

Bibliographic Report

Development of low-order shock-capturing scheme for the discontinuous Galerkin method

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Introduction

At a given altitude, when an object moves through the air at a speed which is way more faster than the speed of sound some critical phenomena may occur near the shock wave. The static pressure, the temperature and the gas density increase brutally. The wind tunnel experiment showed that the shape of the body [1] have a considerable impact on the flowfield behaviour. In the case of a blunt body, the supersonic wind tunnel experiment [2] showed that a strong detached shock wave appears in front of the blunted nose with a very high gas temperature between the nose and the shock wave. Beyond the observations made, ones need to have more information of the flowfield (such as the heat transfer, the pressure and the velocity distribution over the body) in order to have a better understanding of the flowfield. As pointed out by Anderson in [3], no general theoretical analysis of supersonic (and hence hypersonic) flow exists up to now. That is why, the field of computational fluid dynamics (CFD), that can be seen as a bridge between theoretical mathematical analysis and experimental method, became fundamental in fluid mechanics. The main purpose of CFD is to build extremely precise simulations of complex flowfield to have a better understanding of the observations made in the facilities. Notice that these simulations require powerful computer resources (hence costs) that pushes the CFD field to think numerical methods not only in terms of stability and consistency but also in terms of computational cost. The following bibliographic study will be oriented to the numerical methods and shock capturing techniques implemented in the Argo software on which the research project is based.

Argo is a multi-physics CFD platform initially developed by Hilleweart [4]. The code is now developed at Cenaero, a research centre in Belgium. It is based on a discontinuous Galerkin method (DGM), to be presented in Section 2.1, and can handle both structured and unstructured meshes[5]. Furthermore, it is designed to run on parallel architectures, using a hybrid of Open Multi-Processing (Open MP) and Message Passing Interface (MPI) libraries.

1 Physical Phenomena

1.1 Hypersonic flow challenges

“Mach number is like an aborigine counting: one two, three, four, many. Once you reach many, the flow is hypersonic” (1969, Rice University)

The statement of H.K. Beckmann [6] regarding hypersonic flows is often quoted because it highlights the lacking of knowledge of these types of flowfield in the scientific community.

In his book [3], Anderson defines the hypersonic flow as a regime where some of the listed phenomena (detailed in chapter 1 of [3]) become important proportionally with the increase of the Mach number.

1.2 Shock Capturing and Shock Fitting

As previously mentioned, one of the challenges of hypersonic flows is to localise precisely the thin shock region. The state of the art reports two main methods [7–10] to tackle this problem by CFD.

The shock capturing method consist in letting appear naturally within the computational space the shock region without any specific treatment of the shocks themselves. The domain is computed as a uniform flowfield and the zone concerned by drastic discontinuous changes in the primitive variables (pressure, density, velocity and temperature). The region of the shock can be enhanced by using artificial viscosity and limiting in order to thicken the shock region and reduce the spurious oscillations (Gibbs phenomenon).

The shock fitting method treats the shock region independantly from the flowfield by treating the shock as an internal boundary condition. The governing flow equations (Navier-Stokes) are used to calculate all the flowfield except the shock region that uses the exact Rankine-Hugoniot relation.

Both of the methods have their own limits. For the shock capturing method, the calculation of all the flow

field without taking into account the sharp discontinuous change of the primitive variables may crash the simulation. That is why, the conservation form of the governing equation that resolve the unknowns in terms of flux are commonly used.

Even if the shock fitting technique allows to resolve shocks accurately, many issues related to the mesh make this technique difficult to use in practise. One of them being the difficulty to obtain a perfect alignment of the mesh with the discontinuity.

2 Numerical treatment of the Governing equations

Let's recall the hypervectorial form of the Navier Stokes (conservative form).

$$\partial_t \mathbf{U} + \nabla \cdot \mathbf{F}_c(\mathbf{U}) = \nabla \cdot \mathbf{F}_v(\mathbf{U}, \nabla \mathbf{U}) + S(\mathbf{U}, \nabla \mathbf{U}) \quad (1)$$

$$\mathbf{U} = [\rho, \rho u_i, \rho E]^T, \quad \mathbf{F}_c(\mathbf{U}) = \begin{bmatrix} \rho u_i \\ \rho u_i u_j + \delta_{ij} p \\ \rho u_i H \end{bmatrix},$$

$$\mathbf{F}_v(\mathbf{U}, \nabla \mathbf{U}) = \begin{bmatrix} 0 \\ \tau_{ij} \\ u_j \tau_{ij} + k_T \frac{\partial T}{\partial x_i} \end{bmatrix},$$

$$\text{with } \tau_{ij} = \mu \left(\frac{\partial u_i}{\partial x_j} + \frac{\partial u_j}{\partial x_i} \right) - \delta_{ij} \lambda \frac{\partial u_k}{\partial x_k}$$

2.1 Space discretisation

2.1.1 The Discontinuous Galerkin Method

The discontinuous Galerkin method (DGM) [5, 11–17] of order p approximate each control volume of the domain Ω by a polynomial of order inferior or equal to p . This method join the high mesh adaptability of the finite volume method (FVM) with the polynomial approximation of each cells of the finite element method (FEM).

