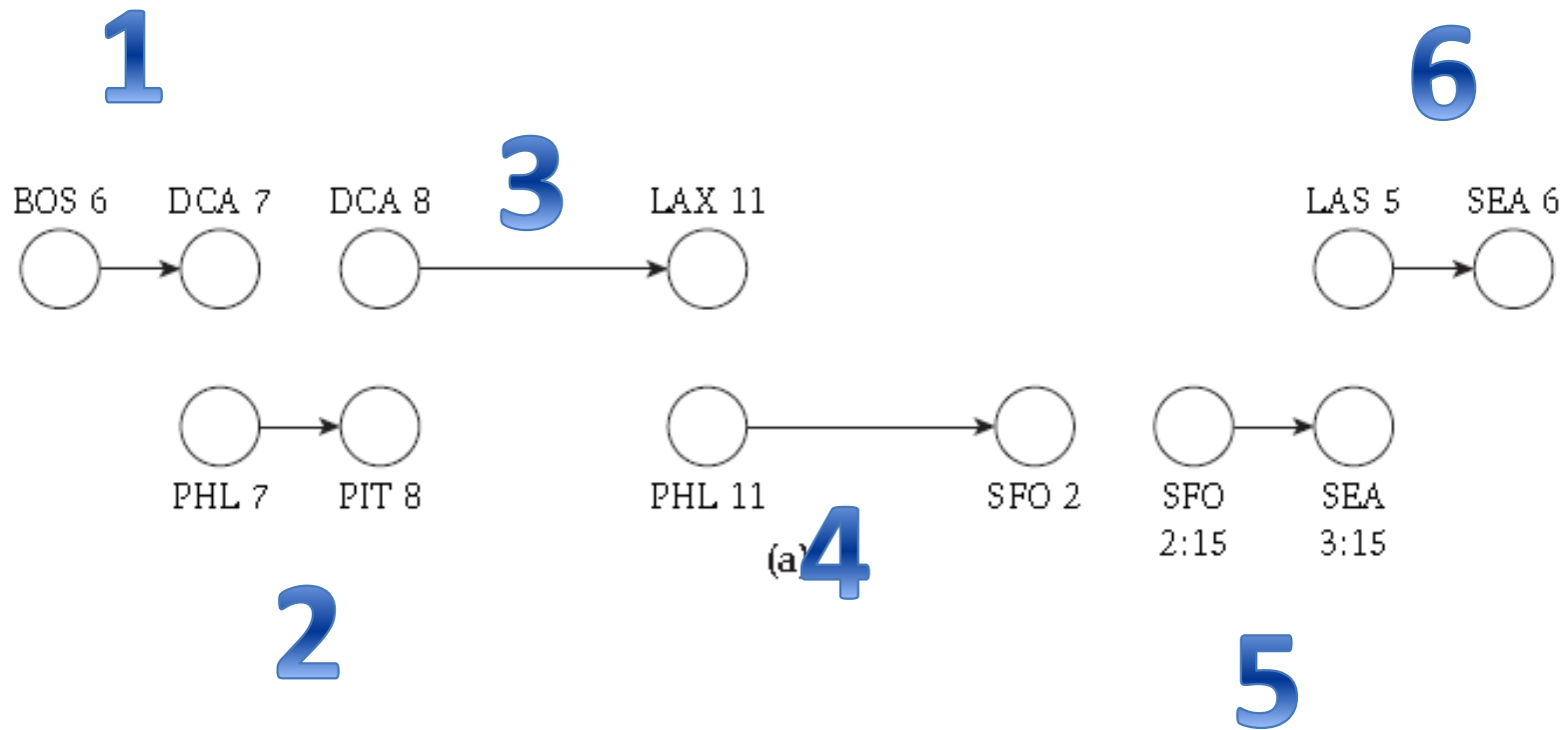
# Airline Scheduling

- Is it possible to use a single plane for a flight segment  $i$ , and then later for a flight segment  $j$ ?

