3

LPP in which Constraints may also have \geq and = signs after insuring that all be \geq 0 are considered in this concept. In such cases basis matrix Can't be obtained as an identity matrix in the starting Simplex table, therefore we introduce a new type of variable Called the whiticial Variable (no physical meaning). To solve such LPP there are two methods.

10 The Big M method 10 method of penaltics.

1 The Big M mottod

- 1 Express the given problem in the std From.
- O Add non we artificial variables to the lift side of Each of the Evention Corresponding to the Contraints of the type = or =
- However sach addition of these artificial variables causes tool voilabor of the Corresponding Embraints. Therefore we would like to get vid of these variables and would not allow them to appear in the Final Solution. This is achieved by assigning a very large penalty (-M for maximization and M for minimisation) in the objective Junding
 - 3) Solve the modified LPP by Simplex method, Until any one of the the 3 cases may arise

 (i) If no artificial variable appear in the basis and the optimality Conditions are satisfied, then the current solution is an optimal basic feasible solution.

- (ii) If atleast one artificial variable in the basis at zero level and the optimality condition is satisfied then the current Solution is an optimal basic Jeasible solution.
- at the level and the optimality condition satisfied, then the original solution has no Jeasible Solution. The Solution Satisfies the constraints but does not optimise the objective Junction. Since it contains a very large penalty m and is called pseudo optimal solution.

Note: while applying Simplex method whenever an artificial Variable happens to leave the basis we drop that profiticial Variable and omit all the Entries Corresponding to its Column from the Simplex trable.

End use penalty method (BigM method) to maximize $Z = 3x_1 + 2x_2$ $2x_1 + x_2 \le 2$, $3x_1 + 4x_2 \ge 12$, $x_1, x_2 \ge 0$.

50hm. By introducing Slack variable S, to = Surply Variable So to 20 and artificial Variable A, to 20, the given UM

Man $2 = 3d, +2d_2 + 0s, +0s_2 - MA_1 = 2 = 3d, +2d_2 + MA_1$ $2d_1 + d_2 + s, = 2$ $3d_1 + d_2 + s_2 + d_1 = 12$ $3d_1 + d_2 + d_3 = 12$ $3d_1 + d_3 + d_4 + d_5 = 12$ $3d_1 + d_4 + d_5 = 12$ $3d_1 + d_4 + d_5 = 12$ $3d_1 + d_5 + d_5 = 12$ $3d_1$

Vatio RHS M 0 -12M -M - (2+Am) 4-400 AM+2 5M+1 all Eleven are 70 and on appear in the basis (basic variable) at the level, the given LPP does not possess regible Solution R. A the UPP Possen a pserido aptimal solution * Solve the LPP by Big-M method min $2 = 2x_1 + x_2$, $3x_1 + x_2 = 3$, $4x_1 + 3x_2 \ge 6$, $x_1 + 2x_2 \le 4$ X1, x2 ≥0.

Son Convertige the objective Tunction into maximatation type

Max Ele - Min (==) = Max ==-2x,-x2

 $3x_{1}+3x_{2} - S_{1} + A_{2} = 6$ $x_{1}+2x_{2}+S_{2} = 4$ Surplus variable

+ + 2x, + x + MA, +MA_ = 0

	7	12	4 12	+M) 0	I Az	RHS	rati
Bais	2,	1/2	Si	52	H,	112	4	
52	1	2	0	,	0	0	A	-
A,	3	١	D	0	•	0	3	
Az	4	3	-1	D	0	•	6	
2	2		0	0	M	M		

Since Z*+2x+2+mA,+MA==0 sliminety A, EA2 2*+2x,+2+M[3-34-20+M[6+5,-4x,-32]=0 2+ 2x, +2+3M-3Mx, -Mx+6M+5, M-4Mx, -3Mx, =0 2+(2-7m)x,+(-4m)x2+M5,=-9M

Bais	7.	2	5,	52	A	Az	RHS	Yatio
52		2	D		0	0	4	4/1 =4
A ,	[3]		0	6	1	0	3	73=1
AZ	4	3	-1	0	0	1	6	6/4 = 1.5
Z	2-7n	1 1-AM	M	0	D	0	-9M	
	1			man to the second			1	10