For the DGM, the polynomial functions are functions of $L^2(\Omega)$ ie they are defined in Ω and their respective 2^{nd} power are Lebesgue integrable.

Notice that they are not continuous in all the domain as in the FEM. Instead, the solution in each cell K_i (which form a partition of N cells $\Omega = \cup_{i \in N} K_i$) is approximate by a combination of $p+1$ polynomials $\{\phi_i^{(0)}, \phi_i^{(1)}, \dots, \phi_i^{(p)}\}$ defined as follow.

For $k \in \llbracket 0, p \rrbracket$,

$$\phi_i^{(k)}(x, y, z) = \begin{cases} P_k(t, x, y, z) & \text{in } K_i \\ 0 & \text{otherwise} \end{cases}$$

where P_k is a generic notation that denotes a polynomial of order k .

These functions define a functional space (vectorial space as a close space of $L^2(\Omega)$) of the entire domain. The restricted solution to K_i is therefore a linear combinaison of these functions:

$$u|_{K_i}(t, x, y, z) = \sum_{k=0}^p a_i^{(k)}(t) \phi_i^{(k)}(x, y, z)$$

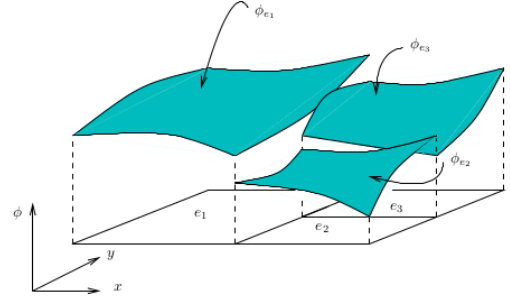


Figure 1 Scheme from [6]

The conservativity of the flux allows (as the FVM) to regularize the values at each interface of the mesh. In theory all types of elements are allowed, as long as their union covers the entire domain without overlapping [4]. In Argo the element types are restricted to triangles and quadrilaterals in two dimensions, and tetrahedra, prisms, hexahedra and pyramids in three dimensions. Moreover conformal meshes are used, meaning that any boundary face of the element can only connect to a single other element.

The solution u_h will be the sum of the approximate solutions $u|_{K_i}$ at each cell obtained by the system.

To not overwhelm the reader, let's consider the variational formulation in the case of a scalar version of the system (1). The weak formulation of the DGM of order $p = 0$ reads (after summing the N equations of the system):

$$\sum_{i=1}^N \int_{K_i} \phi_i^{(0)} \partial_t u|_{K_i} dV + \sum_{i=1}^N \int_{K_i} \phi_i^{(0)} \partial_x F_c(u|_{K_i}) dV \quad (2)$$

$$= \sum_{i=1}^N \int_{K_i} \phi_i^{(0)} \partial_x F_v(u|_{K_i}, \partial_x u|_{K_i}) dV$$

2.1.2 Inviscid Flux Discretisation

The inviscid term F_c is discretised by integrating by parts and approximating F_c with a numerical flux \hat{F} on each boundary ∂K_i , which results to:

$$\begin{aligned} \sum_{i=1}^N \int_{K_i} \phi_i^{(0)} \frac{\partial F_c(u|_{K_i})}{\partial x} dV &= - \sum_{i=1}^N \int_{K_i} F_c(u|_{K_i}) \frac{\partial \phi_i^{(0)}}{\partial x} dV \\ &+ \sum_{i=1}^N \int_{\partial K_i} \hat{F}(u|_{K_i}^+, u|_{K_i}^-, \mathbf{n}) [\phi_i^{(0)}] dS \end{aligned}$$

with $[\bullet]$ being the jump operator such that,

$$[v] = v^- n^- + v^+ n^+$$

with the convention that $+$ is for quantities approaching the interface in the direction of its normal and $-$ is associated with direction opposite to the normal.