**YES**

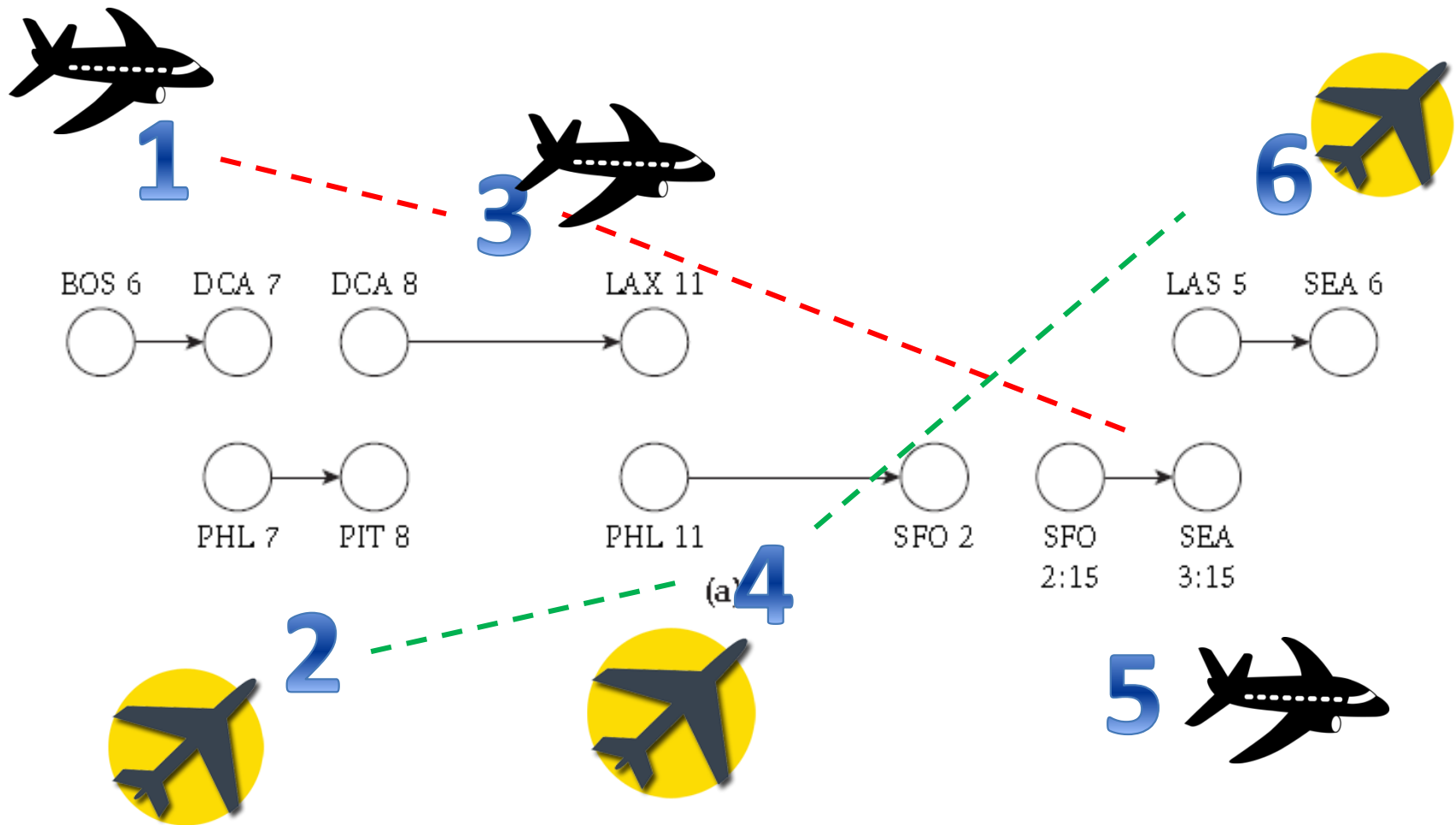
- **Goal:** Optimal number of planes needed for the given flight segments.

# Airline Scheduling - Example



How many planes are needed to satisfy this fleet segment?

# Airline Scheduling - Example



How many planes are needed to satisfy this fleet segment?

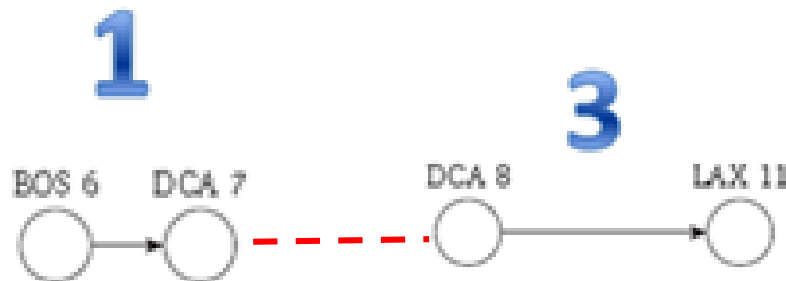
# Designing the Algorithm

- We will have an edge for each flight, and upper and lower capacity bounds of 1 on these edges to require that exactly one unit of flow crosses this edge.
- In other words, each flight must be served by one of the planes.

