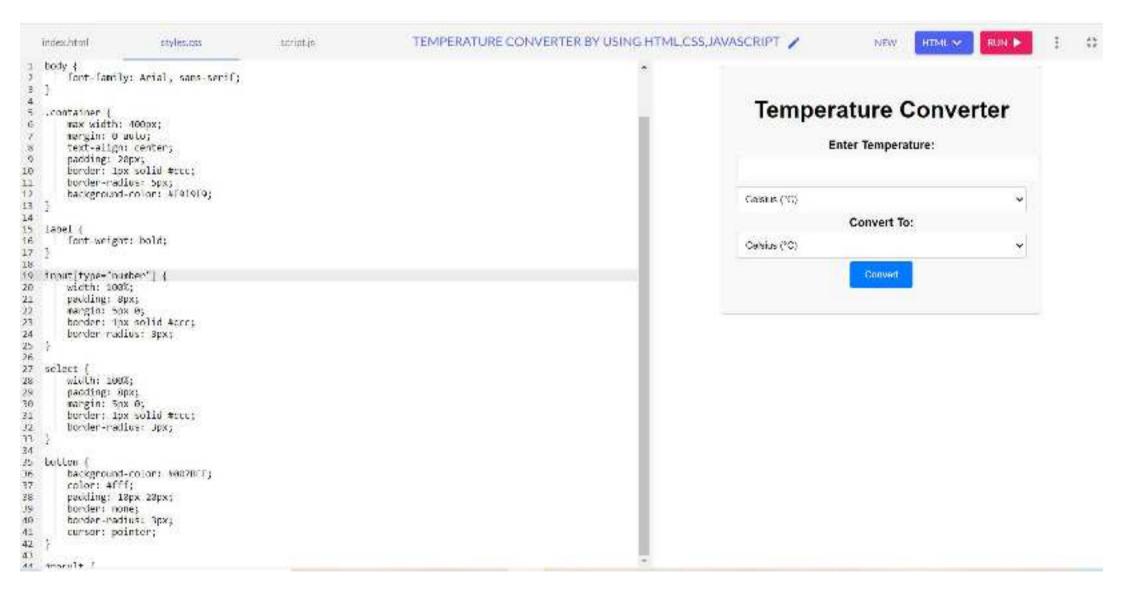
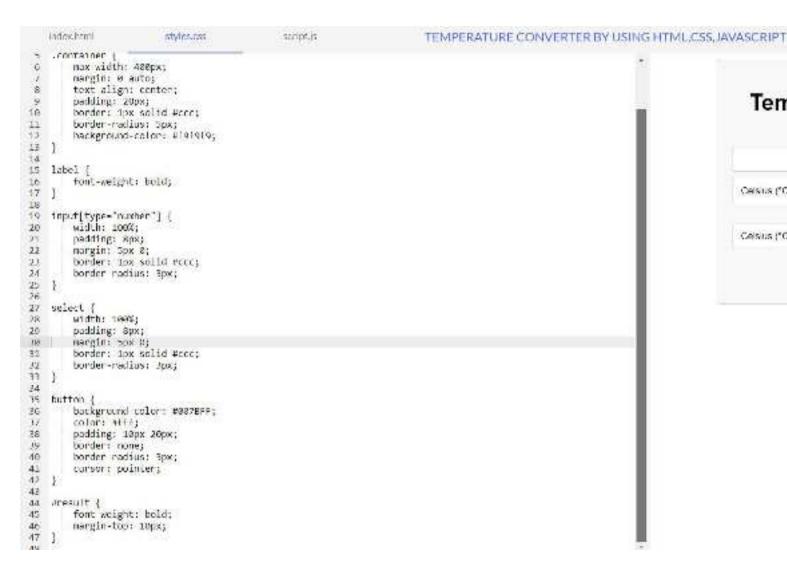
stoles,cas

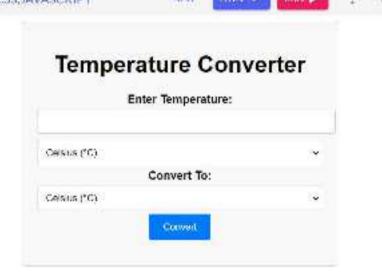
```
i kiloctypt binla
 2 - shtml lang-"on"a
 3 × cheads
         kmeto charset-"UTF 8">
         oneta mane-"viewport" content="width-device-width, initial-scale=1,8">
         <!irk rei-"stviesheet" type-"text/css" href-"stvies.css">
         <title>Temperature Converter</title>
 8 c/heads
 9 - Chodys
         «div class-"container">
10 -
              chipTemperature Converter
              <label for="temperature">Enter Temperature:</label>
12
              xinput type='number' 10-"temperature">
1-1
              cselect id="(row)nit">
14+
                  coption value="celsius">Celsius (°C)</options
15
                  coption value-"fahrenheit">Fahrenheit (*F)k/option>
16
17
              </solects
              «label for="totmit">Convert for</label>
18
19-
              <select id="totrit">
                  coption value-"celsius" xeisius ("C)k/optionx
26
                  coption value="fahrenheit">Fahrenheit ("F)</option>
21
33
              chutton id="canvertButton">Convert</hutton>
23
              dp id="result">
24
25
        */divy
26
27
         <script src="script.js"></script>
28

<
20
    s/html>
30
```









indeschoos.



```
1 function convert/emperature() {
        const temperature = parsefloat(document.getFlementById("temperature").value);
        const fromUnit = document.getElementById("fromUnit").value;
        const tounit - document.getLlementById("toUnit").value;
        let results
        if (fromunit --- "celsius" && tounit --- "fahrenneit") {
            result = (temperature * 9/5) + 32;
        ) else if (frombmit --- "fahrenheit" && toUnit --- "celsius") (
18
            result - (temperature - 32) * 579;
11
        ) else
            result - temperature; // If units are the same, no conversion needed
12
11
14
        document.getElementById("result"), textContent = 'Result: ${result.teFixed(2)} ${tcUnit}';
15
10
17
18 document.getElementById("convertButten").addEventListener("tlick", convertTemperature);
```