In the case considered, the first term on the right-hand side disappears and the method becomes effectively a first-order FVM. The spatial discretisation of the inviscid flux

in DGM can thus be seen as a high-order adaptation of FVM. Inviscid fluxes \hat{F} are determined by solving a Riemann problem at each element interface [CFCM course]. Two main categories of (approximate Riemann solvers) exist [7, 18, 19]:

- **Flux Difference Splitting (FDS)**. The flux difference is split in two parts, one associated to the downstream travelling wave and the other with the upstream travelling one, as follows:

$$F(U_R) - F(U_L) = (\Delta F)^+(U_L, U_R) + (\Delta F)^-(U_L, U_R)$$
- **Flux Vector Splitting (FVS)**. The flux vector is split in a sum of two vectors, again each associated with the downstream or upstream travelling wave:

$$F(U) = F^+ + F^-$$

Hybrid flux splittings have appeared with the intention to combine the benefits of both categories. Specifically, the goal was to take the robustness of the FVS, the ability of selecting only entropy-satisfying approximate solutions of FVS, and the ability of capturing stationary contact discontinuities exactly of FDS. The most popular family of hybrid schemes is the Advection Upstream Splitting Method (AUSM), for which more information can be found in [10].

2.1.3 Viscous Flux Discretisation

Various techniques exist for the DGM to discretise the viscous fluxes F_v [20]. Two well-known methods are the interior penalty (IP) method and the scheme of Bassi and Rebay BR2 [2]. Only the IP method was implemented in Argo until recently. The effect of the IP scheme will be tested for the research project.

The **Interior Penalty** method is based on the boundary penalty approach from Nitsche [7]. Values at the boundary are imposed in a weak manner with the use of a penalty term that minimises the average interpolation error between the value of the solution and the value of the boundary condition. This leads to a lower global error due to smoother variation of the solution.

A key drawback of (the Interior Penalty method is that it is inconsistent at $p = 0$).

A popular method which is consistent at $p = 0$ and we'll be the **core of the project** is the **second scheme of Bassi and Rebay (BR2)** which is a modification of the first scheme of Bassi Rebay (BR1), see [2]. In the weak formulation (2), the spatial discretisation of the viscous term of the Navier–Stokes equations is constructed by resorting to a mixed finite element formulation. The first-order derivatives of the conservative variables appearing in the vector F_v in (1) lead to second-order derivatives when ones evaluate the divergence of the viscous fluxes. However, second-order derivatives cannot be accommodated directly in a weak variational formulation using a discontinuous function space (Hilbert space). The rewriting of the gradient of the conservative variables $\nabla U = S(U)$ leads to the

following coupled system for the unknowns S and U ,

$$S - \nabla U = 0 \quad (3)$$

$$\partial_t U + \nabla \cdot F_c(U) + \nabla \cdot F_v(U, S) = 0$$

System (3) can be approximated by means of a discontinuous finite element formulation in a way similar to that employed for the inviscid part of the equations. The use of an explicit time-stepping scheme greatly simplifies the mixed finite element formulation, since it allows a decoupled solution of system (3). At each time step n , in fact, we first compute a discontinuous approximation of S^n by solving the first equation of the system and then use U^n and S^n to evaluate the inviscid and viscous fluxes of the second equation which is then advanced in time.

Let's reconsider the previous scalar case. The coupled system reads:

$$s|_{K_i} - \partial_x u|_{K_i} = 0 \quad (4)$$

$$\partial_t u|_{K_i} + \partial_x F_c(u|_{K_i}) + \partial_x F_v(u|_{K_i}, \partial_x u|_{K_i}) = 0$$

The weak formulation of the first equation of (4) is:

$$\begin{aligned} \sum_{i=1}^N \int_{K_i} \phi_i^{(0)} s|_{K_i} dV - \sum_{i=1}^N \int_{\partial K_i} \phi_i^{(0)} u|_{K_i} n dS \\ + \sum_{i=1}^N \int_{K_i} (\partial_x \phi_i^{(0)}) u|_{K_i} dV = 0 \end{aligned}$$

where, due to the discontinuous function approximation at internal interfaces, the unknowns $u|_{K_i}$ appearing in the boundary integral is not uniquely defined. In analogy with the procedure described for the inviscid part of the equations, it is therefore necessary to introduce a numerical flux function \hat{F}_1 .

$$\hat{F}_1(u^-, u^+, n) = \langle u \rangle \cdot n$$

where $\langle \bullet \rangle = \frac{1}{2} (\bullet^- + \bullet^+)$

The computed auxiliary variables $s|_{K_i}$ are then used in the weak form of the second equation of system (4),

$$\begin{aligned} 0 = \sum_{i=1}^N \int_{K_i} \phi_i^{(0)} \partial_t u|_{K_i} dV + \sum_{i=1}^N \int_{\partial K_i} \phi_i^{(0)} \partial_x F_c(u|_{K_i}) \cdot n dS \\ - \sum_{i=1}^N \int_{K_i} (\partial_x \phi_i^{(0)}) F_c(u|_{K_i}) dV \\ + \sum_{i=1}^N \int_{\partial K_i} \phi_i^{(0)} F_v(u|_{K_i}, s|_{K_i}) \cdot n dS \\ - \sum_{i=1}^N \int_{K_i} (\partial_x \phi_i^{(0)}) F_v(u|_{K_i}, s|_{K_i}) dV \end{aligned}$$