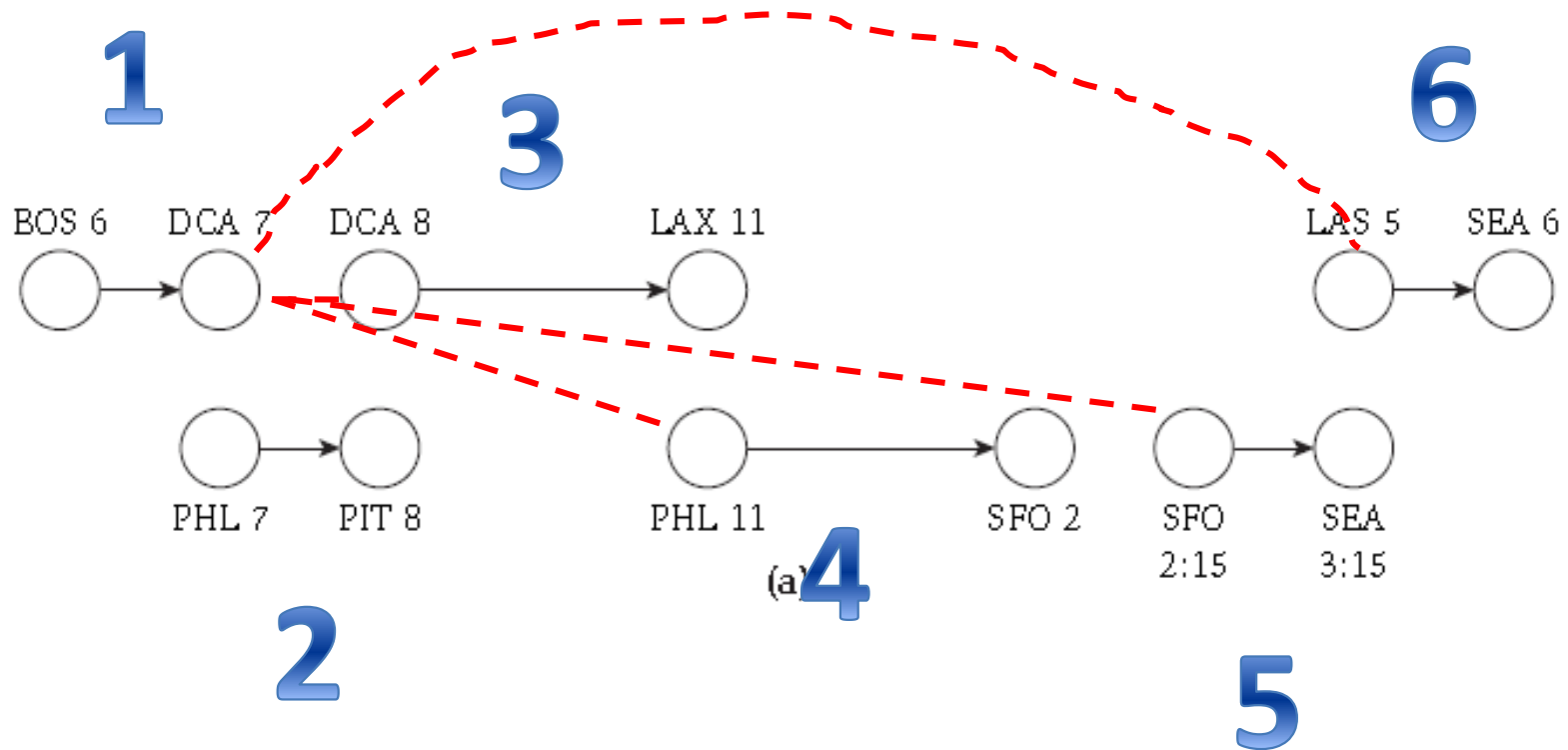
# Designing the Algorithm

- If  $(u_i, v_i)$  is the edge representing flight  $i$ , and  $(u_j, v_j)$  is the edge representing flight  $j$ , and flight  $j$  is reachable from flight  $i$ , then we will have an edge from  $v_i$  to  $u_j$  with capacity 1.