	,	1	1	١			,		
	Bank	×	72	\$,	52	As	A2	RHS	Yatio
	52	l	2	D	l	U	0	A	
	χ_{i}		3	0	0	13	0	1	Ri->R1-R2
	Az	4	3	-1	0	0	ı	6	R3->R3-AR2
	Z*	2-7M	1-AM	M	0	0	0	-9M	Ry R4 - (2-7m) R2
_	52	0	5/3	0	1	-1/3	0	3	3 = 9/5
	X,	1	1/3	0	0	. Y3	O	1	2 = 6 - 43
		0	15/3	-11	0	-413		2 4	- \$1 3 5
	A2			1 1/		9.7.		-2 M-2	R=3 3 R3
	Z*	0	1 - 5M 3 3	M	0	-2+3M	0	2000	
	52	0	5/3	0	1	-13	0	3	R; → # L, - = R3
	24,	1	1/3	0	0	13	0)	
	7/2	0	TI	-3/5	0	-4/5	3/5	6/5	F2-> F2-3F3
		0			0			-2M-2	Ri-> R4 - (1/3 - 5m) R3
	5x	0	3-24	1 M		一量十多人	1.0	-201-2	• • • • • • • • • • • • • • • • • • • •
_	52	0	0	1	1	1	-1)	
	X,	1	O	1/5	- 0	315	-1/5	315	
	X	0	()	-3/	5 0	-M5	3/5	615	ţ
	2	10	10	1 3	0	1-2+M	1 -1-M	-12	,
		1 0	1	13	-		+)	

$$x_1 = \frac{3}{3}$$
 $x_2 = \frac{6}{3}$

Verifical man = -2x,-x2 = -2 (3/5)-6/5

Man 2 = -18/5

=-12

$$\int Min^2 = \frac{12}{5}$$



Steps involved This is Another method to deal with the phase I antificial variables wherein the LPP is solved in two phases

phase-I

- O Express the given go problem in the standard form by introducing slack, surpline and artificial Variables
- © Formulate an artificial objective function by addipmyo(-1) Cost to each of the artificial variables A_i and 3ero Cost to all other variables $\stackrel{*}{=} -A_1 A_2 \cdots A_m$
- 3 maximize 2 Subject to the constraints of the original problem using simplex method. Then 3-cases arise:
 - @ Max 2* 20 and atteat one artificial variable appears in the optimal basis at a +ve level (RHS).

 In this case, the original problem does't possess any feasible solution and the procedure comes to an End.
 - (b) Max 2 = 0 and no artificial variable appears in the optimal basis.

 In this case, a basic feasible Solution is obtained and we proceed to phase-II for Indian the optimal basic feasible Solution to the original problem.
 - © Max 2° =0 and at least one artificial variable effects in the optimal basis at zero level (RHS=0). Here a feasible solution to the arraillary LVV is also a feasible Solution to the original problem with all the artificial variable set = 0

To obtain a basic feasible solution, we prolong phase I for pushing all the artificial variables out of the basis (without proceeding on to phase II).

Phase II. The basic feasible solution found at the end of phase I is used as the starting solution for the original problem in this phase *i.e.* the final simplex table of phase I is taken as the initial simplex table of phase II and the artificial objective function is replaced by the original objective function. Then we find the optimal solution.

Example 12.21. Use two-phase method to

Minimize
$$Z = 7.5x, -3x,$$

subject to the constraints
$$3x_1 - x_2 - x_3 \ge 3$$
, $x_1 - x_2 + x_3 \ge 2$, x_1 , x_2 , $x_3 \ge 0$.

(Andhra, B.E., 1999)

Sol. Phase I. Step 1. Express the problem in standard form.

Introducing surplus variables s_1, s_2 and artificial variables A_1, A_2 , the phase I problem in standard form becomes

Max.
$$Z^* = 0x_1 + 0x_2 + 0x_3 + 0s_1 + 0s_2 - A_1 - A_2$$

subject to
$$3x_1 - x_2 - x_3 - s_1 + 0s_2 + A_1 + 0A_2 = 3$$

$$x_1 - x_2 + x_3 + 0s_1 - s_2 + 0A_1 + A_2 = 2$$

$$x_1, x_2, x_3, s_1, s_2, A_1, A_2 \ge 0.$$

Step 2. Find an initial basic feasible solution.

Setting
$$x_1 = x_2 = x_3 = s_1 = s_2 = 0$$
,

we have

$$A_1 = 3, A_2 = 2$$
 and $Z^* = -5$

:. Initial simplex table is

	c_{j}	0	0	0	0	0	- 1	- 1		
c _B	$Basis \ A_{A}$	$\begin{pmatrix} x_1 \\ (3) \end{pmatrix}$	$x_2 - 1$	x_3		-	A_{1}	A_2	b	θ
- 1	$\stackrel{\scriptstyle 1}{A}_2$	1	- 1 - 1	1	$-1 \\ 0$	- 1	0	0	3	$1 \leftarrow 2$
	$Z_{j}^{*} = \sum_{i} c_{B} a_{ij}$	- 4	2	0	1	1	- 1	- 1	- 5	-
	$C_j = c_j - Z_j^*$	4 ↑	- 2	0	- 1	-1	0	0		

As C_j is positive under x_1 column, this solution is not optimal.