in which, once again, the boundary integral contains flux terms which are not uniquely defined. It is therefore

necessary to replace the term $\partial_x F_v(u|_{K_i}, s|_{K_i}) \cdot n$ with the numerical flux function \hat{F}_2

$$\hat{F}_2((u^-, s^-), (s^+, u^+), n) = \langle F_v(u|_{K_i}, s|_{K_i}) \rangle n$$

The treatment of the boundary integrals when K_i is part of $\partial\Omega$ is detailed in [2].

This is the original method of Bassi and Rebay (BR1) introduced in [2, 9] for which, however, several problems have been observed: In contrast to most other DGM where an element communicates with its direct neighboring elements only, the stencil of the BR1 discretisation is considerably larger as it includes also neighbors of neighbors (high computational cost). Furthermore, this discretisation is unstable (only weakly stable).

By slightly modify, the BR1 scheme (introducing a lifting operator and adding a stabilization parameter), the BR2 discretisation solve these issues. Indeed, the BR2 scheme has several advantages over the BR1 scheme. The stencil of BR2 scheme includes only first neighbors instead of additional second neighbors as does the BR1 scheme. Furthermore, as proved in [19], the BR2 discretisation is stable.

However, due to the use of lifting operators the BR2 discretisation is significantly more complicated and more computing time expensive than the IP discretisation.

2.2 Time Discretisation

2.2.1 Time Discretisation Technique

The explicit Runge-Kutta scheme was integrated in the DGM by Cockburn, Shu, and collaborators, leading to the popular Rung-Kutta Discontinuous Galerkin (RKDG) method for which the development is treated in [7]. The method has been extensively used and analysed with limiters and reconstruction methods.

The main drawback of explicit methods is the constrain on the time-step which can be significant in certain problems. This issue can be overcome by the use of implicit schemes. The implicit time marching scheme used for this project is the second order multistep Backward Differentiation Formula (BDF2), which works as follows. After the space discretisation, the time step is computed with a simple BDF1, given by:

$$U^{n+1} = U^n + \Delta t R(U^{n+1})$$

where,

$$R(U) = -\nabla \cdot F(U) + \nabla \cdot F_v(U, \nabla U) + S(U, \nabla U)$$

The scheme is given by:

$$U^{n+1} = \frac{4}{3}U^n - U^{n-1} - \frac{2}{3}\Delta t R(U^{n+1}) \quad (5)$$

2.2.2 Treatment of the Linear System

The scheme (5) is solved with a Newton-Raphson (NR) scheme, where you can find a detailed in [9].

2.3 Boundary Condition

The boundary conditions are weakly imposed, meaning that boundaries are treated as an interface between elements at the limit of the domain and ghost elements, on which the desired conditions are specified. In [15], the boundary condition implemented in Argo are detailed for the convective and diffusive terms.

3 Shock Capturing Methods

3.1 Limiters

The main idea behind limiters is to eliminate the spurious oscillations by lowering the order of accuracy near discontinuities. They do so by modifying the fluxes or the slopes of the solution, and are thus given the names of flux or slope limiters [18]. This tools would not be treated here because they will not be needed for this project.

3.2 Artificial viscosity

The artificial viscosity (AV) technique used in this work is largely based on the method proposed by Persson & Peraire and the improvement proposed by Barter & Darmofal [7]. The detector by Persson & Peraire works on the principle that expansions of different order will be similar when the solution is smooth but different when it contains discontinuities.

Artificial viscosity is then added to the equations (1) in the form of a Laplacian term: $\nabla \cdot (\epsilon \nabla U)$

The AV methods have parameters that need to be defined by the user. Indeed, the user needs to specify three parameters [12] before each simulation, namely the threshold, the interval, and the magnitude. Also this technique do not apply in the case of polynomial function of degree $p = 0$ in a cell K_i , because the comparison in this case with a lower degree polynomial is impossible.

Conclusion

In his master thesis, Marc Cruellas Bordes made different test cases and used the artificial viscosity to enhance the shock location by making the target zone broader. The impossibility to calculate in $p=0$ causing by the limitation of the IP method (The BR2 method was not yet implemented in Argo), made difficult the run of the code especially in the shock region.

The "DGM+BR2" discretisation allows to run the code in $p=0$ everywhere on the domain. The project will be the opportunity to test different cases and compare with the results obtained by Marc Cruellas Bordes by using the AV.

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