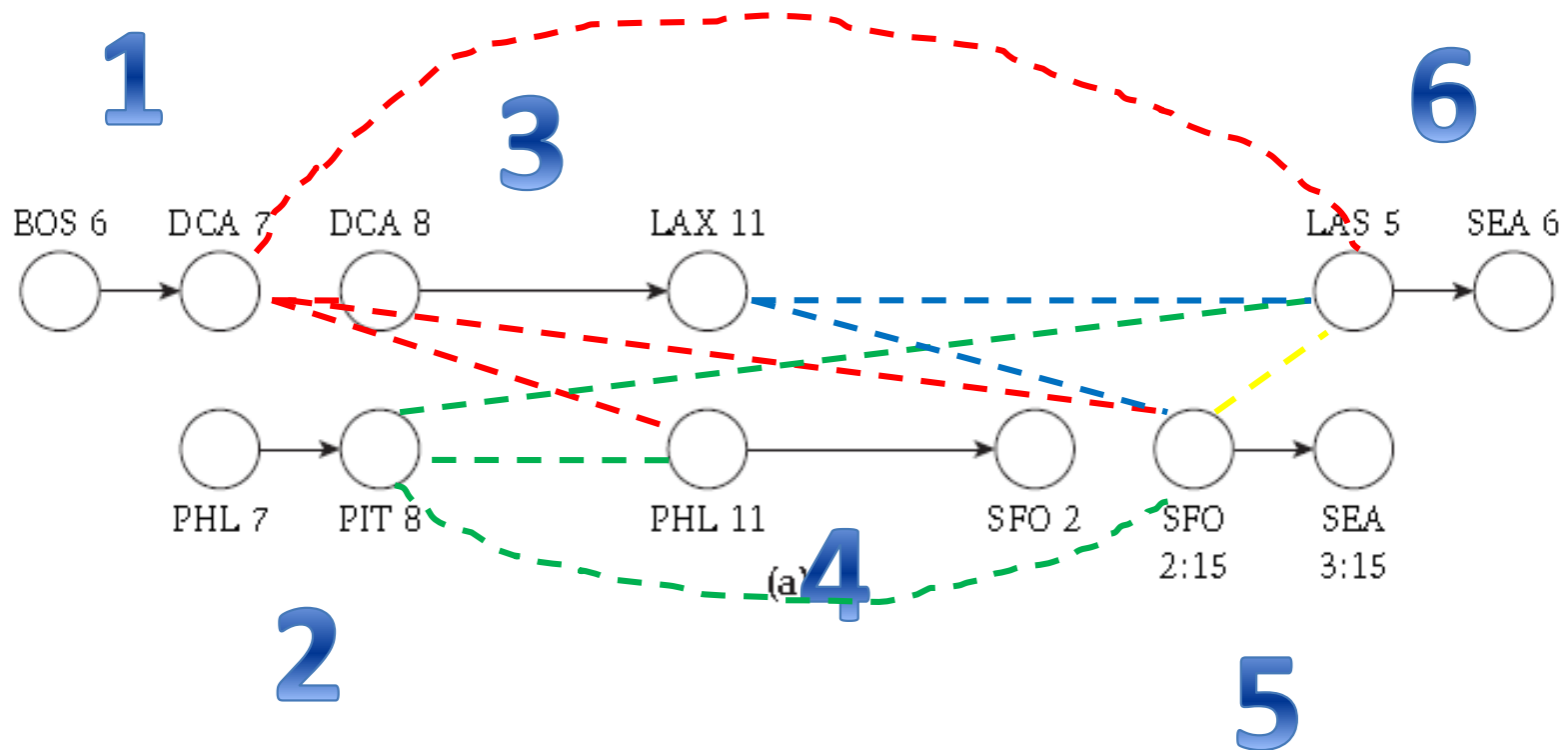
$u_i$  —  $v_i$  - - -  $u_j$  —  $v_j$



# Designing the Algorithm

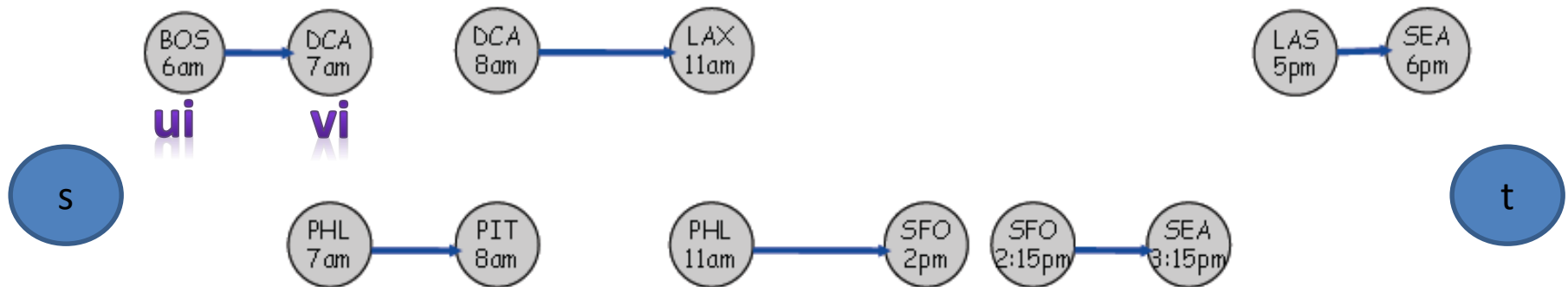


# Designing the Algorithm - Example



# Designing the Algorithm

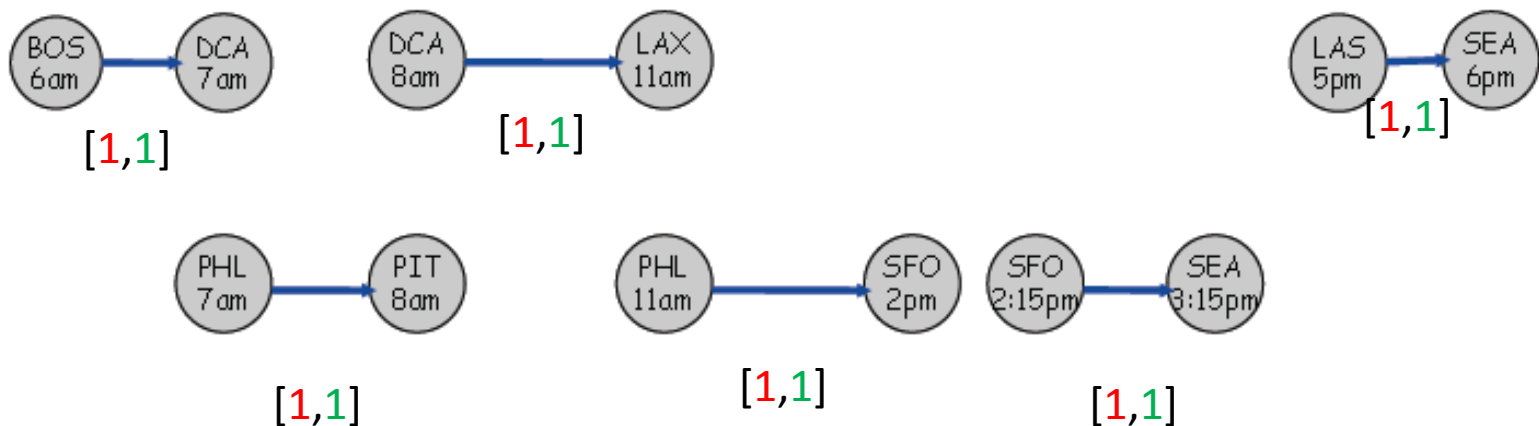
- The node set of the underlying graph  $G$  is defined as follows.
  - For each flight  $i$ , the graph  $G$  will have the **two nodes  $u_i$  and  $v_i$** .