Step 3. Iterate towards an optimal solution.

Making key element (3) unity and replacing A_1 by x_1 , we have the new simplex table :

					- 1	1		0110 110	· · · ·	
	c_{j}	0	0	0	0	0	- 1	1		
c_B	Basis	x_1	x_2	x_3	s_1	s_2	A_1	A_{2}	Ь	θ
0	x_1	1	$-\frac{1}{3}$	$-\frac{1}{3}$	$-\frac{1}{3}$	0	$\frac{1}{3}$	0	1	3
- 1	A_{2}	0	$-\frac{2}{3}$	$(\frac{4}{3})$	$\frac{1}{3}$	- 1	$-\frac{1}{3}$	1	1	3 ←
	$\boldsymbol{Z_{j}}^{*}$	0	$\frac{2}{3}$	$-\frac{4}{3}$	3	1	1	- 1	- 1	
	C_{j}	0		$\frac{4}{3}$	$\frac{1}{3}$	- 1	<u>.</u> 1	0	7	
				\uparrow			3			

Since C_j is positive under x_3 and s_1 columns, this solution is not optimal.

LINEAR PROGRAMMING

Making key element (4/3) unity and replacing A_2 by x_3 , we obtain the revised simplex

Market Control of the	c_{i}	0	0	0	0	0	4		
	Basis	x_1	x_2	x_3	S_{\star}	0	- 1	1	
c_B		1	1	0	1	82	A_{j}	$A^{}_2$	Ь
0	x_1		2	U	$-\frac{1}{4}$	$-\frac{1}{4}$	1	1	5
	χ_{α}	0	$-\frac{1}{2}$	1	1	3	4	4	4
0	3	0	0	0	4	4	$-\frac{1}{4}$	$\frac{3}{4}$	3
7.*		U	U	U	0	0	0	0	4
0		0	0	0	0	0	4	U	0

Since all $C_j \leq 0$, this table gives the optimal solution. Also $Z^*_{max} = 0$ and no artificial variable appears in the basis. Thus an optimal basic feasible solution to the auxiliary problem and therefore to the original problem, has been attained.

Phase II. Considering the actual costs associated with the original variables, the objective function is

$$\begin{aligned} \text{Max. } Z' &= -15/2x_1 + 3x_2 + 0x_3 + 0s_1 + 0s_2 - 0A_1 - 0A_2 \\ \text{subject to} & 3x_1 - x_2 - x_3 - s_1 + 0s_2 + A_1 + 0A_2 = 3, \\ x_1 - x_2 + x_3 + 0s_1 - s_2 + 0A_1 + A_2 &= 2, \\ x_1, x_2, x_3, s_1, s_2, A_1, A_2 &\geq 0 \end{aligned}$$

The optimal initial feasible solution thus obtained, will be an optimal basic feasible solution to the original L.P.P.

Using final table of phase I, the initial simplex table of phase II is as follows:

-	c_{i}	- 15/2	3	0	0	0	
c_R	Basis	x_1	x_2	x_3	s_1	s_2	b
- 15/2	x_1	1	-1/2	0	- 1/4	-1/4	5/4
0	x_3	0	-1/2	1	1/4	-3/4	3/4
Z	3	- 15/2	15/4	0	15/8	15/8	- 75/8
C_i^j		0	- 3/4	0	- 15/8	- 15/8	

Since all $C_i \leq 0$, this solution is optimal.

Hence an optimal basic feasible solution to the given problem is

$$x_1 = 5/4$$
, $x_2 = 0$, $x_3 = 3/4$ and min. $Z = 75/8$.

12.10. EXCEPTIONAL CASES

- (1) Tie for the incoming variable. When more than one variable has the same largest positive value in C_j row (in maximization problem), a tie for the choice of incoming variable and one of the prospective Variable occurs. As there is no method to break this tie, we choose any one of the prospective incoming variables arbitrarily. Such an arbitrary choice does'nt in any way affect the optimal solution.
- (2) Tie for the outgoing variable. When more than one variable has the same least Positive ratio under the θ-column, a tie for the choice of outgoing variables arbitrarily. Values of said ratio are > 1, choose any one of the prospective leaving variables arbitrarily. Such an arbitrary choice does'nt affect the optimal solution.