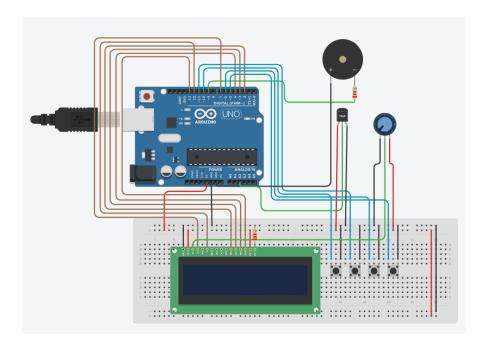
CMP3006 PROJECT

Baran BATI

1902028

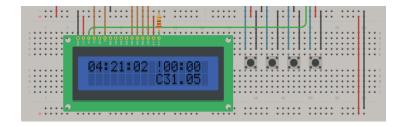


Auxiliary Systems:

Temperature detector: We use the voltage coming to read the current temperature and then do math to convert it to either Fahrenheit or Celsius according to the mode set.

Buzzer: It is used to beep for when the set alarm time is reached. The beeping can be postponed by 5 minutes with the Snooze button.

Potensiometer: The value read is used to set the brightness of the LCD screen.



LCD Screen:

Top Left: Displays the current time in either 12-hour or 24-hour format according to the Button1's setting.

Top Right: Displays the alarm either in 12-hour or 24-hour format according to the user's setting.

Bottom Right: Displays the temperature either in Fahrenheit or Celsius format according to the Button3's setting.

```
#include <LiquidCrystal.h>
int hour = 0;
int min = 0;
                   Clock is set here
int sec = 0;
int fnc setHour = 1; Function for setting the Clock
int fnc_setAlarm = 1; Function for setting the Alarm
                          Flag for Clock
int flag clock = 0;
int flag_alarm = 0;
int status_button1 = 0; Flag for Button1
                          Flag for Alarm
int status_alarm = 0; Checks if the alarm is set or not to use with snooze, if alarm is
int alarm = 0;
                        not set, snooze button will not be active.
int onoff alarm = 0;
                        If it is 1, alarm will be ringing.
int hour_alarm = 0;
                        Alarm is declared here
int minute_alarm = 0;
                                   Button 3 settings
int state = 0, Loadstate = 0;
int cstate = 0, cLoadstate = 0; Button 4 settings
int fstate = 0, fLoadstate = 0; Button 2 settings
int gstate = 0, gLoadstate = 0; Button 1 settings
                                                             void setup()
float pressLenght_ms = 0; For calculating how long the button is pressed
                                                                 cli(); Disables Global Interrupts
LiquidCrystal lcd(7, 12, 2, 3, 4, 13);
LCD Screen connections
                                                                 TCNT1 = 0;
                                                                 TCCR1A = 0;
                                                                                Clears registers
Pin 13 is attached to the arduino, it tells if there is power on the board
                                                                 TCCR1B = 0;
                                                                TCCR1B |= (1 << WGM12);
                                                    CTC mode
                                                                 TCCR1B |= (1 << CS12) | (1 << CS10);
                                                    1024 Prescaler OCR1A = 15624;
                                                    System clock
                                                                 TIMSK1 |= (1 << OCIE1A);
                                                    Custom OCR1A interrupt
                                                                 lcd.begin(16, 2);
                                                                 lcd.print("CLOCK STARTUP");
                                                                 lcd.setCursor(0, 1);
                                                                 lcd.print("Hello!"); LCD startup
                                                                 delay(3000);
                                                                 lcd.clear();
                                                                 pinMode (5, INPUT); Pin settings
                                                                 pinMode(6, INPUT);
                                                                 digitalWrite(6, HIGH);
                                                                 pinMode(10, INPUT);
                                                                 digitalWrite(10, HIGH);
                                                                 pinMode(11, INPUT);
                                                                 digitalWrite(11, HIGH);
                                                                 pinMode (9, OUTPUT); Buzzer
                                                                 sei():
                                                                                   Enables interrupts
                                                                 Serial.begin(9600);
```