  - $G$  will also have a **distinct source node  $s$  and sink node  $t$** .





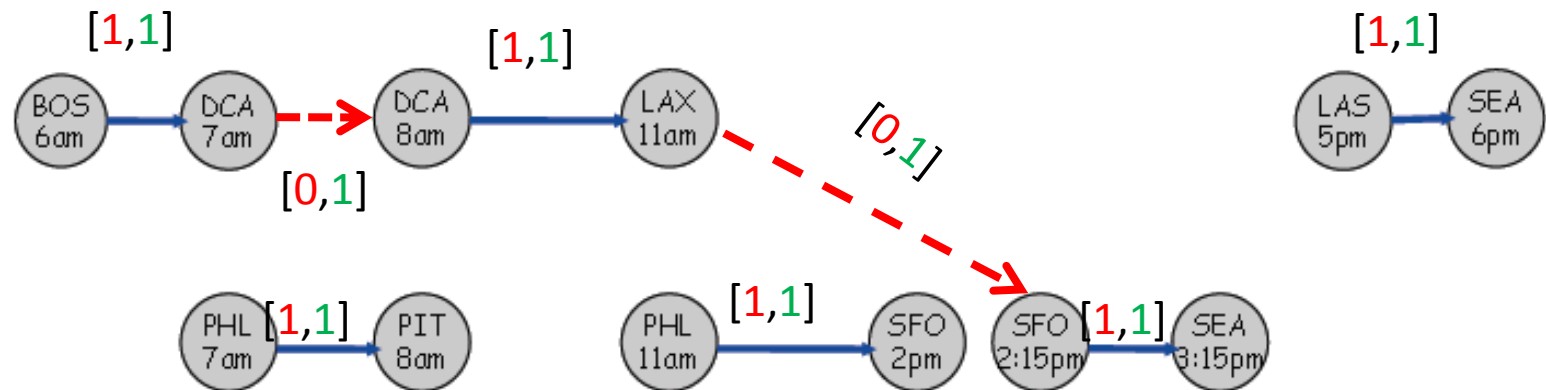
# Designing the Algorithm

- The edge set of  $G$  is defined as follows.
  - For each  $i$ , **there is an edge**  $(u_i, v_i)$  with a **lower bound** of 1 and a **capacity** of 1. (Each flight on the list must be served.)



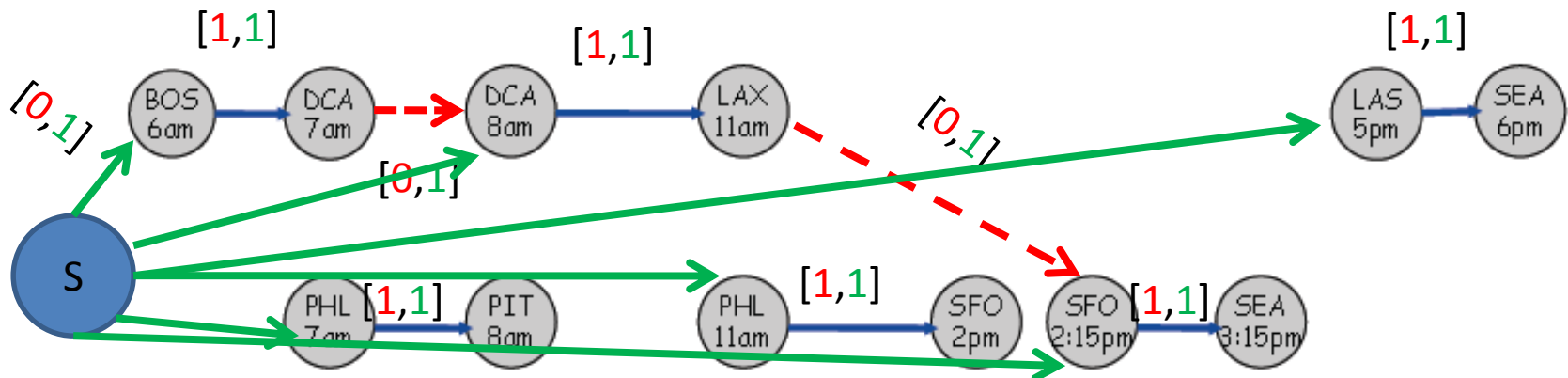
# Designing the Algorithm

- The edge set of  $G$  is defined as follows.
  - For each  $i$  and  $j$  so that **flight  $j$  is reachable from flight  $i$** , there is an edge  $(v_i, u_j)$  with a **lower bound** of 0 and a **capacity** of 1. (The same plane can perform flights  $i$  and  $j$ .)



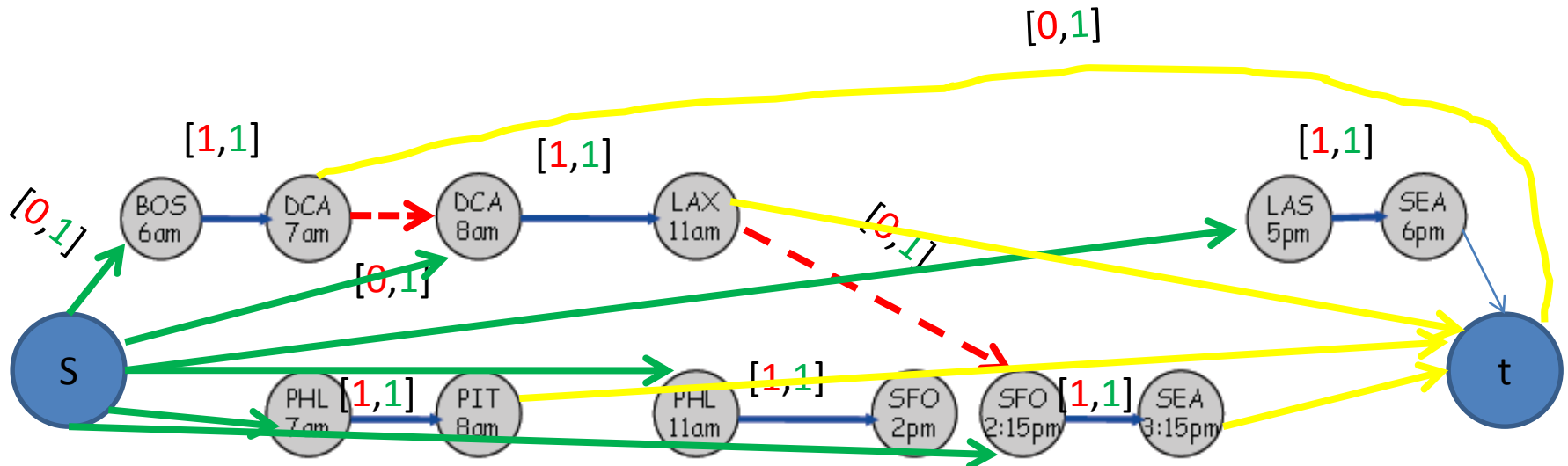
# Designing the Algorithm

- The edge set of  $G$  is defined as follows.
  - For each  $i$ , there is an **edge**  $(s, u_i)$  with a lower bound of 0 and a capacity of 1. (Any plane can begin the day with flight  $i$ .)



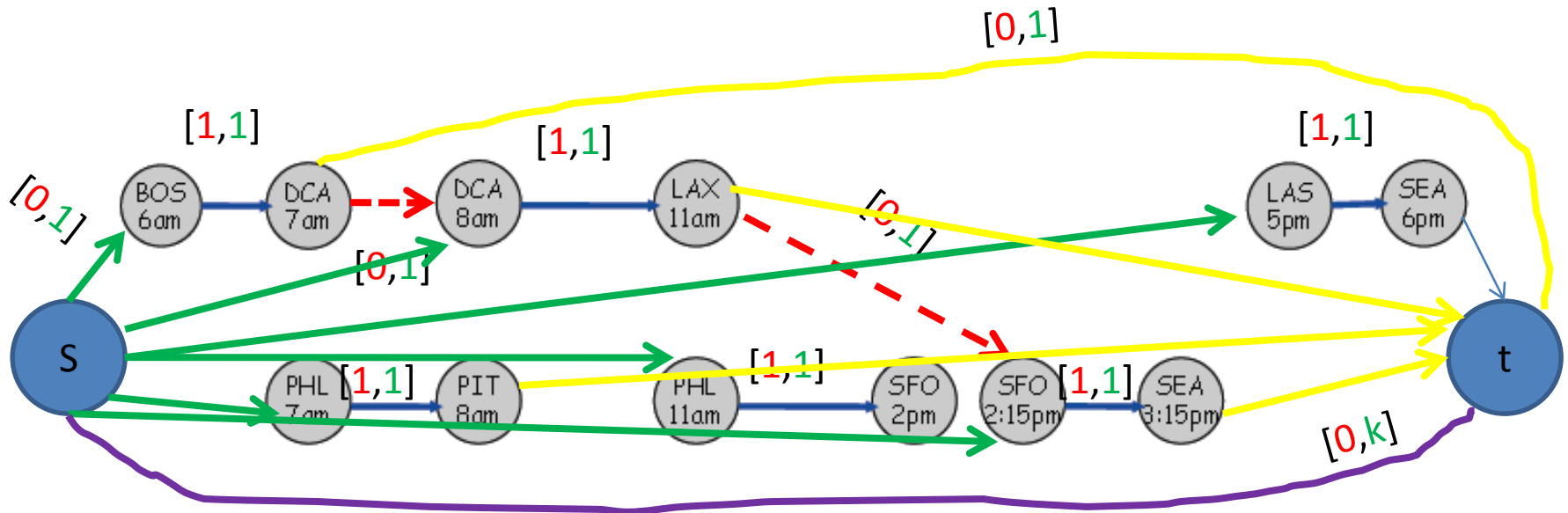
# Designing the Algorithm

- The edge set of  $G$  is defined as follows.
  - For each  $j$ , there is an **edge**  $(v_j, t)$  with a lower bound of 0 and a capacity of 1. (Any plane can end the day with flight  $j$ .)



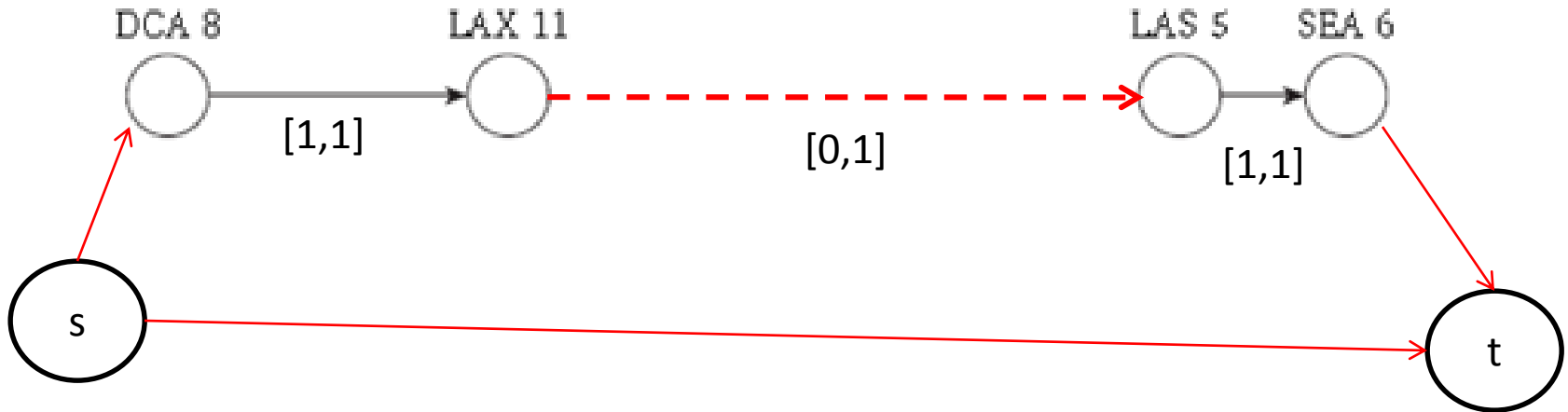
# Designing the Algorithm

- The edge set of  $G$  is defined as follows.
  - There is an **edge**  $(s, t)$  with lower bound 0 and capacity  $k$ . (If we have extra planes, we don't need to use them for any of the flights.)



# Analysis

*There is a way to perform all flights using at most  $k$  planes if and only if there is a feasible circulation in the network  $G$ .*

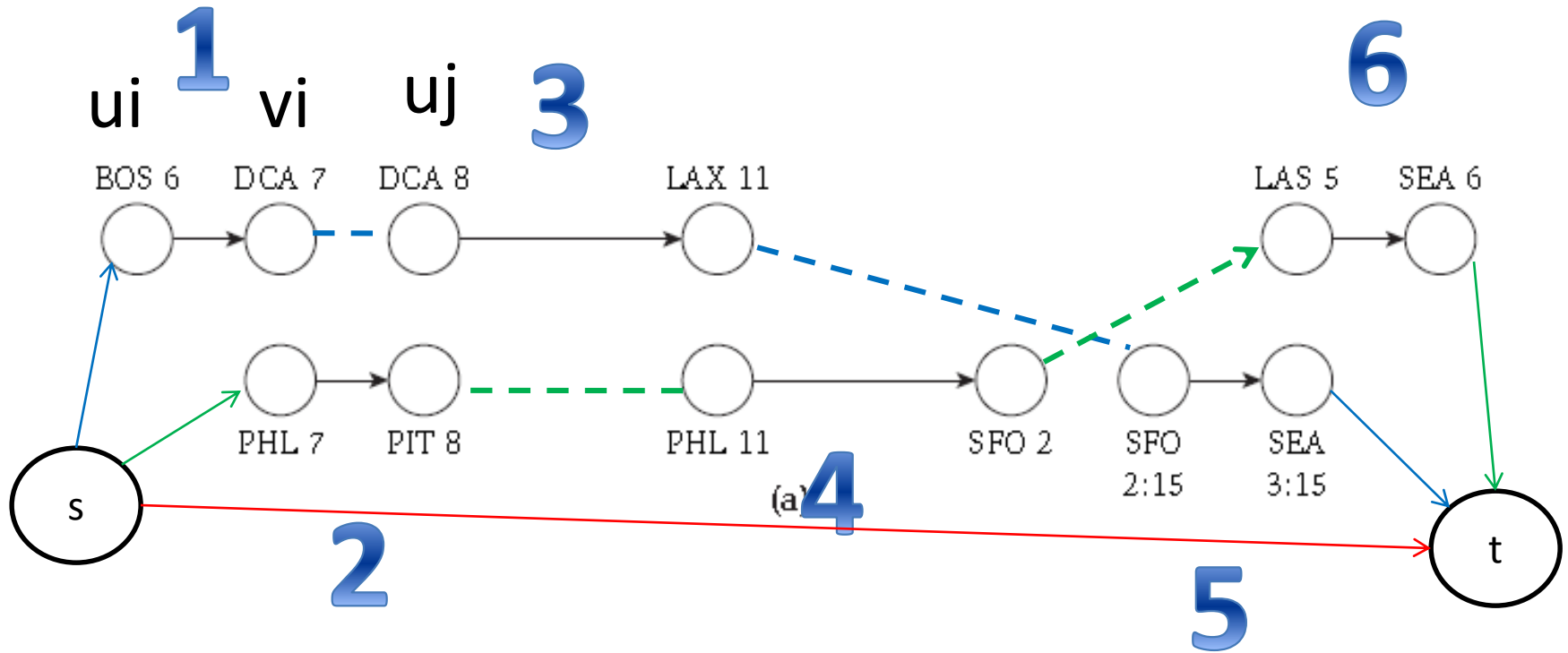


**Feasible circulation means supply is equal to the demand**

# Proof

- Consider a feasible circulation in the network  $G$ .
- Suppose that  $k'$  units of flow are sent on edges other than  $(s, t)$ . Since all other edges have a capacity bound of 1, and the circulation is integer-valued, each such edge that carries flow has exactly one unit of flow on it.
- This flow can be converted to collection of paths.

# Proof





# Proof

- Consider an edge  $(s, u_i)$  that carries one unit of flow. It follows by conservation that  $(u_i, v_i)$  carries one unit of flow, and that there is a unique edge out of  $v_i$  that carries one unit of flow.
- If we continue in this way, we construct a path  $P$  from  $s$  to  $t$ , so that each edge on this path carries one unit of flow.

# Proof

- We can apply this construction to each edge of the form  $(s, u_j)$  carrying one unit of flow; in this way, we produce  $k'$  paths from  $s$  to  $t$ , each consisting of edges that carry one unit of flow.
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- Now, for each path  $P$  we create in this way, we can assign a single plane to perform all the flights contained in this path.

**THANK YOU**